



"High Strangeness" 1042-246 Final Board

Date 02/25/16

- ☒ Board Team Final
- ☒ Network Approval Board
- ☒ Record Board
- ☒ Animatic Scan Board
- ☒ Conformed Board
- ☒ Design Board 02/25/16
- ☐ Final Board

Adventure Time Created by
Pendleton Ward

Supervising Director
Elizabeth Ito

Storyboard by
Pendleton Ward
& Sam Alden

Animation Studio
RDK

MAR 09 2016

1042 246

1042 246

1042 246

ADVENTURE TIME



1 pml A

Sc. 1	Pnl. A	Bg.	day (night)
<div style="display: flex; align-items: center;"> <div style="margin-right: 10px;"> <p>Ⓐ</p> <p>P A N</p> <p>Ⓑ</p> </div> <div style="flex-grow: 1;"> </div> </div>			
<div style="display: flex; align-items: center;"> <div style="margin-right: 10px;"> <p>Ⓐ</p> <p>P A N</p> <p>Ⓑ</p> </div> <div style="flex-grow: 1;"> </div> </div>			
<div style="display: flex; align-items: center;"> <div style="margin-right: 10px;"> <p>Ⓐ</p> <p>P A N</p> <p>Ⓑ</p> </div> <div style="flex-grow: 1;"> </div> </div>			

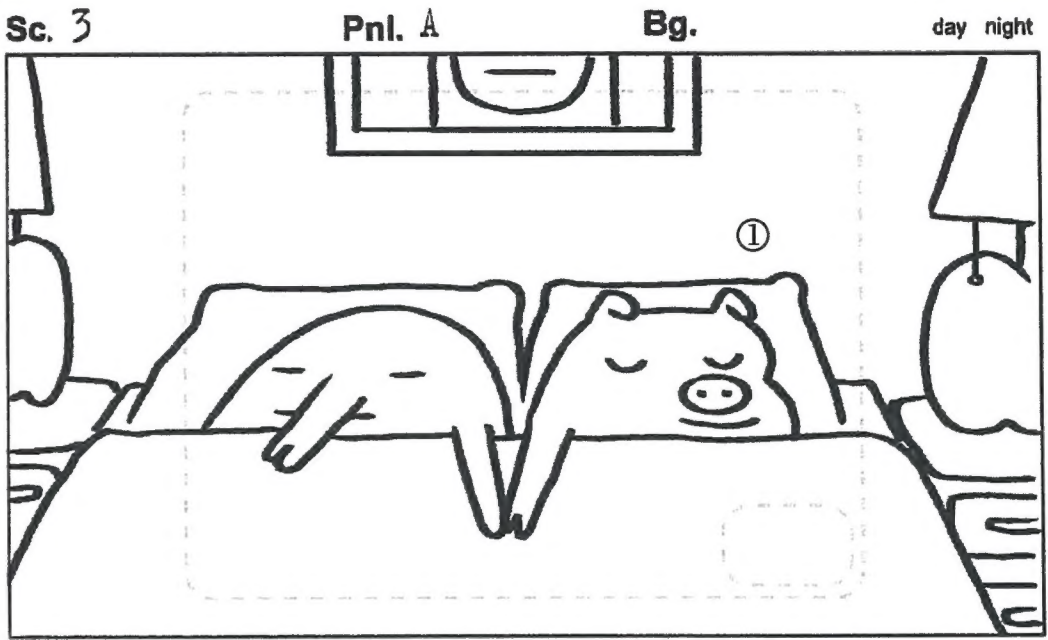
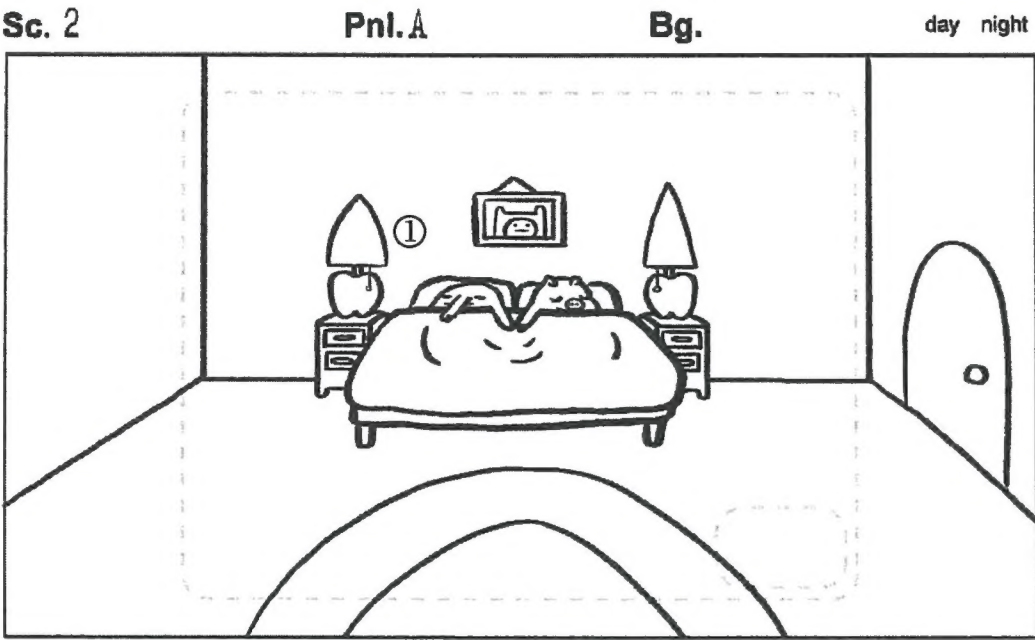
Action: -Hold on panel A as Circle of seven lights in the sky rotate 45 degrees very slowly for a beat before panning down (as lights continue rotating).
 -lights blend into sky exactly as other stars in the sky.
 -Circle of lights and stars twinkle subtly.

Timing:

ADVENTURE TIME



Page 02



Dialog:

TREE TRUNKS : [SNORING] _____

Action: -INT. TREE TRUNKS & MR PIG'S BEDROOM

Timing:

② ③ ④

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EPISODE # 1042-246

Production :

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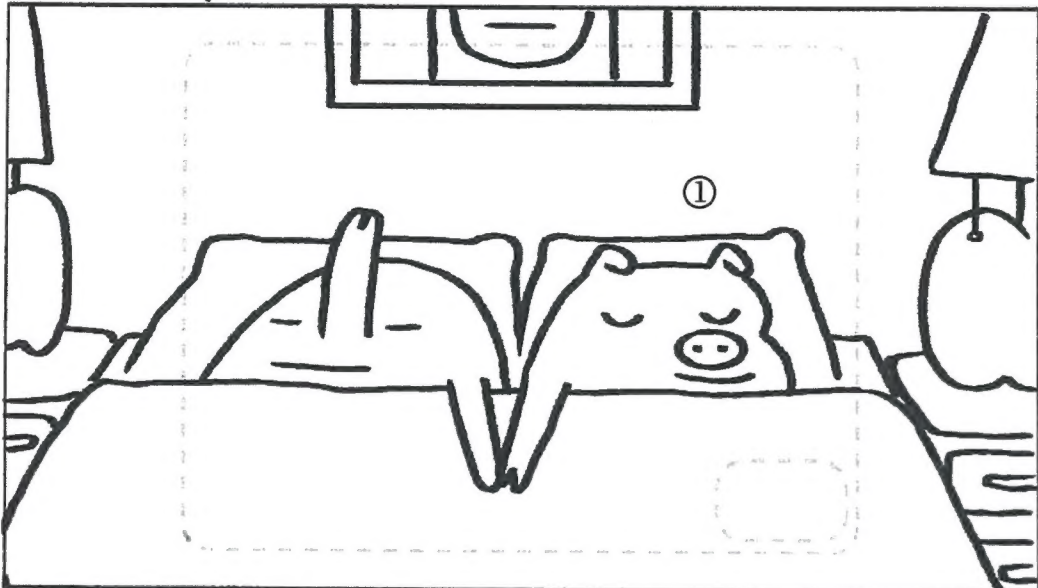
Page 03

Sc. 3 *CONT*

Pnl. B

Bg.

day night

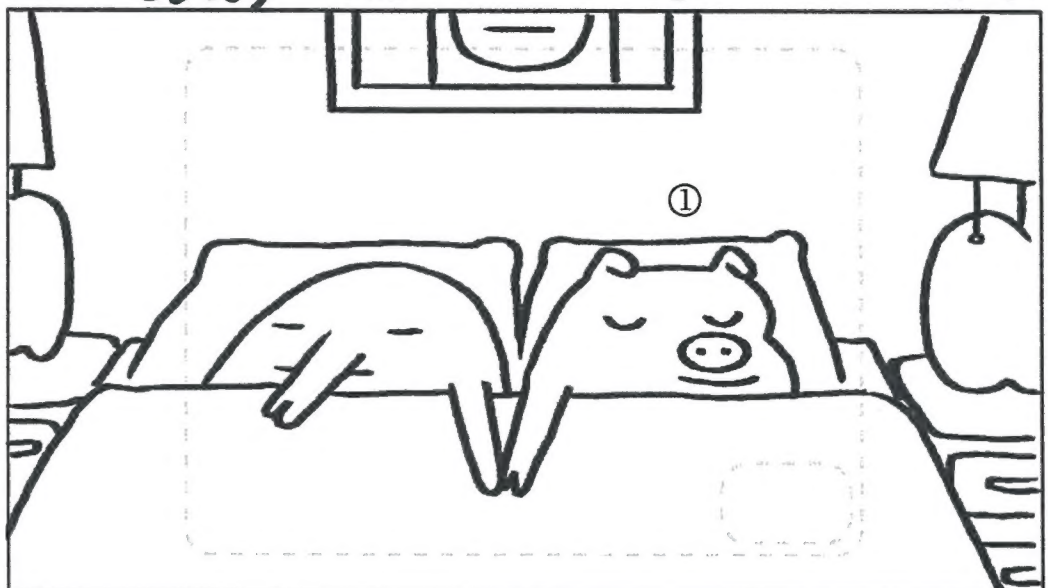


Sc. 3 *CONT*

Pnl. C

Bg.

day night



Dialog:

TREE TRUNKS : [LOUDER SNORE]

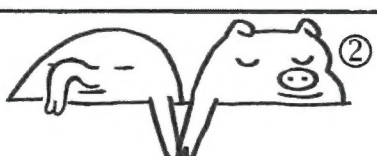
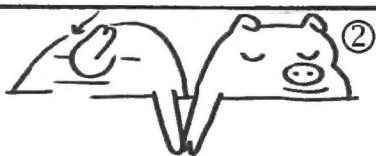


Action:

-Tree Trunks nose lifts up into the air as she snores.

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Timing:



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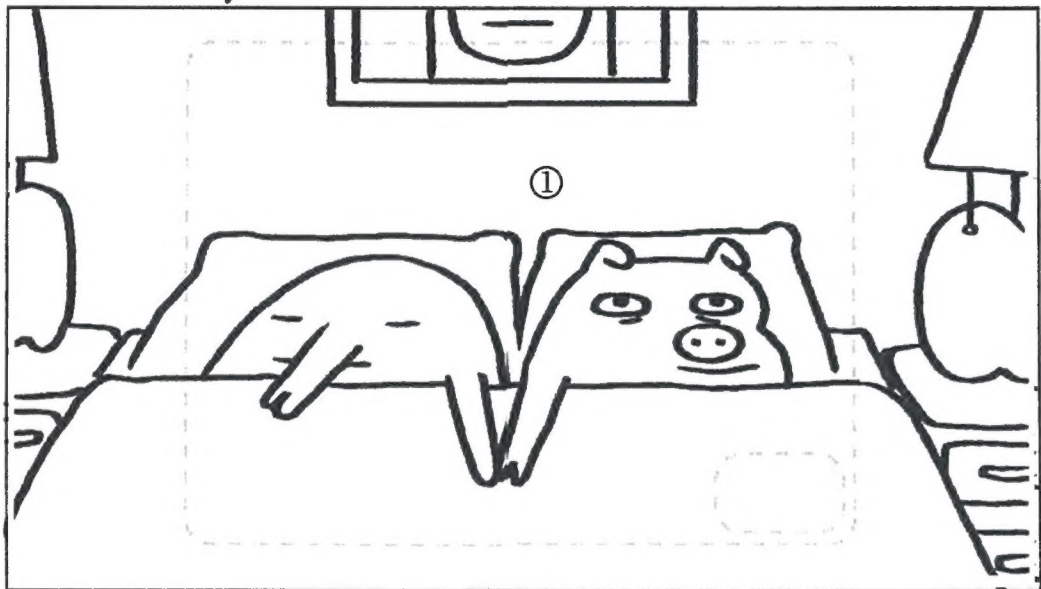
Page 04

Sc. 3 *CONT*

Pnl. D

Bg.

day night

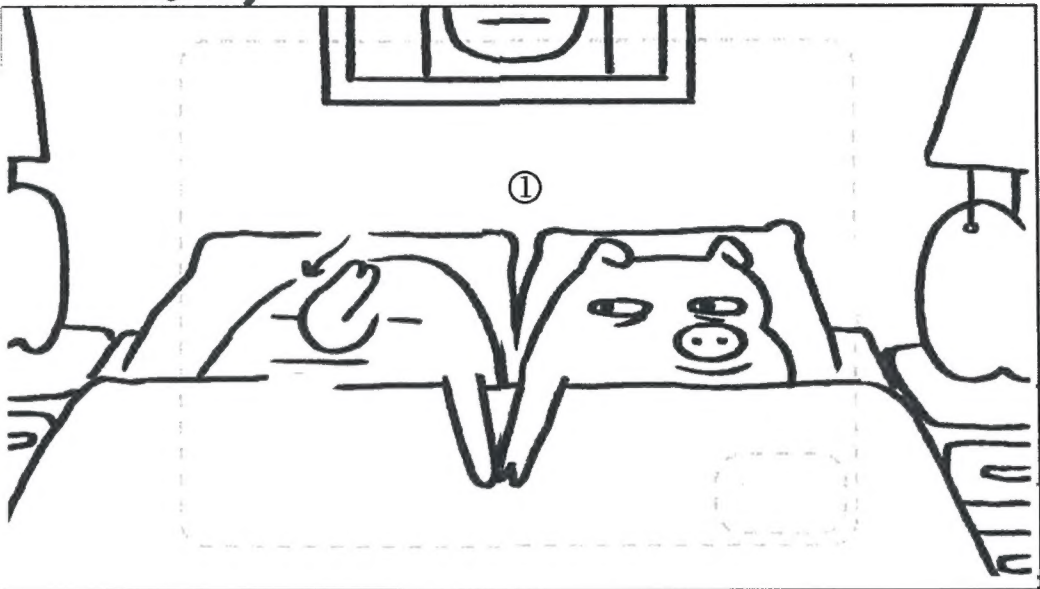


Sc. 3 *CONT*

Pnl. E

Bg.

day night



Dialog:

TT: [SNNORRE]

Action:

- Mr. Pig wakes up slowly and looks at Tree Trunks.
- Tree Trunks nose lifts up into the air as she snores.

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Timing:



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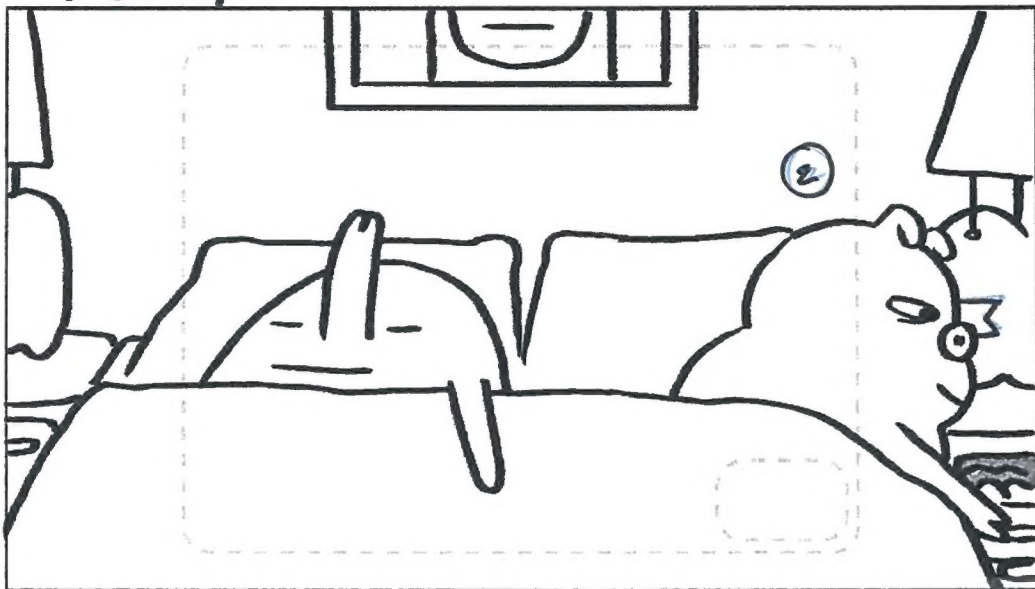
Page 05

Sc. 3 *cont*

Pnl. F

Bg.

day night

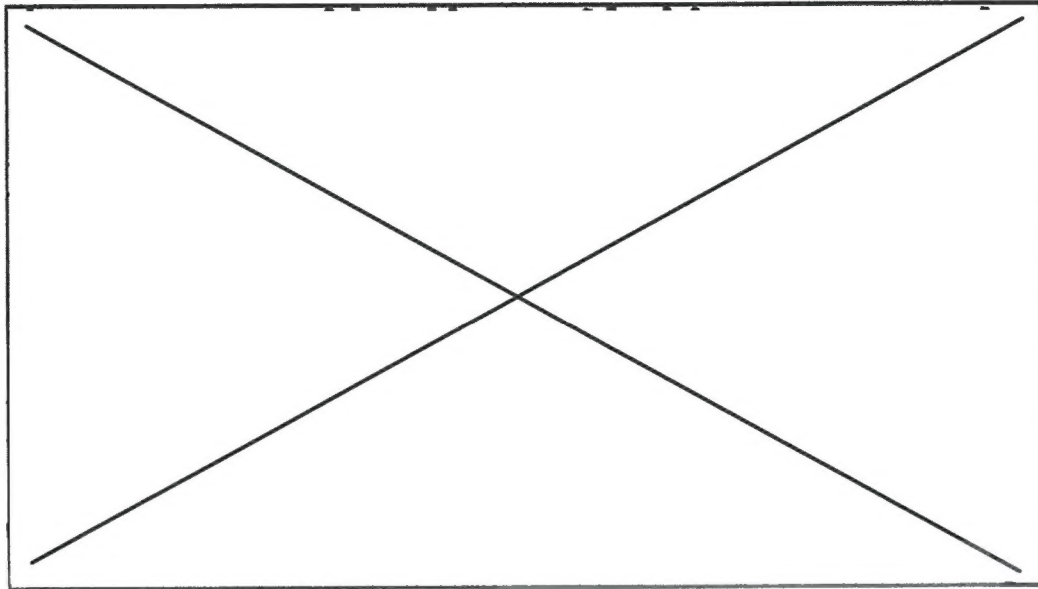


Sc.

Pnl.

Bg.

day night



Dialog:

TT: SNNORRE

Action:

①+② -Mr. Pig pulls out drawer.

③ -GRABS TAPE

④ ~~TAPE~~ -CLOSES DROOK

Timing:



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ADVENTURE TIME



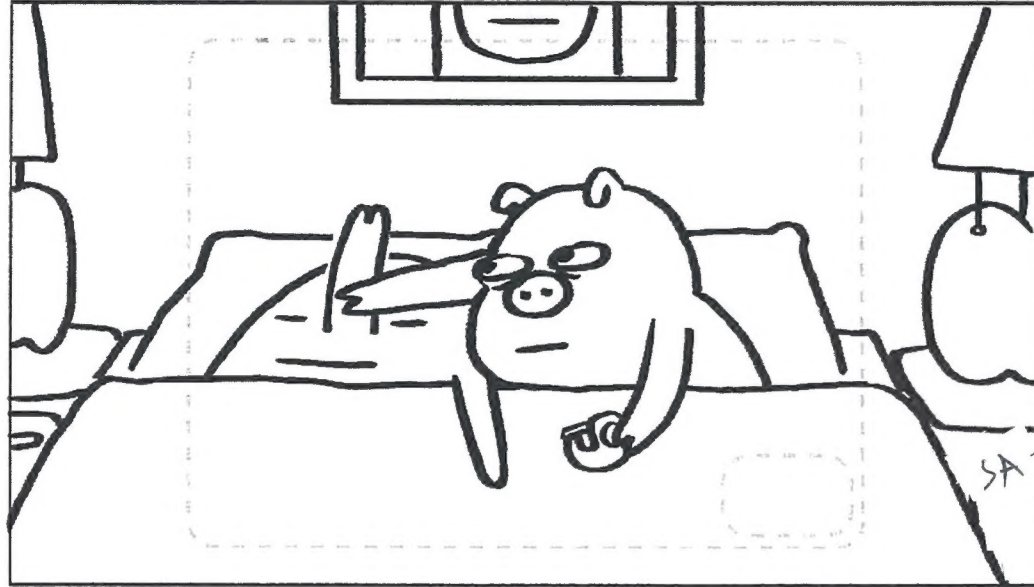
Page 06

Sc. 3 CONT

Pnl. G

Bg.

day night

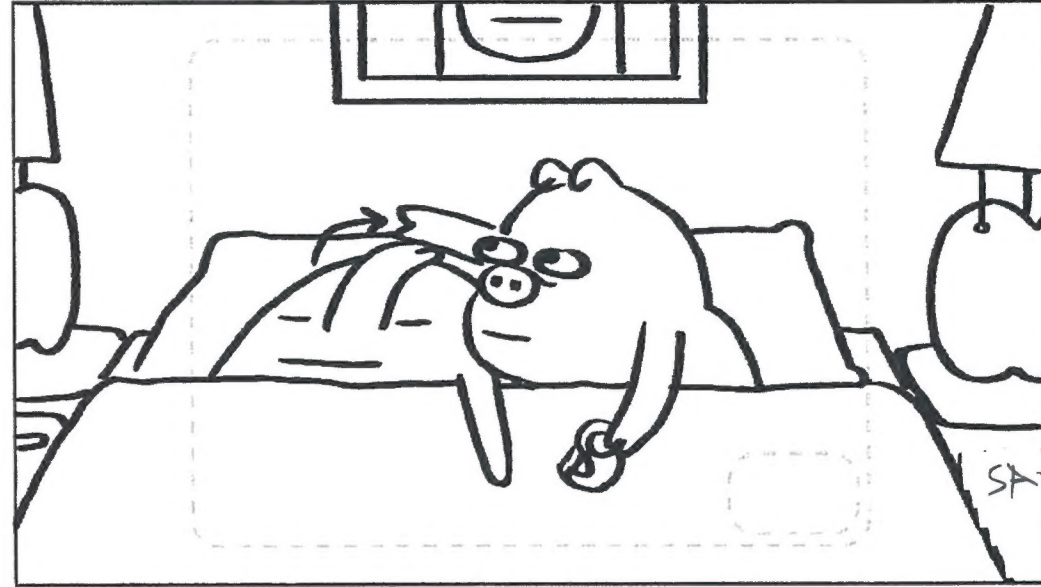


Sc. 3 CONT

Pnl. H

Bg.

day night



Dialog:

TT: SNNORRE ————— WHEEEZEEE —

Action:

-Mr. Pig removes tape from drawer.
-Mr. Pig gently pushes, slides TT's nose flush with her FOREHEAD.

- TT'S SNORE GETS WHEEZY.

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Timing:

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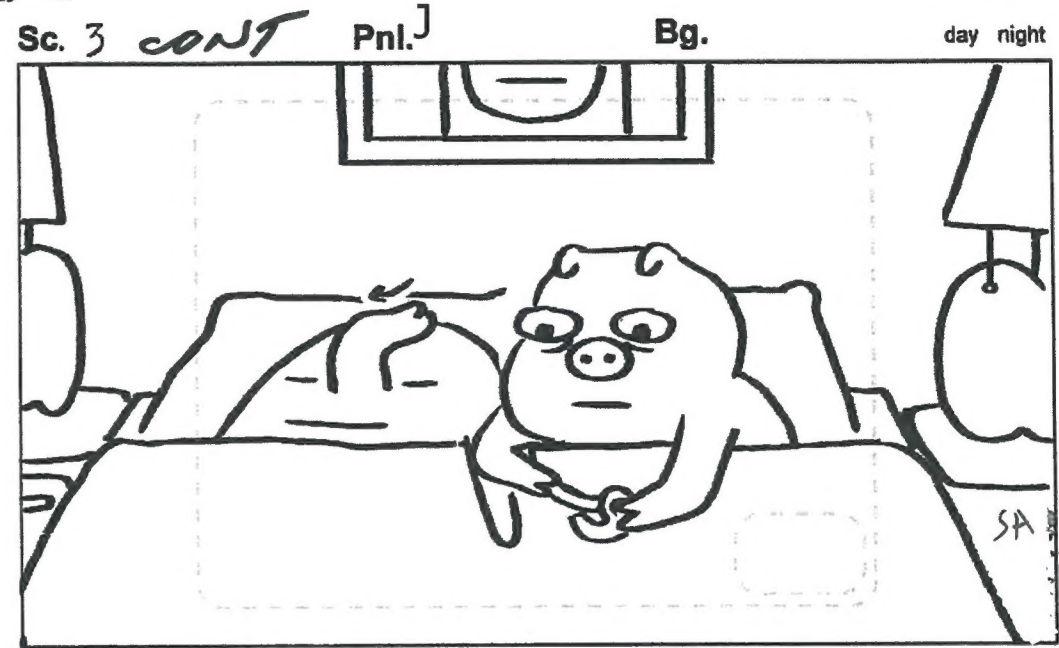
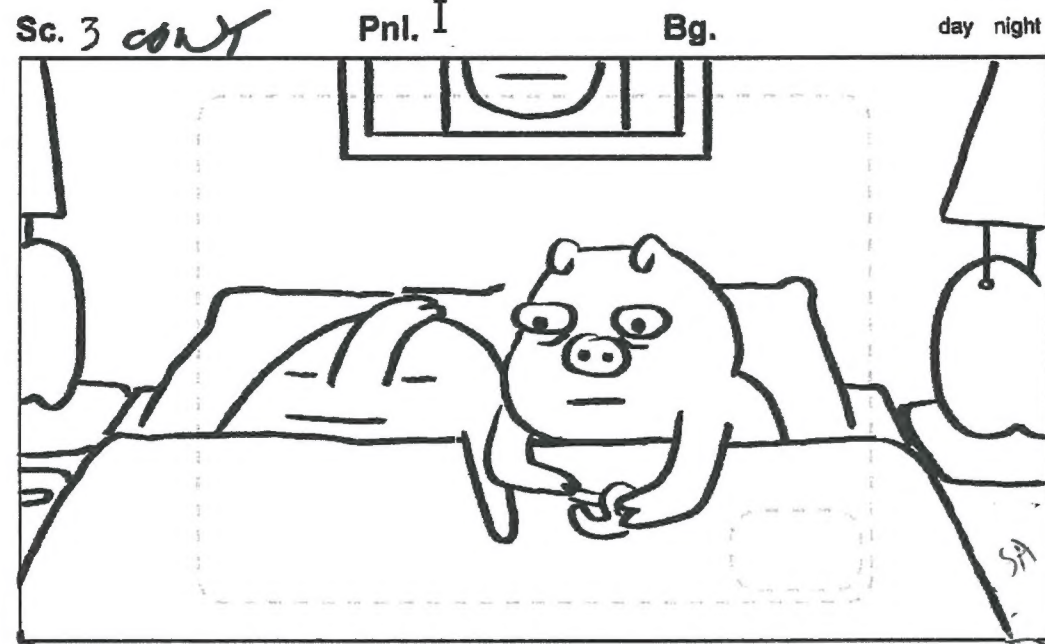
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ADVENTURE TIME



Page 07



Dialog:

TT: [QUIET NOSE WHEEZE]

Action:

-Mr. Pig pulls out a piece of tape.

-TT's nose begins to slide down her face slowly..

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Timing:

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Production :

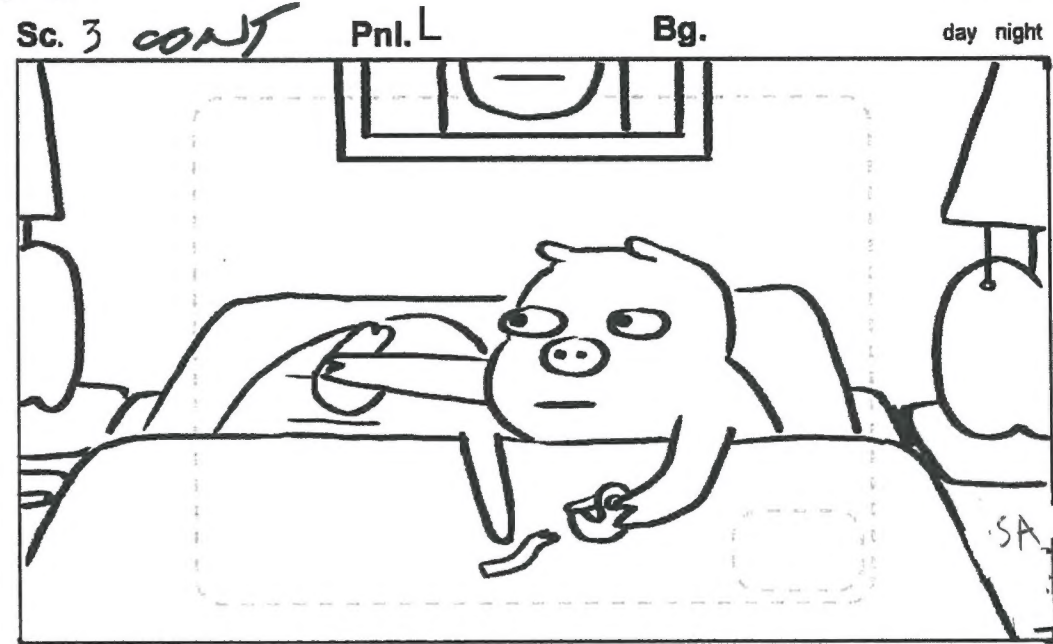
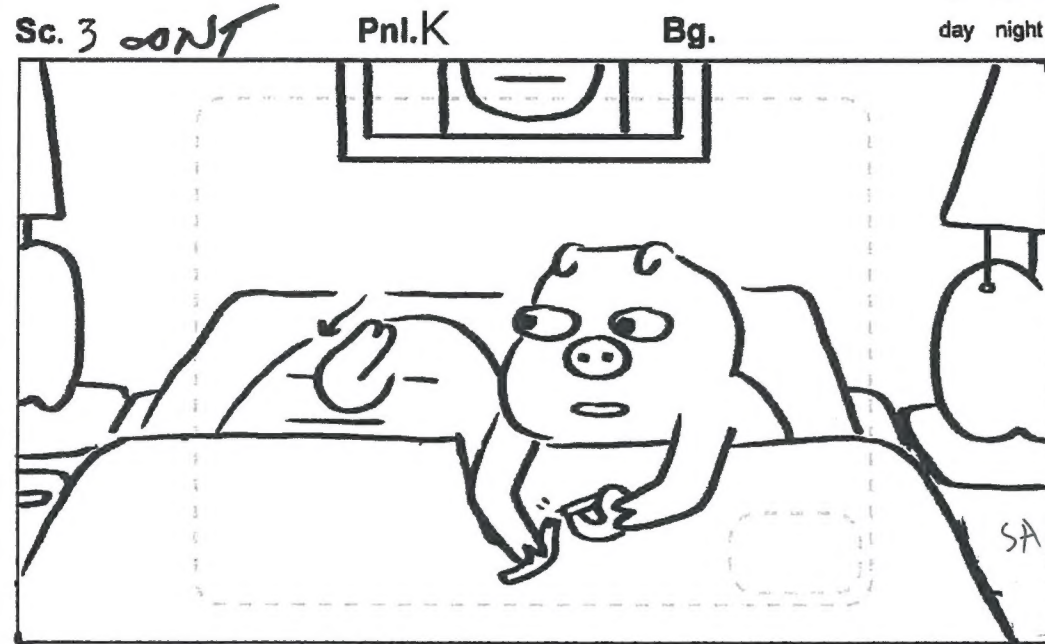
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ADVENTURE TIME



Page 08



Dialog:

TT:[SNORRE-]

Action:

-Mr. Pig snaps off a piece of tape WHILE NOSE SLIDES.
-Mr. Pig notices TT's nose sliding down her face.

-Mr. Pig quickly catches TT's nose from falling.

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Timing:

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Production :

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ADVENTURE TIME



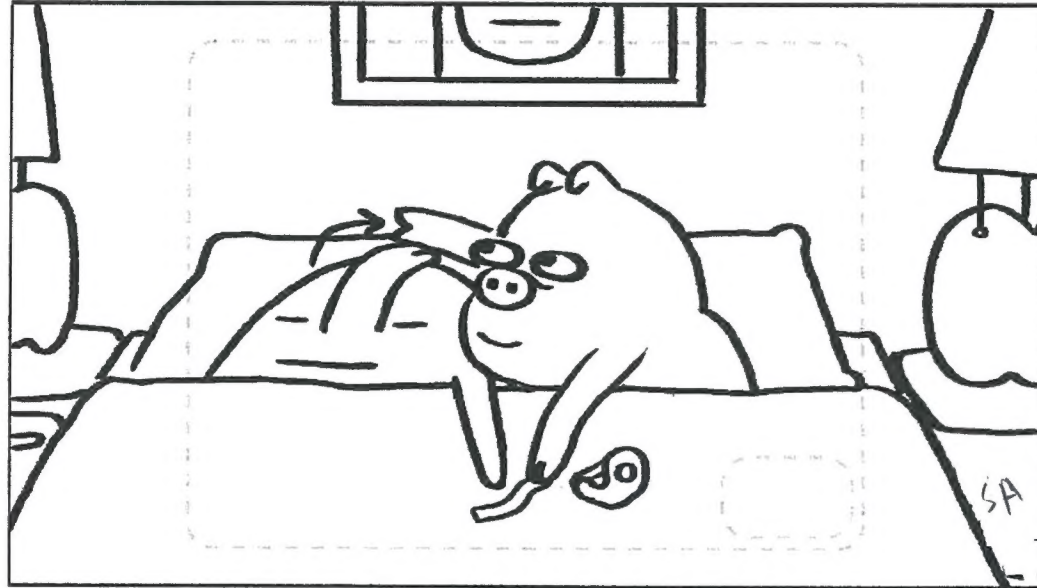
Page 09

Sc. 3 *CONT*

Pnl. M

Bg.

day night

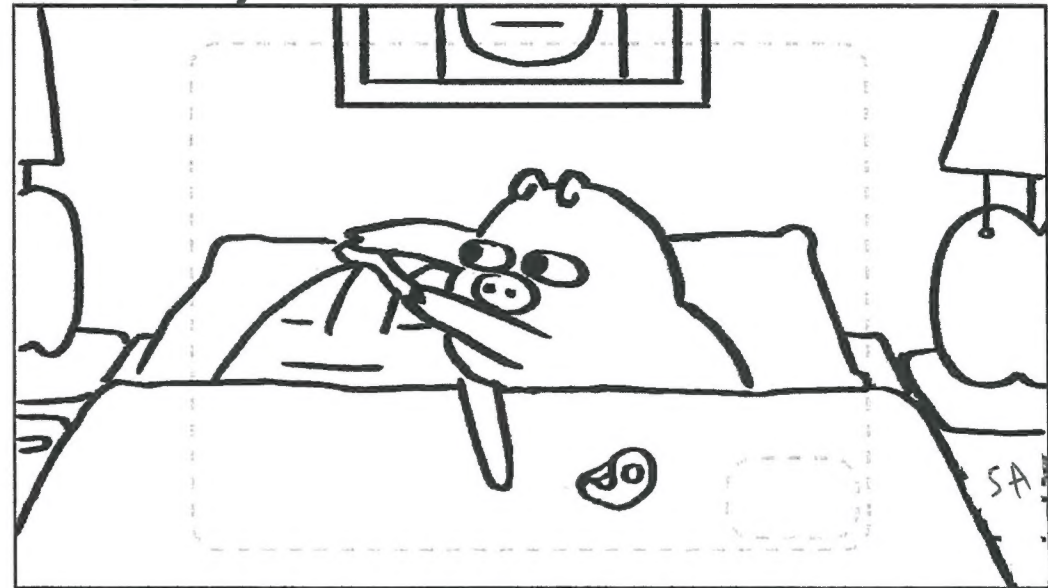


Sc. 3 *CONT*

Pnl. N

Bg.

day night



Dialog:

TT: [QUIET NOSE WHEEZE]

Action:

-Mr. Pig slides TT's nose back on top of her forehead.

-Mr. Pig puts tape on nose.

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Timing:

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Production :

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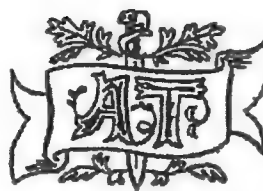
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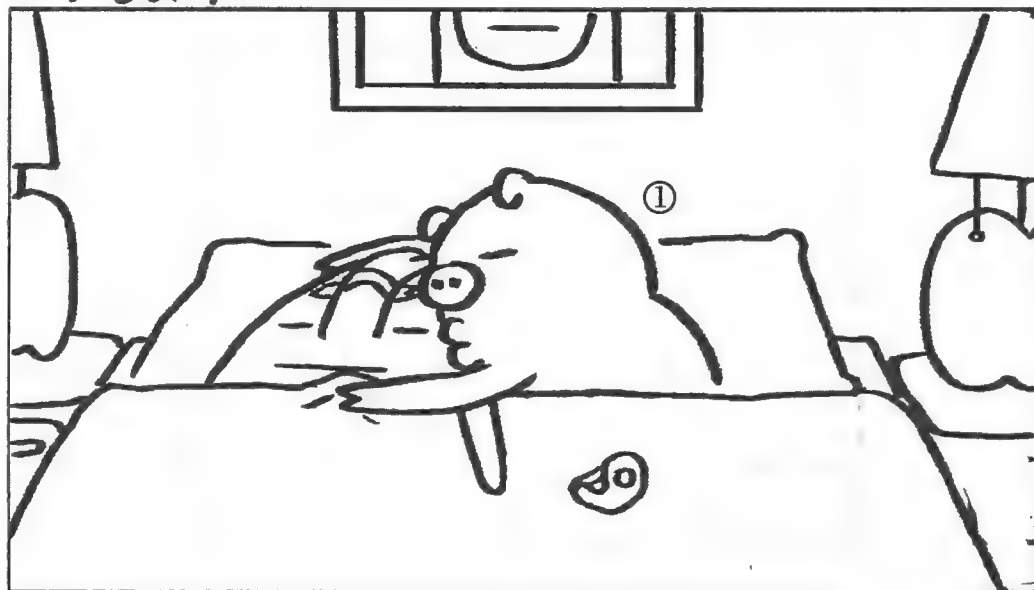
Page 10

Sc. 3 CONT

Pnl. O

Bg.

day night

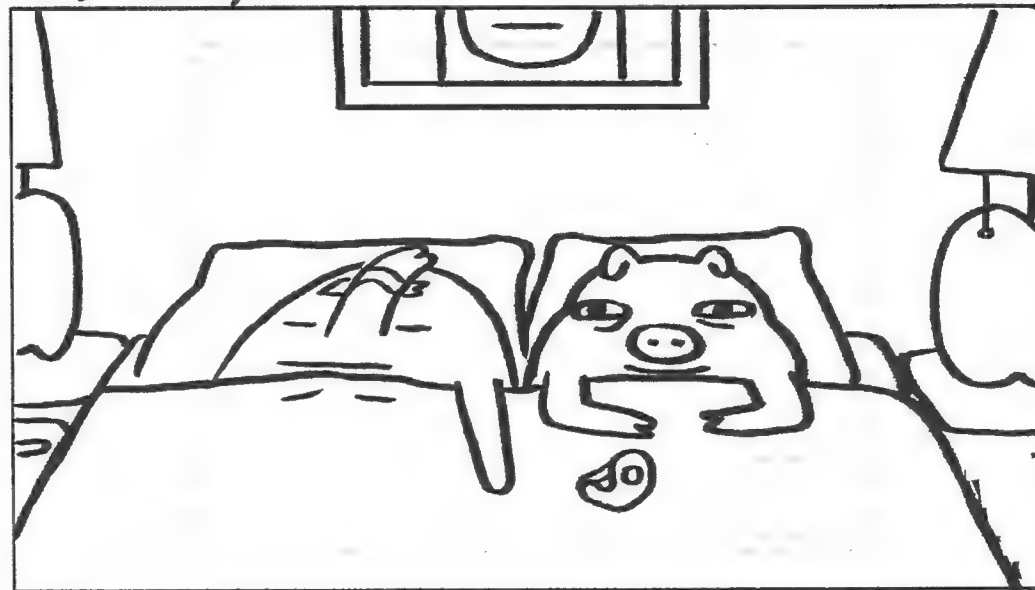


Sc. 3 CONT

Pnl. P

Bg.

day night



Dialog:

MP. [KISS]

Action:

-Mr. Pig kisses Tree Trunks and pulls the blanket up onto her.

-Mr. Pig slides back under the covers and falls asleep.

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Timing:



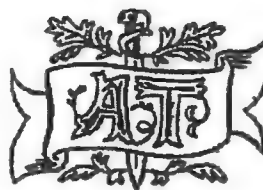
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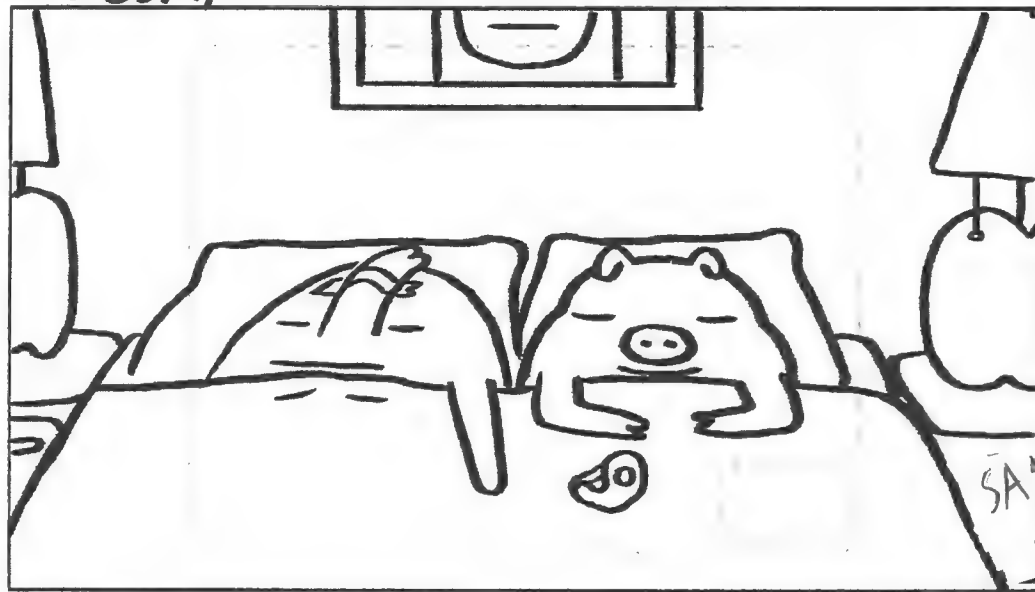
Page 11

Sc. 3 *cont*

Pnl. Q

Bg.

day night

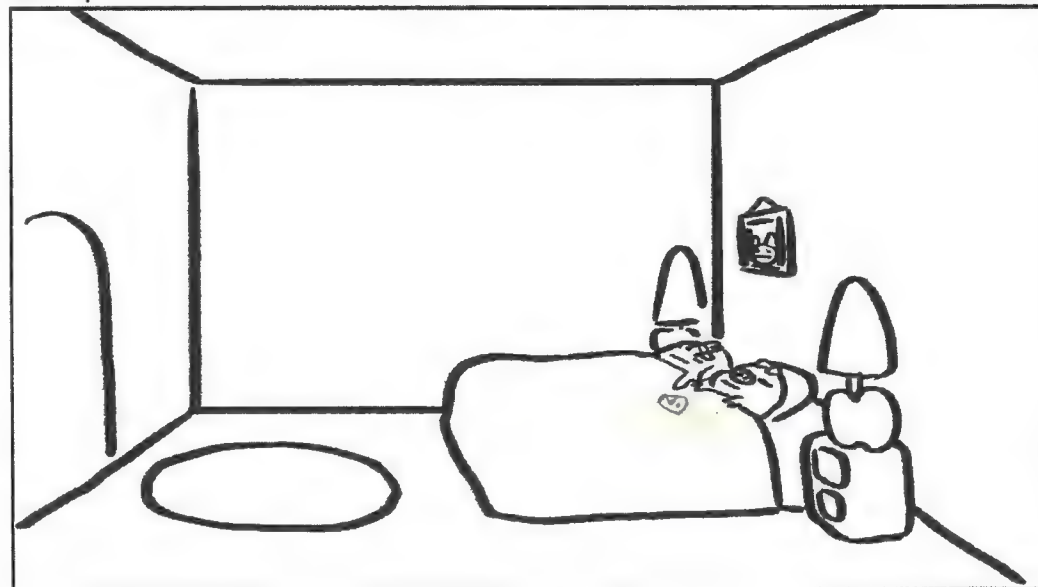


Sc. 4

Pnl. A

Bg.

day night



Dialog:

Action:

Timing:

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ADVENTURE TIME

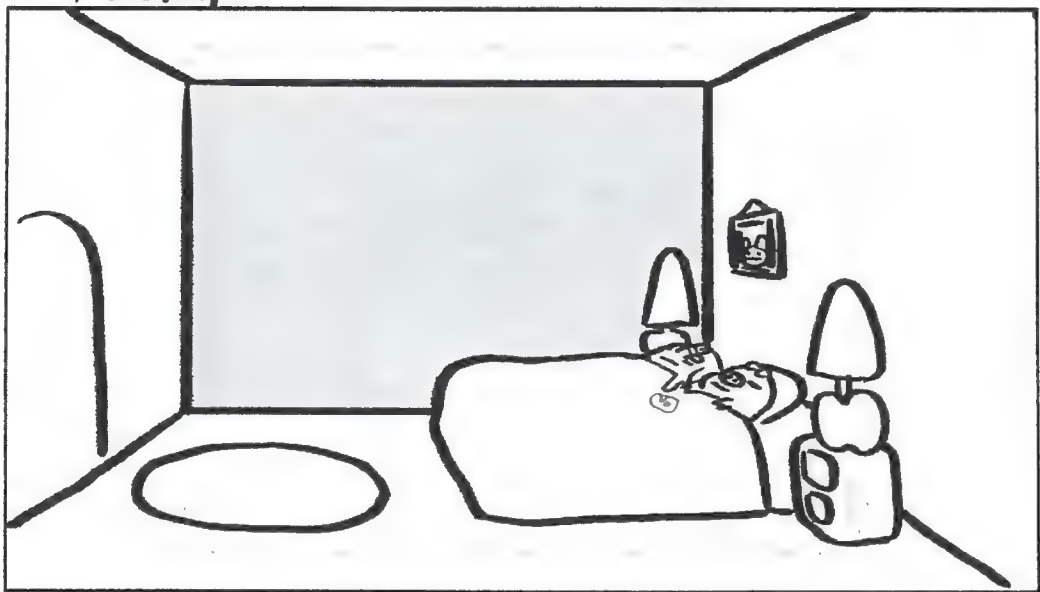


Sc. 4 *CONT*

Pnl. B

Bg.

day night

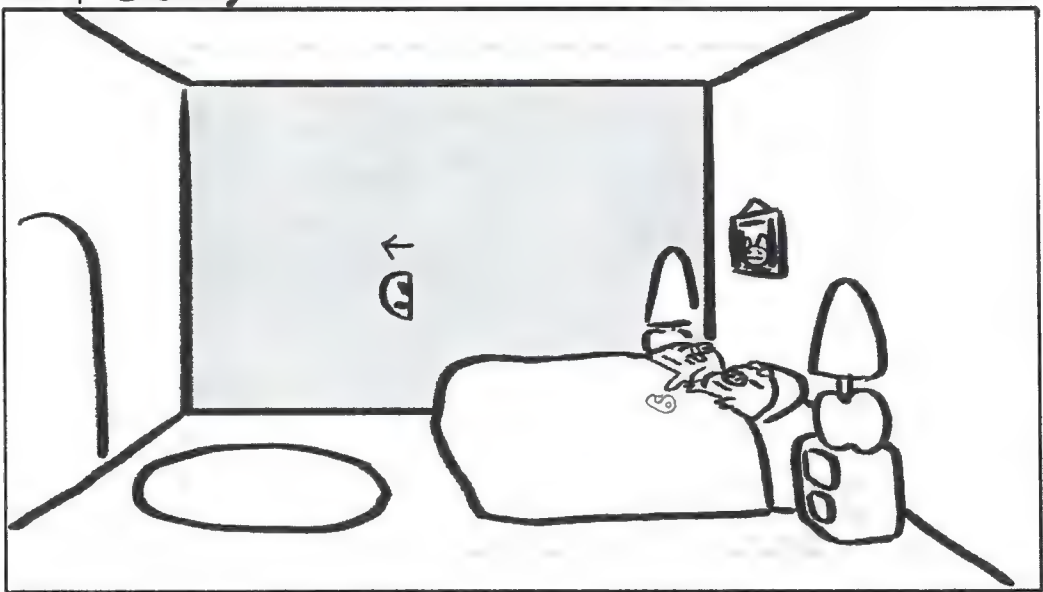


Sc. 4 *CONT*

Pnl. C

Bg.

day night



Dialog:

Action:

-Far wall glows blue.
-No music through this scene.

-Beat of alien poking head through wall.

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Timing:

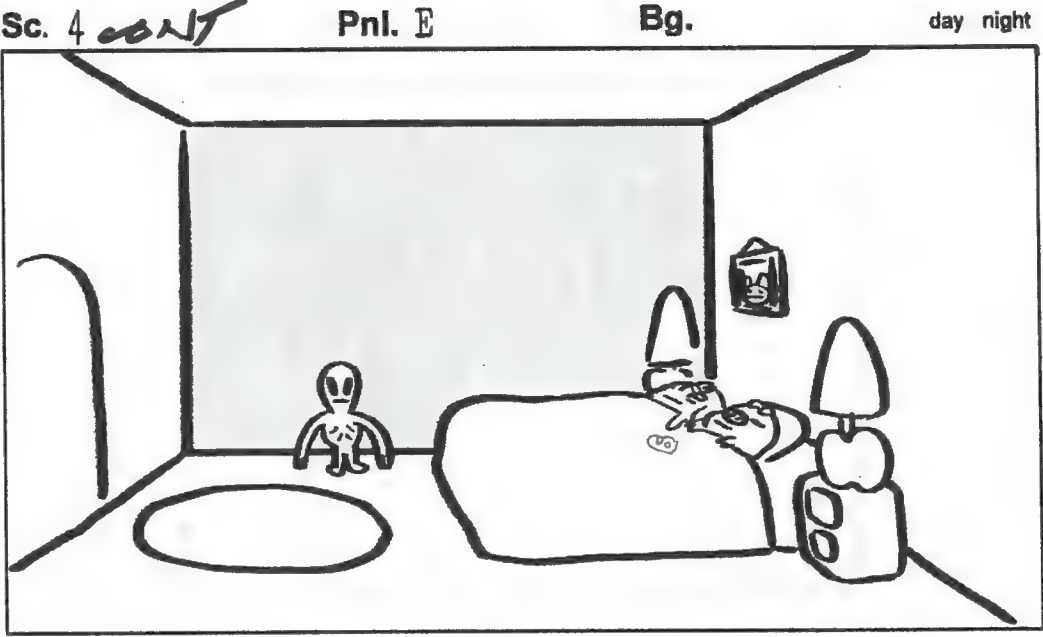
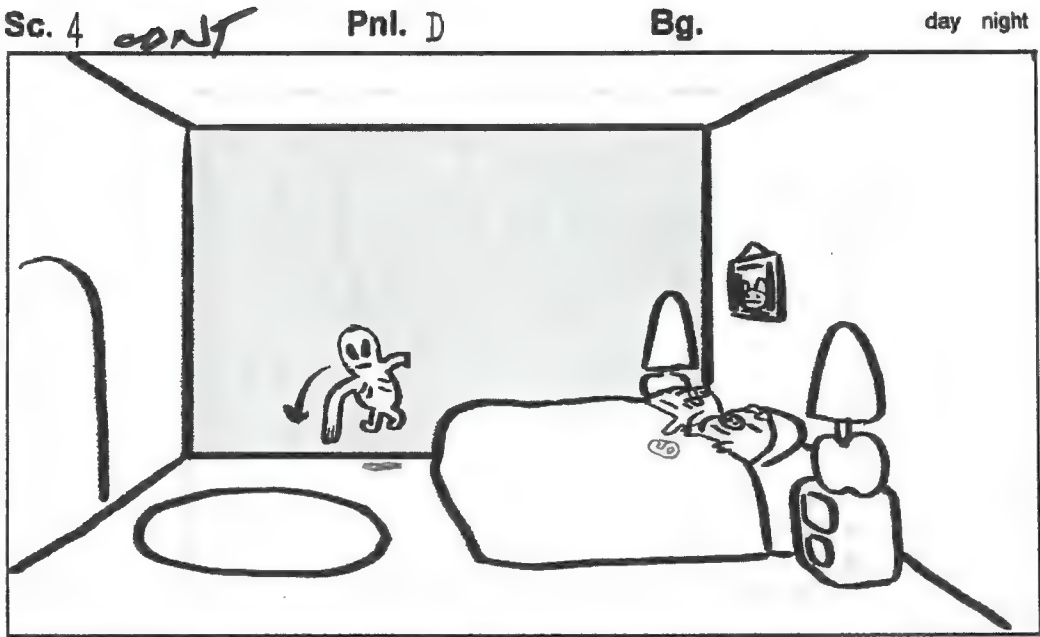
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Dialog:	
Action:	-Alien comes through WALL.
Action:	-Alien stands for a beat.
Timing:	MAR 09 2016

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ADVENTURE TIME



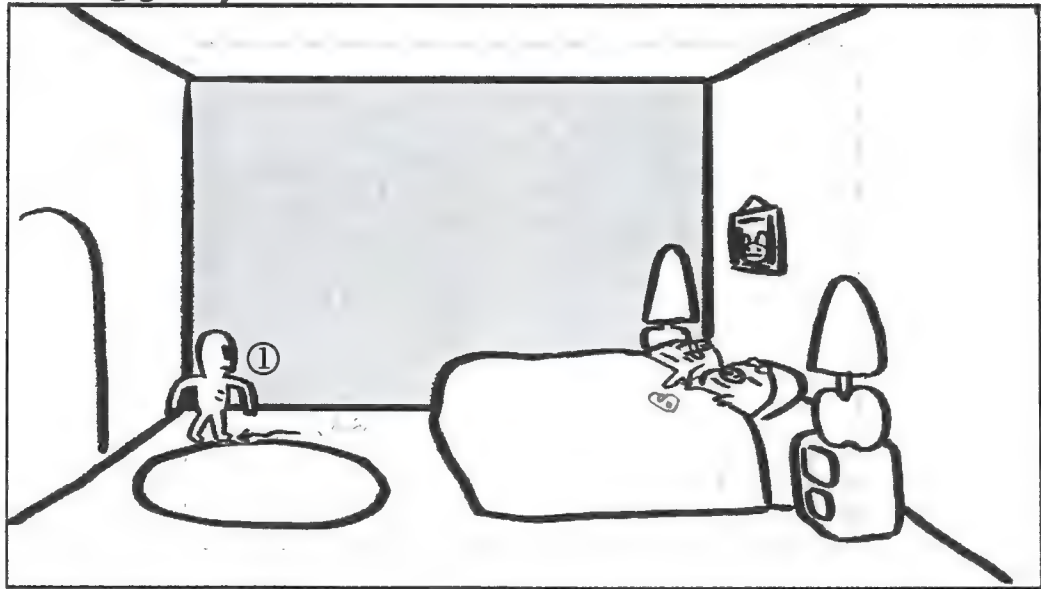
Page 14

Sc. 4 *CONT*

Pnl. F

Bg.

day night

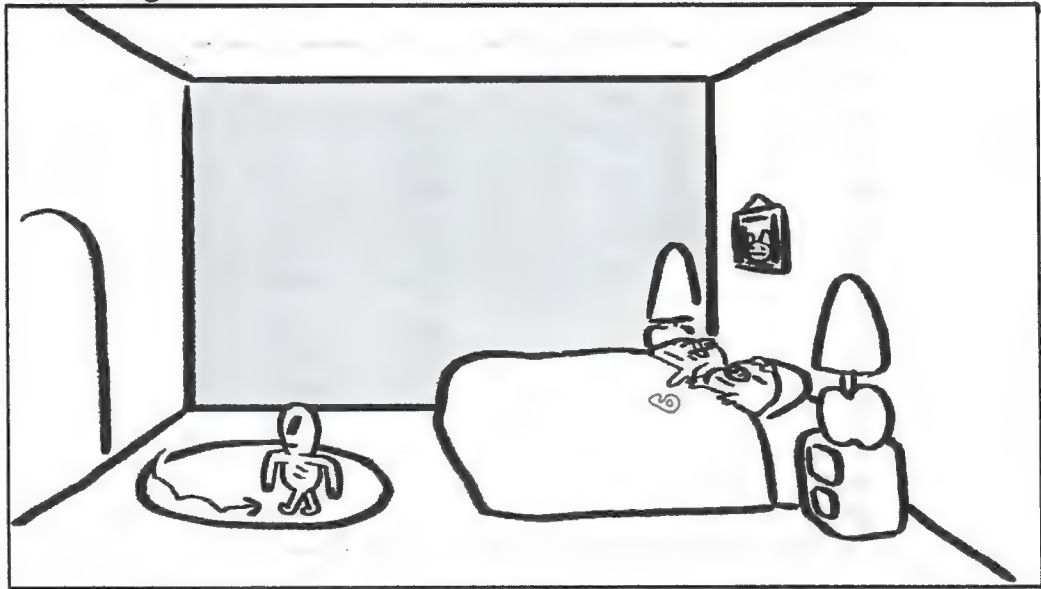


Sc. 4 *CONT*

Pnl. G

Bg.

day night

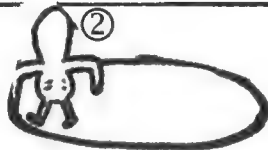


Dialog:

Action:

-Alien walks backwards in a circle

Timing:



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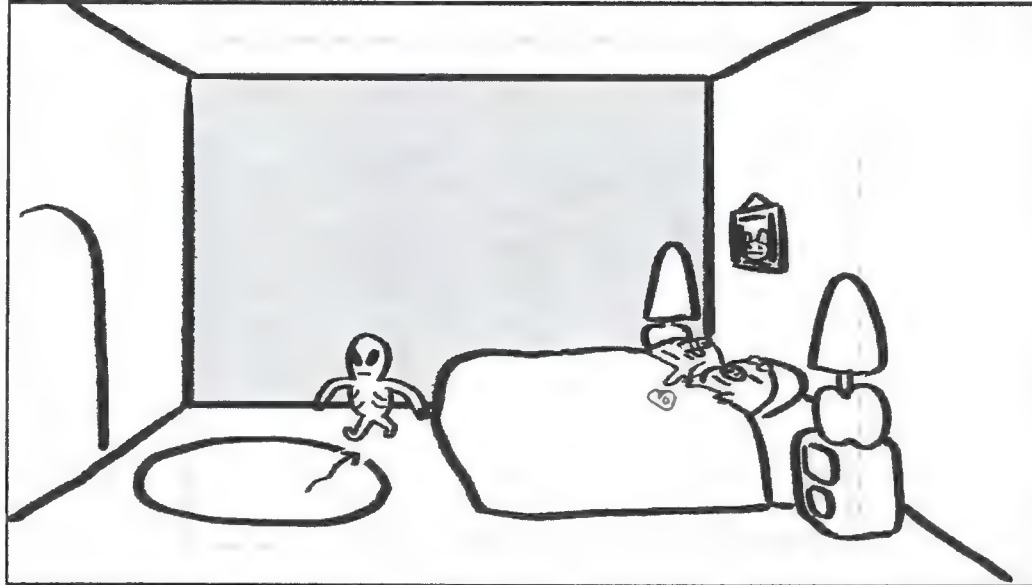
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ADVENTURE TIME



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Sc. 4 *CONT* Pnl. H Bg. day night



Sc. 5 Pnl. A Bg. day night



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EPISODE #

Dialog:	
Action:	-Alien walks backwards towards bed. -No music through scene, only sfx. -Alien walks IN backwards.
Timing:	

MAR 09 2016

Production :

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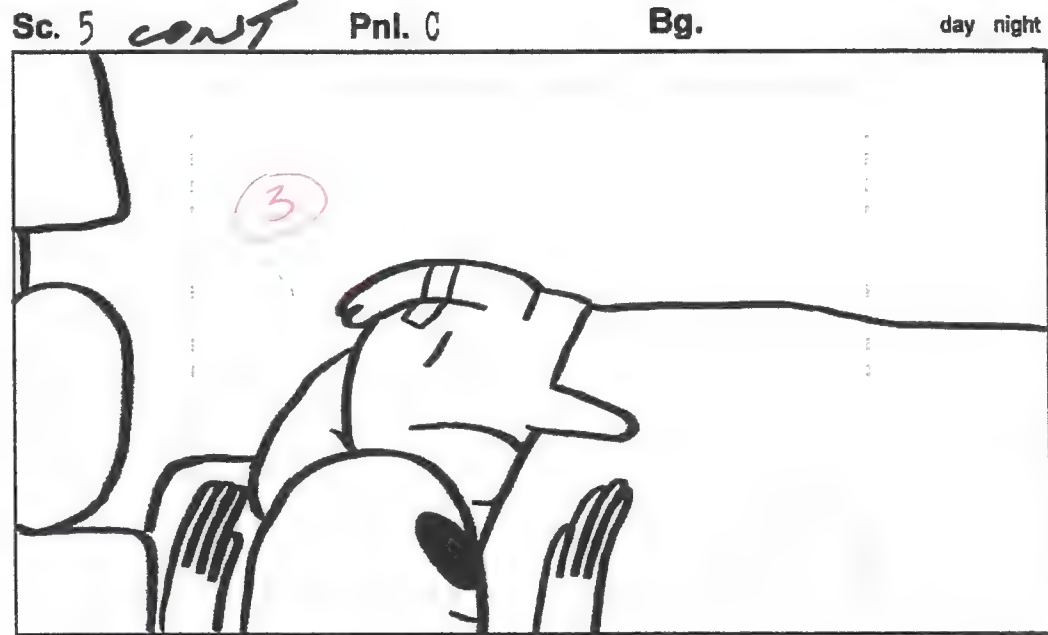
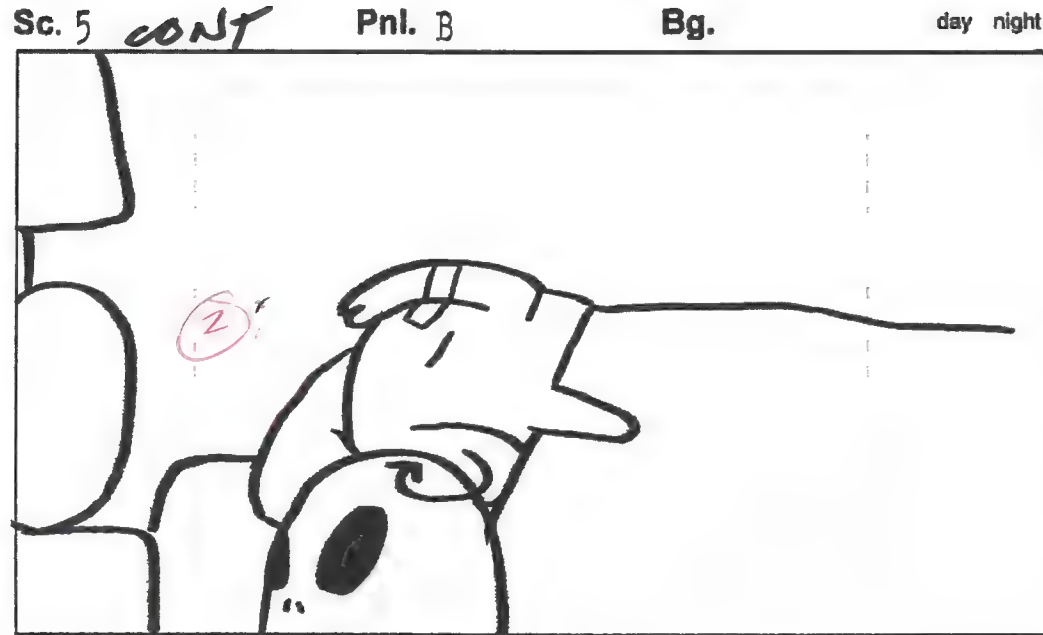
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ADVENTURE TIME



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Dialog:

Action: -Alien spins around towards camera then places hands onto bed.

Timing:

MAR 09 2016

EPISODE # 1042-246

Production :

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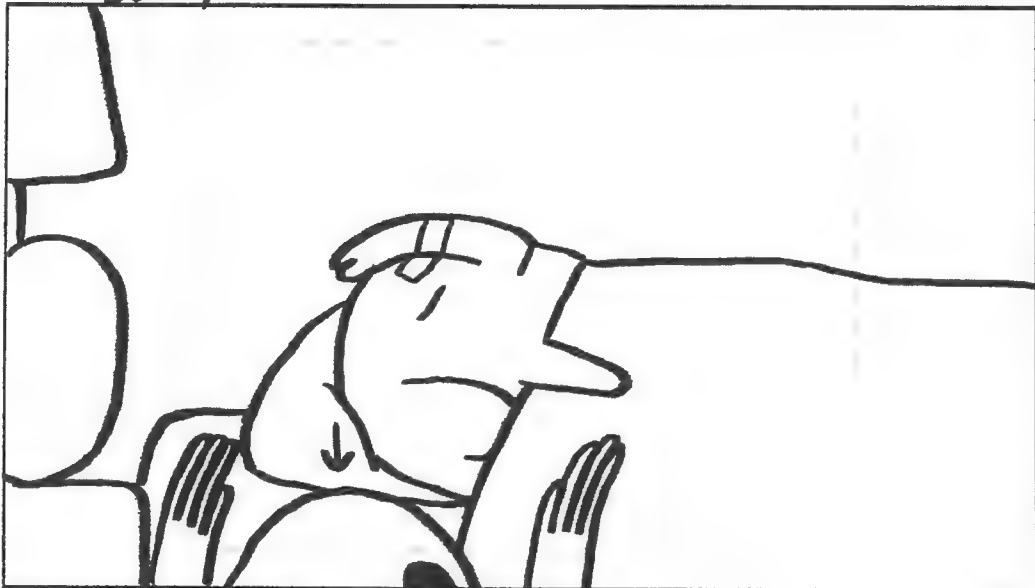
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ADVENTURE TIME



Page 17

Sc. 5 *CONT* Pnl. D Bg. day night



Sc. 5 *CONT* Pnl. E Bg. day night



Dialog:	<p>Sfx * SHFF *</p>
Action:	<p>-Alien ducks head then shoves it underneath Tree Trunks' pillow.</p> <p>MAR 09 2016</p>
Timing:	

1042-246

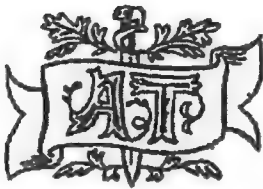
EPISODE #

Production :

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ADVENTURE TIME



Sc. 5 *CONT* Pnl. F Bg. day night

Sc. 6 Pnl. A Bg. day night

Dialog:	
Action:	-Alien vibrates head, waking Tree Trunks up. -Tree Trunks closeup is vibrating.
Timing:	

MAR 09 2016

Production : EPISODE # 1042-246

ADVENTURE TIME



Page 19

Sc. 6 *CONT* Pnl. B Bg. day night



Sc. 7 Pnl. A Bg. day night



Dialog:

TT: ohh.. iiii't'ss.. youuu...

Action:

-Alien shaking head under pillow.
-Wall still glowing blue.

MAR 09 2016

Timing:

EPISODE# 1042-246

Production :

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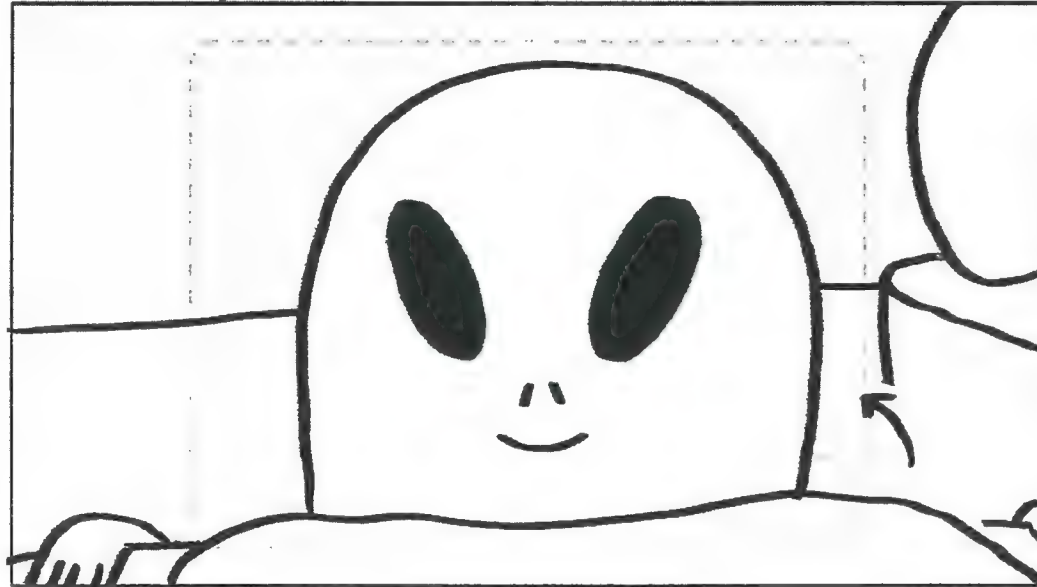
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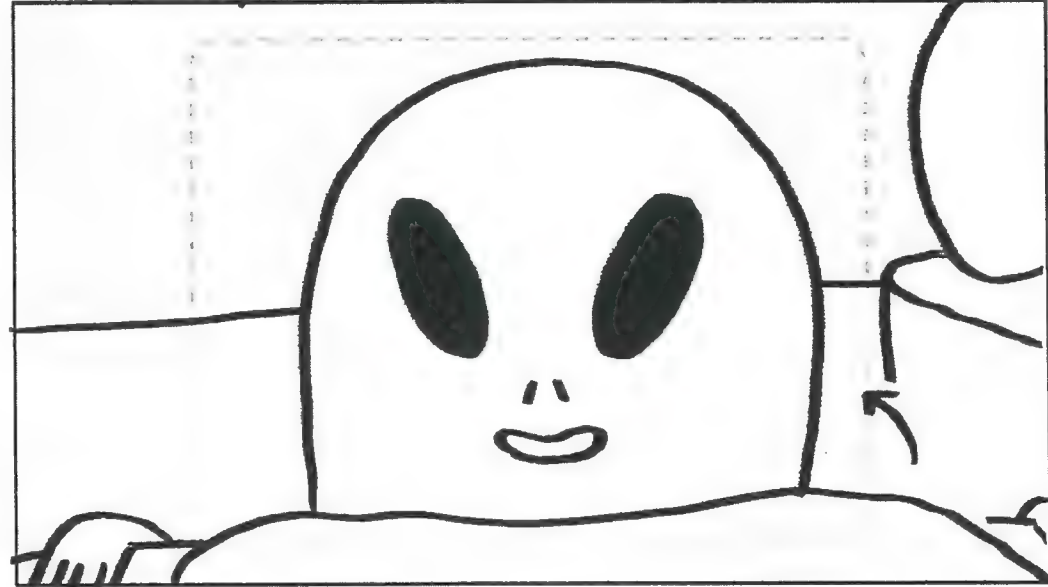


Page 20

Sc. 7 *CONT* Pnl. B Bg. day night



Sc. 7 *CONT* Pnl. C Bg. day night



Dialog:

ALIEN : MEHH.

Action:

-Alien pulls out head from under pillow.

MAR 09 2016

Timing:

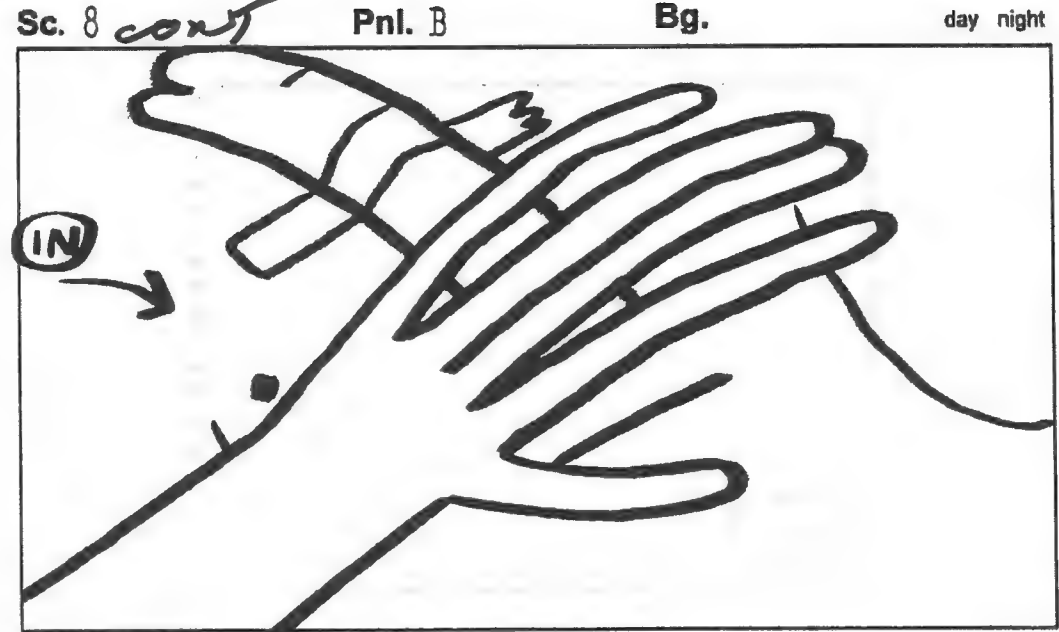
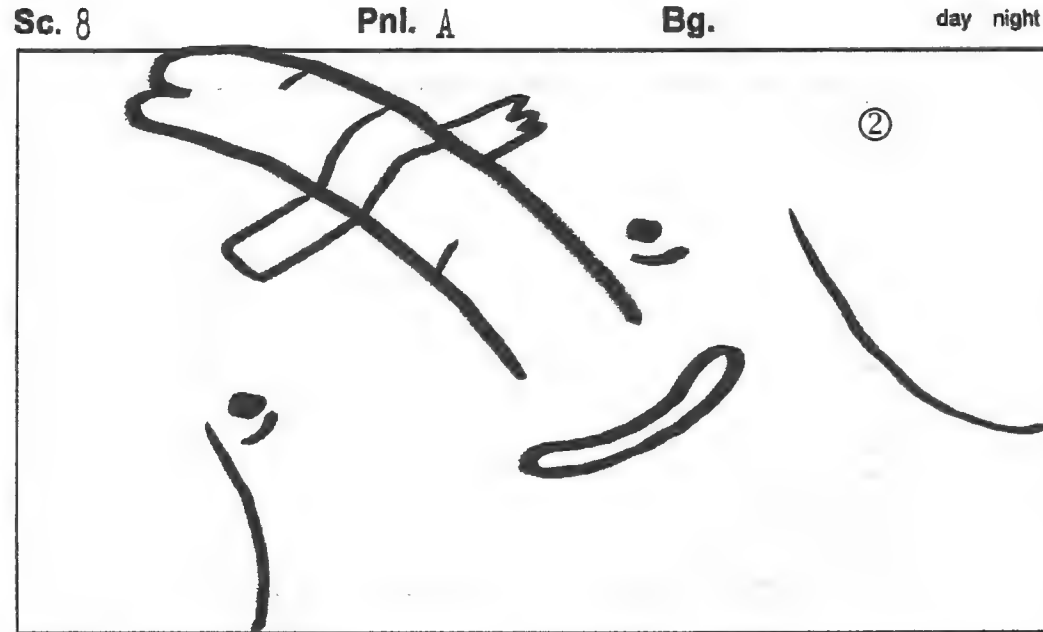
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Dialog:	TT: ..MEHHH..		SFX: PLOP	
Action:			-Alien hand plops onto TT's face.	
Timing:			MAR 09 2016	

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Production :

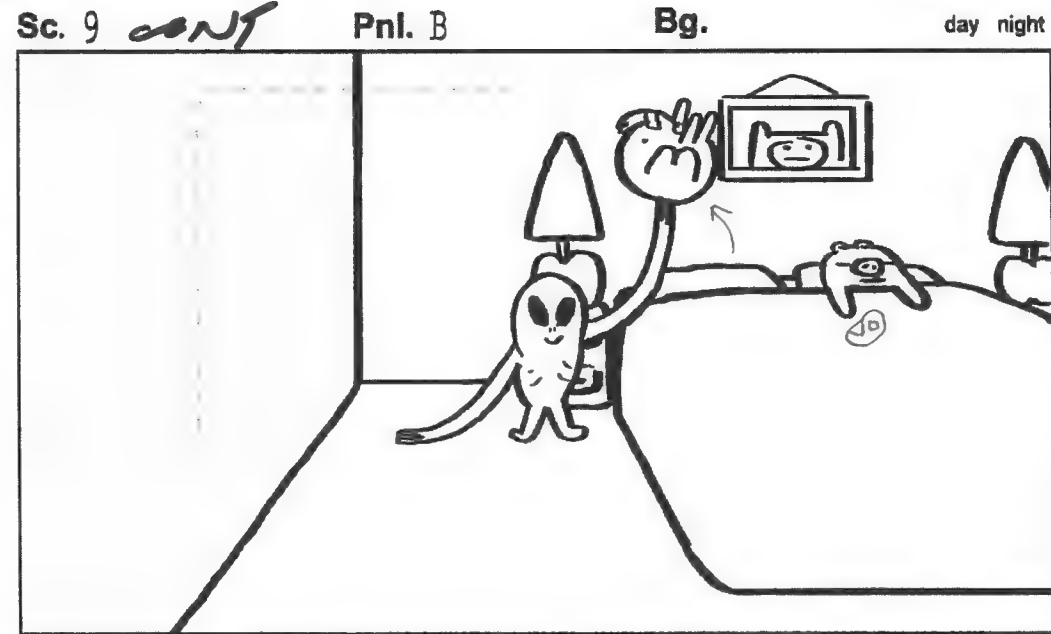
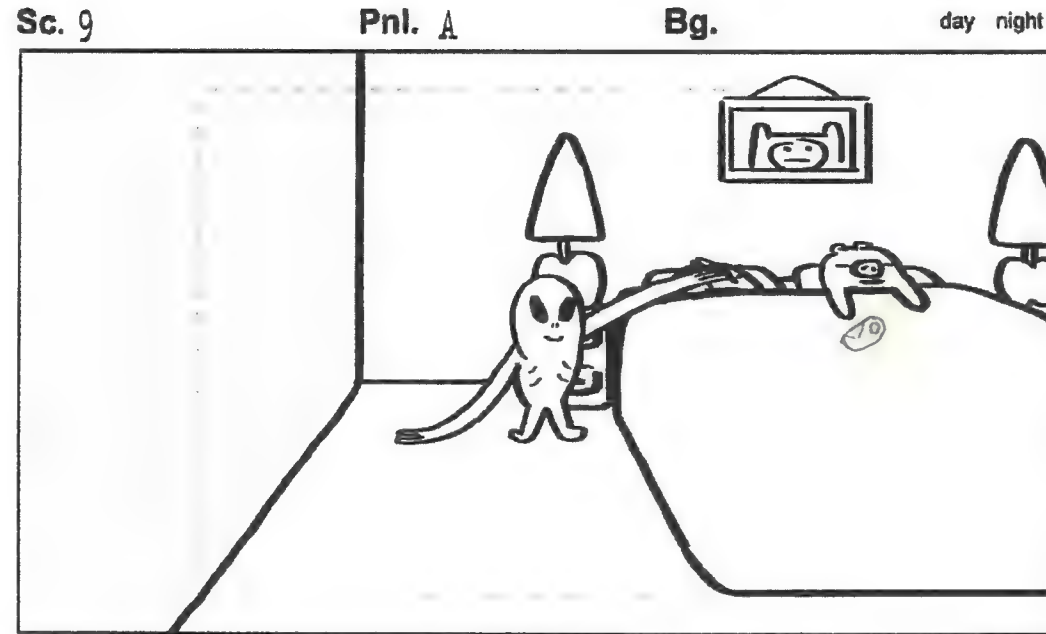
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ADVENTURE TIME



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Dialog:

Action:

- ALIEN PICKS UP TT.

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Timing:

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ADVENTURE TIME

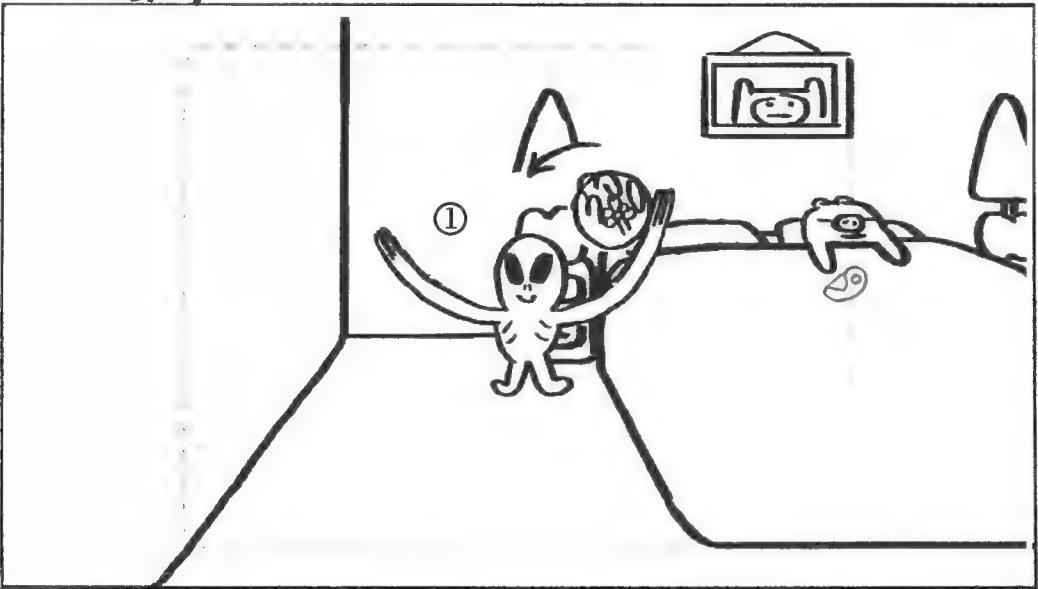


Sc. 9 *CONT*

Pnl. C

Bg.

day night

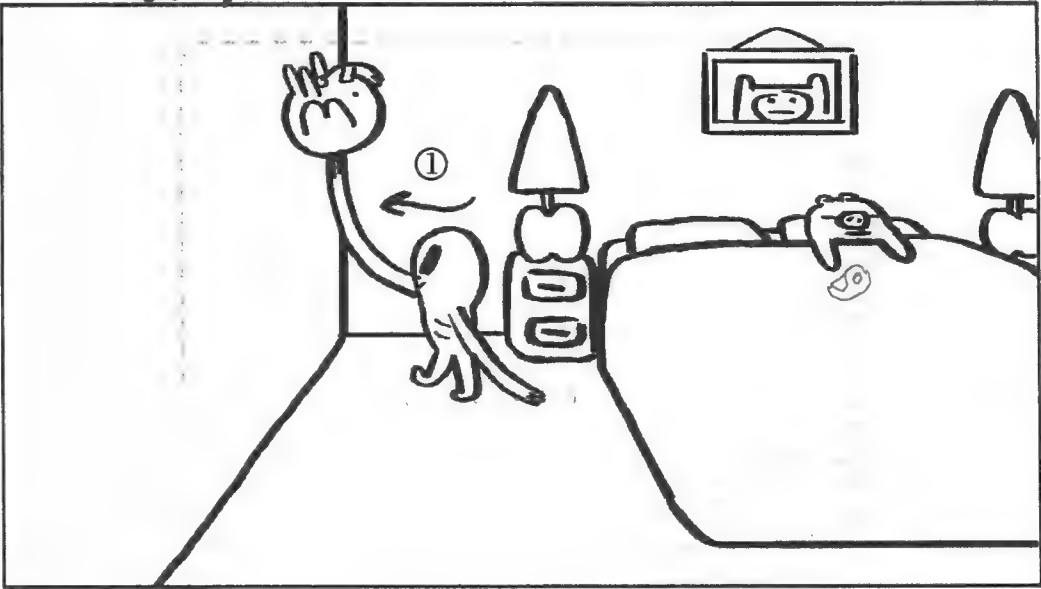


Sc. 9 *CONT*

Pnl. D

Bg.

day night



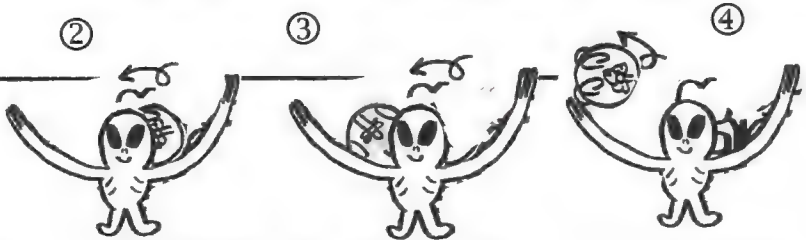
Dialog:

Action:

-Alien rolls Tree Trunks along arms like a Harlem Globetrotter

-ALIEN TURNS TOWARDS WALL.

Timing:



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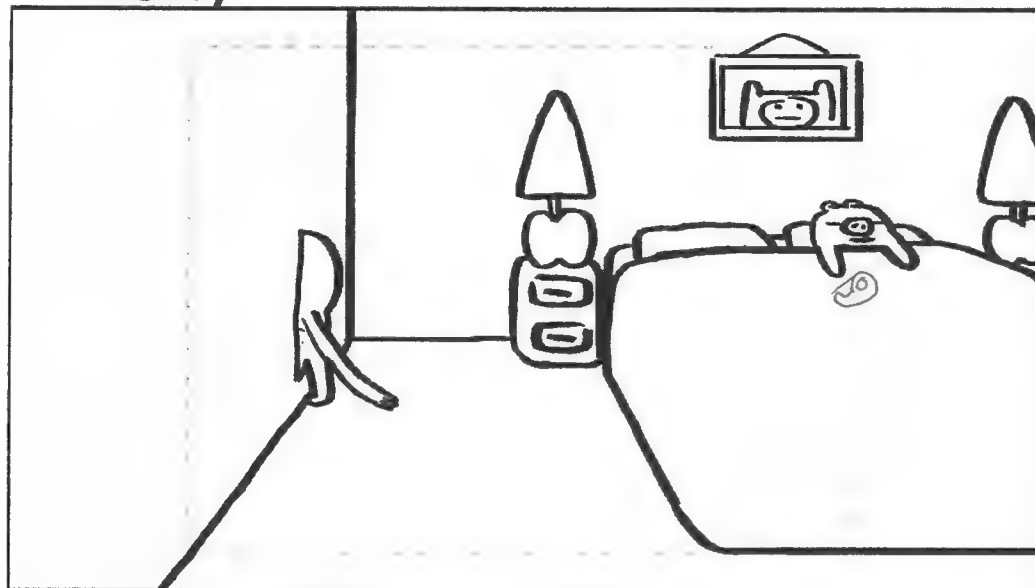
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Sc. 9 *CONT*

Pnl. E

Bg.

day night

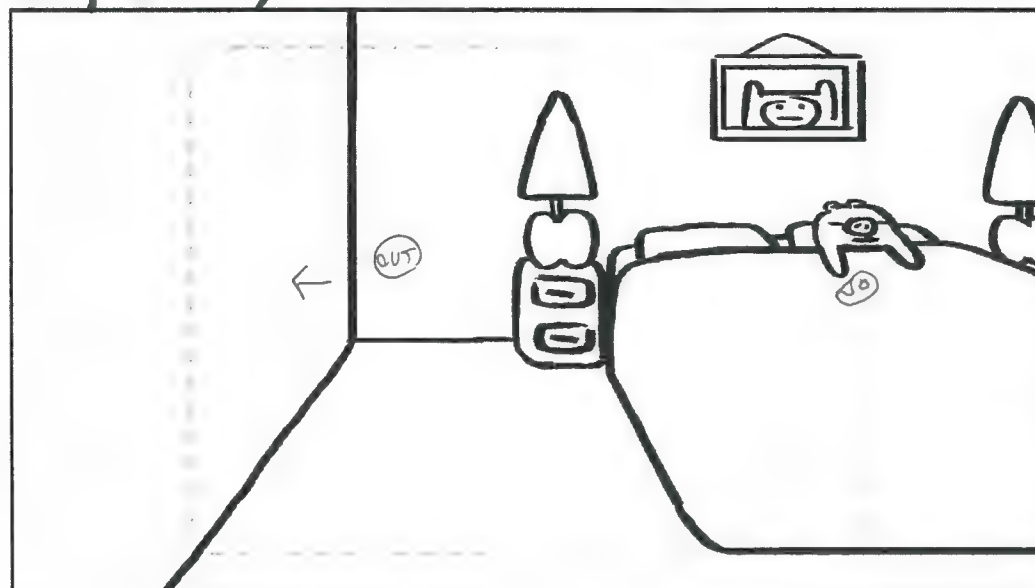


Sc. 9 *CONT*

Pnl. F

Bg.

day night



Dialog:

Action: -Alien walks through blue wall carrying Tree Trunks.

Timing:

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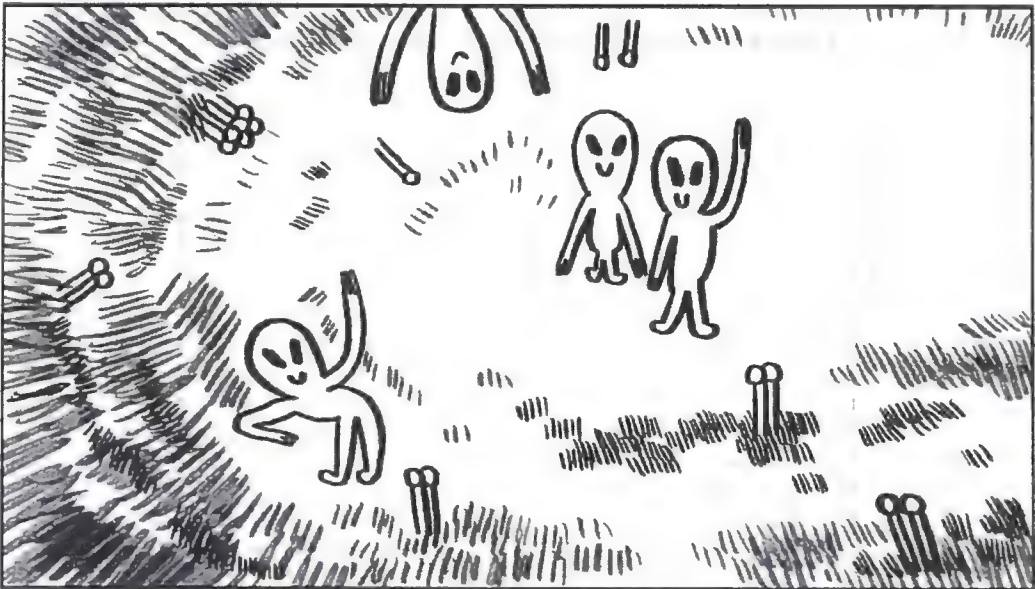


Sc. 10

Pnl. A

Bg.

day night



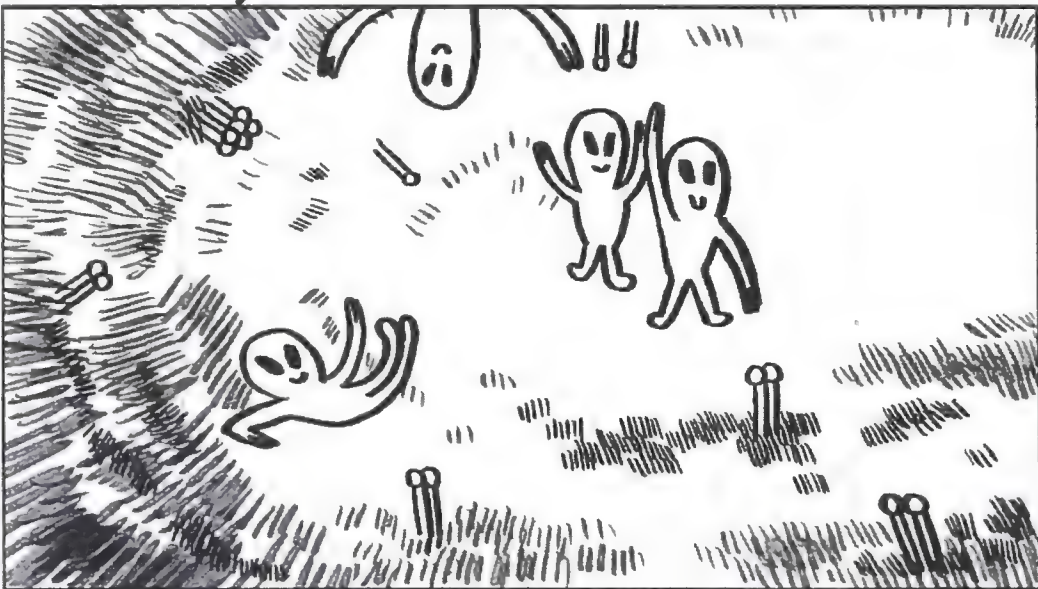
Sc. 10

CONT

Pnl. B

Bg.

day night



Dialog:

Action:

-Aliens can be squishy as they animate from pose to pose.

CYCLE TUBILATION

MAR 09 2016

Timing:

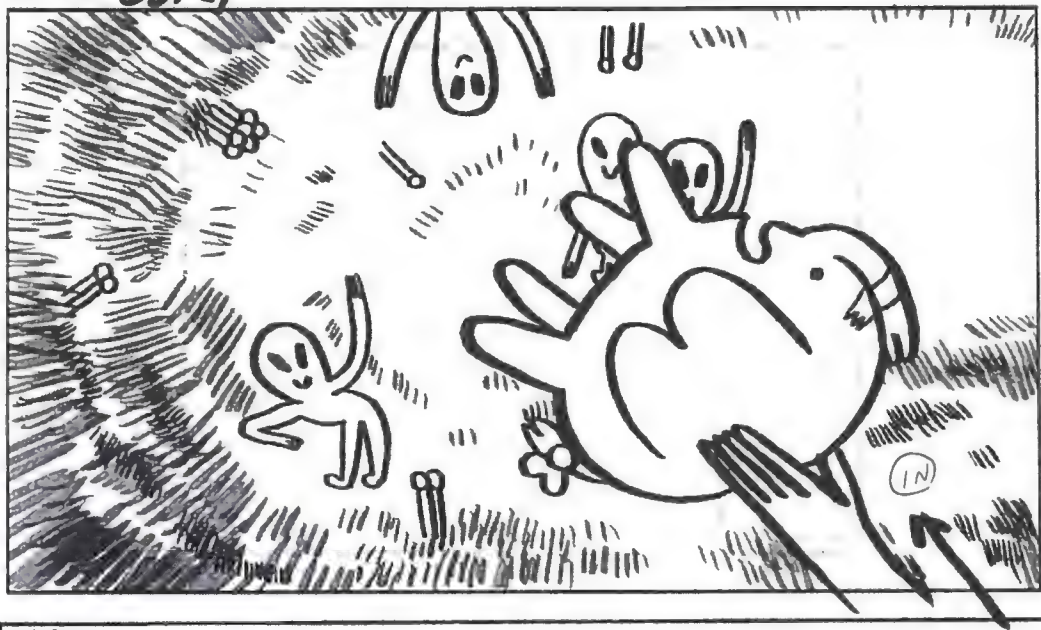
EPISODE # 1042-246

Production :

ADVENTURE TIME



Sc. 10 *CONT* Pnl. C Bg. day night



Sc. 11 Pnl. A Bg. day night



Dialog:

TT: HHHiiiiii— II: iiiii evvv—

Action:

-TT talks in slow motion.
- ALIEN LIFTS TT ON/S.

Timing:

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Production :

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Production :

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II. -vvvrry o n n n e

-ALIENS COME ON/5.

-Aliens kiss TT.

Timing:

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ADVENTURE TIME

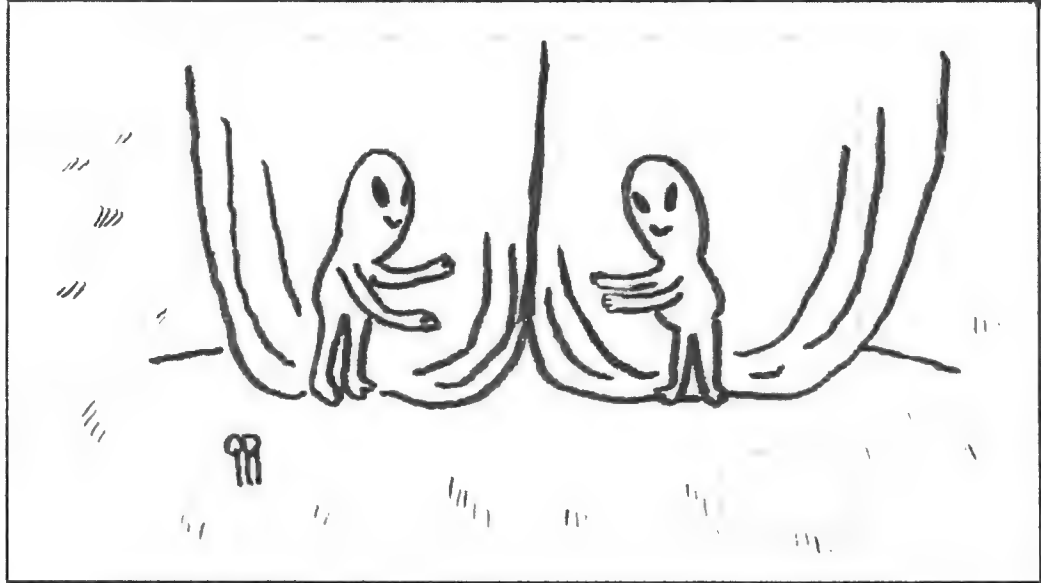


Sc. 12

Pnl. A

Bg.

day night



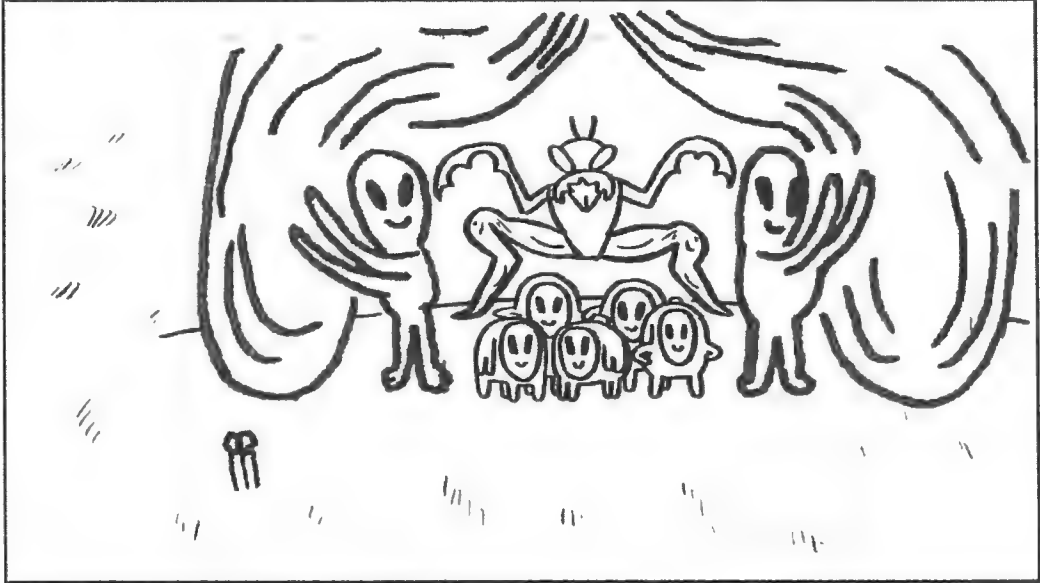
Sc. 12

CONT

Pnl. B

Bg.

day night



Dialog:

(0/5)

IT: MMYYYY-

Action:

-Aliens pull curtains revealing babies and muscular mantis-man in purple leotard. (only the legs are muscular.)

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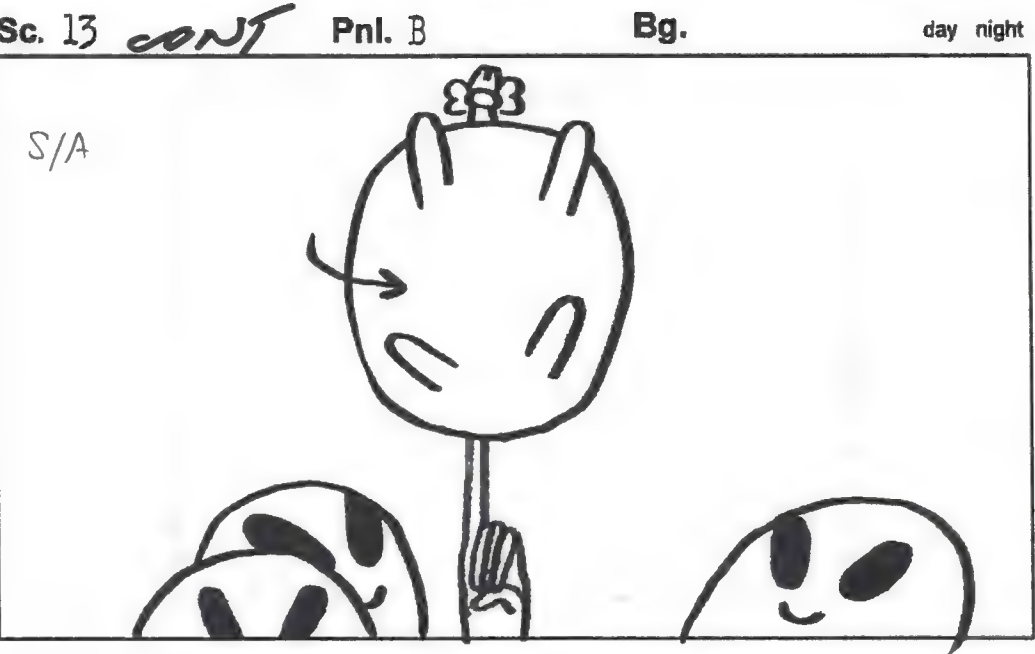
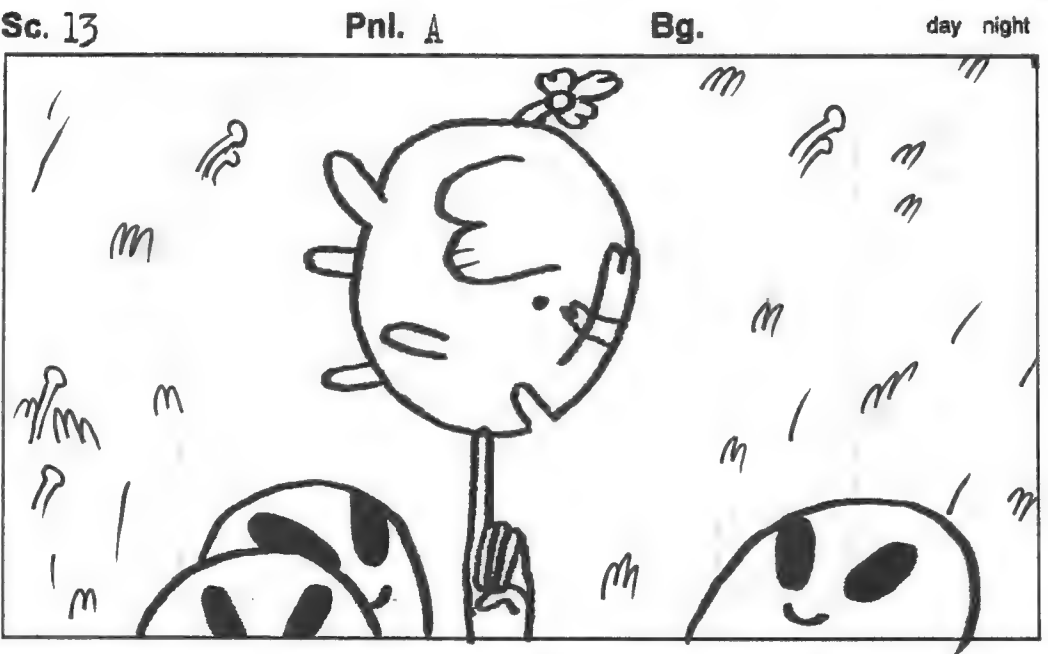
Timing:

1042-246
EPISODE #

Production :

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ADVENTURE TIME



Dialog:	II: YYYYYY—	II: YYYYY BAA—
Action:	- TT SPINS SLOWLY ON ALIENS FINGER	
Timing:	MAR 09 2016	

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EPISODE # 1042-246

1042 246

Production :

1042 246

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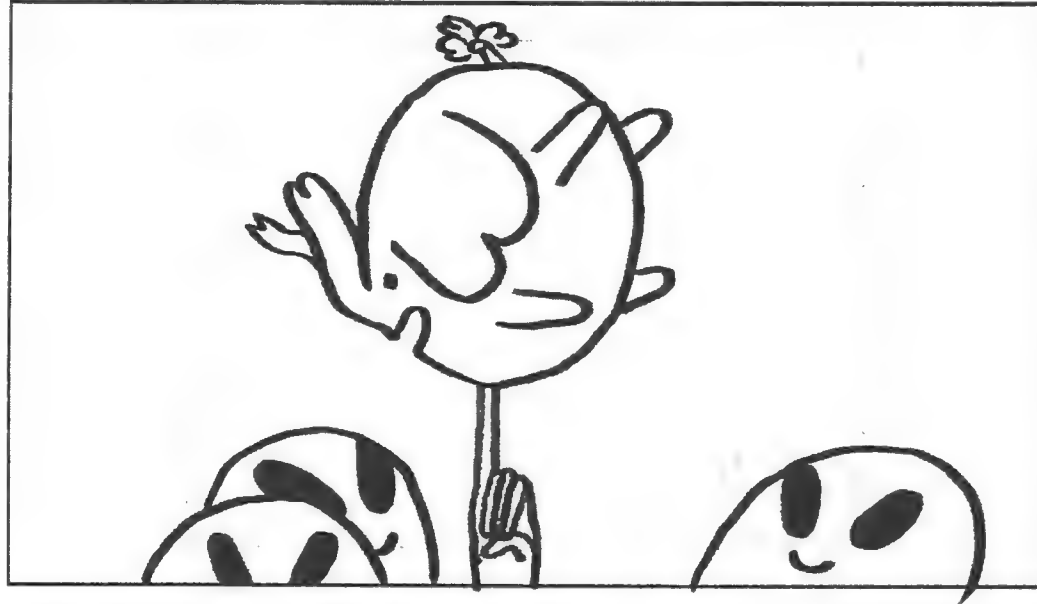
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ADVENTURE TIME

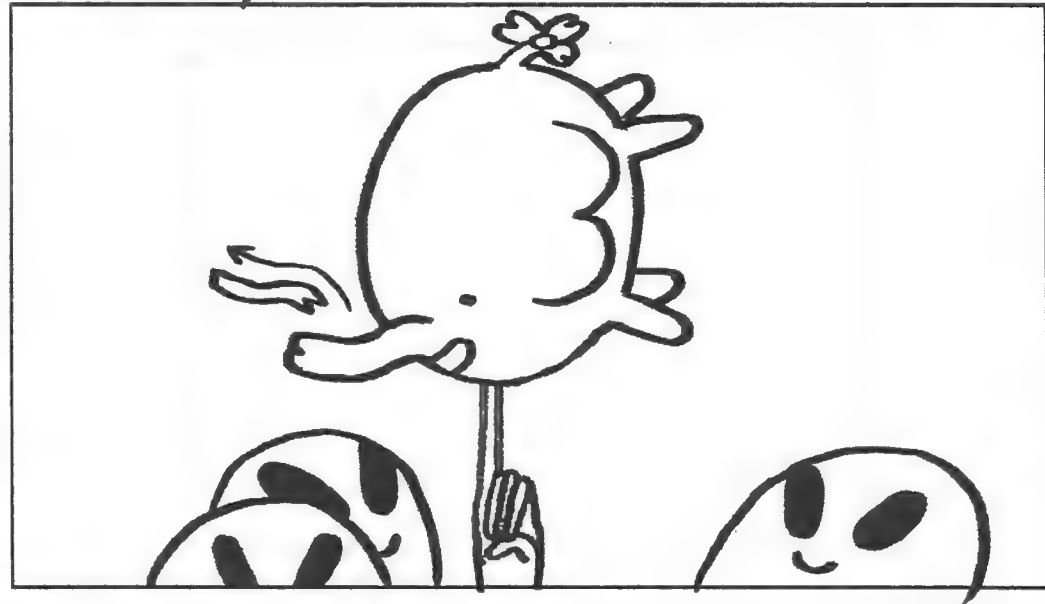


Page 30

Sc. 13 *CONT* Pnl. C Bg. day night



Sc. 13 *CONT* Pnl. D Bg. day night



Dialog:

II. AAAAAAAAAAAA ——— II. BBIIIIII —

Action:

-Tape unsticks from Tree Trunks nose

MAR 09 2016

Timing:

EPISODE# 1042-246

Production :

1042 246

1042 246

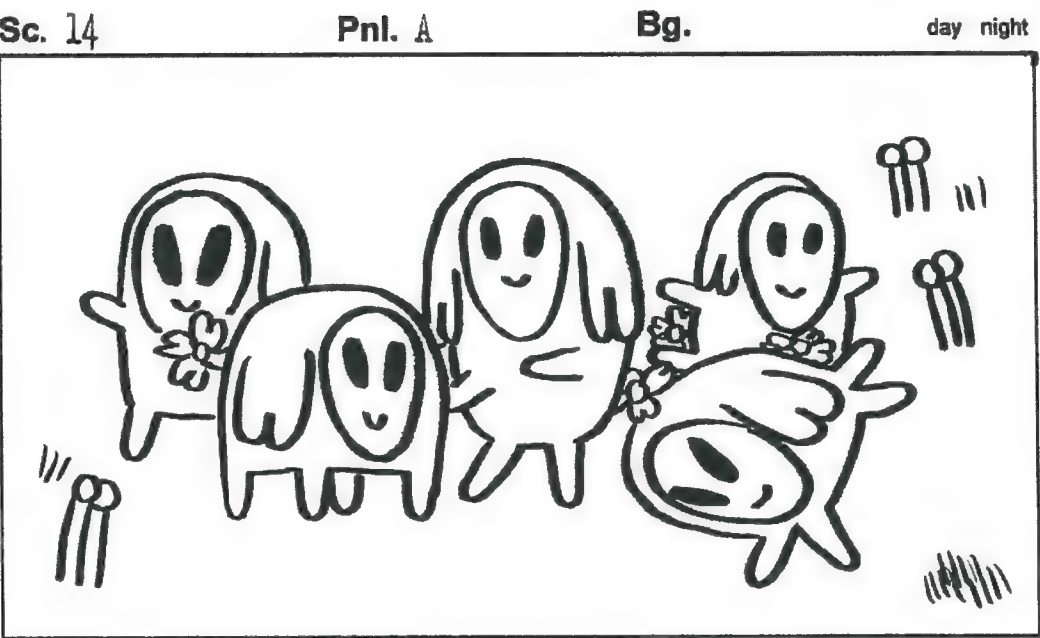
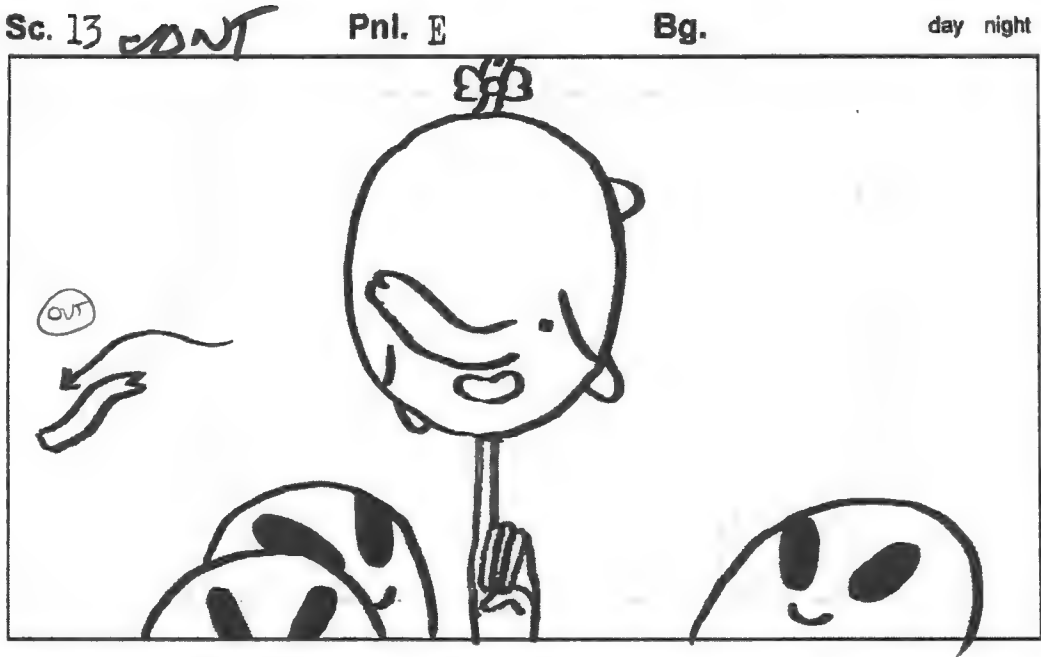
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ADVENTURE TIME



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Dialog:	
II: EEEEEESSSSSS-	
Action:	-TAPE FLOATS OFF/S -Cycle panels A and B as babies dance
Timing:	MAR 09 2016

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Production :

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ADVENTURE TIME



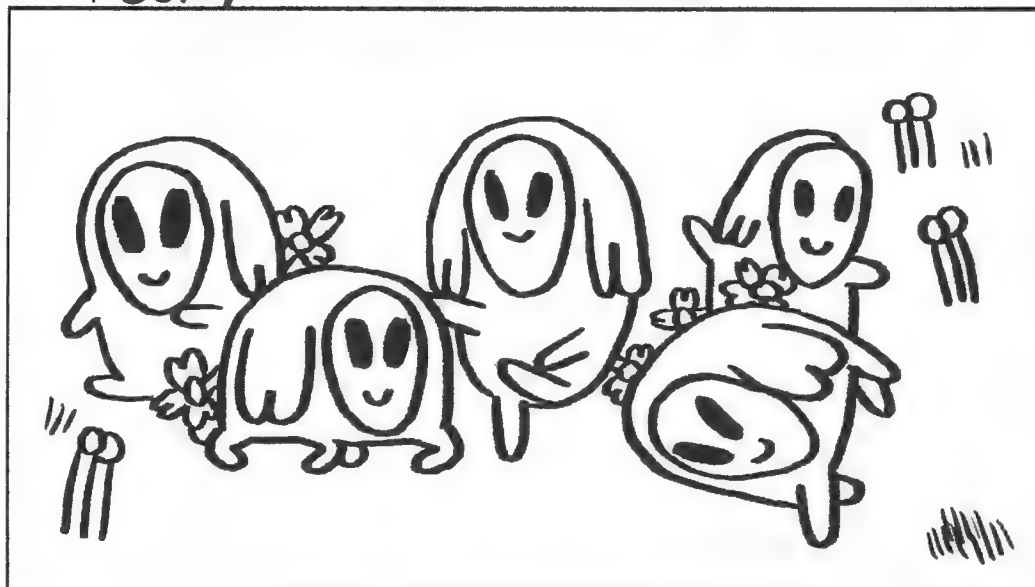
Page 32

Sc. 14 *CONT*

Pnl. B

Bg.

day night



Sc. 15

Pnl. A

Bg.

day night



Dialog:

*SFX: BUZZZZZ- **

Action:

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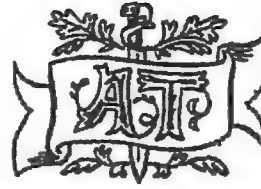
Timing:

EPISODE # 1042-246

Production :

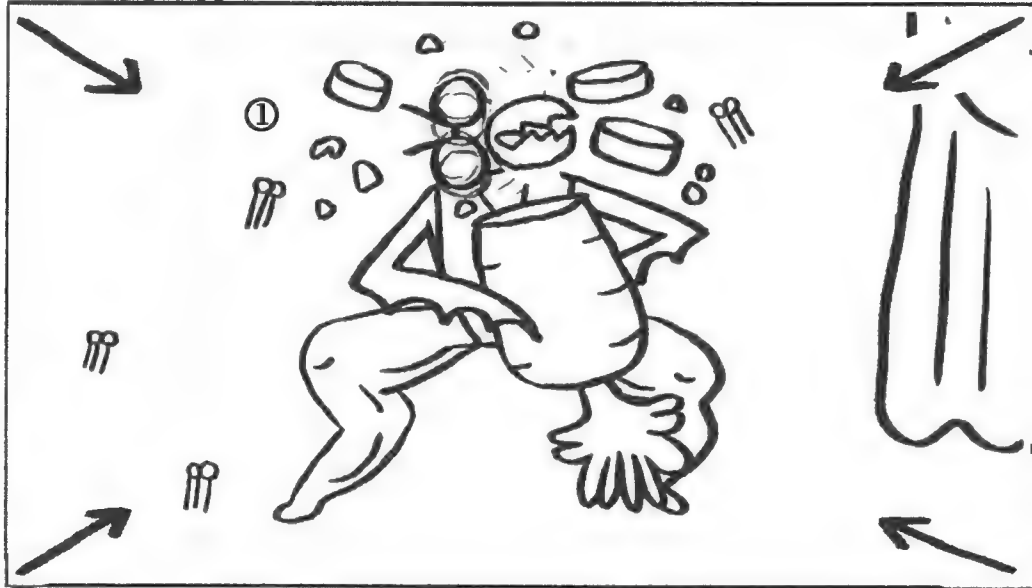
1042 246

ADVENTURE TIME



Page 33

Sc. 15 *CONT* Pnl. B Bg. day night



Sc. 15 *CONT* Pnl. C Bg. day night



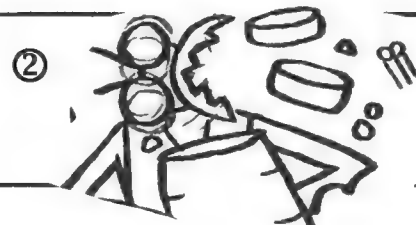
Dialog:

SFX: * z z z z z z z z z z z z z z *

Action:

- Mantis tears into carrot shaking head super fast.
- Bits of carrot fly out as Mantis chews it up.
- SFX: mantis eating, crunching and white-noise grows louder and louder then cuts out hard on end of scene.

Timing:



MAR 09 2016



EPISODE # 1042-246

Production :

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1042 246

1042 246

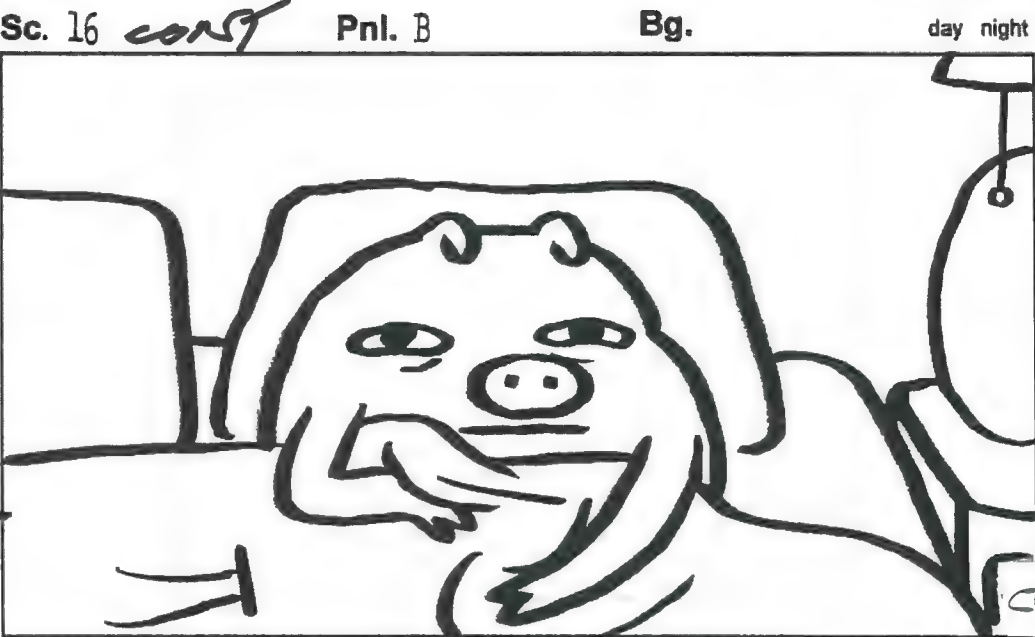
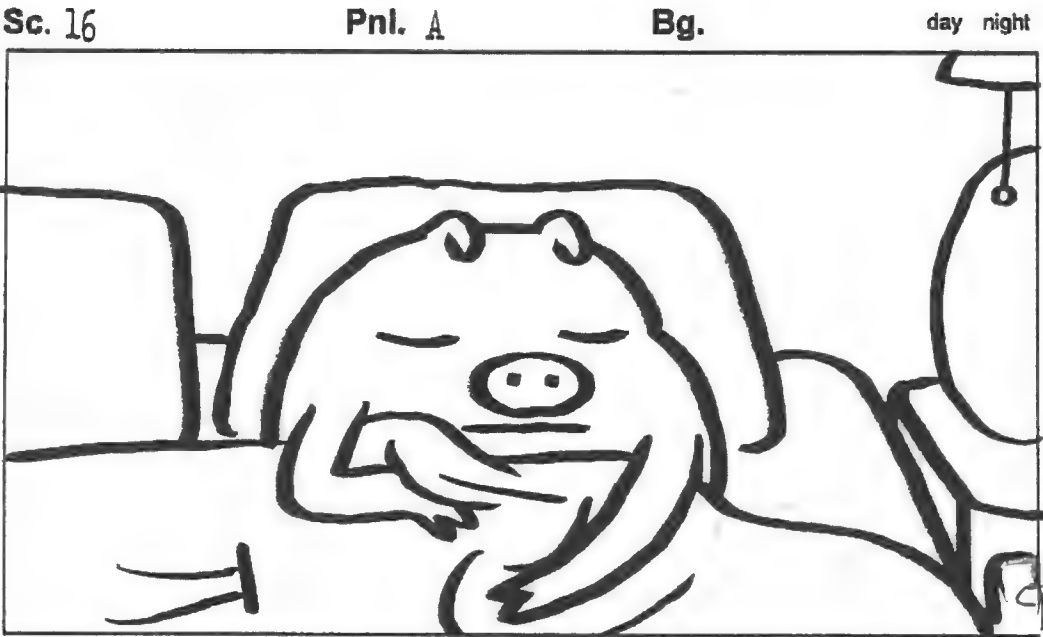
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ADVENTURE TIME



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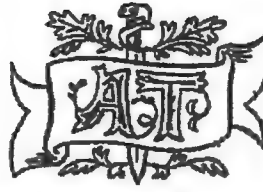
Dialog:
Action: <div>-Mr. Pig wakes up, BLINKS A LITTLE.</div> <div>MAR 09 2016</div>
Timing:

EPISODE # 1042-246 Production :

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ADVENTURE TIME



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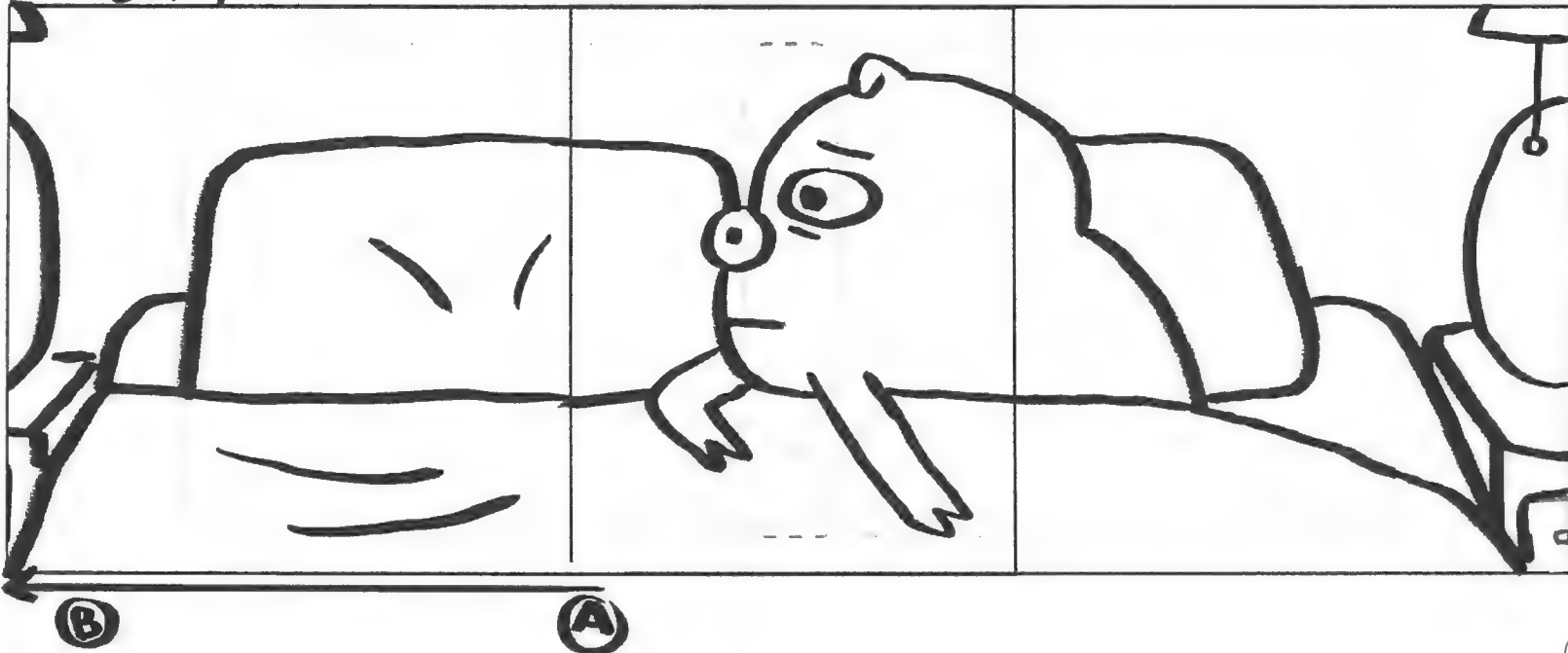
day night

Sc. 16 *CONT*

Pnl. C

Bq.

day night



STOP

Action:

-Pan from A to B as Mr. Pig checks other side of bed.

MAR 09 2016

Timing:

EPISODE #

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Production :

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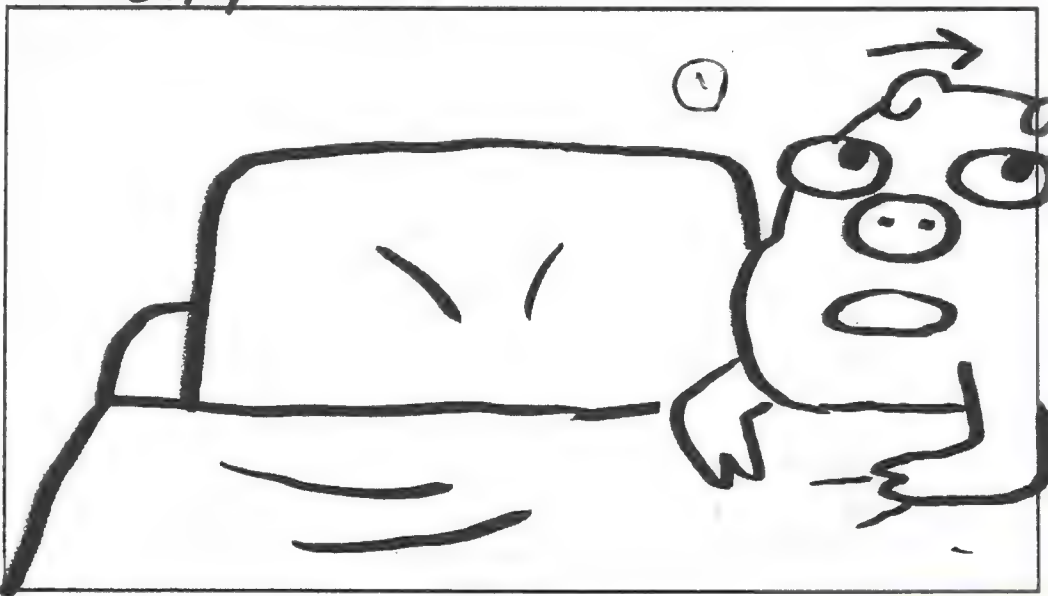
1042 246

1042 246

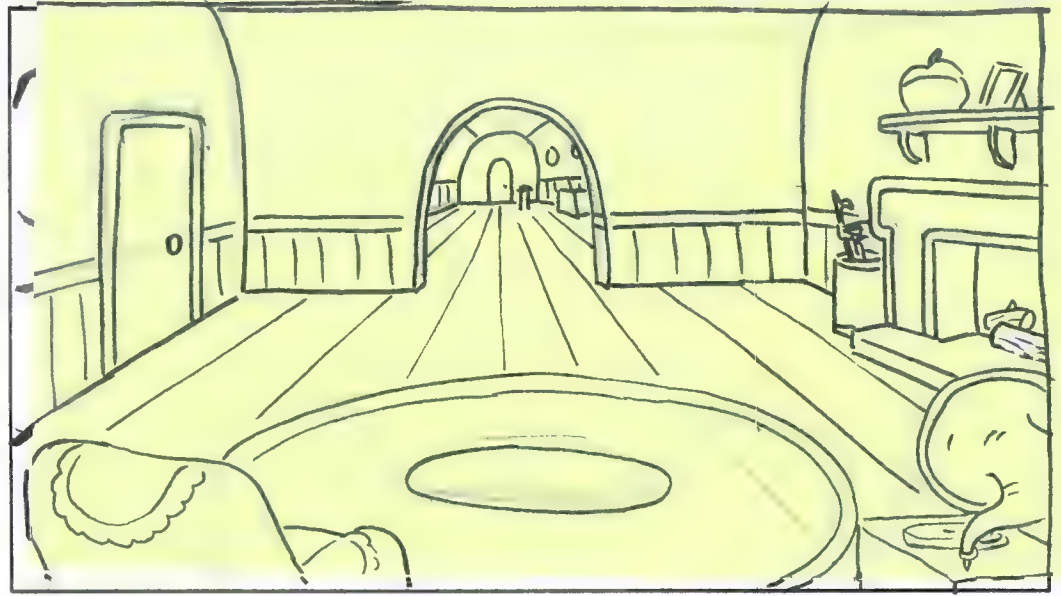
ADVENTURE TIME



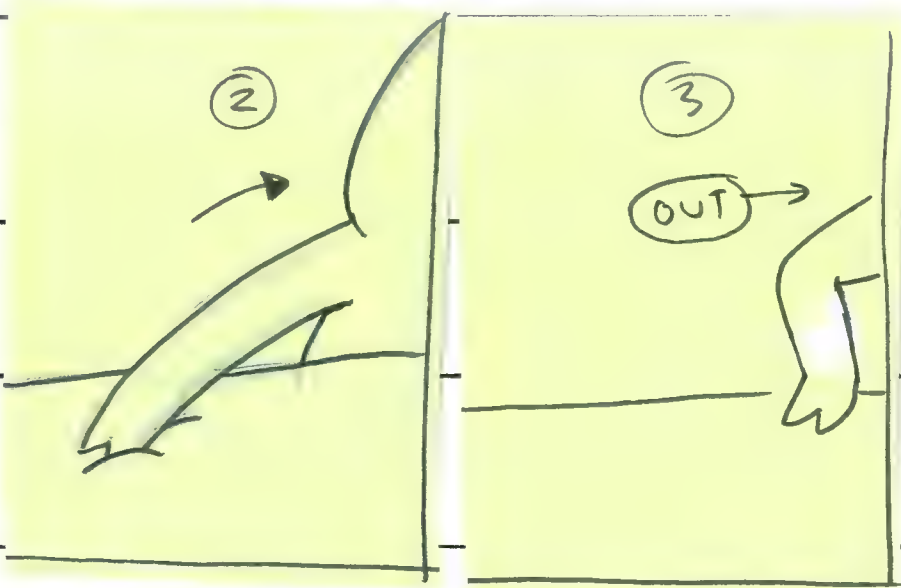
Sc. 16 *CONT* Pnl. D Bg. day night



Sc. 17 Pnl. A Bg. day night



Dialog:	<u>MP</u>: MASH POTATO?
Action:	-Mr. Pig rolls OUT.
Timing:	



MAR 09 2016

Production :

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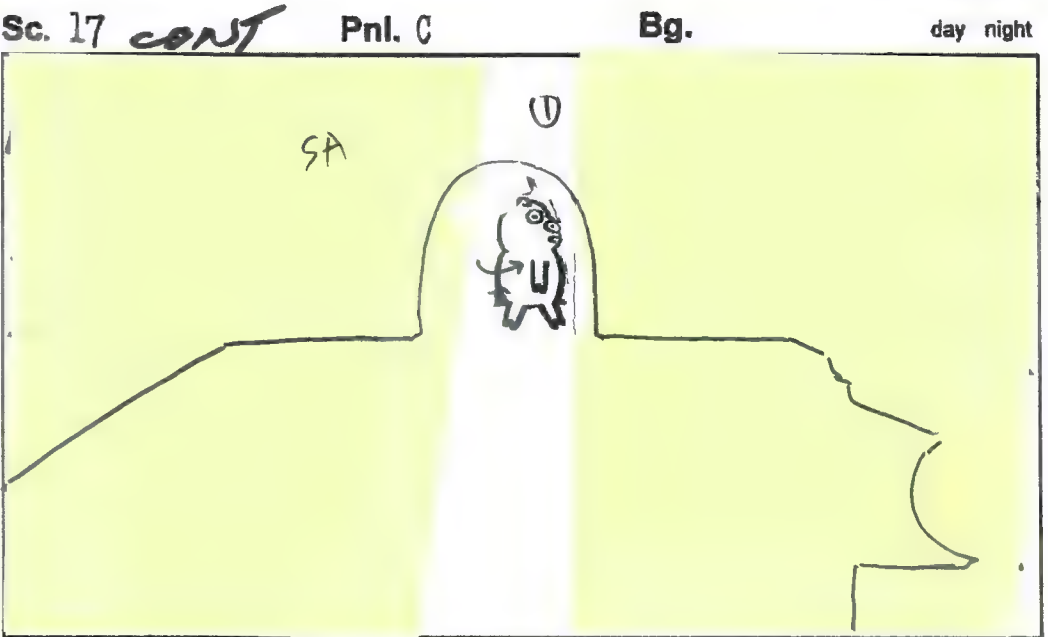
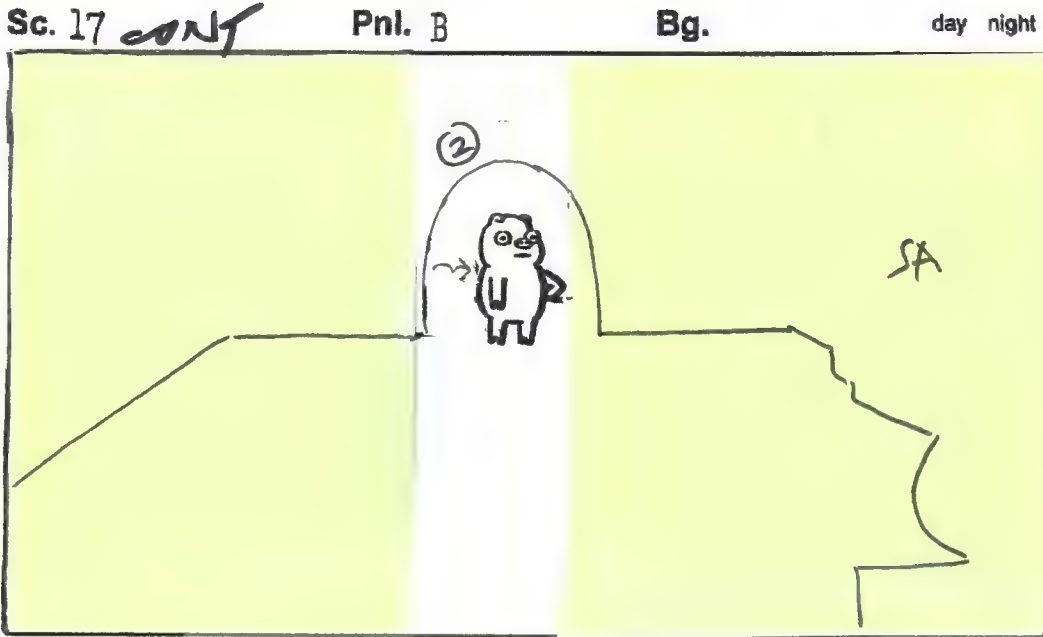
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ADVENTURE TIME



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Dialog:	(beat)	<u>MP</u> : Pie Pie?
Action:	- MR. PIG WALKS ON/S AND LOOKS INTO ROOM.	- MR. PIG. WALKS OFF/S.
Timing:		

EPISODE # 1042-246

Production:

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ADVENTURE TIME



Sc. 18	Pnl. A	Bg.	day night	Sc. 18 <i>CONT</i>	Pnl. B	Bg.	day night

Dialog:
<p><u>SWEET PEA</u>: * cute snoring* →</p>
Action:
<p>-MR. PIG OPENS DOOR.</p>
Timing:

MAR 09 2016

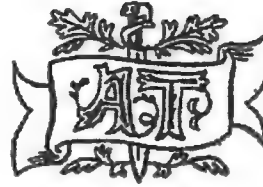
EPISODE # 1042-246
Production :

1042 246

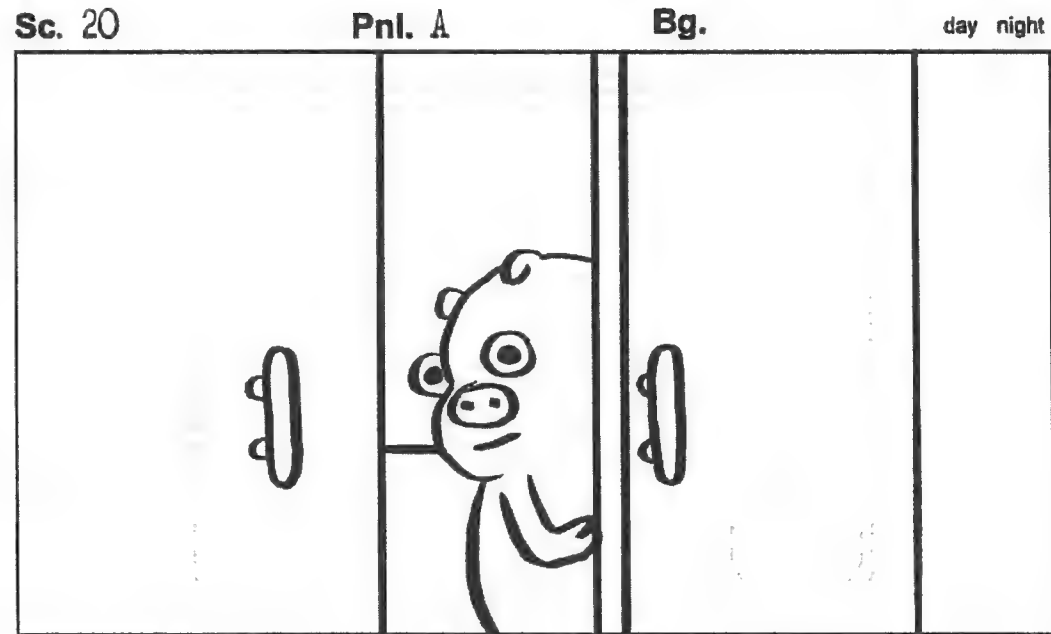
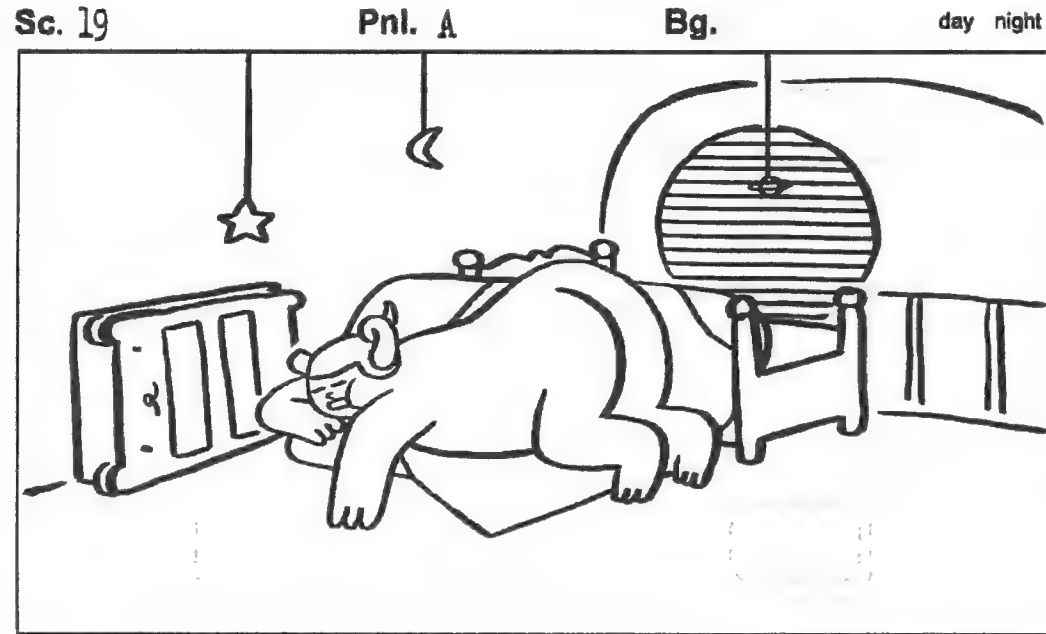
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ADVENTURE TIME



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Dialog:
SWEET PEA: *snoring cutely* (through sequence)
Action:
Timing:

MAR 09 2016

Production :

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ADVENTURE TIME



Sc. 20 *cont*

Pnl. B

Bg.

day night

Sc. 20 *cont*

Pnl. C

Bg.

day night

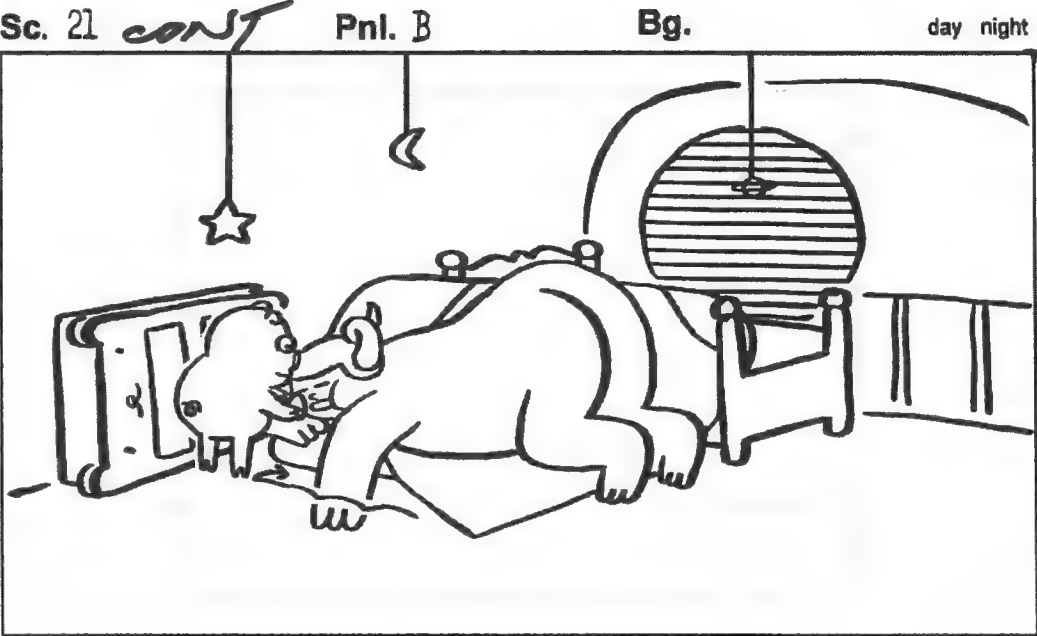
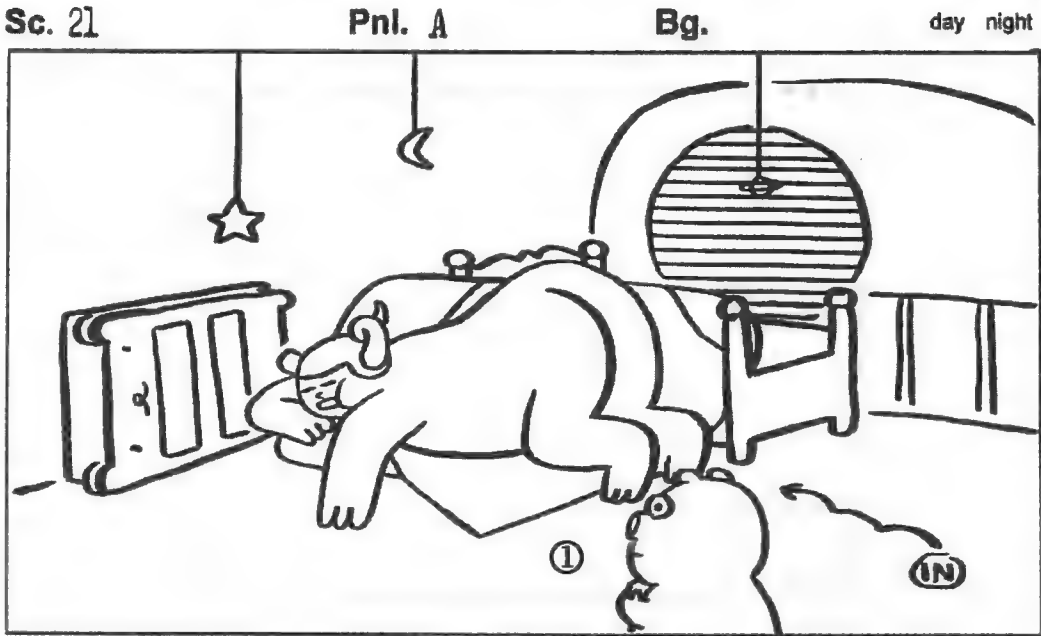
Dialog:	
Action:	<div>-Mr. Pig leaves and door swings behind him slowly.</div> <div>-Mr. Pig walks into room holding tape.</div> <div>MAR 09 2016</div>
Timing:	



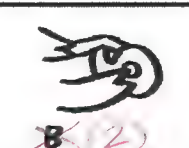
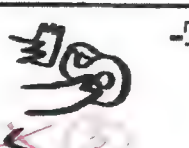
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Production :

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ADVENTURE TIME



Dialog:	
Action:	-MR. PIG WALKS ON/S
Timing:	    -Takes a piece of tape. MAR 09 2016

EPISODE # 1042-246

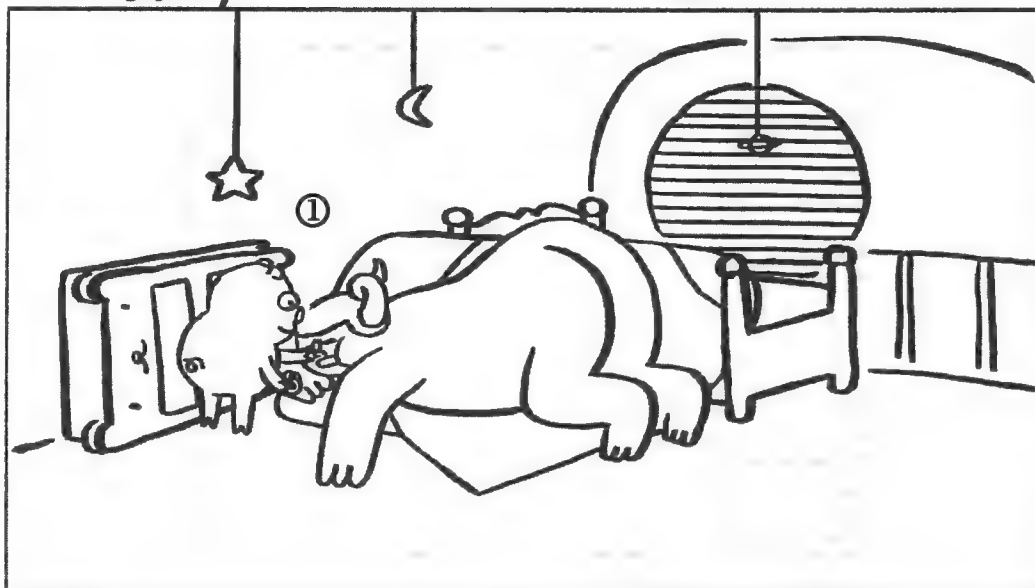
Production :

ADVENTURE TIME



Page 42

Sc. 21 *cont* Pnl. C Bg. day night



Sc. 22 Pnl. A Bg. day night



Dialog:

Sweet Pea: *Breathing satisfying
deep breaths*



Action:

- MR. P. PUTS TAPE ON NOSE.

Timing:



MAR 09 2016

EPISODE # 1042-246

Production :

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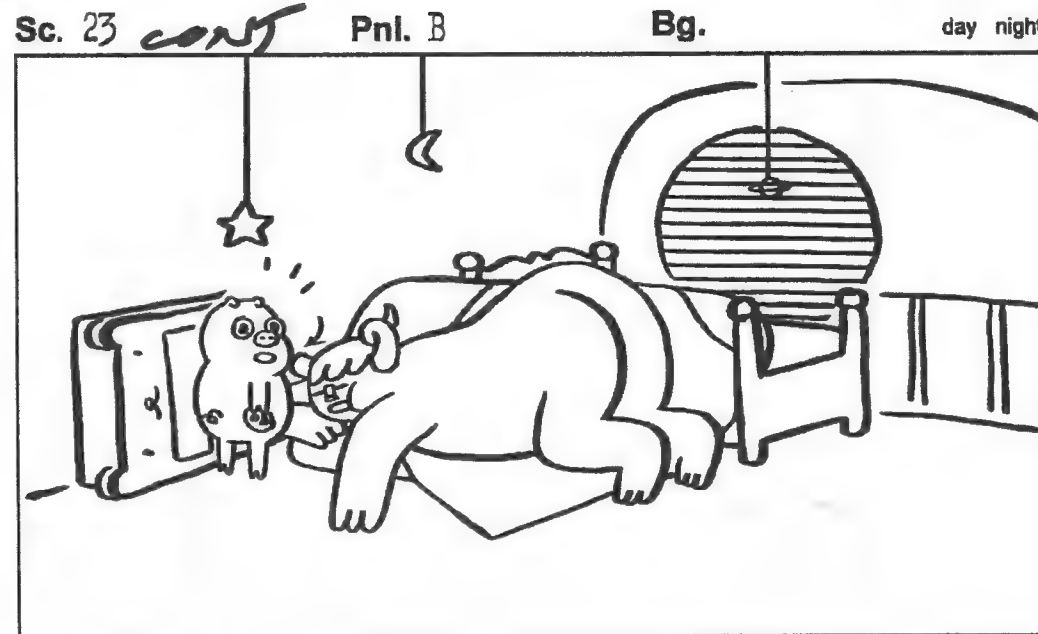
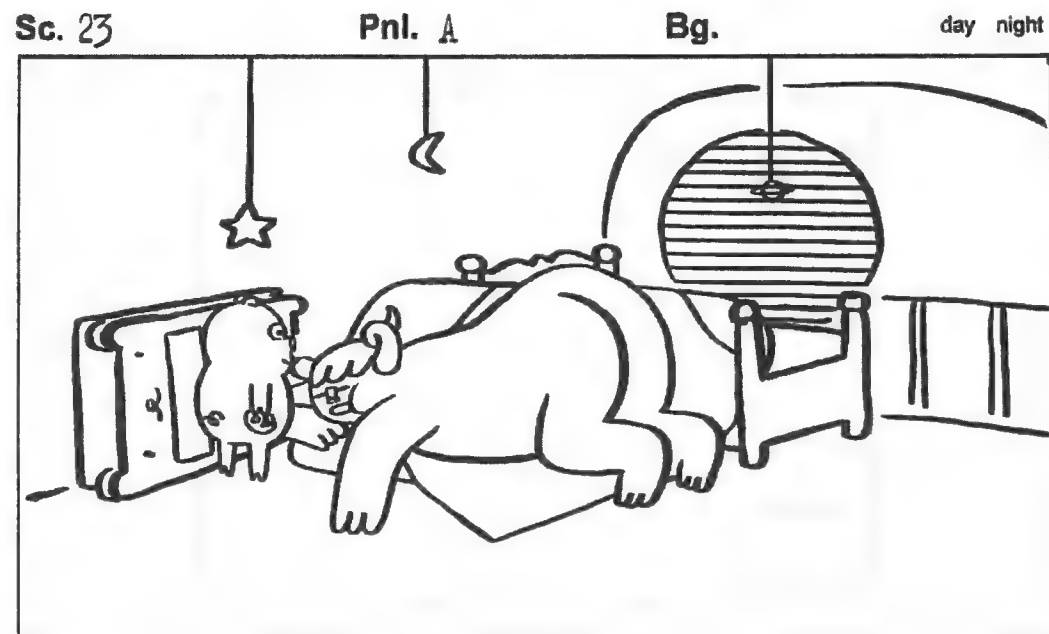
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ADVENTURE TIME



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Dialog:

sweet per*breathing cont.* ~~~~~>

(beat)

(O.S.)

TT: HAHA! OKAY BYEEE!

Action:

-MR. PIG TURNS, ACCENT LINES POP OFF HIS HEAD.

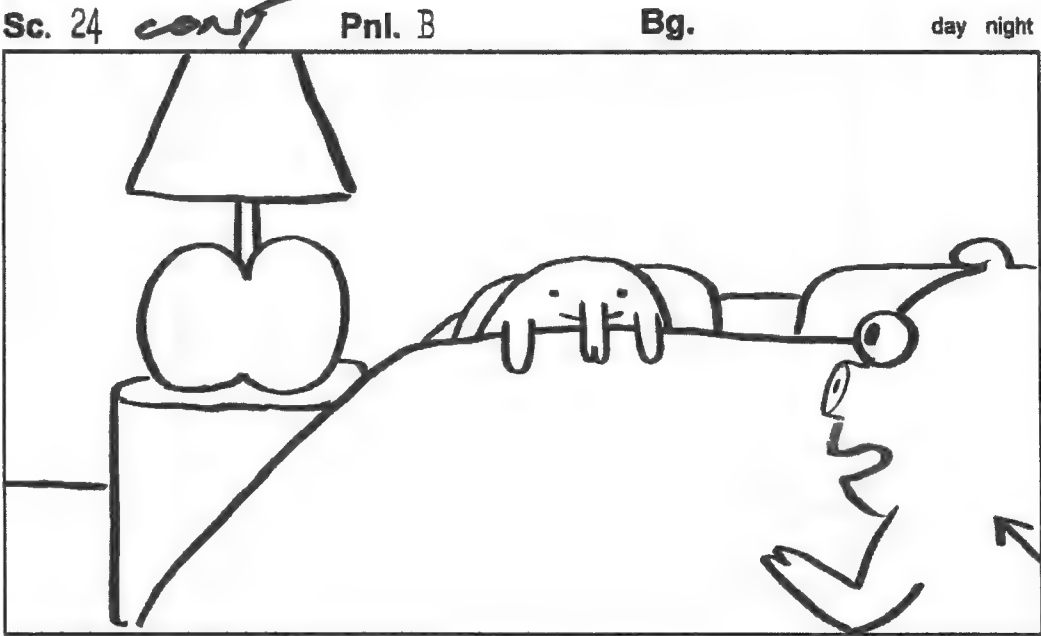
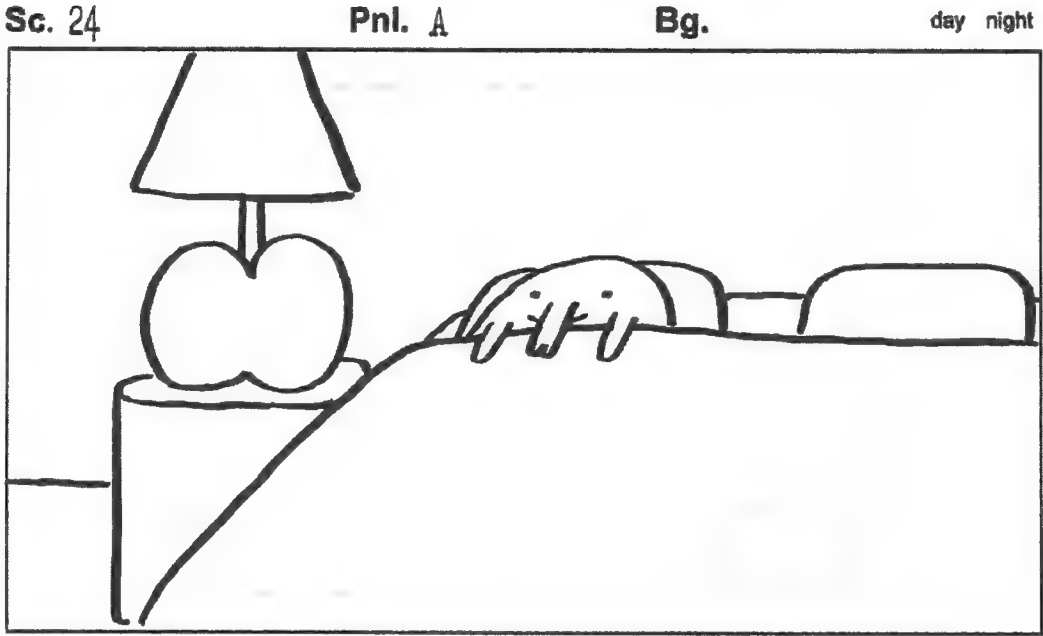
Timing:

MAR 09 2016

EPISODE # 1042-246

Production :

ADVENTURE TIME



EPISODE # 1042-246

Dialog:

SFX: *Mr. Pig walking to bedroom*

MR. PIG: HEY, WHERE'D YOU GO?

Action:

-Light is on in the room now from TT and Mr. Pig's lamps.

-MR. PIG WALKS ON/S.

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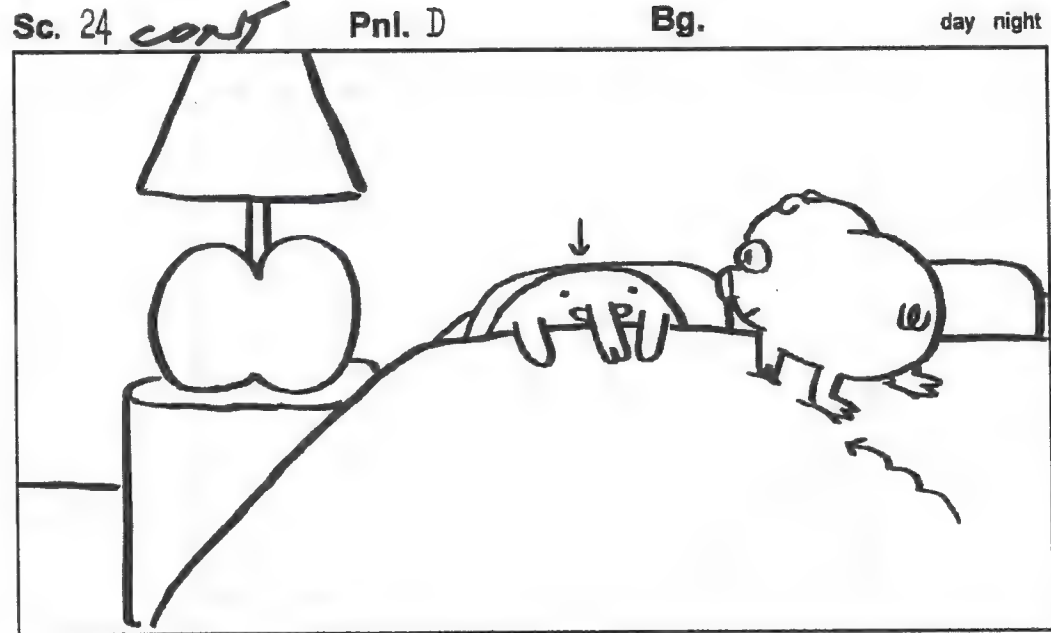
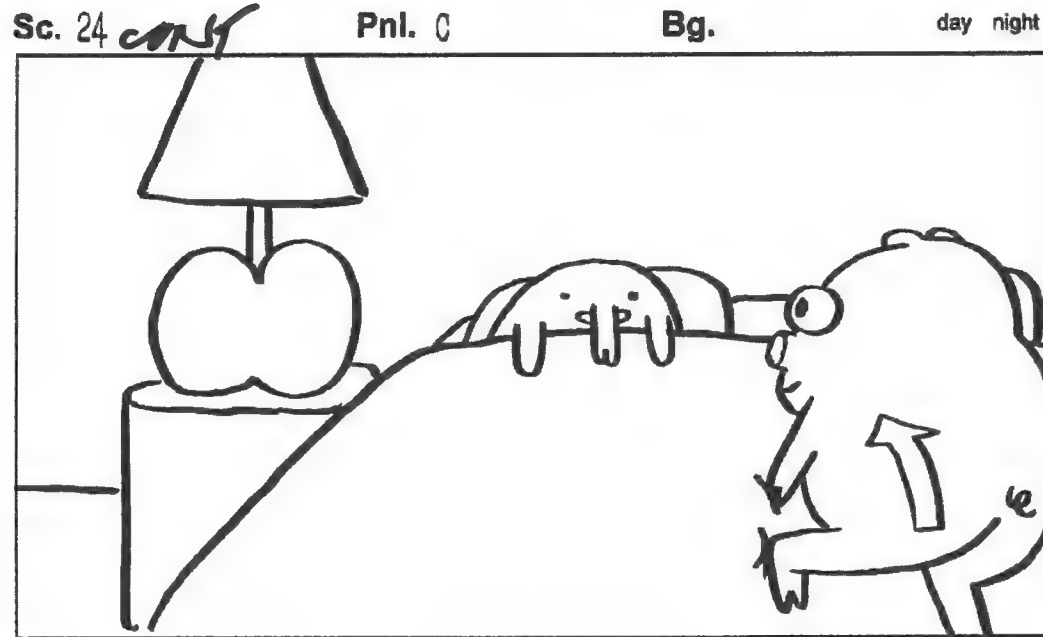
Timing:

Production :

ADVENTURE TIME



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Dialog:

TT: mm.. I think I was visited

TT: by aliens again.

Every few years they stop by and
show me my... hybrid children.

Action:

-Mr. Pig crawls up onto bed.

MAR 09 2016

Timing:

EPISODE# 1042-246

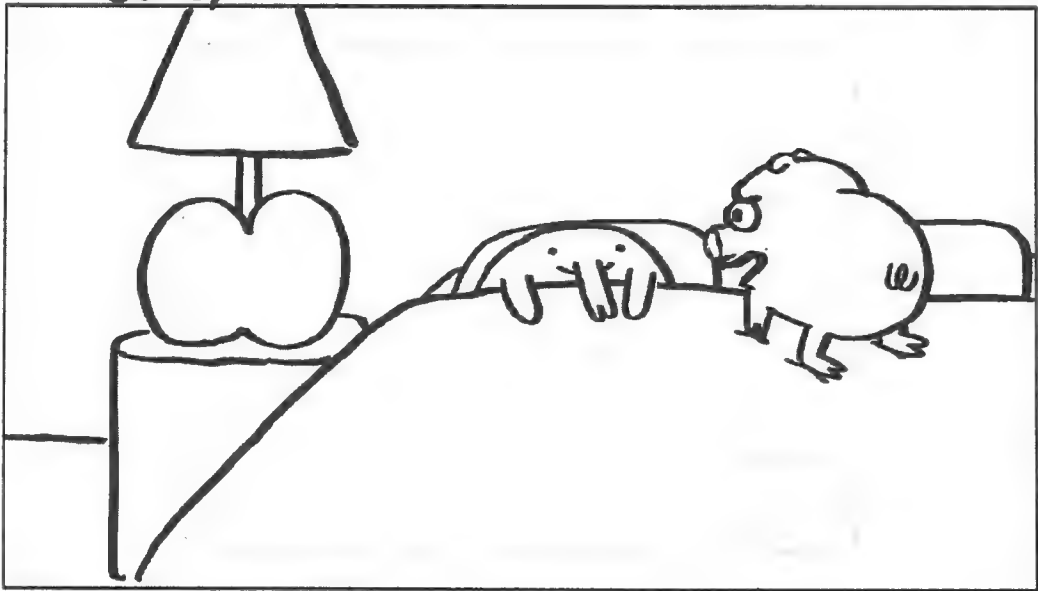
Production :

ADVENTURE TIME

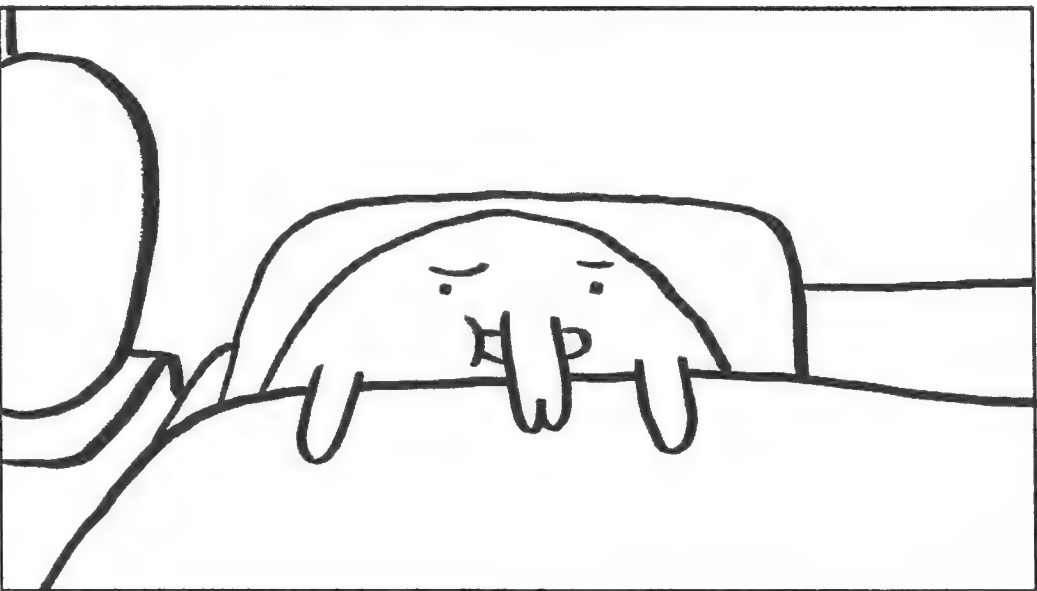


Page 46

Sc. 24 *cont* Pnl. E Bg. day night



Sc. 25 Pnl. A Bg. day night



Dialog:	
<u>MP</u> : HAHA.. WHAT?	<u>IT</u> : DON'T BE JEALOUS OF MY ALIEN CONSORTS, MR. PIG.
Action:	
Timing:	

MAR 09 2016

EPISODE # 1042-246

Production :

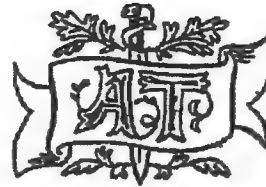
1042 246

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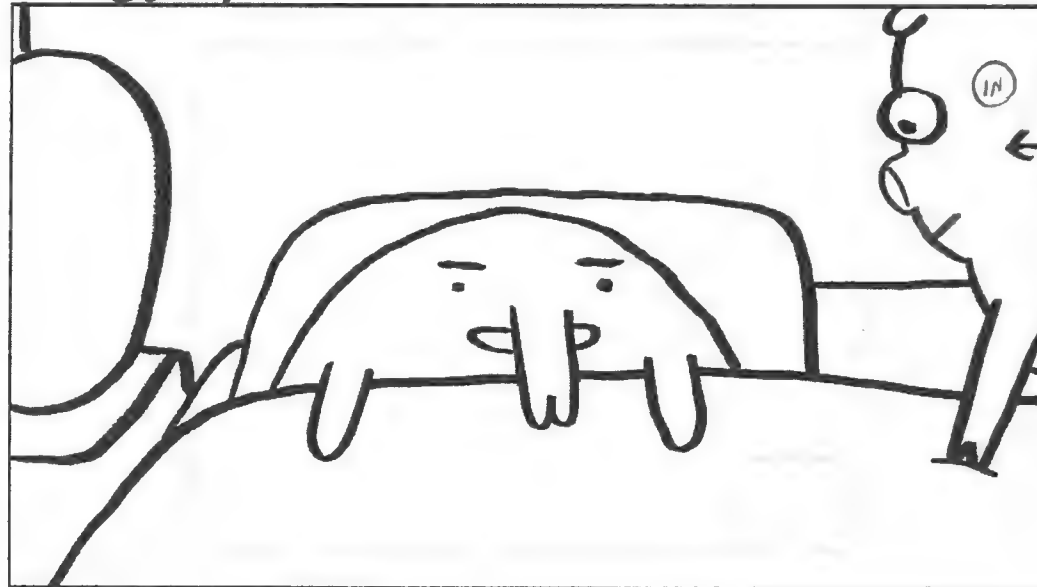
Page 47

Sc. 25 *CONT*

Pnl. B

Bg.

day night

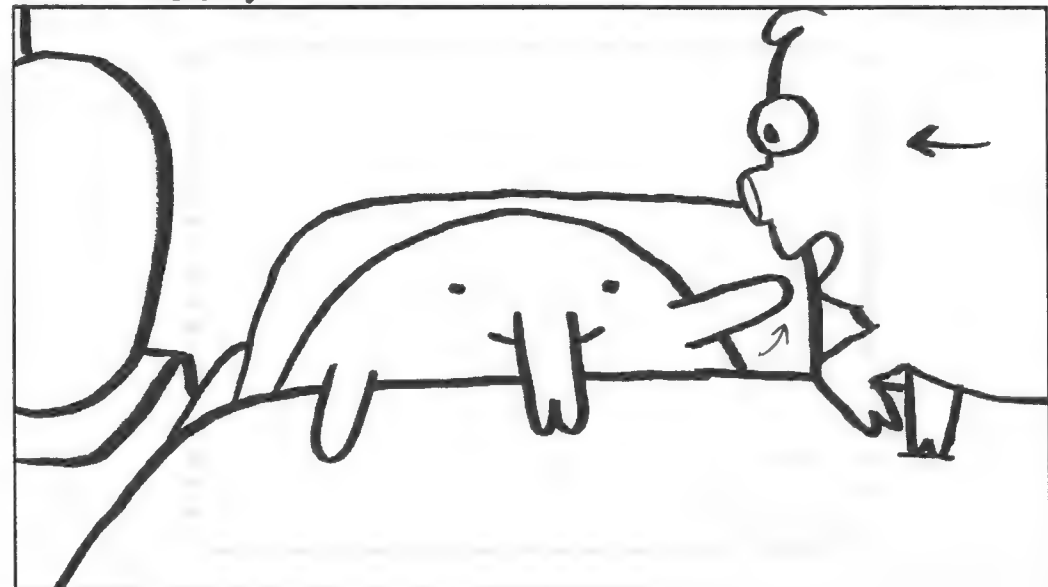


Sc. 25 *CONT*

Pnl. C

Bg.

day night



Dialog:

TT: I LOVE YOU THE MOST.

MP: HAHA.. ALRIGHT SWEETY.
THANK YOU.

Action:

- MR. PIG CRAWLS ON/S.

MAR 09 2016

Timing:

EPISODE # 1042-246

Production :

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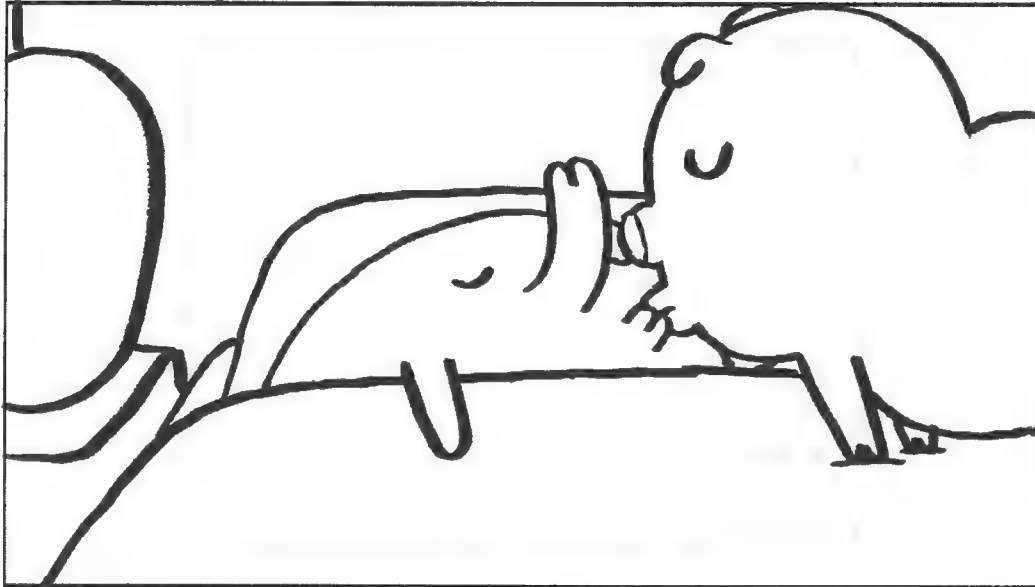
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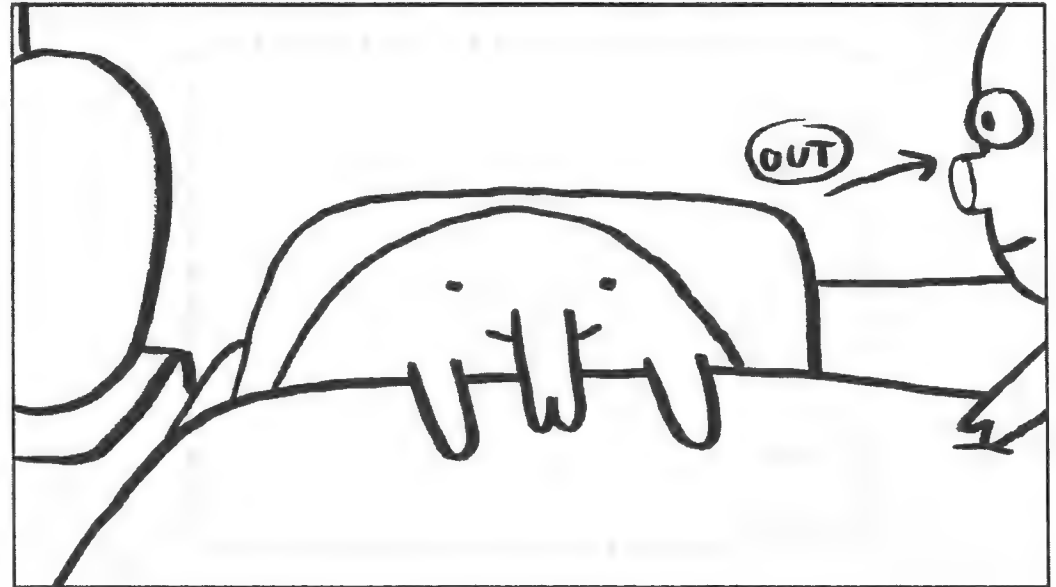


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Sc. 25 *CONT* Pnl. D Bg. day night



Sc. 25 *CONT* Pnl. E Bg. day night



Dialog:

SFX. * kiss *

Action:

- MR. P BACKS OFF/S.

MAR 09 2016

Timing:

EPISODE # 1042-246

Production :

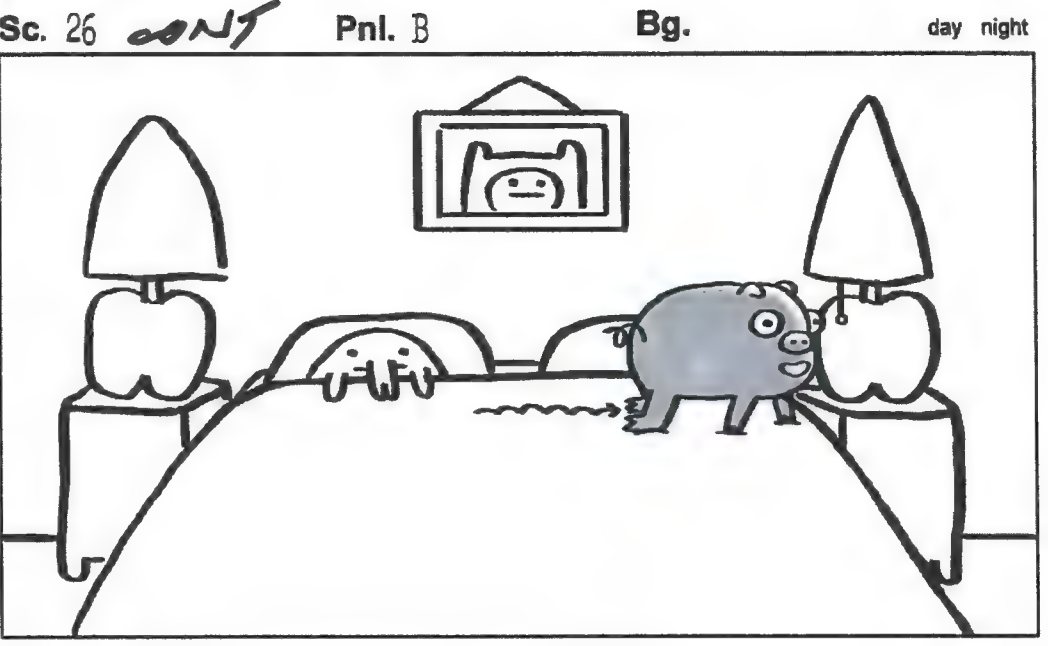
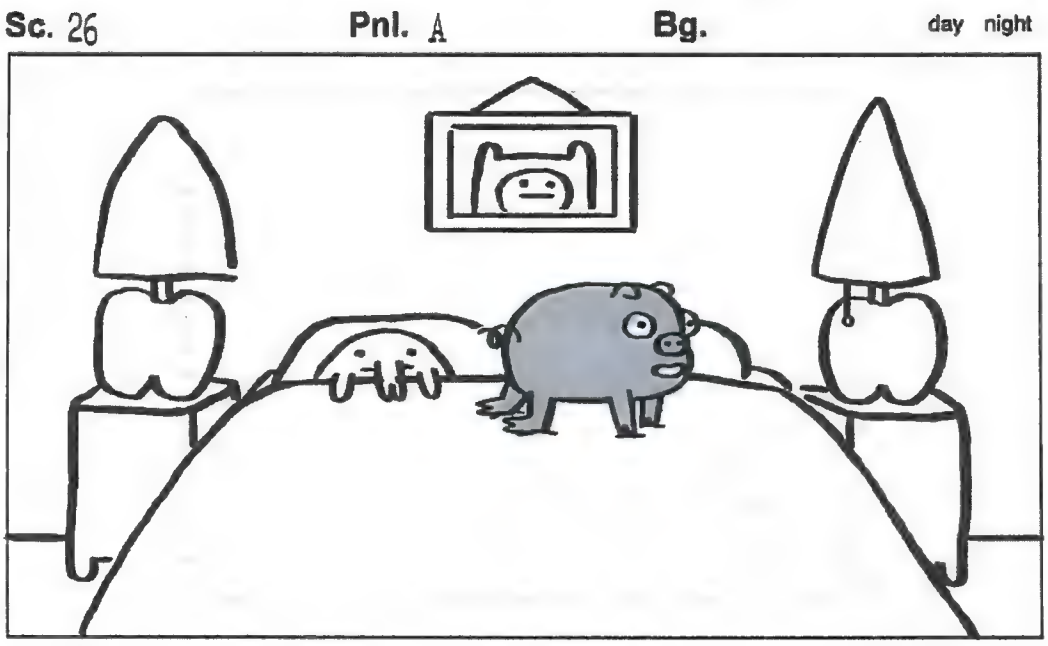
1042 246

1042 246

ADVENTURE TIME



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Dialog:
mp: You gonna come with me to Princess Bubblegum's fireworks show tomorrow?

Action:
-Mr. Pig takes a bunch of little steps, crawls to get over to the lamp.

Timing:

MAR 09 2016

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Production :

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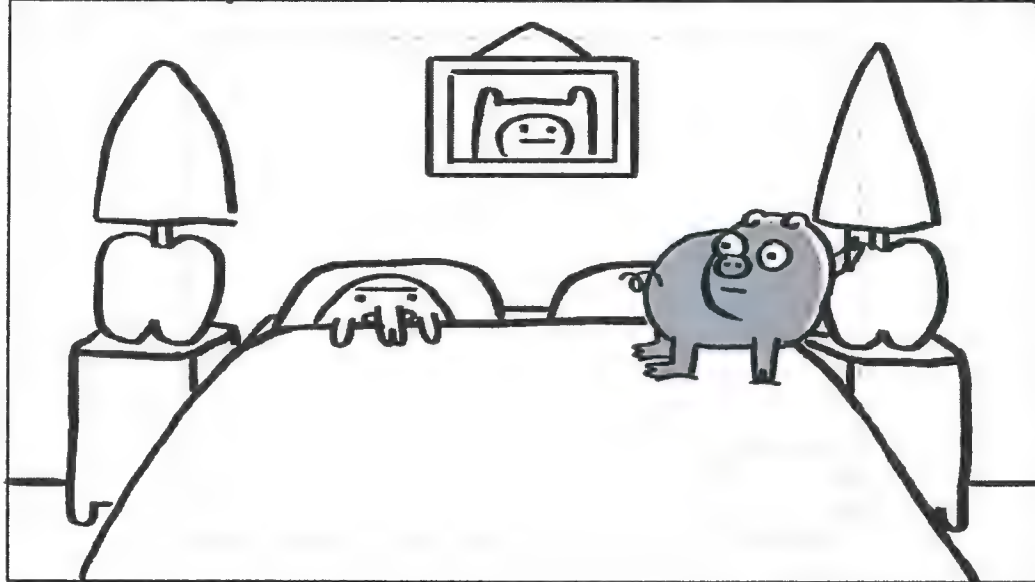
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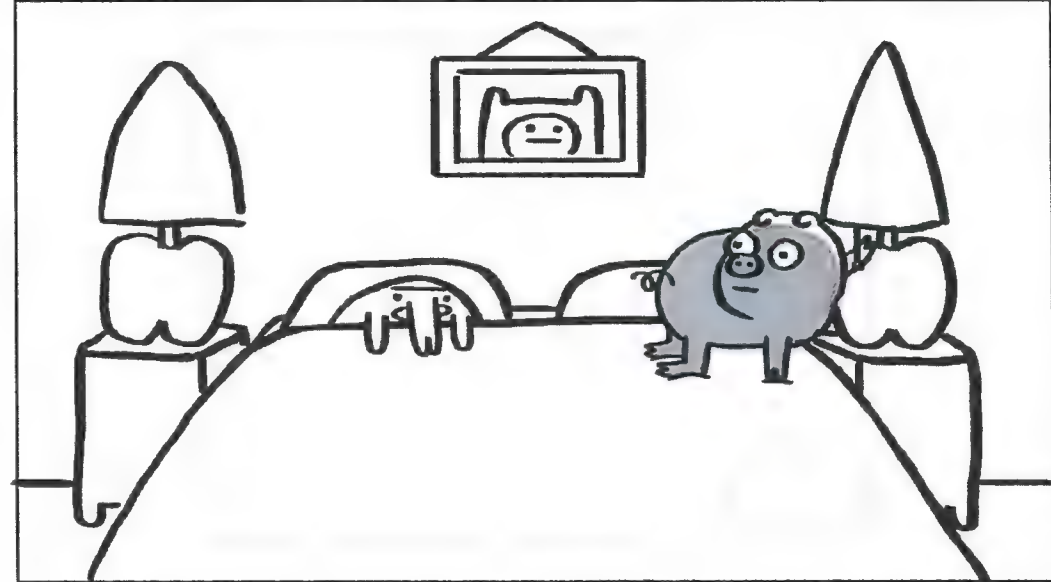


Page 50

Sc. 26 *cont* Pnl. C Bg. day night



Sc. 26 *cont* Pnl. D Bg. day night



Dialog:

IT: NO, SHE WIZZED ON OUR WEDDING.

TT: I'M SORRY, BUT SHE IS A
FAT FISH IN THE SAND.

Action:

-Mr. Pig puts hand on lamp CHAIN.

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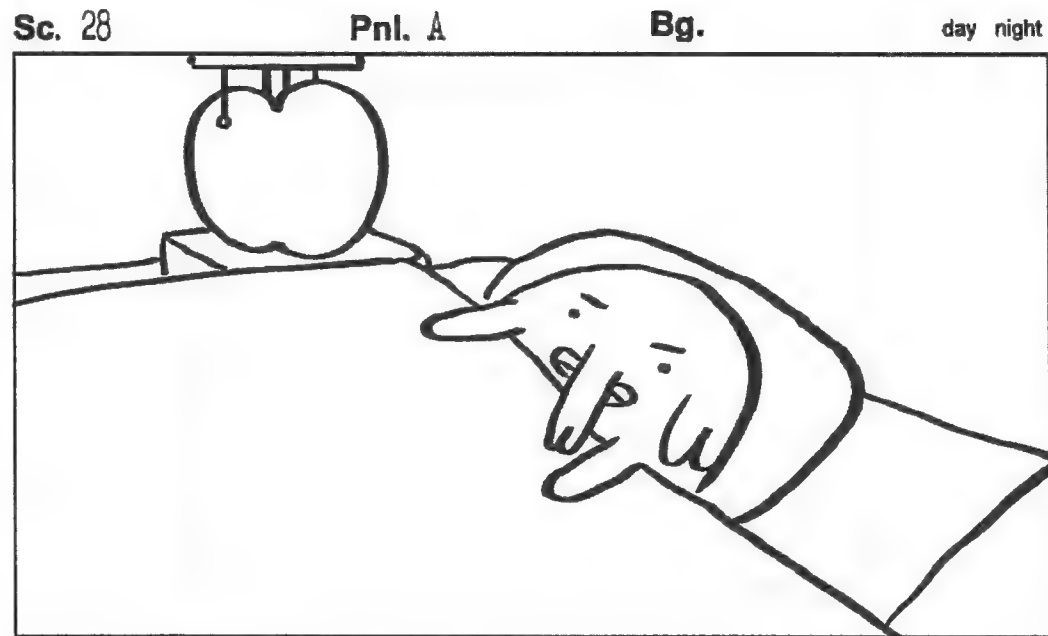
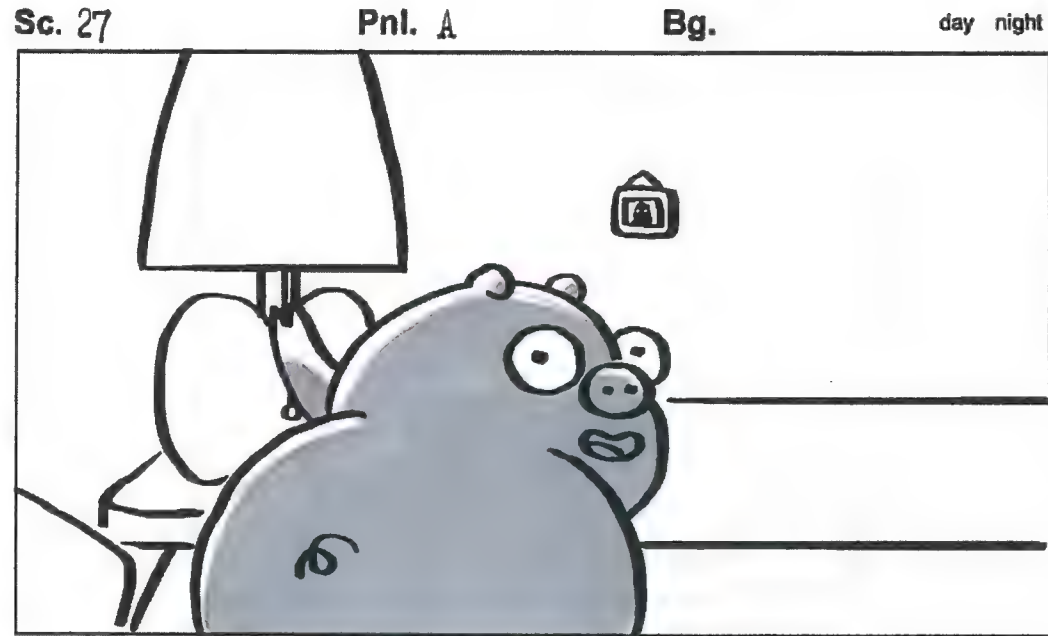
Timing:

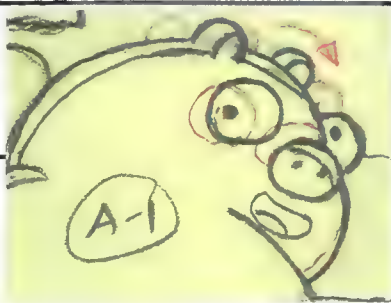
EPISODE# 1042-246

Production :

1042 246

ADVENTURE TIME

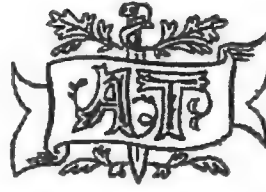


Dialog:	<p><u>MP</u>: I WANNA SEE FREE FIREWORKS THOUGH-AND I WANT YOU TO COME WITH ME.</p> <p><u>TT</u>: *huff* alright..</p>	
Action:	 <p>MAR 09 2016</p>	
Timing:		

EPISODE # 1042-246

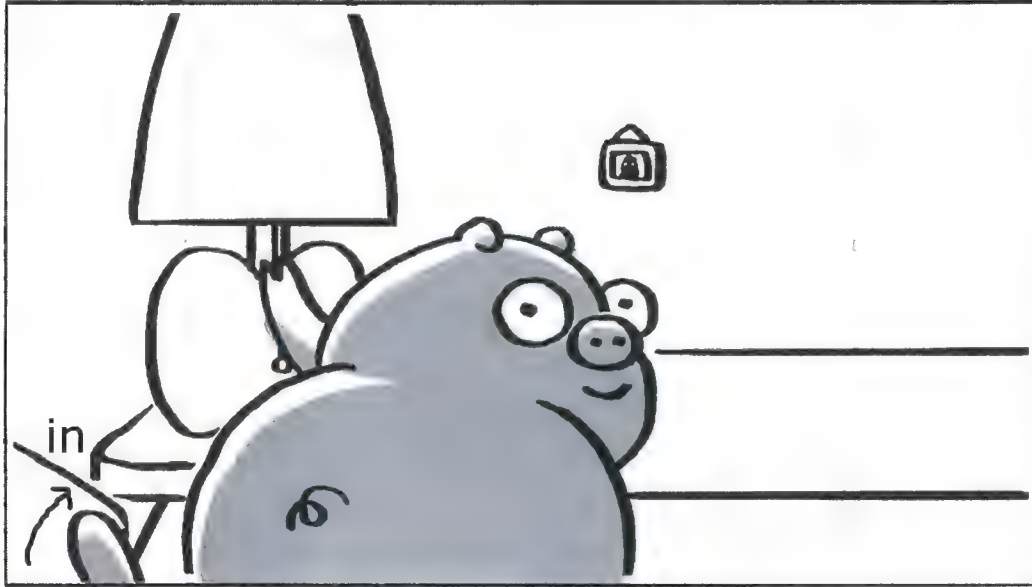
Production :

ADVENTURE TIME

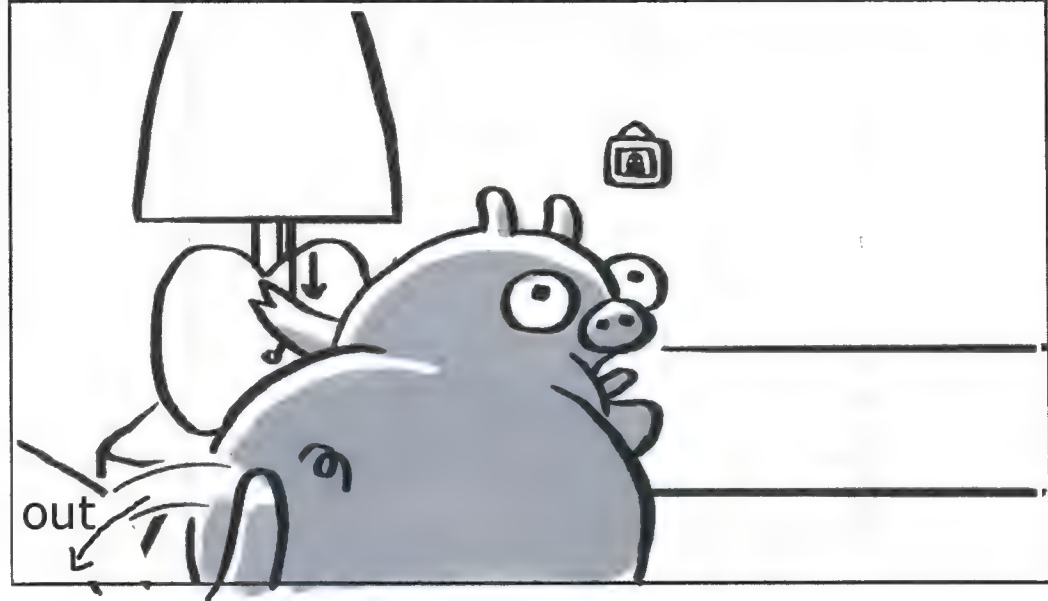


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Sc. 29 Pnl. A Bg. day night



Sc. 29 *cont* Pnl. B Bg. day night



Dialog:

SFX: *LOUD SMACK!*
mp: *PIG SQUEEL!* ALT: WOH!

Action:

-MR. PIG SMILES.

-Tree Trunks hand smacks Mr. Pig's bottom.
-Mr. Pig squeels and pulls on the light string.

MAR 09 2016

Timing:

1042-246

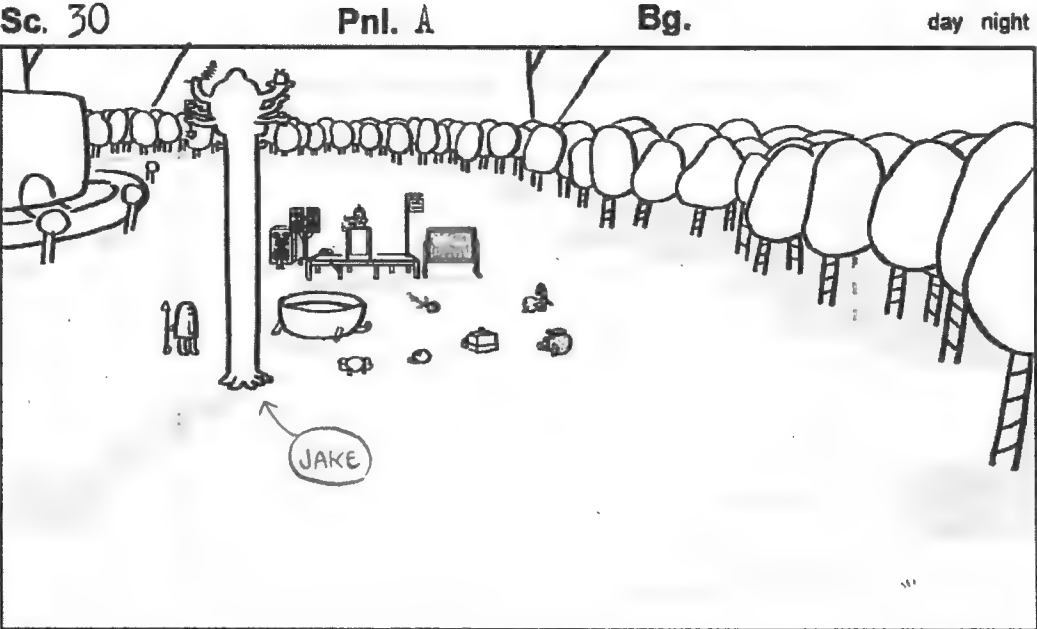
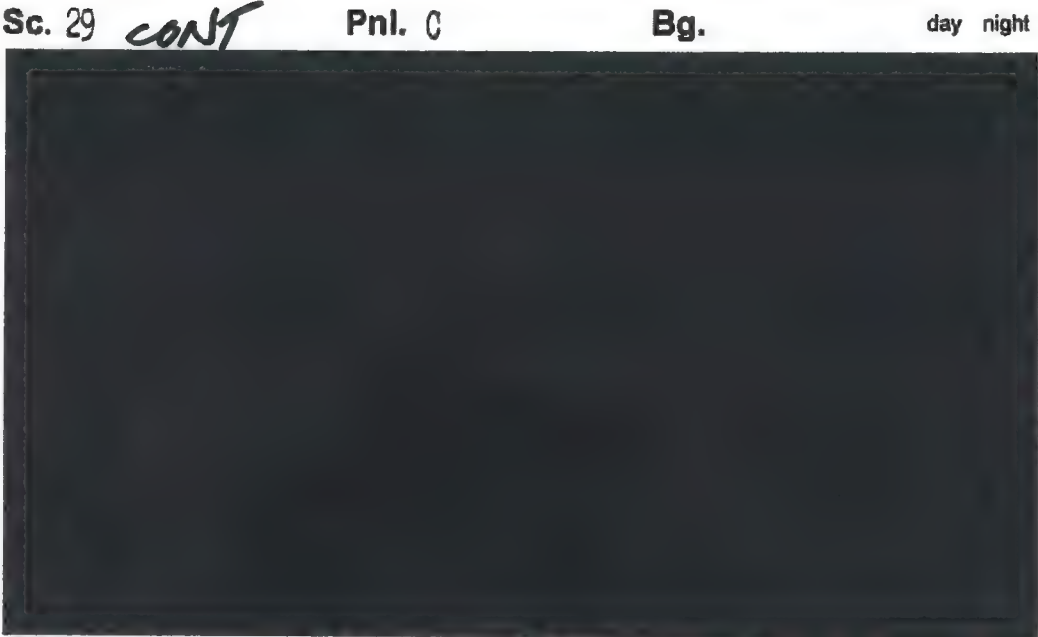
EPISODE #

1042 246

Production :

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ADVENTURE TIME

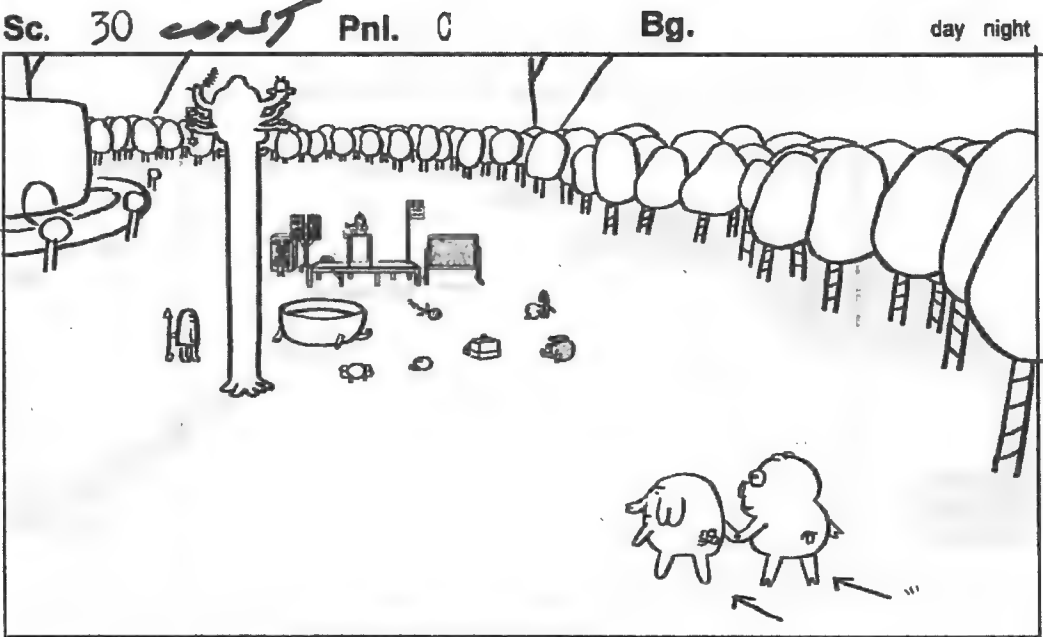
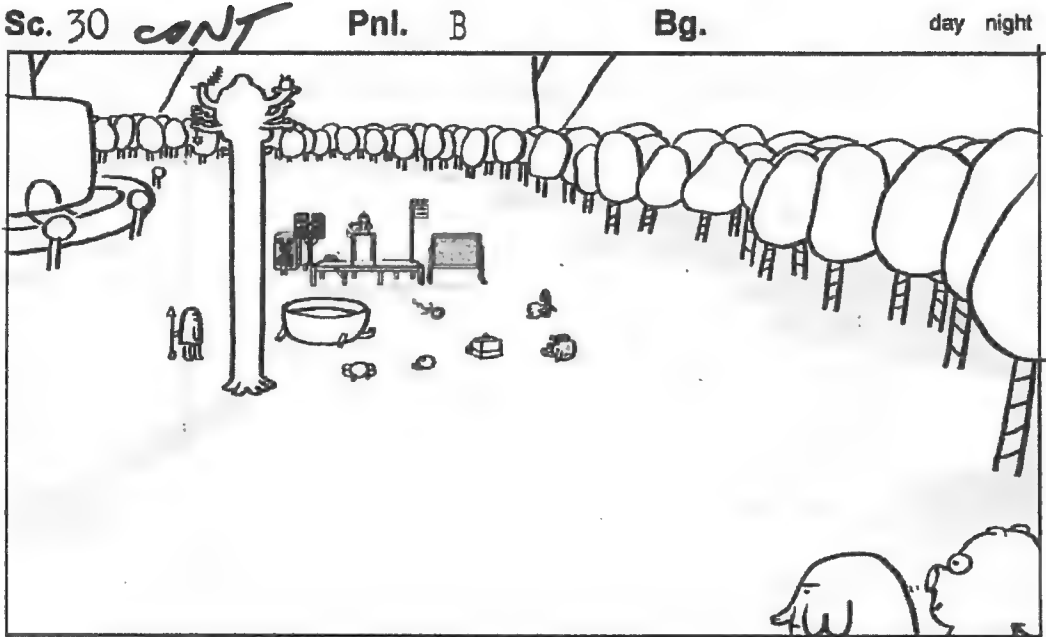


Dialog:	
<i>SFX: *click*</i>	<i>SFX: * COOL MUSIC *</i> _____
MAR 09 2016	
Action:	<ul style="list-style-type: none">-Fade in from black to outside the Candy Kingdom.-Jake fans self with peacock feather.-Princess Bubblegum is holding up headphones (playing cool music) into a microphone
Timing:	

EPISODE # 1042-246

Production :

ADVENTURE TIME



Dialog:

SFX: * COOL MUSIC *

Action: - TREE TRUNKS AND MR. PIG WALK ON/S.

Timing:

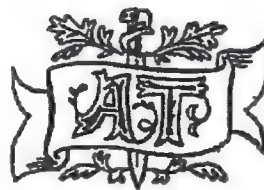
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ADVENTURE TIME



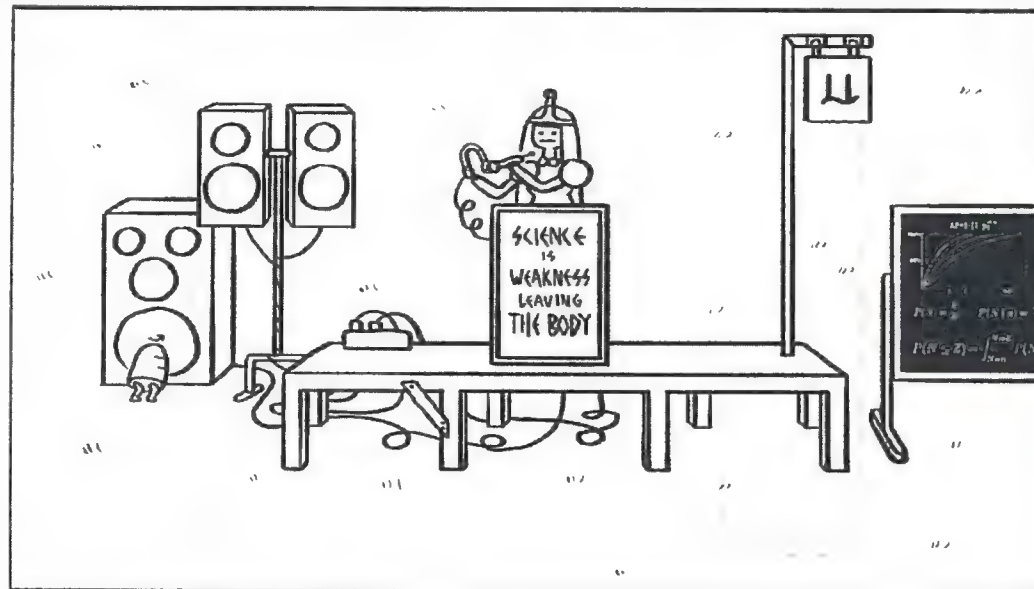
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Sc. 31

Pnl. A

Bg.

day night



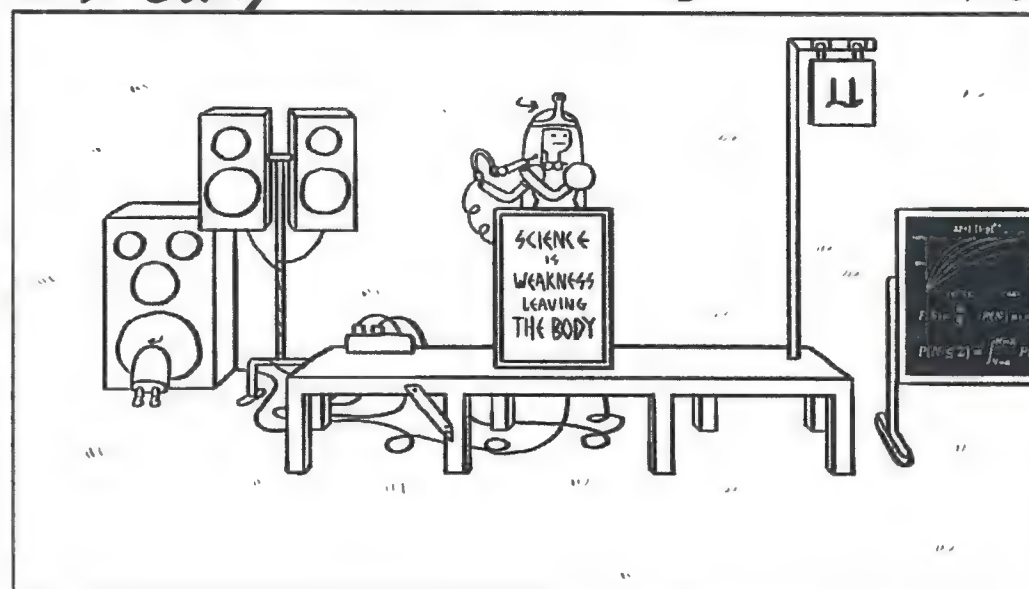
Sc. 31

cont

Pnl. B

Bg.

day night



Dialog:

SFX: * COOL MUSIC *

Action:

-Gumdrop man is rubbing head on speaker cycleing poses from panel 1 and 2 through scene.

MAR 09 2016

-Bubblegum is holding microphone up to headphones, she turns to show the crowd.

Timing:

EPISODE # 1042-246

Production :

1042 246

1042 246

1042 246


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ADVENTURE TIME



Sc. 32 Pnl. A Bg. day night

Sc. 32 *cont* Pnl. B Bg. day night

Dialog:	
 CYCLE RUBBING	
Action:	<p>-Gumdrop Man rubs face on speaker by twisting his knees back and forth. -Music louder on this close-up.</p> <p style="text-align: right;">MAR 09 2016</p>
Timing:	

EPISODE # 1042-246

Production :

1042 246

1042 246

ADVENTURE TIME



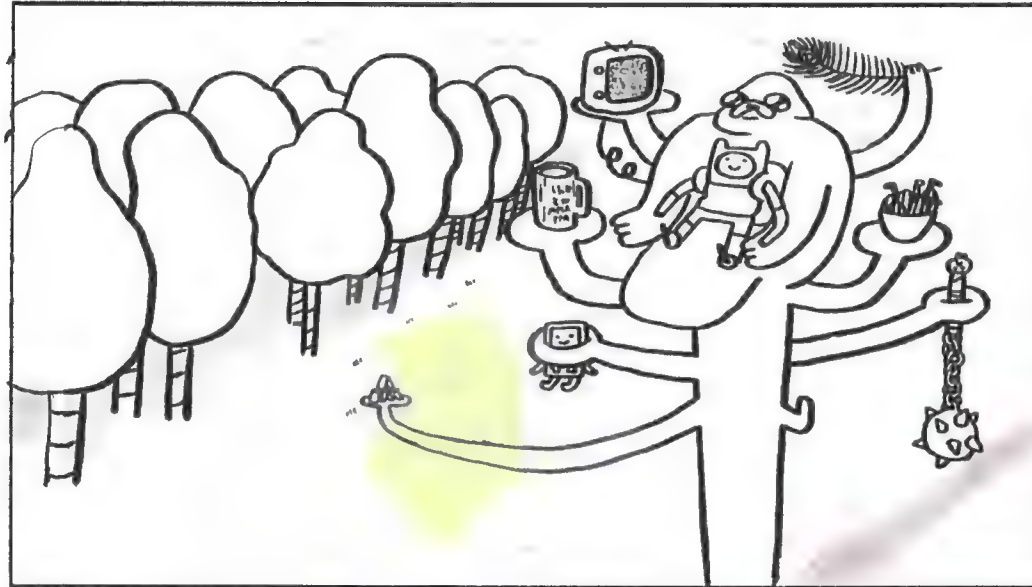
Page 57

Sc. 33

Pnl. A

Bg.

day night

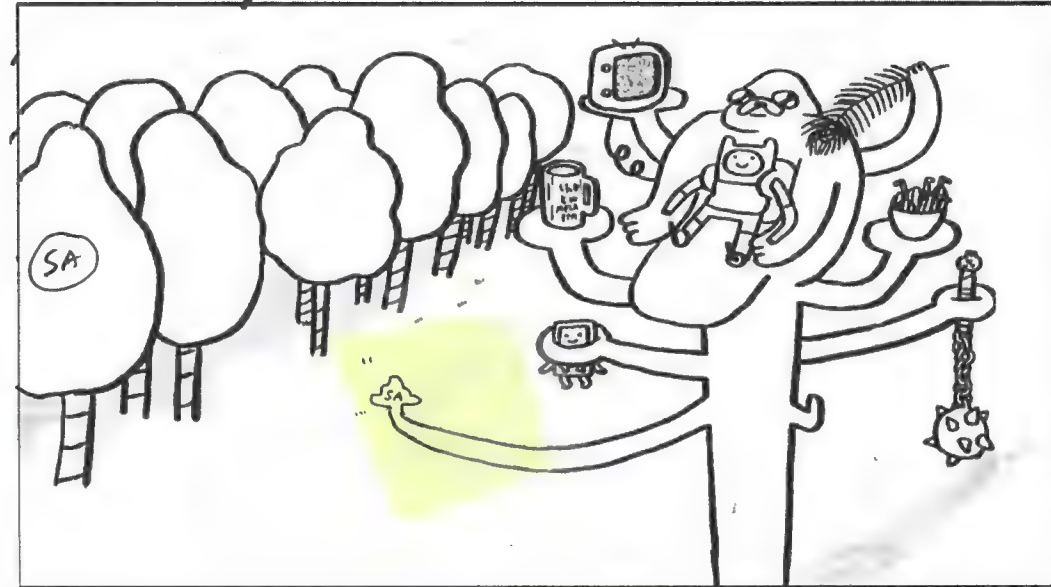


Sc. 33 *cont*

Pnl. B

Bg.

day night



Dialog:

↻
CYCLE
FOR A BEAT

Action:
-Down angle on Jake in the form of a comfortable chair.
-Jake is holding a television with white-noise static on it, the
runed mug from "Video Makers", a bowl of hotdogs and bendy straws,
BMO, a ball-and-chain and is fanning himself with a peacock feather.

-BMO swings legs back and forth

MAR 09 2016

Timing:

EPISODE # 1042-246

Production :

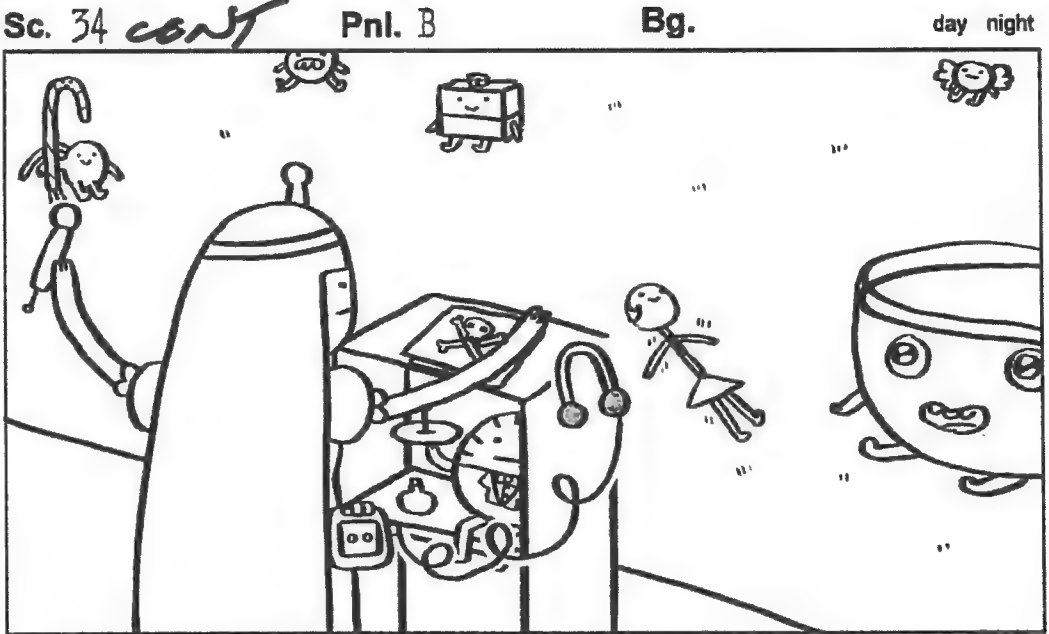
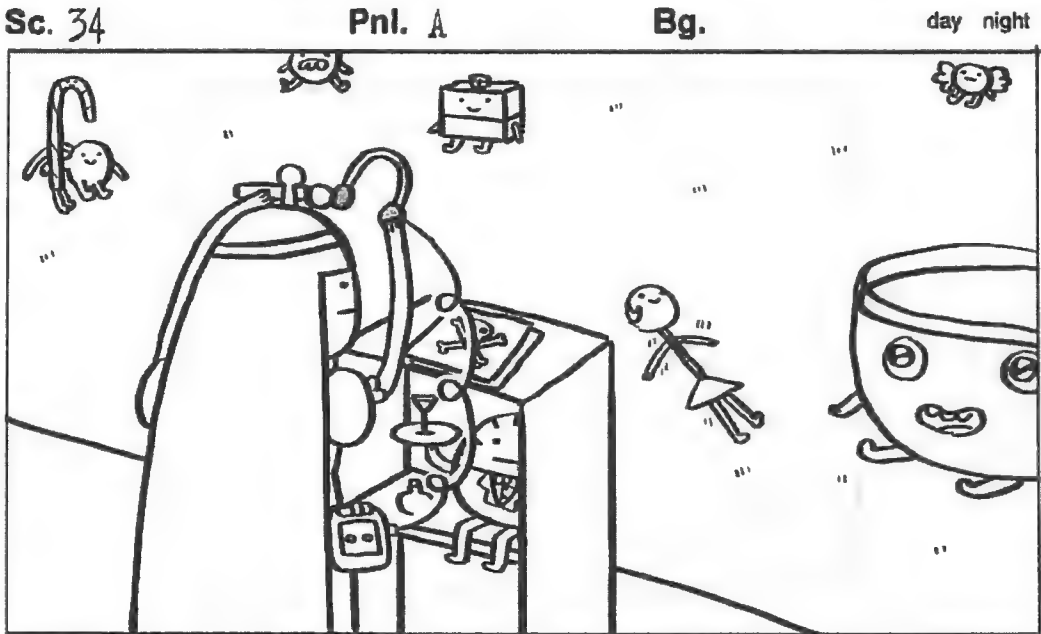
1042 246

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ADVENTURE TIME



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Dialog:	
SFX: * COOL MUSIC *	
Action:	
-PB holds headphones up to microphone. -"play" button (screen-left button) is pressed down on walkman.	-PB lets go of headphones and they clatter on ground. -music still coming out of headphone speakers
Timing:	MAR 09 2016

EPISODE # 1042-246

Production :

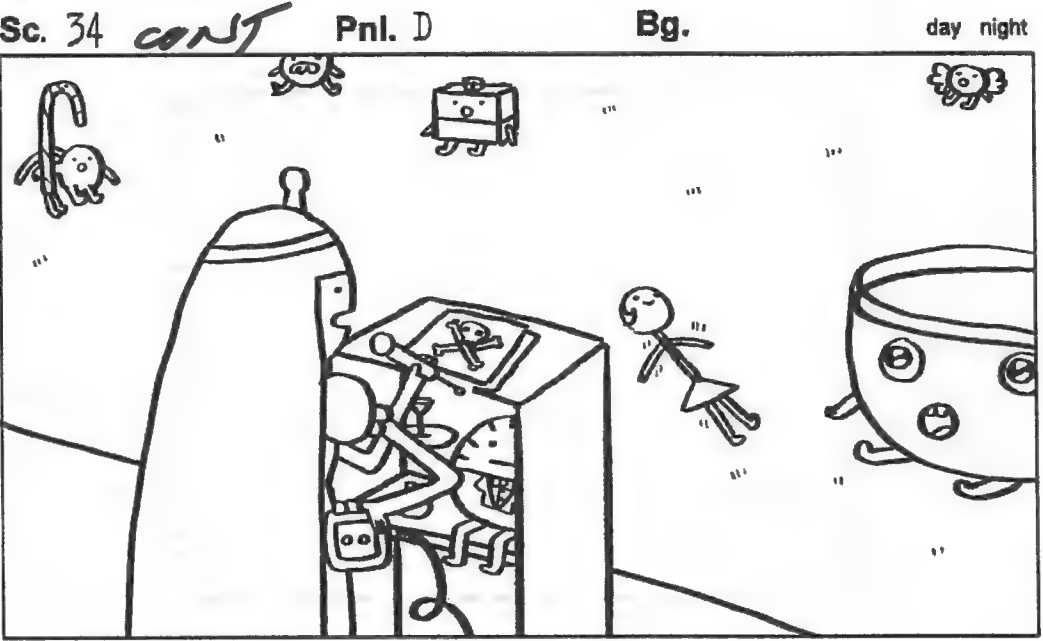
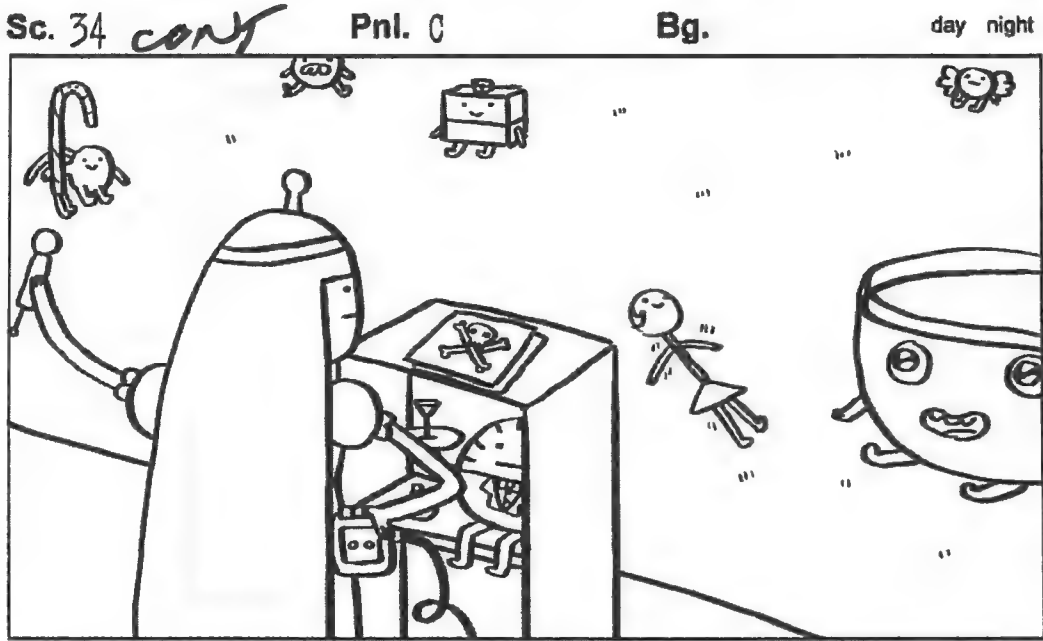
1042 246

1042 246

1042 246

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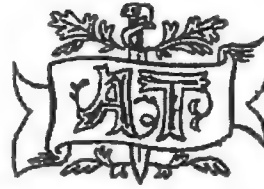
ADVENTURE TIME



Dialog:	
SFX: *CLICK*	PRINCESS BUBBLEGUM : SCIENCE RULES!! (stern deep loud voice)
Action:	
-PB presses "stop" button (screen-right button) on tape recorder and music stops.	-PB speaks into microphone.
Timing:	

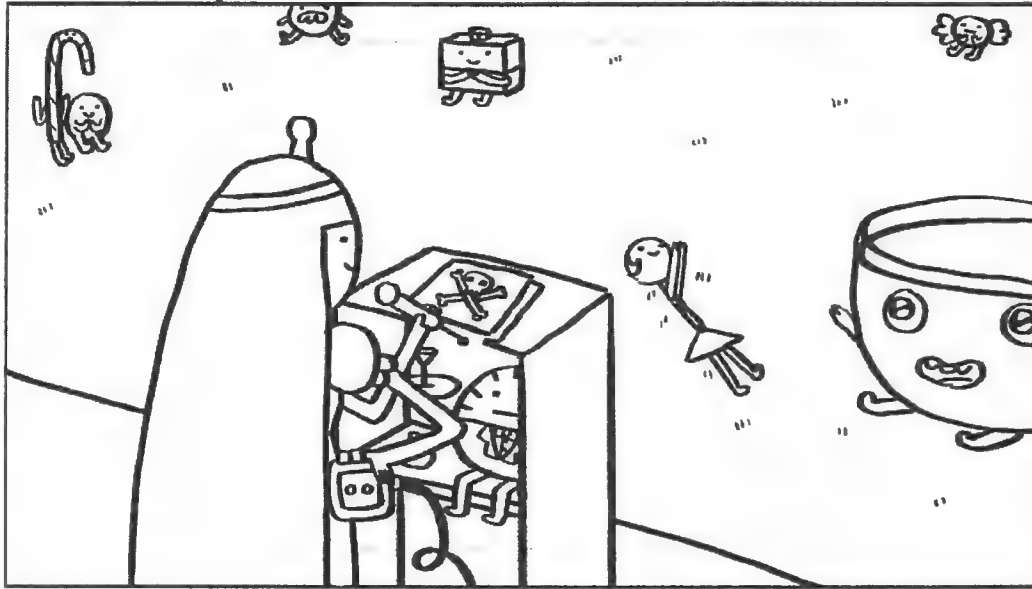
MAR 09 2016

ADVENTURE TIME

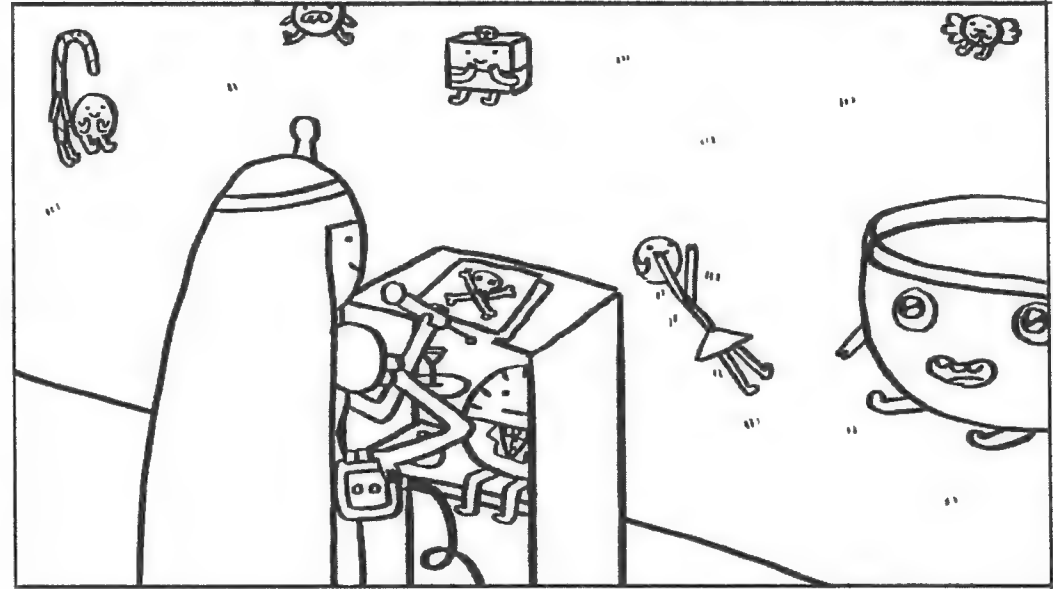


Page 60

Sc. 34 *cont* Pnl. E Bg. day night



Sc. 34 *cont* Pnl. F Bg. day night



<p>Dialog:</p> <p>SFX: * CLAPPING *</p> <p style="text-align: center;"> CYCLE CLAPPING </p>	
<p>Action:</p> <p>-mild applause</p>	<p>MAR 09 2016</p>
<p>Timing:</p>	

1042-246

EPISODE #

Production :

1042 246

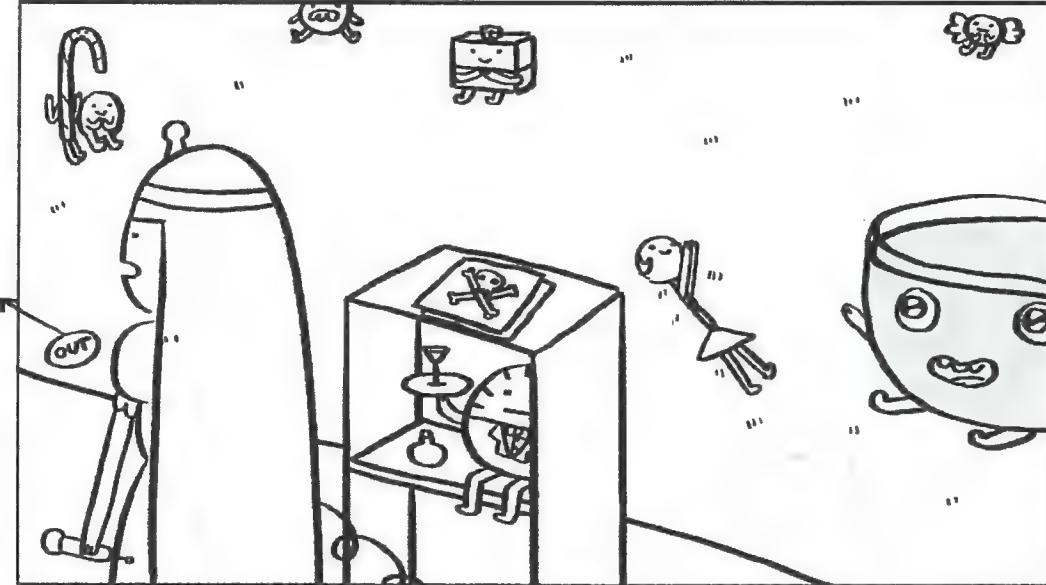
1042 246

ADVENTURE TIME

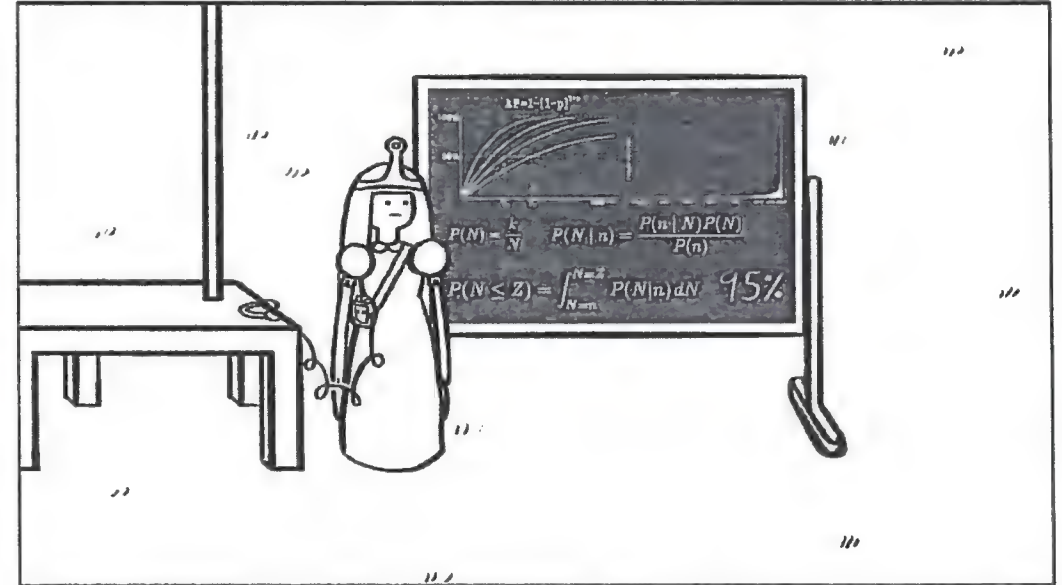


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Sc. 34 *cont* Pnl. G Bg. day night



Sc. 35 Pnl. A Bg. day night



Dialog:

PB: HERE'S SOME PROOF.

Action:

- PB walks off the stage
- (SFX) PB drags headphones on stage behind her.
- (SPX) PB hops onto the grass

MAR 09 2016

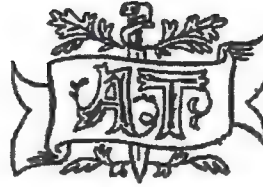
Timing:

EPISODE # 1042-246

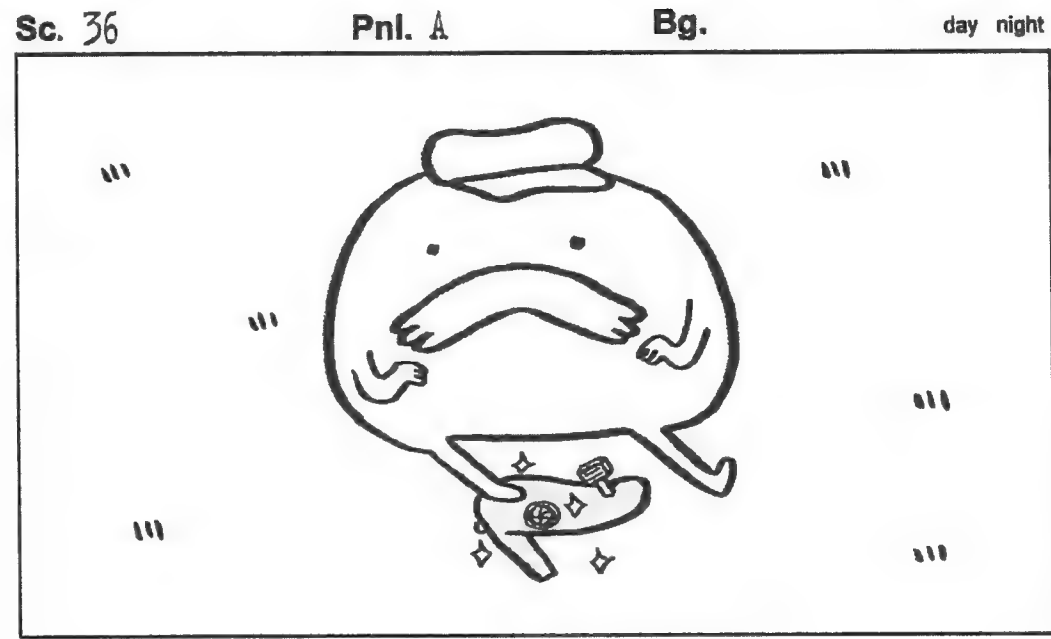
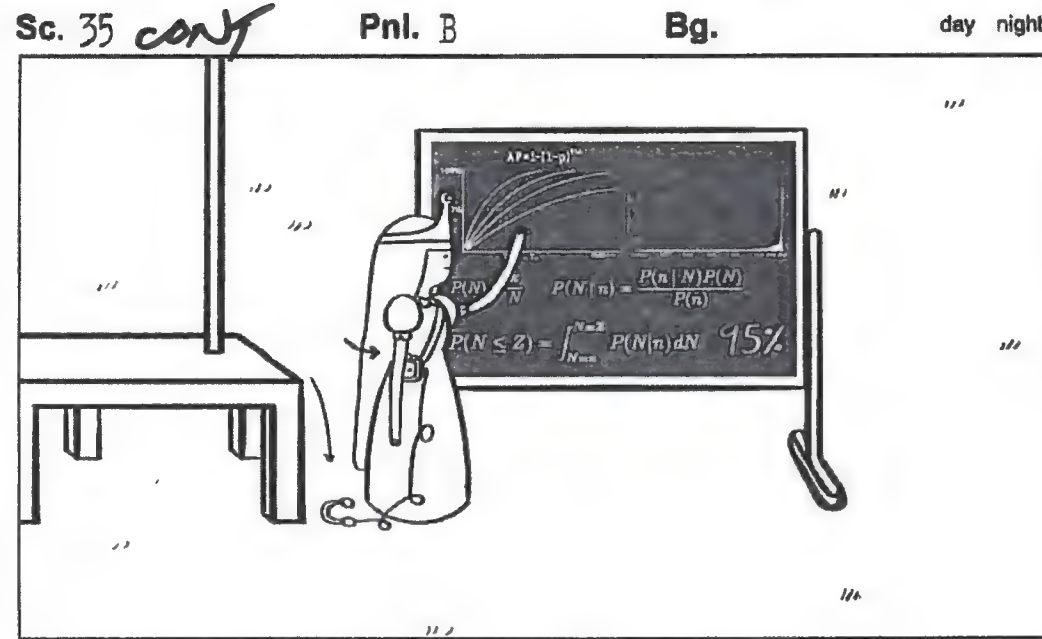
Production :

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ADVENTURE TIME



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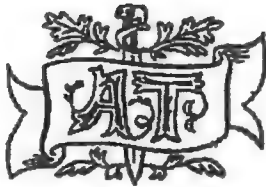
Dialog:	
<p>Action: -PB holds gestures towards chalkboard. -Headphones drag behind her falling onto the grass.</p> <p>-Starchy is wearing a sparkling ruby-red sequin high-heel shoe that has an obvious camera lense and flash.</p> <p>MAR 09 2016</p>	
Timing:	

1042-246 EPISODE #

Production :

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ADVENTURE TIME



Sc. 36 *cont* Pnl. B Bg. day night

Sc. 36 *cont* Pnl. C Bg. day night

Dialog:	
Action:	-Starchy slowly reaches for shoe - his eyes look screen-left. -Starchy slowly takes off shoe - his eyes look screen-right.
Timing:	MAR 09 2016

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ADVENTURE TIME



Sc. 36 *cont* Pnl. D Bg. day night

Sc. 36 *cont* Pnl. E Bg. day night

Dialog:

SFX: * CLICK - CLICK - CLICK *

↖ CYCLE PHOTO TAKING ↗

Action: MAR 09 2010

- Quickly, starches pulls the shoe up to his eye and presses the button on the side rapidly.
- The flash goes off with each photo. (Flash emanates from camera as a square and fills the screen white - fading on and off over 3 frames.)
- Camera lense goes in and out, iris on camera opens and closes.

Timing:

1042-246 EPISODE # Production :

ADVENTURE TIME



Sc. 37 Pnl. A Bg. day night

AP=1-[1-p]

$P(N) = \frac{k}{N}$

$P(n|N) = \frac{P(n|N)P(N)}{P(n)}$

Sc. 37 *cont* Pnl. B Bg. day night

AP=1-[1-p]

$P(N) = \frac{k}{N}$

$P(n|N) = \frac{P(n|N)P(N)}{P(n)}$

Dialog:	
	PB : E THROUGH NOSE]
Action:	-PB looks wistful AS SHE STARES AT BLACKBOARD.
	-PB looks determined and lowers her arm.
	MAR 09 2016
Timing:	

042-246

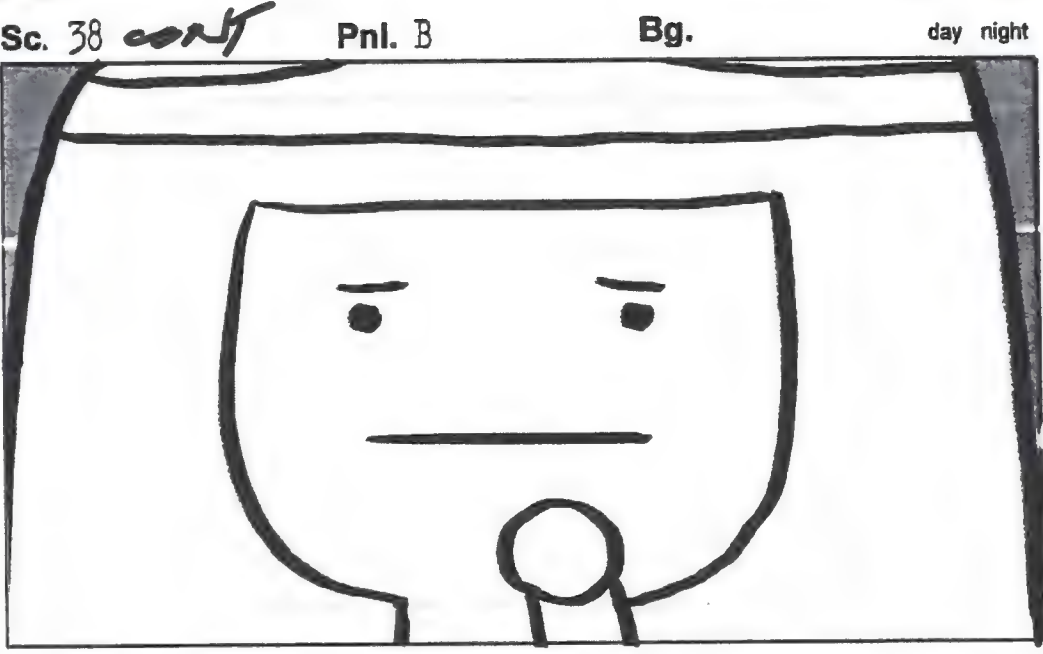
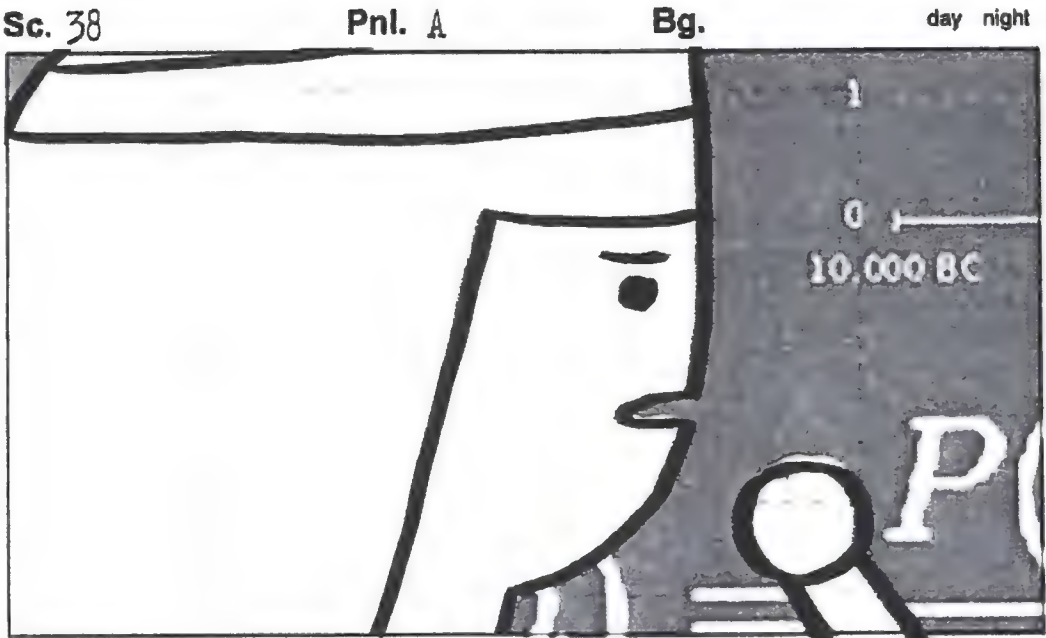
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ADVENTURE TIME



Dialog:	
<u>PB</u> : i'm doing the right thing.. (under breath but into microphone)	<u>SFX</u> : *mic/speaker feedback*
Action:	-PB turns to look at candy crowd
Timing:	MAR 09 2016

EPISODE # 1042-246

Production :

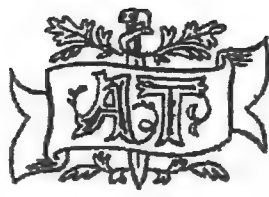
1042 246

1042 246

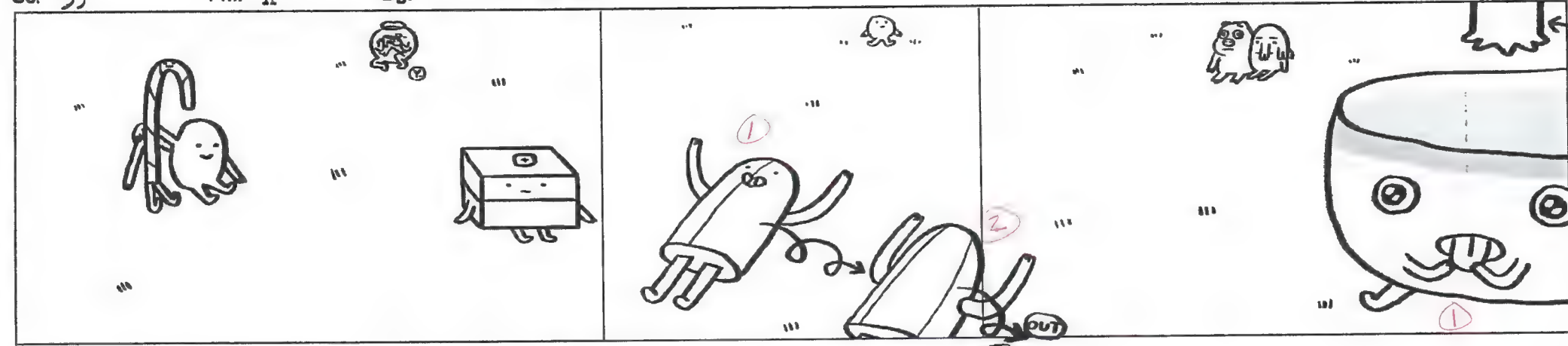
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ADVENTURE TIME



Sc. 39 Pnl. A Bg. day night



(A) —————> (B) PAN START Stop

Dialog:	BANANA : *waggles tongue in mouth noise*		MAR 09 2016
Action:	-Starchy taking more photos (Y and Z) -camera flashing	-banana guard rolls OUT	-punchbowl pulls on tongue.
Timing:			

Production :

1042 246



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A black and white cartoon illustration. In the foreground, a large, white bowl of ramen is shown from a slightly low angle. The bowl has a thick, dark rim. Inside the bowl, there are several strands of ramen noodles. The bowl has a face: two large, round eyes with thick black outlines and small pupils, and a wide, open mouth with a thick, striped tongue sticking out. A small, dark, mustache-like shape is drawn above the mouth. In the background, two small, round, ghost-like figures are looking on. One is on the left, looking towards the bowl, and the other is on the right, looking away. They have simple, round bodies and small, pointed ears. The background is plain white.

Mr. Pig: FREE! FIREWORKS!

-Punchbowl puts tongue back in.

MAR 09 2016

1042-246

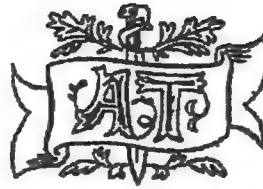
EPISODE #

Production :

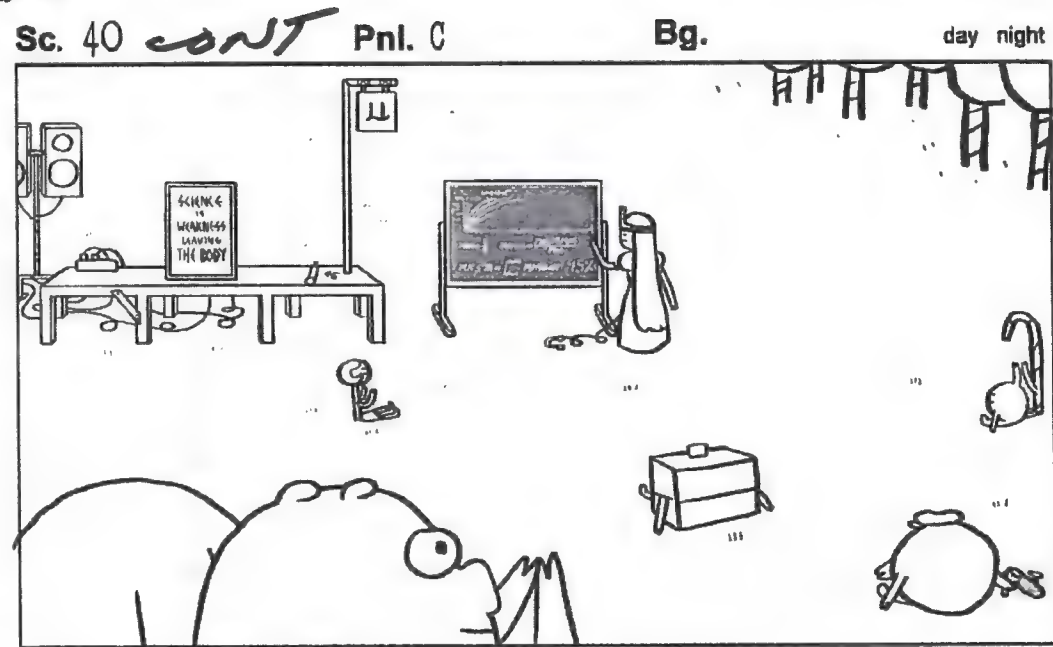
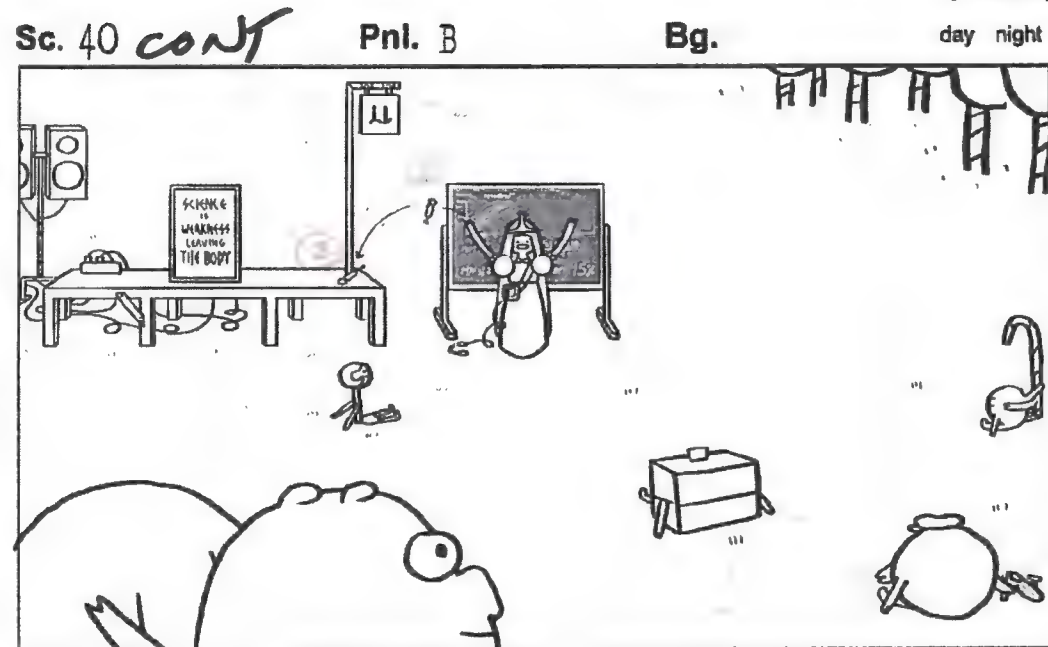
1042 246

1042 246

ADVENTURE TIME



Page 69



Dialog:

PB: RIGHT!! HERE WE GO!

Action:

-PB throws microphone, mike hits stage and rolls.

-Clapping from some of the crowd.

- PB TURNS TOWARDS CHALKBOARD.

MAR 09 2016

Timing:

1042-246

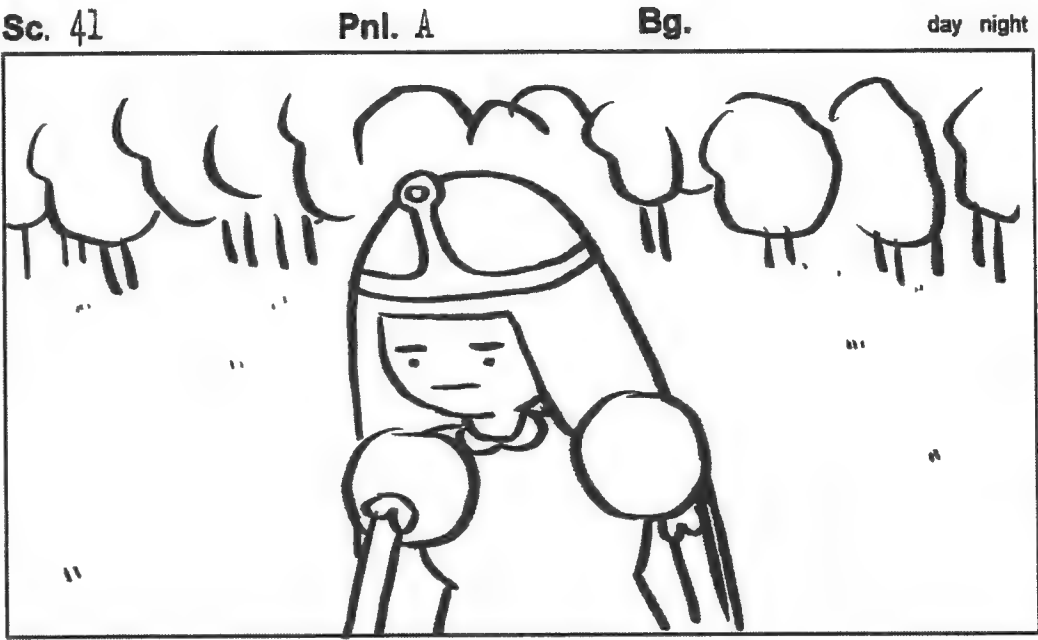
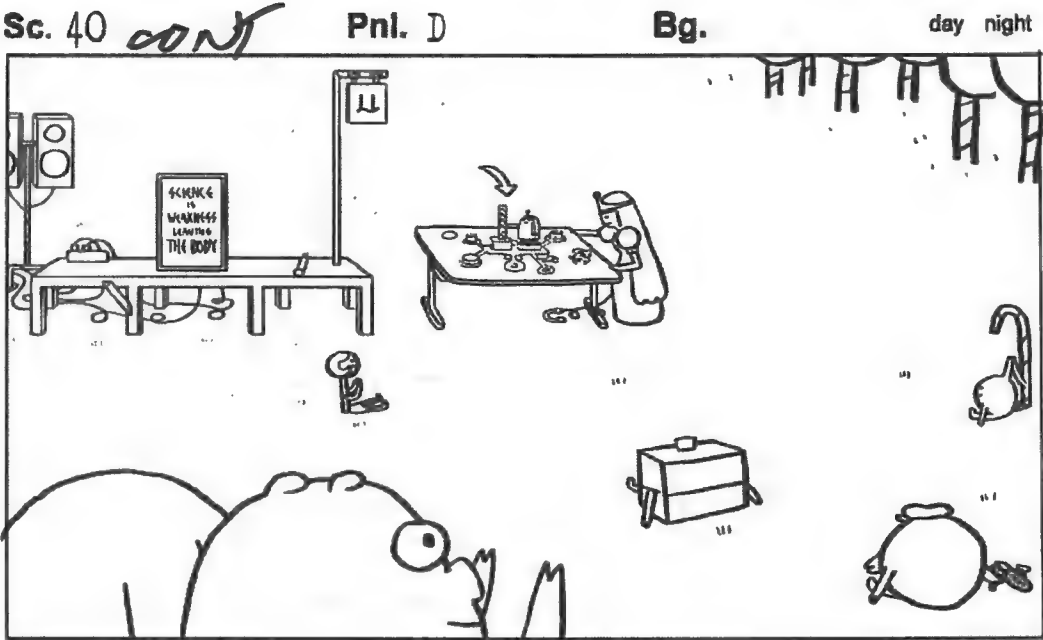
EPISODE #

1042 246

Production :

1042 246

ADVENTURE TIME



Dialog:	
Action: -PB folds down chalkboard, revealing a miniature space-shuttle launching station. -Princess Bubblegum's probe-controller is on the table.	
Timing:	
MAR 09 2016	

EPISODE # 1042-246

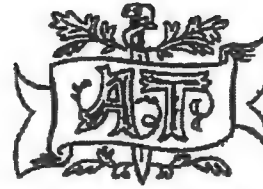
Production :

1042 246

1042 246

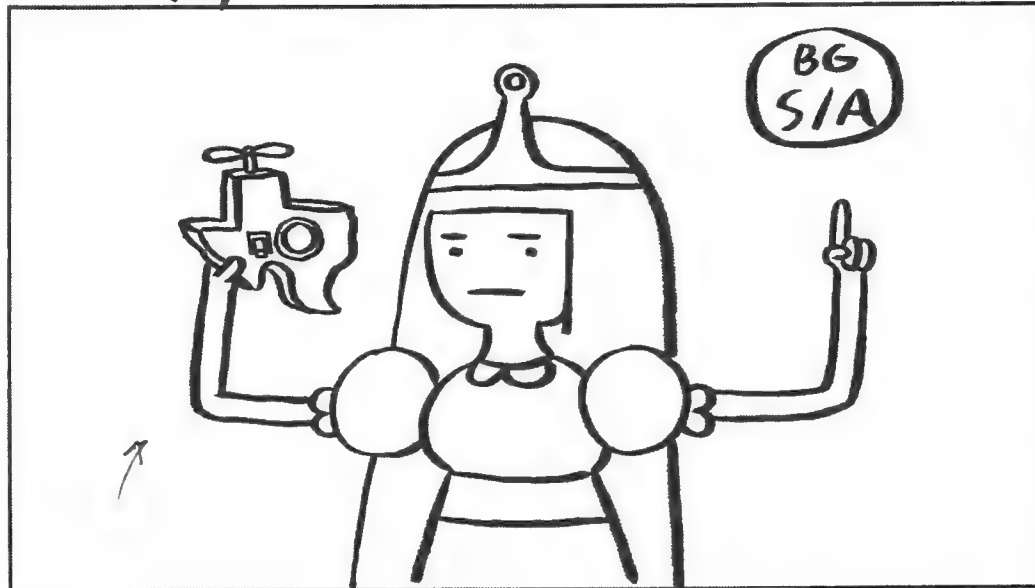
1042 246

ADVENTURE TIME

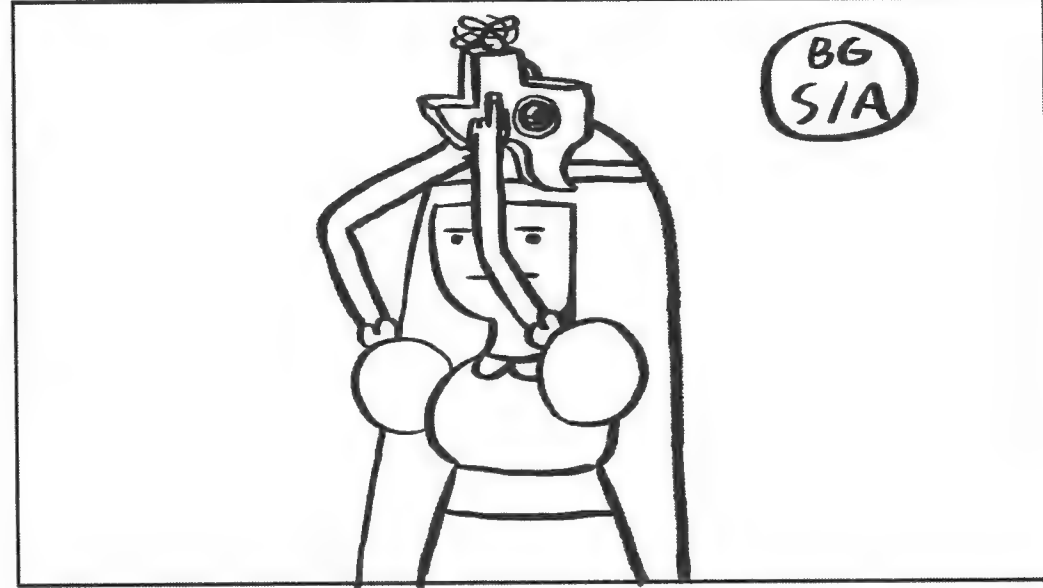


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Sc. 41 *cont* Pnl. B Bg. day night



Sc. 41 *cont* Pnl. C Bg. day night



Dialog:

Action:

-PB picks up probe-controller.

-PROBE-CONTROLLER IS SHAPED LIKE TEXAS

-PB flips switch upwards on probe-controller which causes light to turn on and propeller to spin.

MAR 09 2016

Timing:

1042-246

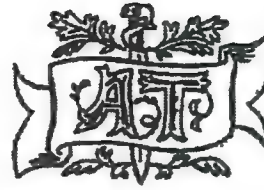
EPISODE #

Production :

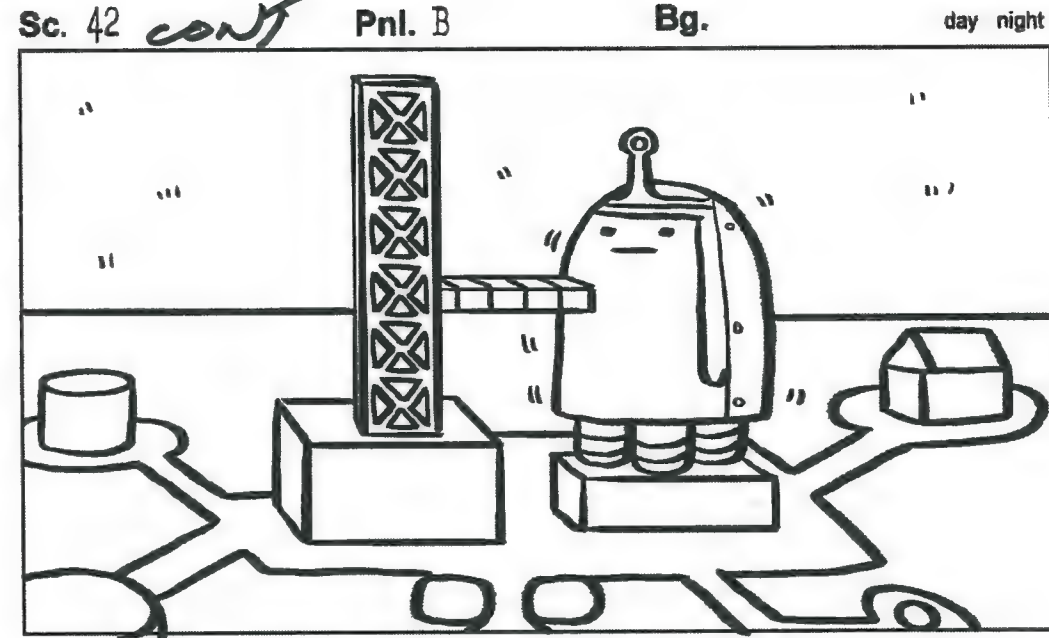
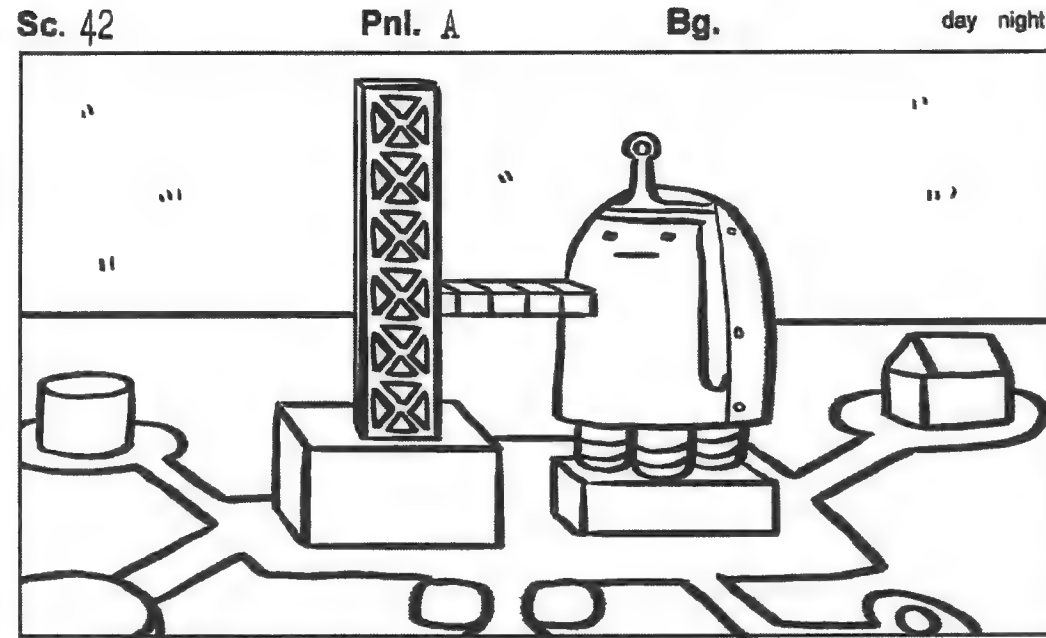
1042 246

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ADVENTURE TIME



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Dialog:	
Action:	- CU OF LAUNCHING STATION ON TABLE. -Probe vibrates.
Timing:	MAR 09 2016

1042-246 EPISODE #

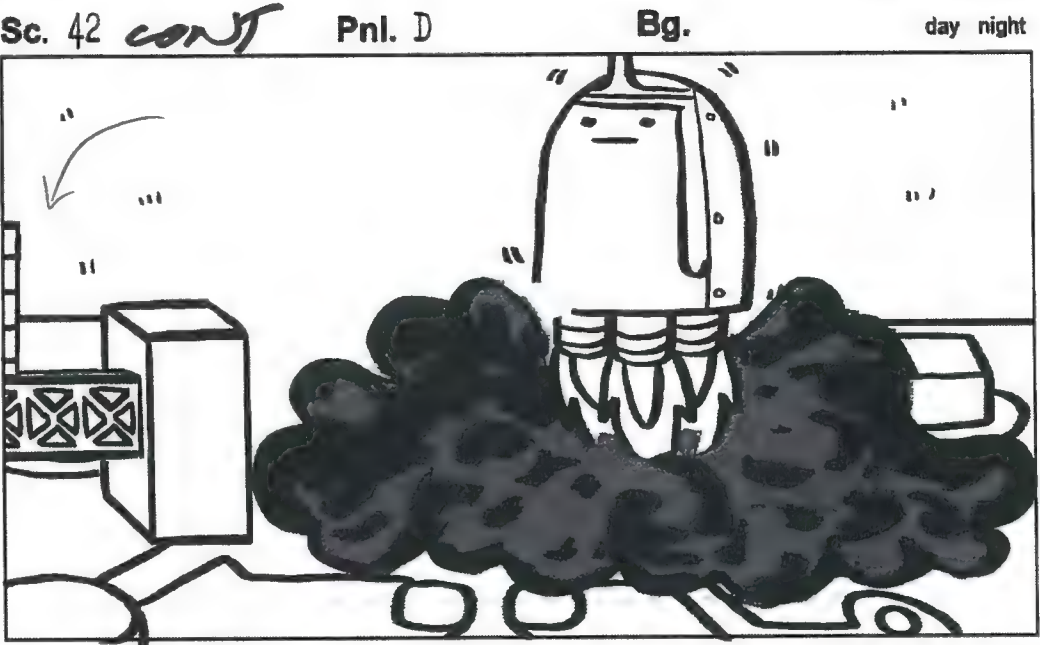
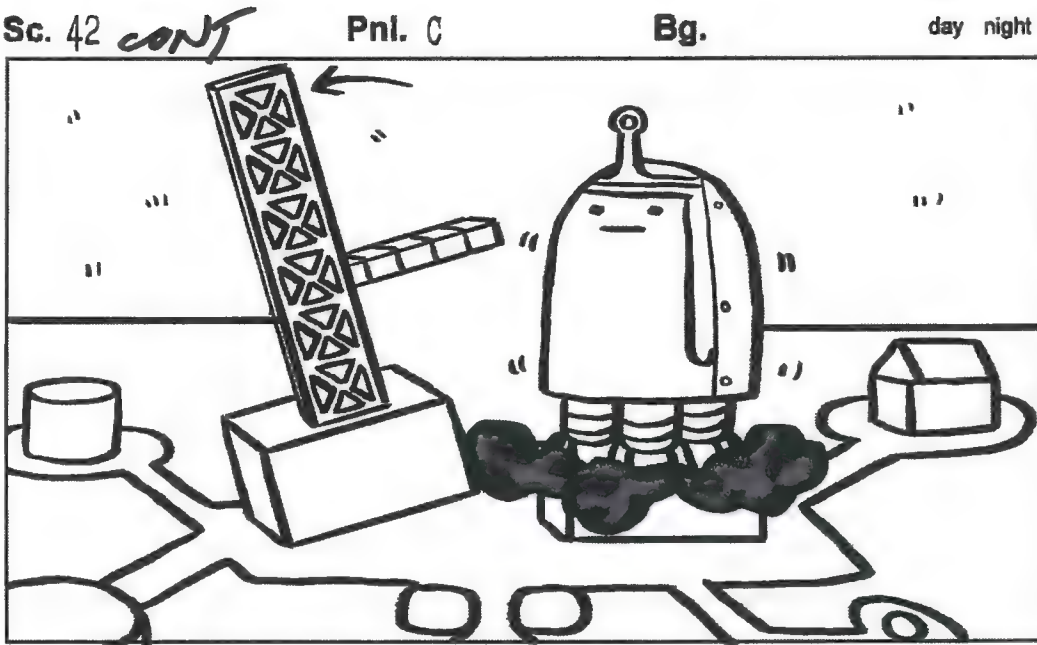
Production :

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ADVENTURE TIME



Dialog:	
SFX: * SHYUUUUU *	
Action:	-Probe vibrates.
-Rockets fire under probe cause probe to slowly rise. -Smoke billows out from jets. -Support structure falls over.	
Timing:	

MAR 09 2016

1042-246

#EPISODE

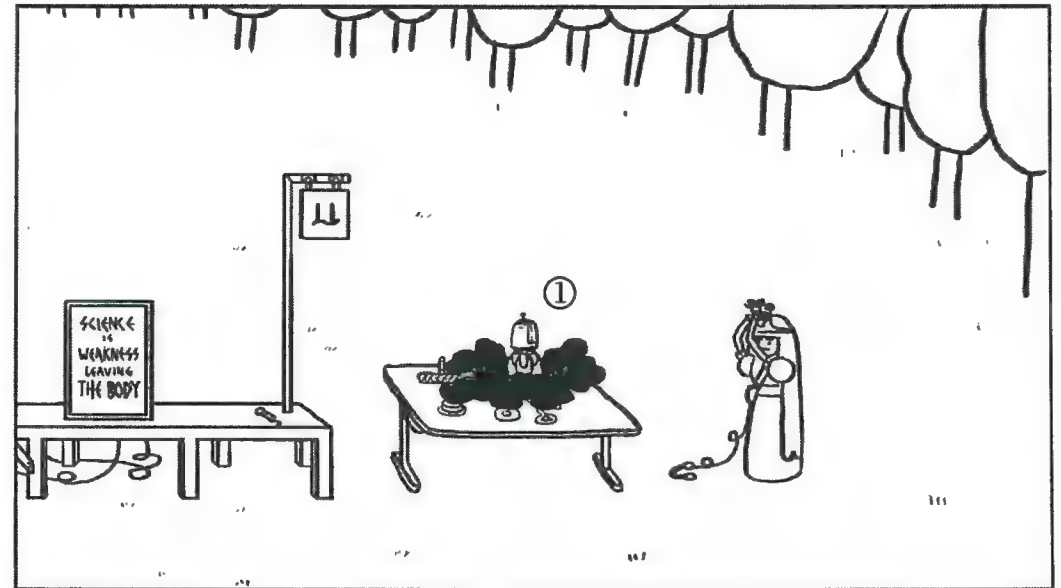
Production :

ADVENTURE TIME



Page 74
74A NEXT

Sc. 43 Pnl. A Bg. day night



Dialog:	
Action:	
Timing:	



MAR 09 2016

1042-246

EPISODE #

Production :

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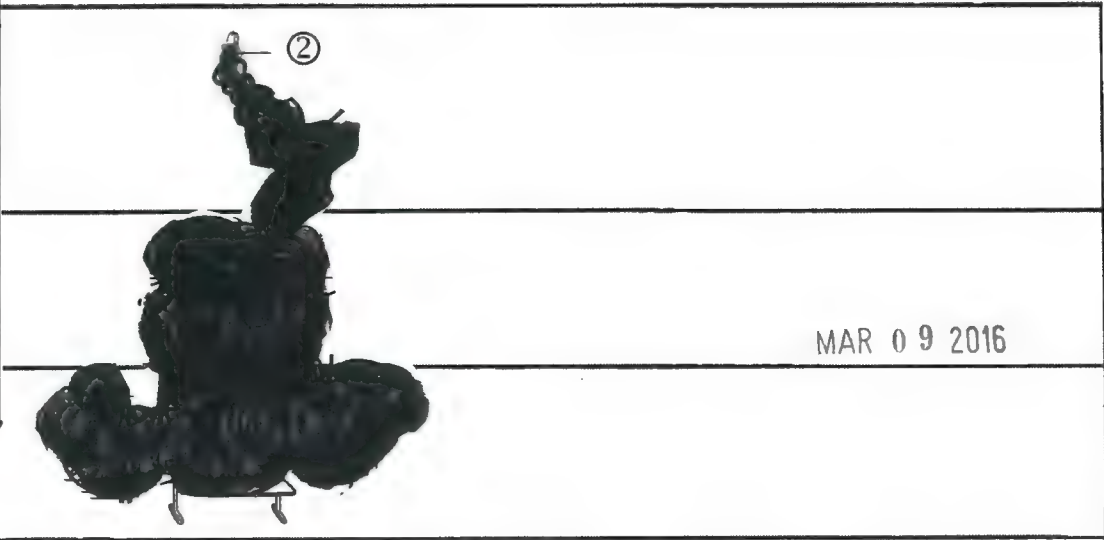
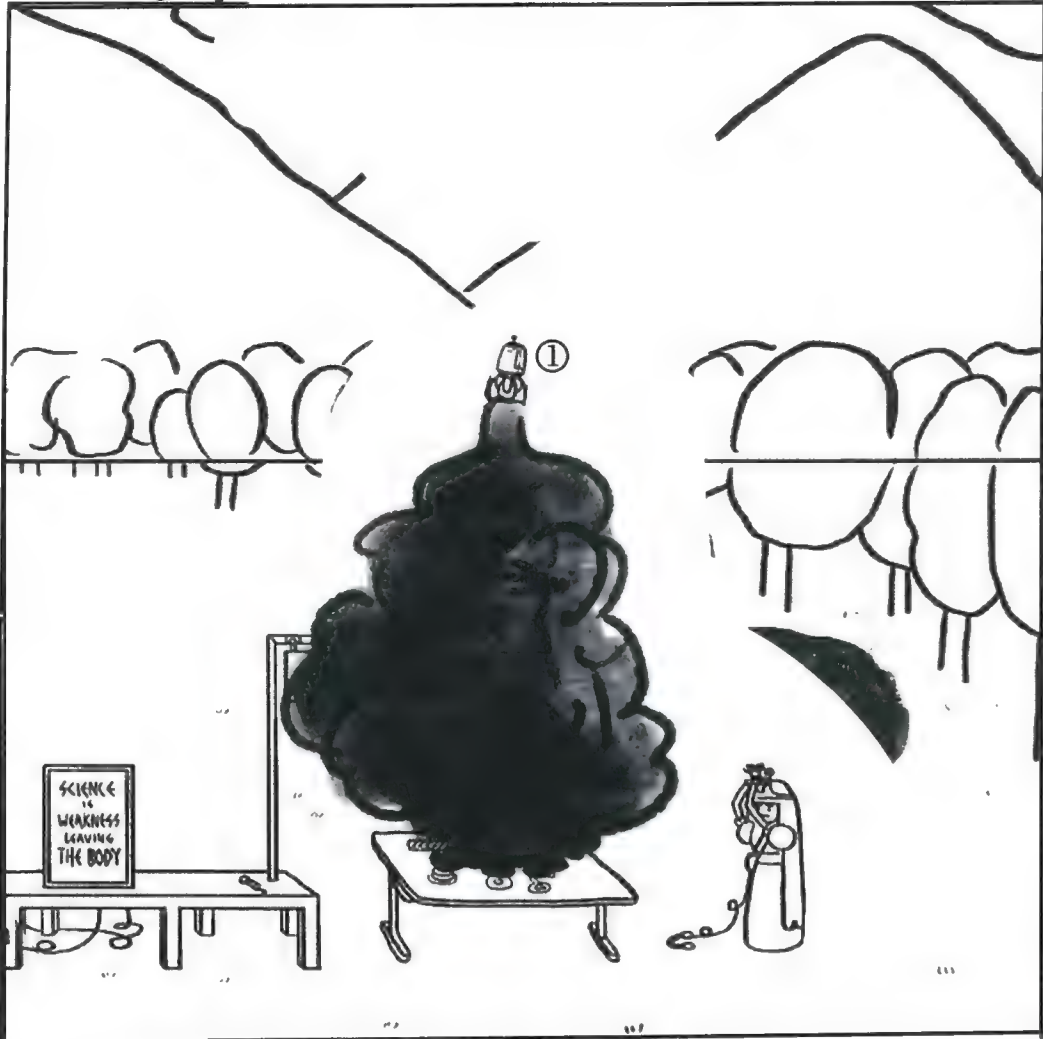
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ADVENTURE TIME



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Sc. 43 *CONT* Pnl. B Bg. day night



1042-246 EPISODE #

Production :

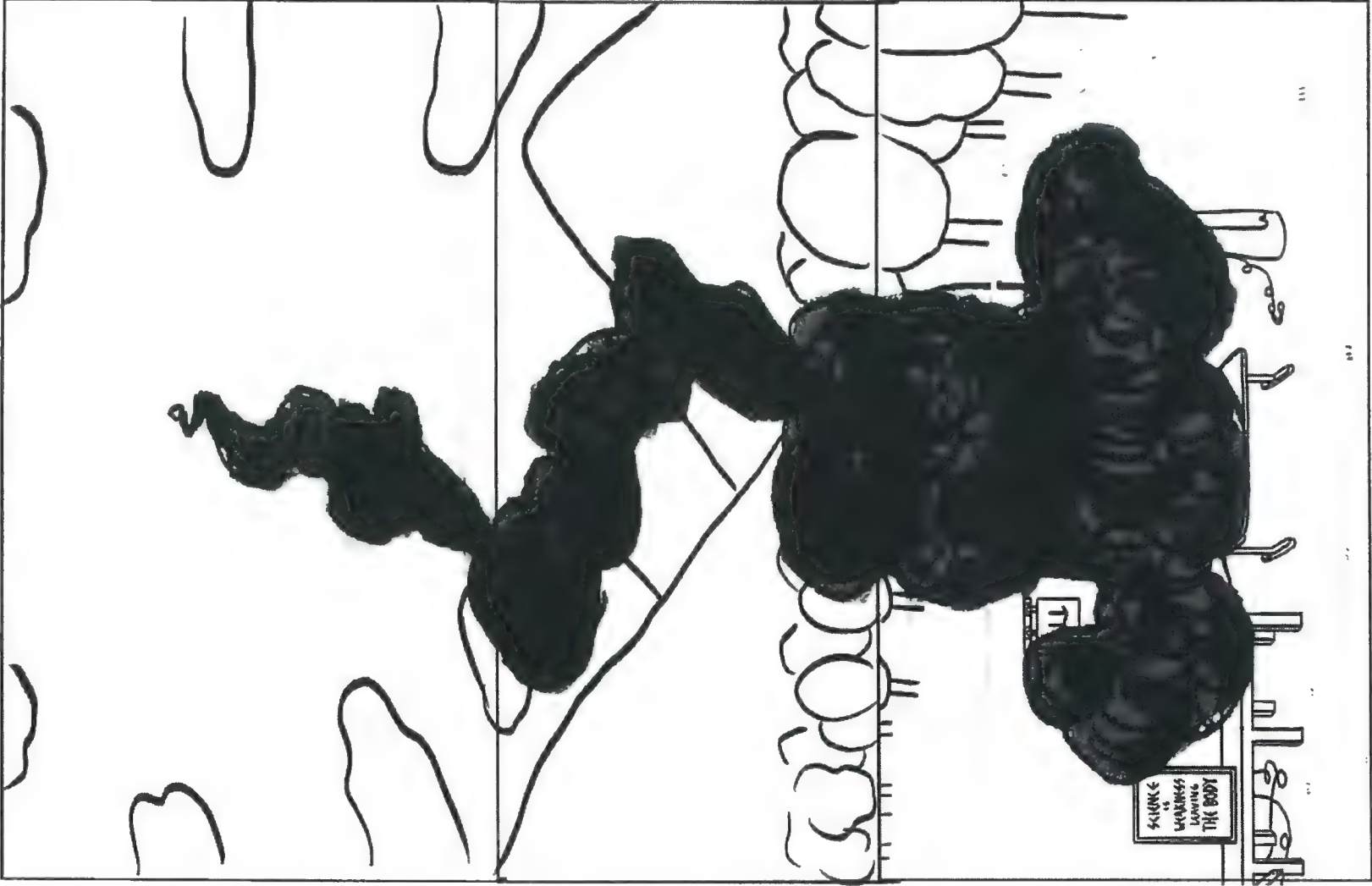
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Sc. 43 *new* Pnl. C Bg. day night

STOP



START

Action: -Camera tracks probe as it quickly rockets off into the sky.
-Smoke billows.
SFX: *FSHOOOOO!*

Timing:
MAR 09 2016

Production : EPISODE # 9472-2401

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ADVENTURE TIME



Sc. 44 Pnl. A Bg. day night

Sc. 44 *CONT* Pnl. B Bg. day night

Dialog:	Mr. Pig: woh..	Mr. Pig: woh hohoho!!
Action:	-Mr. Pig sits up and claps enthusiastically.	
Timing:	MAR 09 2016	

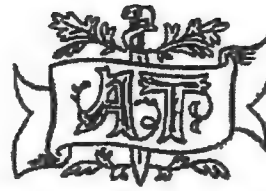
1042-246 EPISODE #

Production :

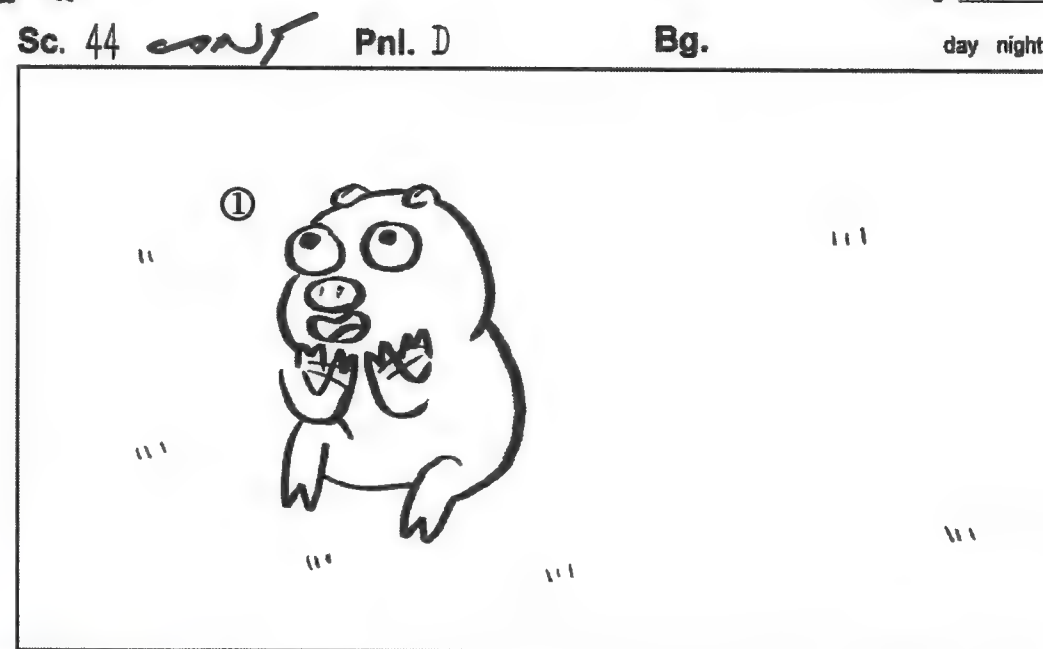
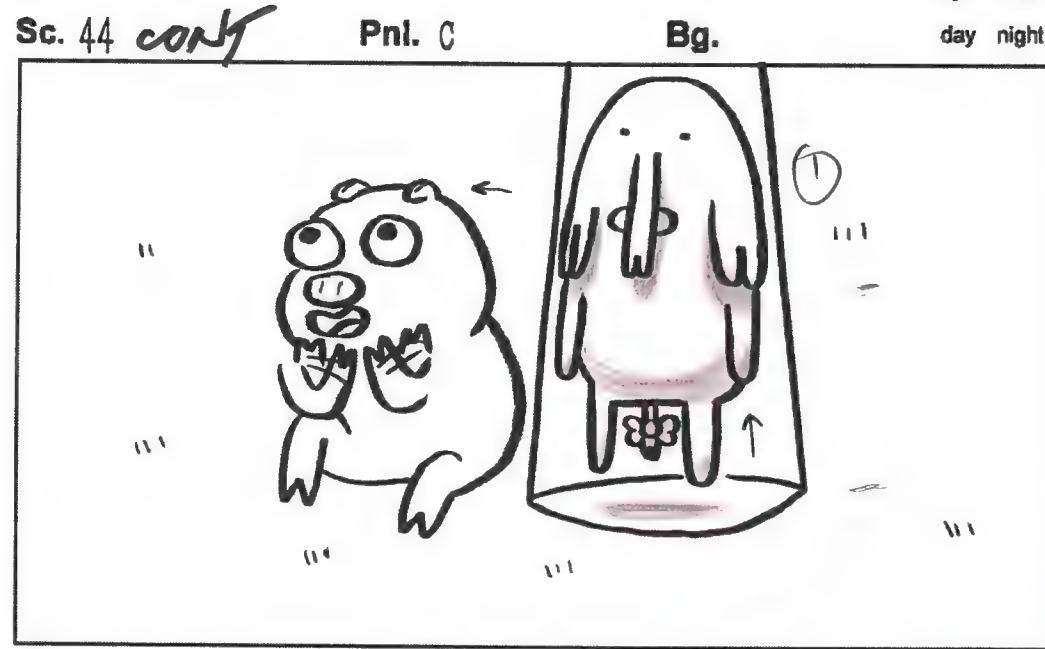
1042 246

1042 246

ADVENTURE TIME



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<p>Dialog:</p> <p>Mr. Pig: Wow wow woh Ho Ho Ho! SFX: * THOOP *</p>			<p>MAR 09 2016</p>	
<p>Action:</p> <p>-Beam of light appears of TT and she immediately is Sucked up off screen. -Mr. Pig continues clapping enthusiastically.</p>				<p>Mr. Pig slows down clapping then stops. ②</p>
<p>Timing:</p>				

1042-246 EPISODE #

Production :

ADVENTURE TIME



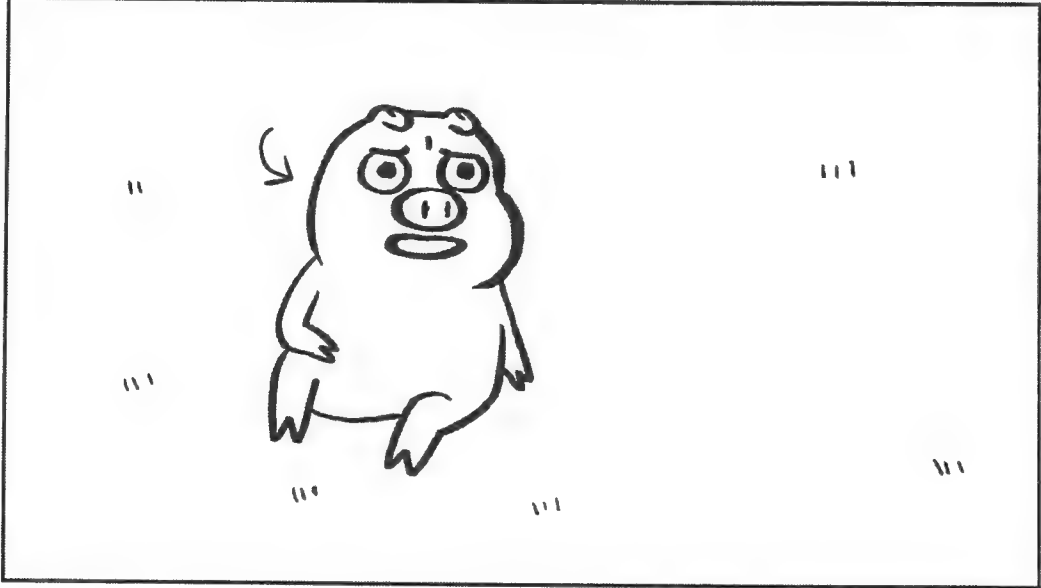
Page 78

Sc. 44 *ONT*

Pnl. E

Bg.

day night

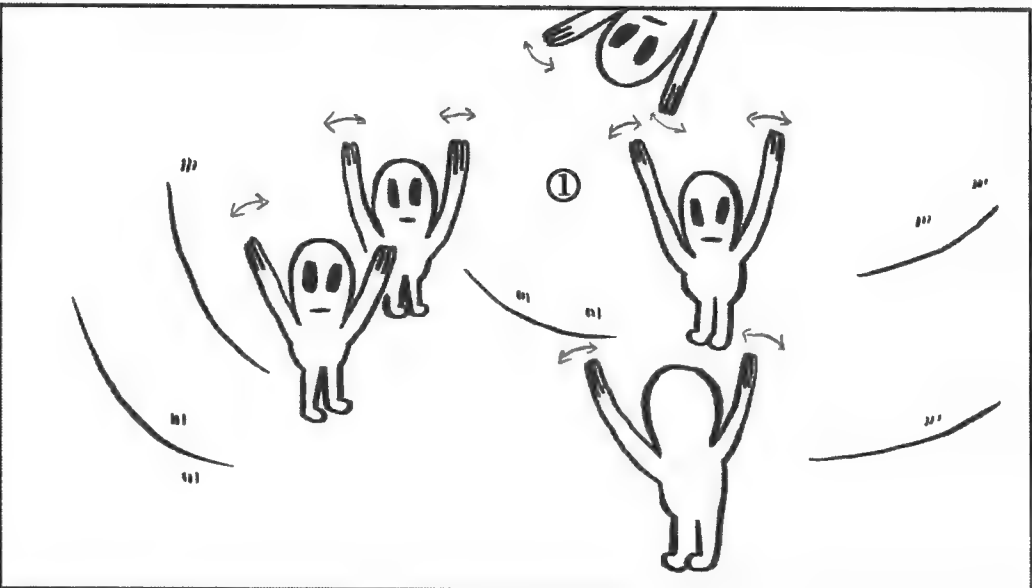


Sc. 45

Pnl. A

Bg.

day night



Dialog:

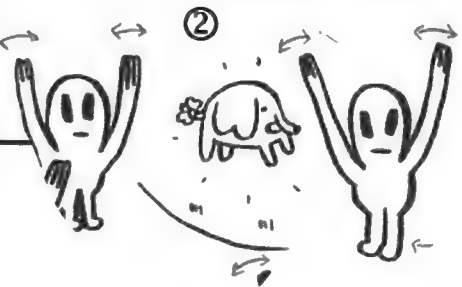
Mr. Pig: Where's my wife?

Action:

-Mr. Pig turns and says "Where's my wife?"

Timing:

-ALIENS WAVING ARMS



EPISODE # 1042-246

Production :

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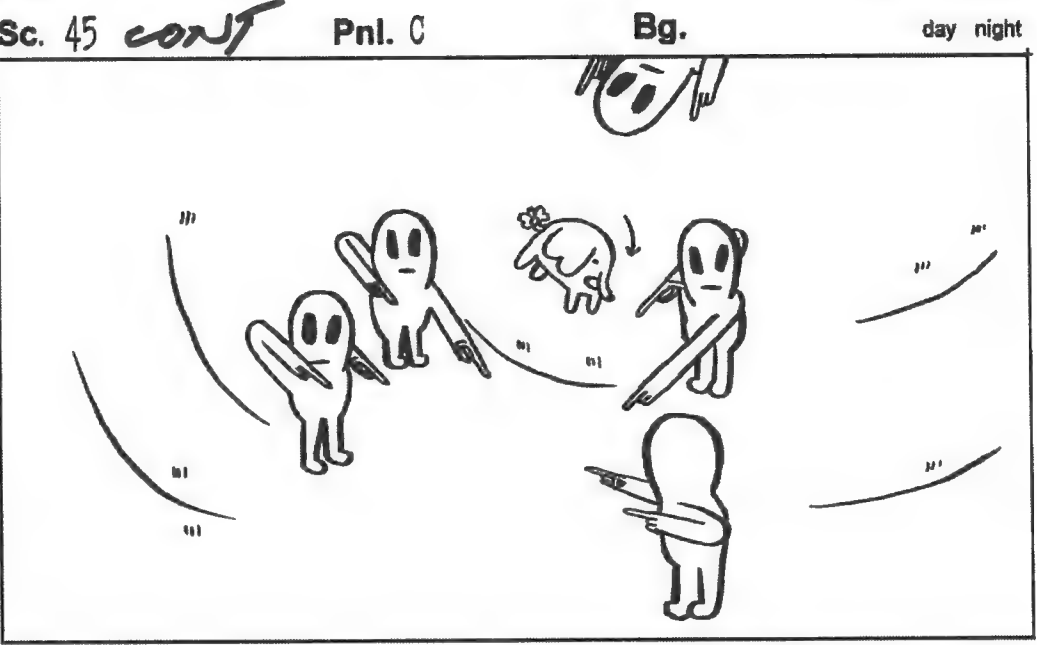
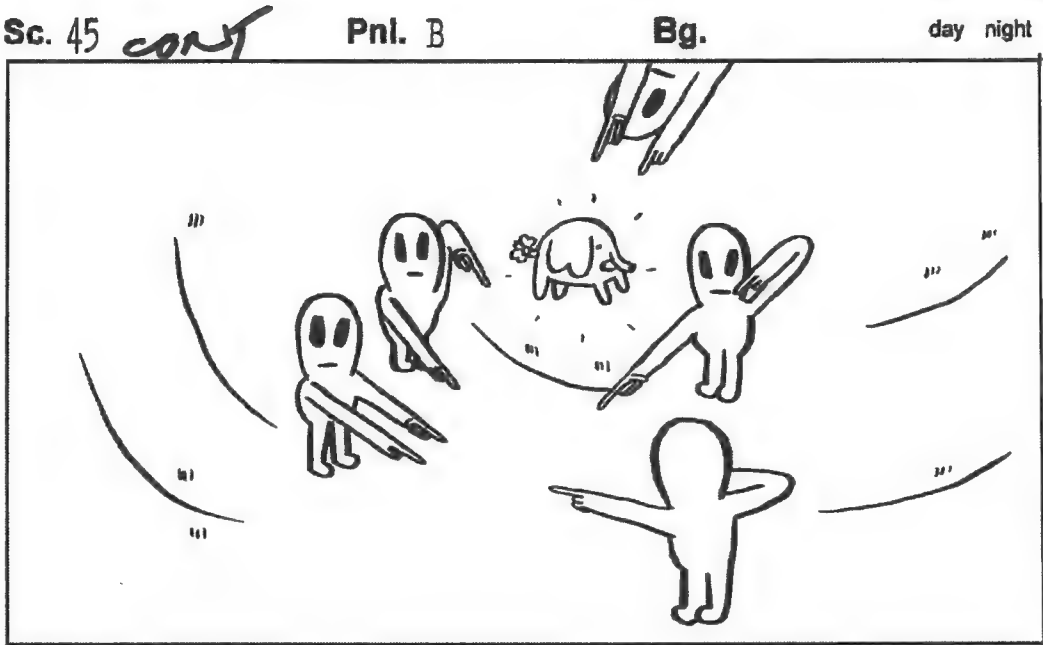
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ADVENTURE TIME



Dialog:	
Action:	<div>-Tree Trunks appears and Aliens point enthusiastically at center of floor. -Cycle poses of aliens pointing at center of floor.</div> <div>-Tree Trunks spins slowly, weightlessly.</div> <div>MAR 09 2016</div>
Timing:	

EPISODE# 1042-246

Production :

ADVENTURE TIME



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Sc. 46

Pnl. A

Bg.

day night



Sc. 46

cont

Pnl. B

Bg.

day night



Dialog:

TT: WHAAA AAATTSSS— THAAAAT

Action:

-TT spins slowly, weightlessly.

MAR 09 2016

Timing:

EPISODE # 1042-246

Production :

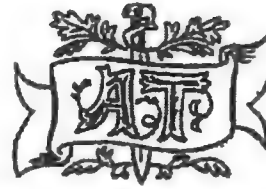
1042 246

1042 246

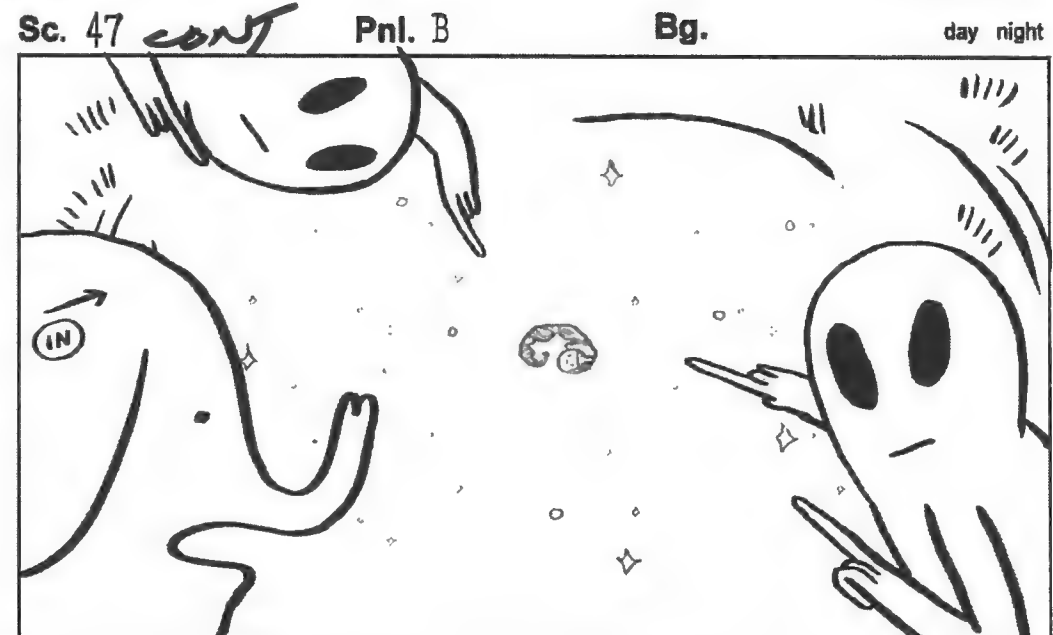
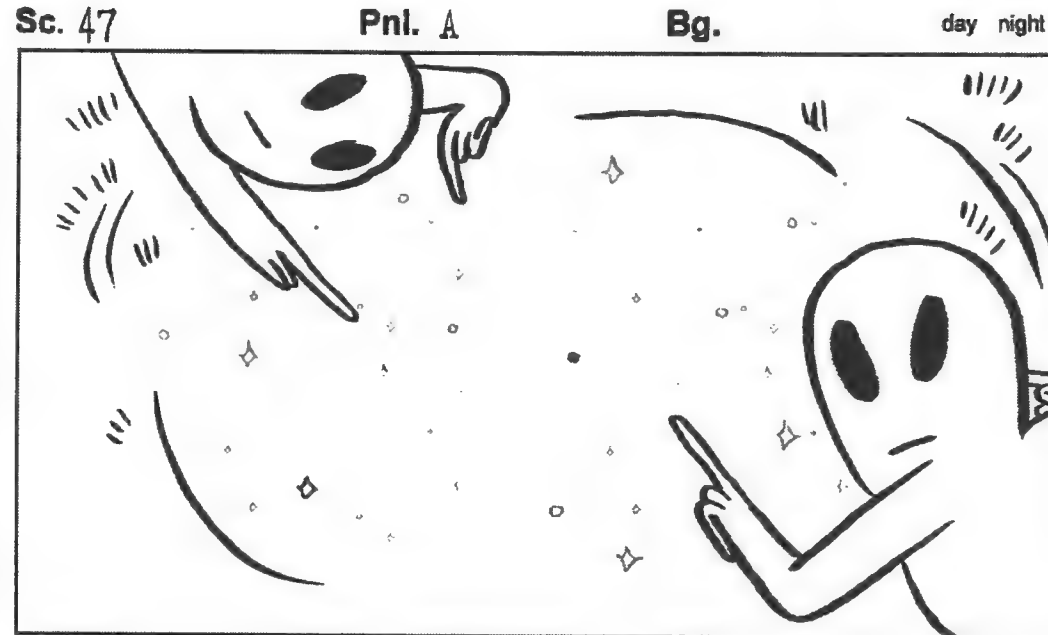
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ADVENTURE TIME



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Dialog:	
Action:	<p>- FLOOR DISSOLVES TO REVEAL DX VIEW OF SPACE.</p> <p>- Cycle aliens enthusiastically pointing at probe.</p> <p>- Probe spirals up towards camera.</p> <p>- TT FLOATS QN/S.</p>
Timing:	MAR 09 2016

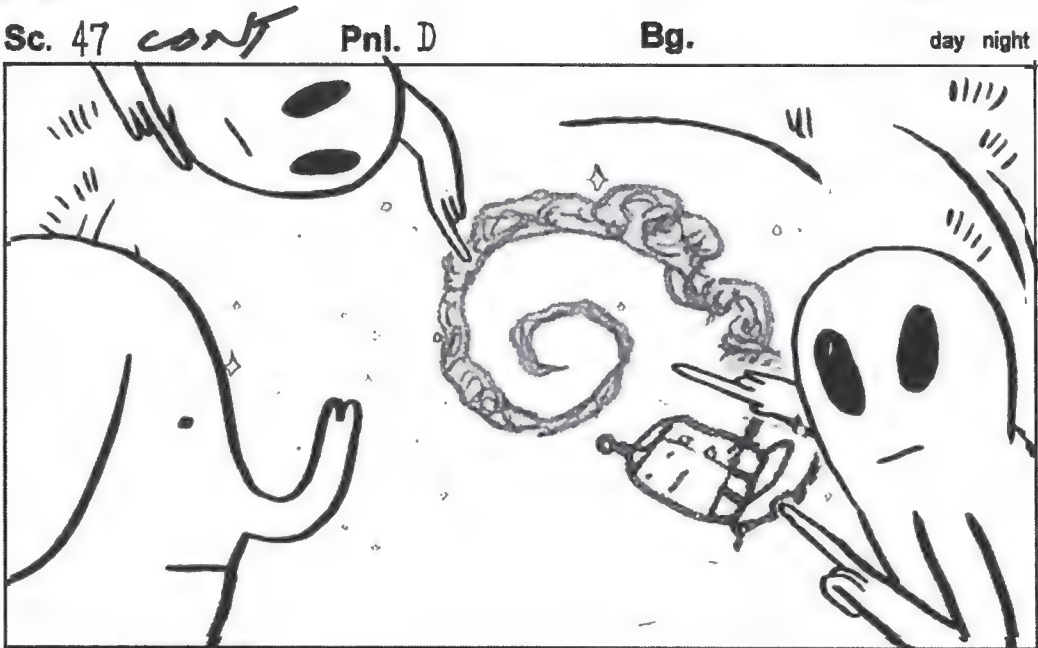
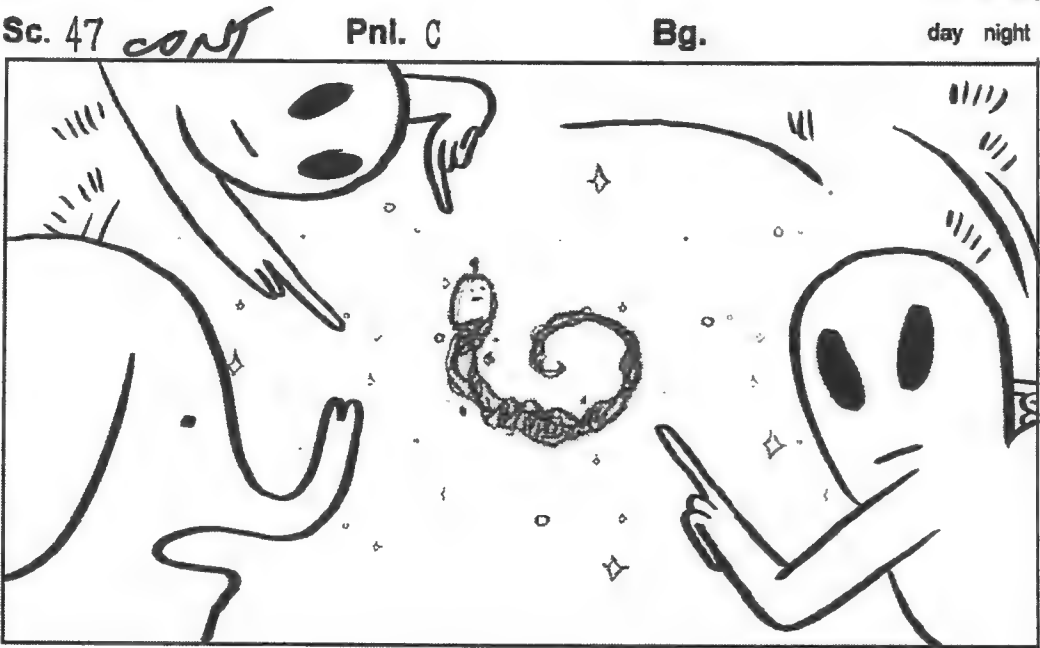
1042-246

EPISODE #

Production :

1042 246

ADVENTURE TIME



Dialog:	
Action: -Cycle aliens enthusiastically pointing at probe. -Probe spirals up towards camera.	
Timing:	

MAR 09 2016

EPISODE # 1042-246

Production :

1042 246

1042 246

1042 246

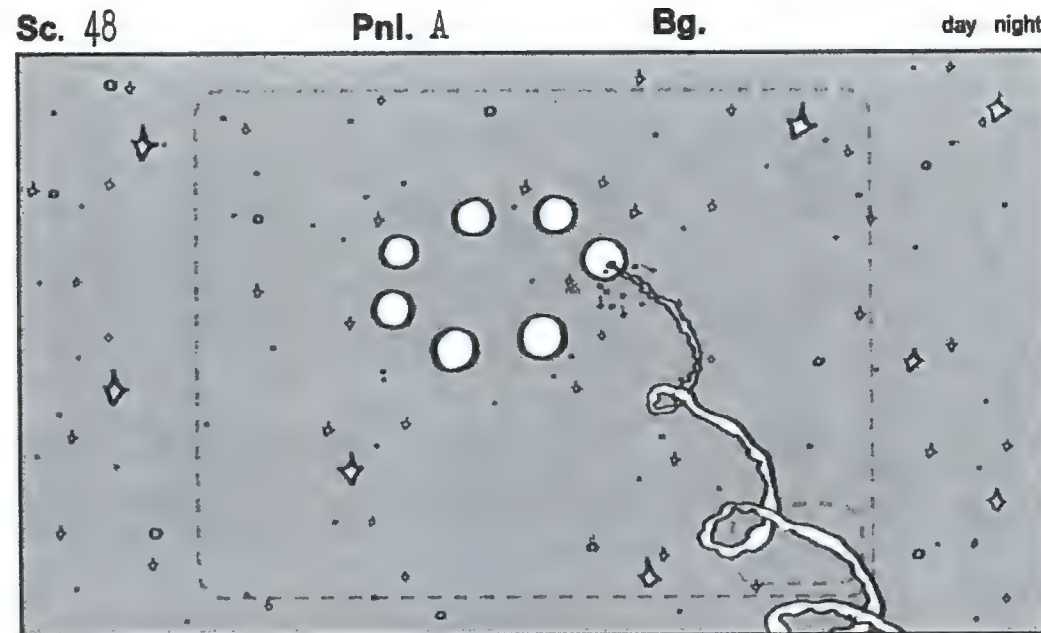
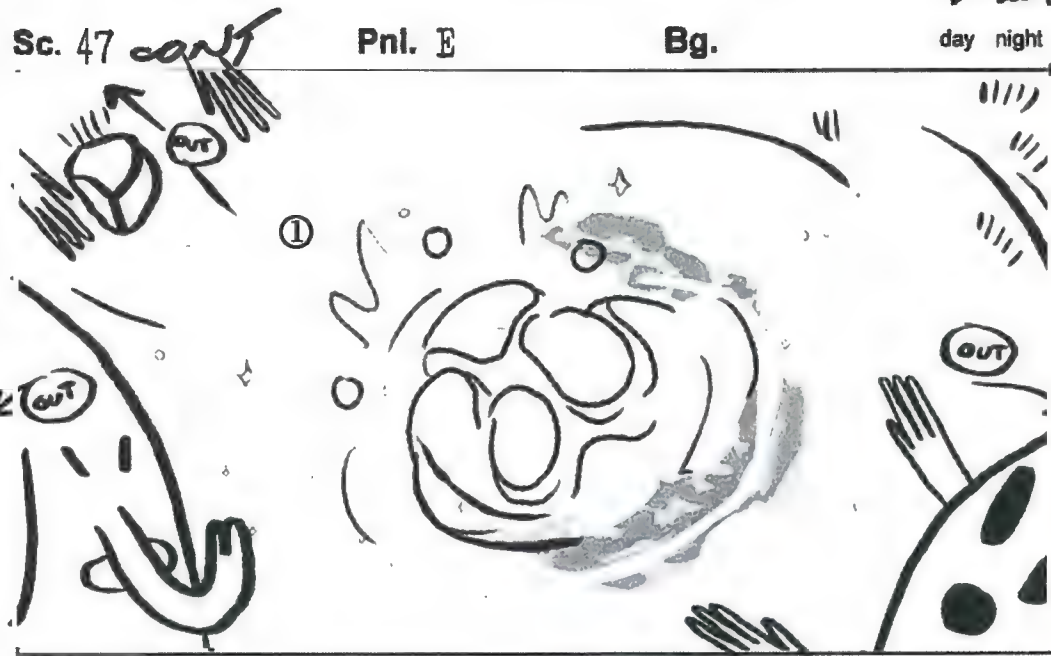
1042 246

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ADVENTURE TIME



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Dialog:

SFX: BOOONNN—

(like a tripled-up tibetan bowl strike and ring out)

SFX:

—NNNNNGGGG!!

(ring more muted on wide shot)

Action:

- Probe smashes up through and gets stuck in the semi-transparent floor.
- Floor debris goes OUT
- TT and Aliens fly OUT
- Camera shake on impact.

- probe impact pushes back UFO
(UFO is made of seven light balls locked together across space)
- smoke trail from probe has some subtle line traceback animation to give it movement.. maybe playing on like.. 4's?)
- UFO debris moves out from probe impact.

Timing:

②



③



MAR 09 2016

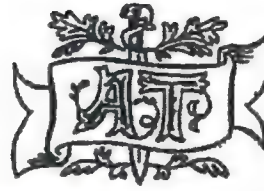
1042-246 EPISODE #

Production :

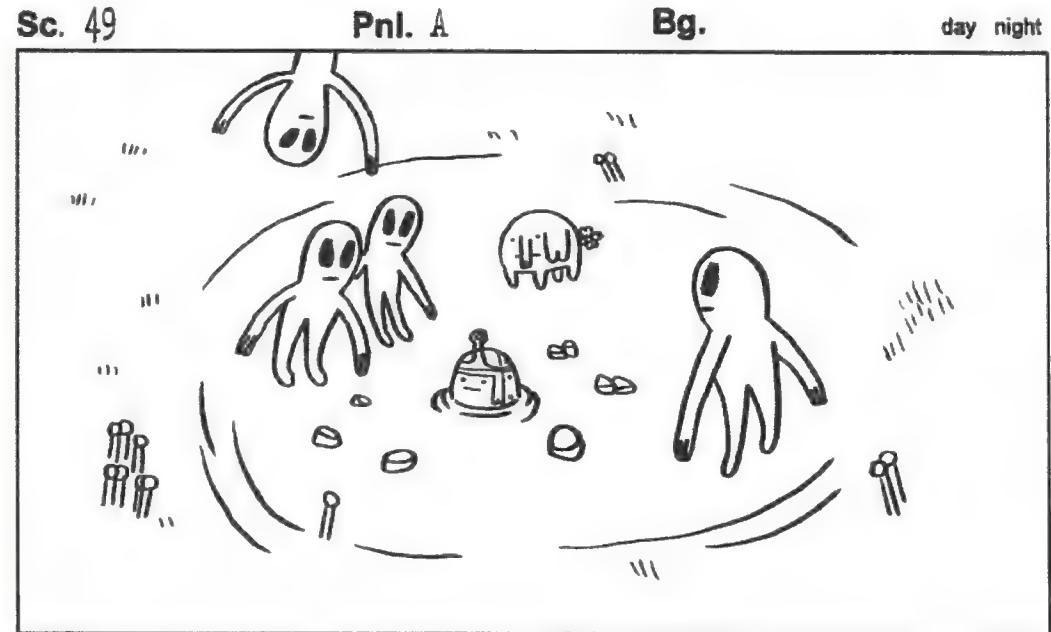
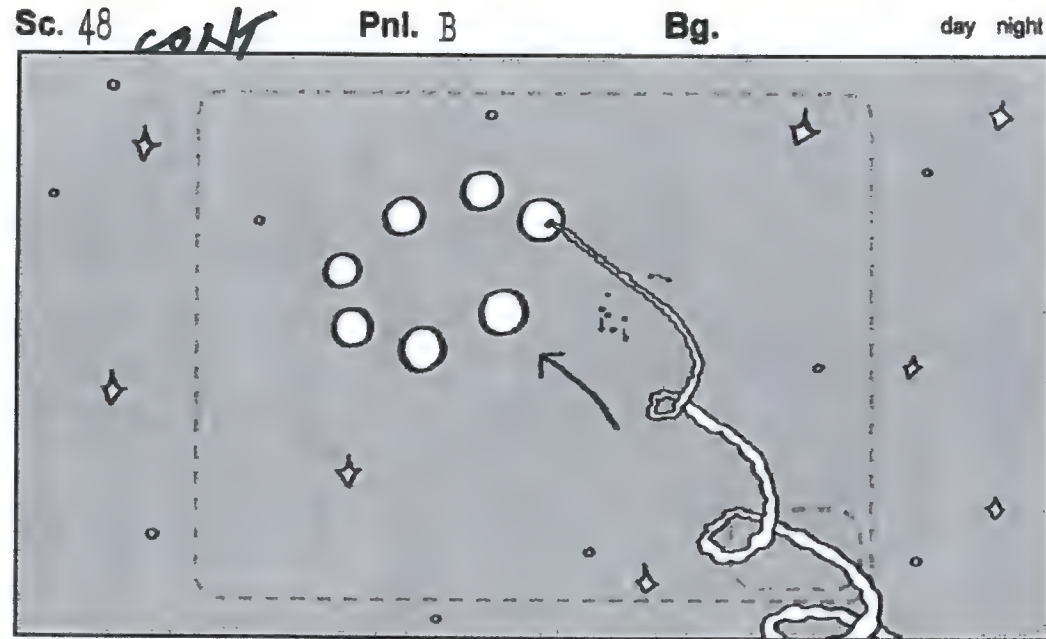
1042 246

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ADVENTURE TIME



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Dialog:

SFX: - G G G G G G !!!

Action: -UFO is pushed back in space slowly from probe impact.
-UFO debris floats away from ship.

MAR 09 2016

Timing:

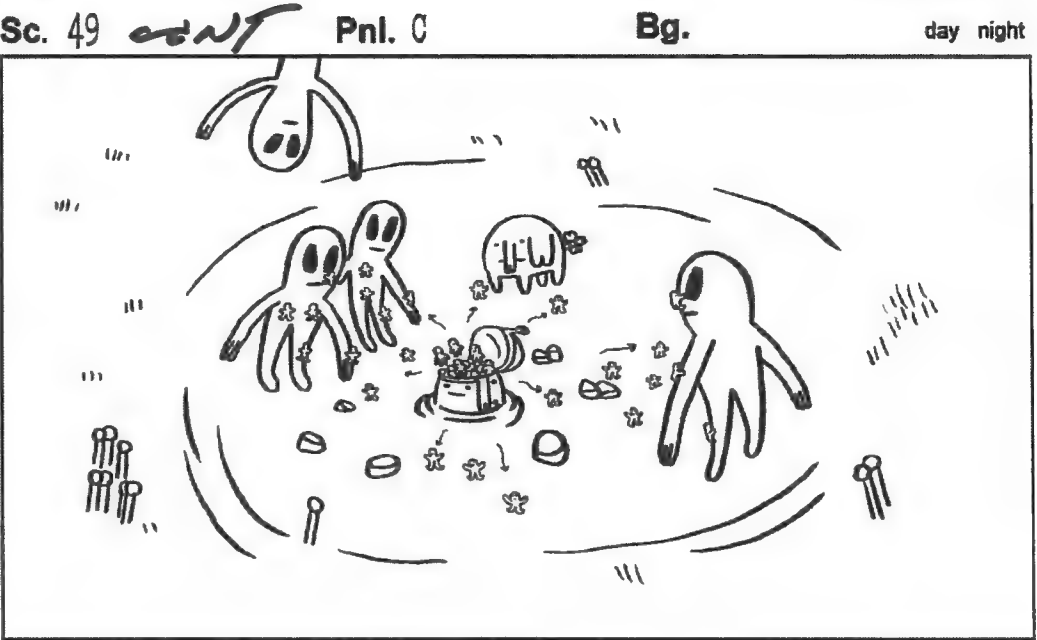
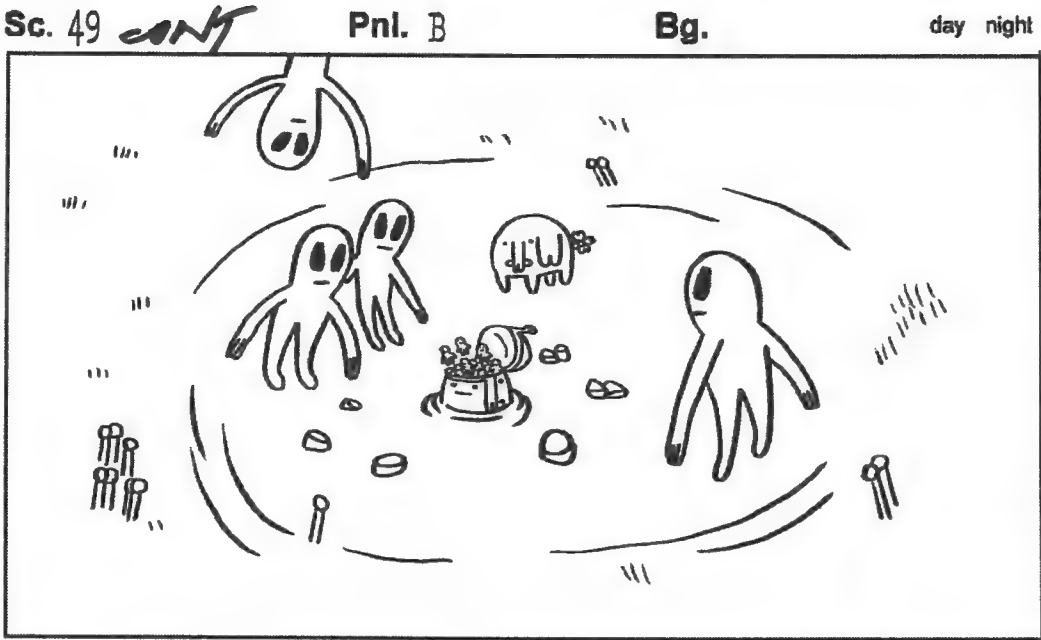
EPISODE # 1042-246

Production :

1042 246

1042 246

ADVENTURE TIME

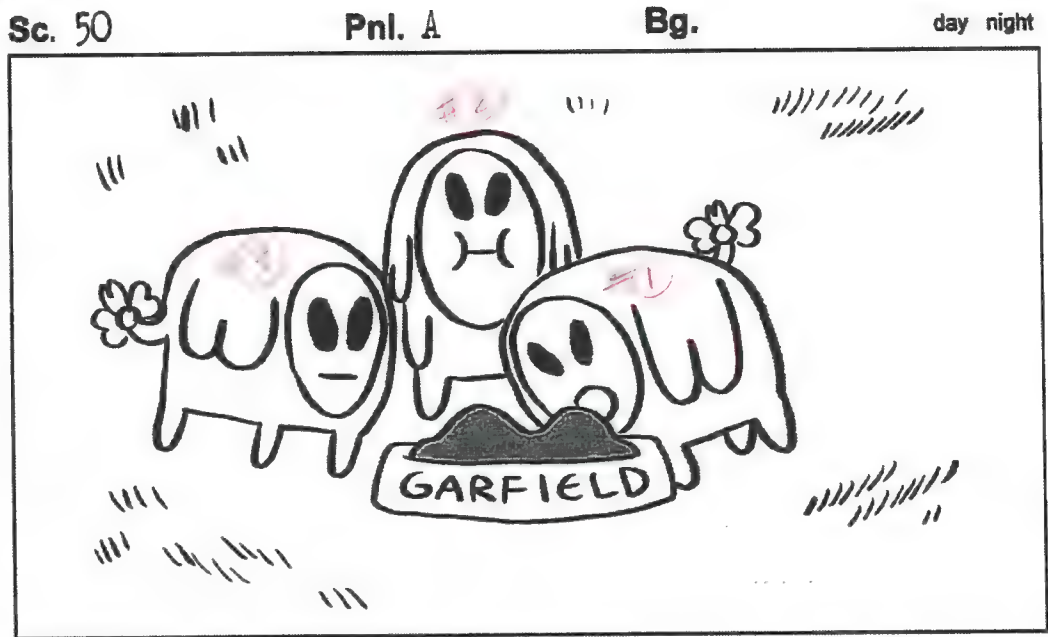
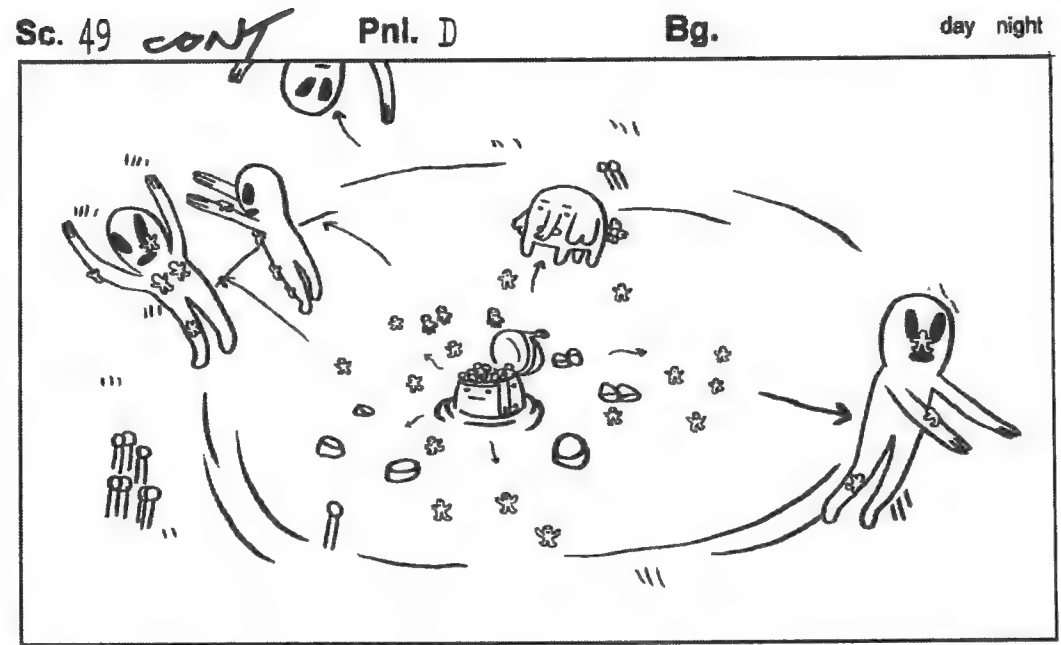


Dialog:	
<i>SFX. *SKSHH*</i>	
Action:	<div><i>-probe opens up releasing little candy people that float out in all directions.</i></div> <div><i>-candy people grasp onto aliens.</i></div>
Timing:	<div>MAR 09 2016</div>

EPISODE # 1042-246

Production :

ADVENTURE TIME



Dialog:	
Action: -Aliens and Tree Trunks float away from probe.	-TT's hybrid babies eating food from a Garfield dish.
Timing:	

MAR 09 2016

1042-246
EPISODE #

Production :

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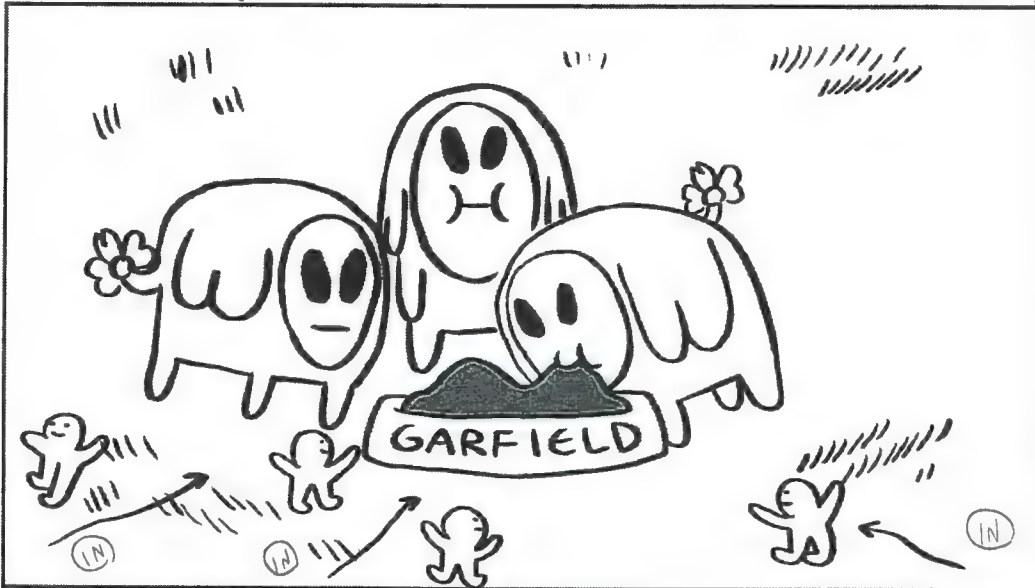
1042 246

ADVENTURE TIME

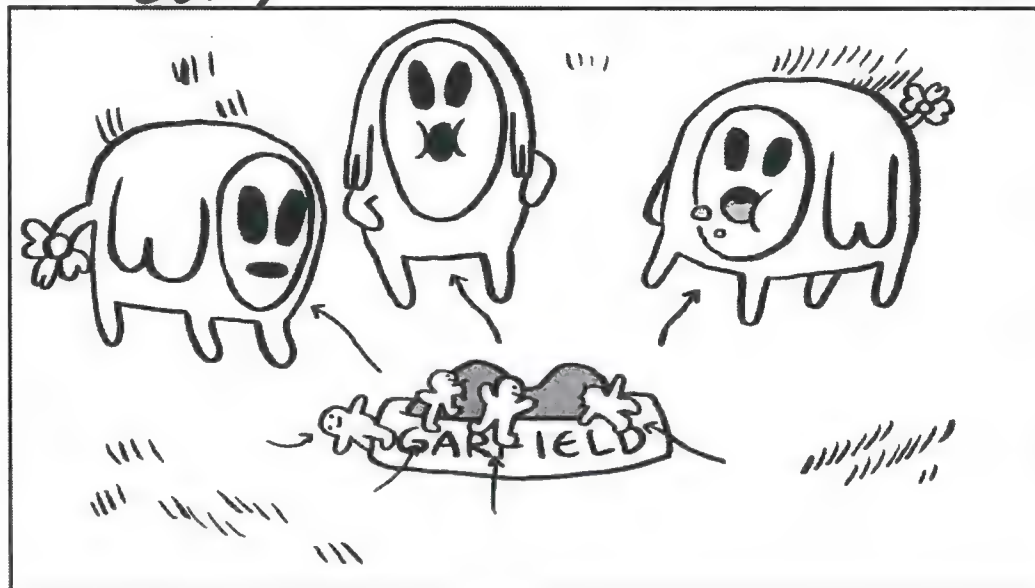


Page 87

Sc. 50 *cont* Pnl. B Bg. day night



Sc. 50 *cont* Pnl. C Bg. day night



Dialog:	
Action:	<div>-Candy people float in towards food.</div> <div>-Candy people float into food.</div> <div>-Hybrid babies float backwards, are shocked.</div> <div>MAR 09 2016</div>
Timing:	

1042-246
EPISODE #

Production :

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ADVENTURE TIME



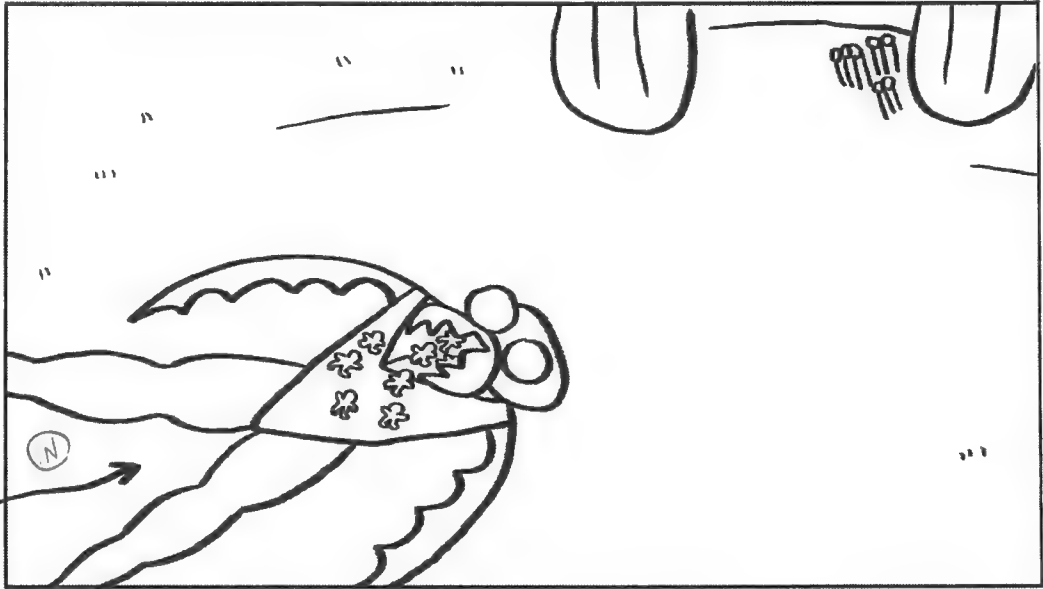
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Sc. 51

Pnl. A

Bg.

day night



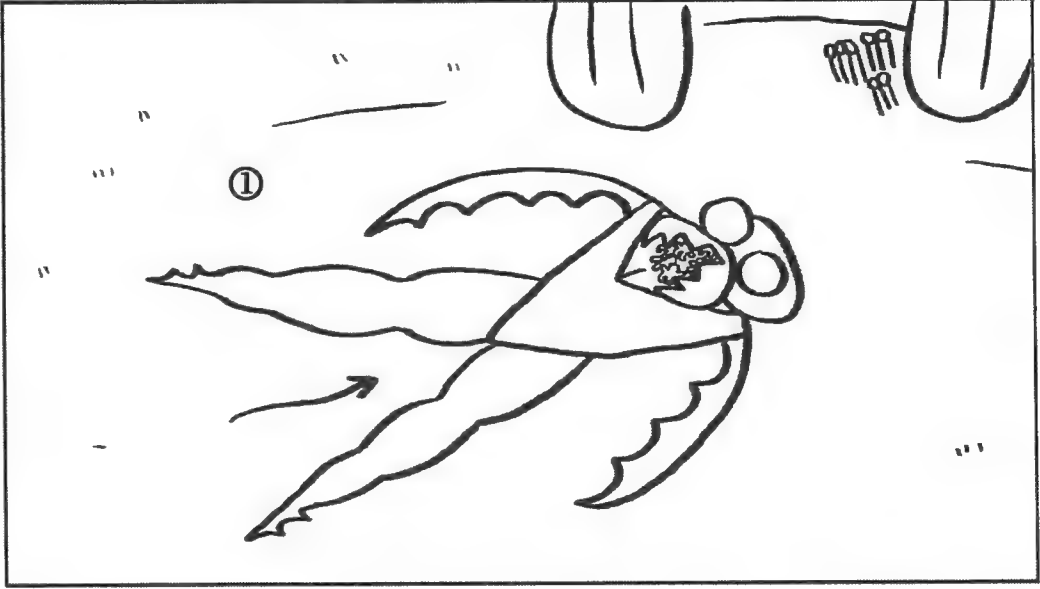
Sc. 51

CONT

Pnl. B

Bg.

day night



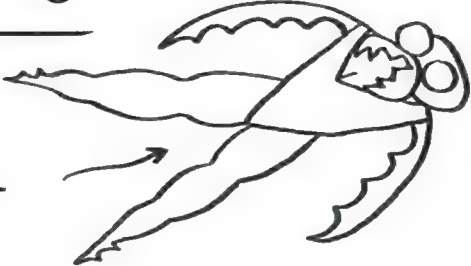
Dialog:

Action:

-Mantis-man floats in
-Candy people crawl into his mouth.

Timing:

②



MAR 09 2016

EPISODE # 1042-246

Production :

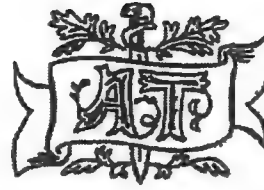
1042 246

1042 246

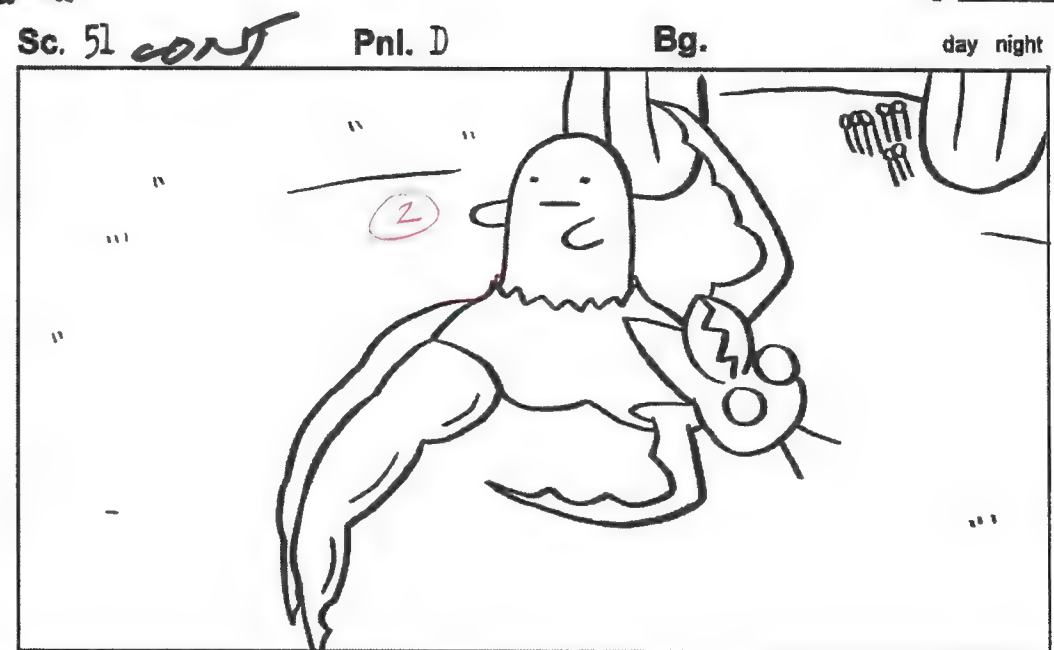
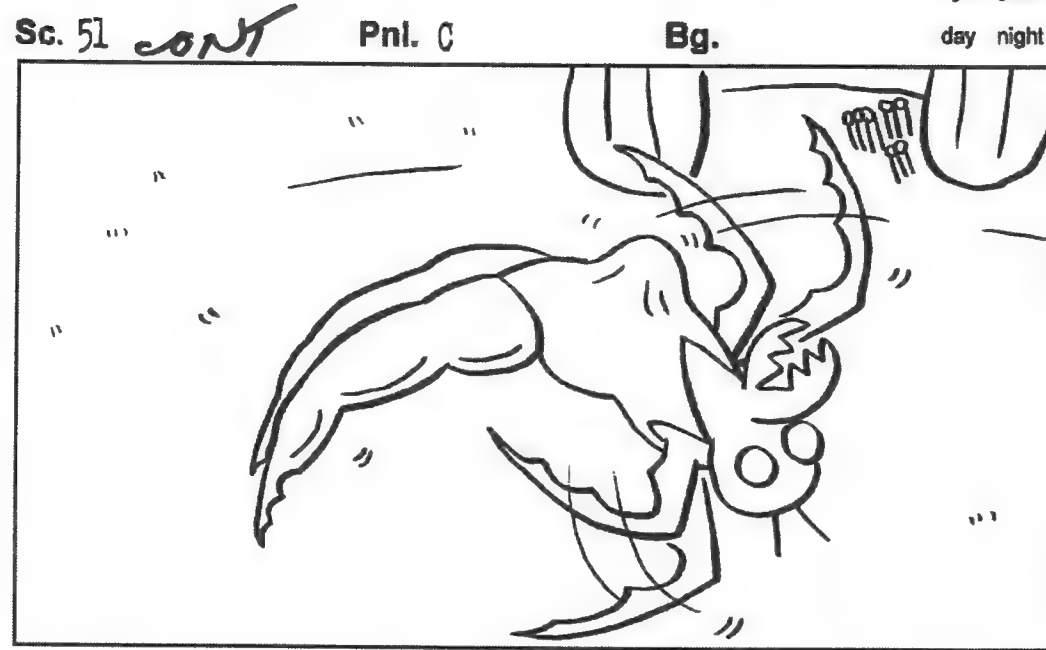
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ADVENTURE TIME



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Dialog:	
Action: -Mantis man shakes as a large bulge pushes out from his tummy. -Candy creature emerges from Mantis' tum tum.	
Timing:	<div data-bbox="1231 1252 1481 1507" data-label="Image"> </div> <div data-bbox="2083 1242 2306 1292" data-label="Text"> <p>MAR 09 2016</p> </div>

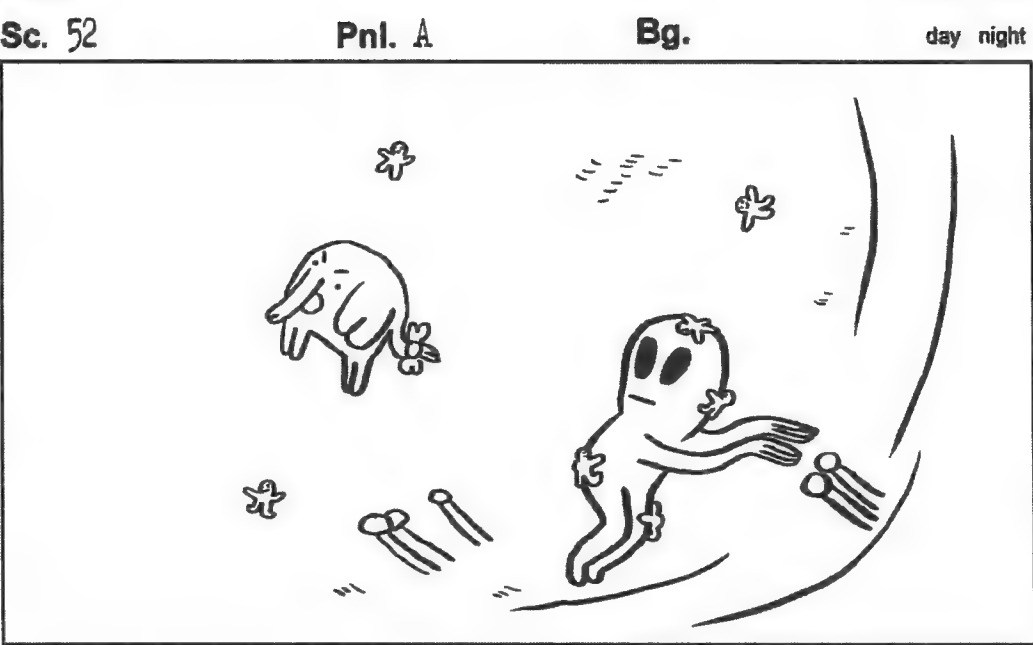
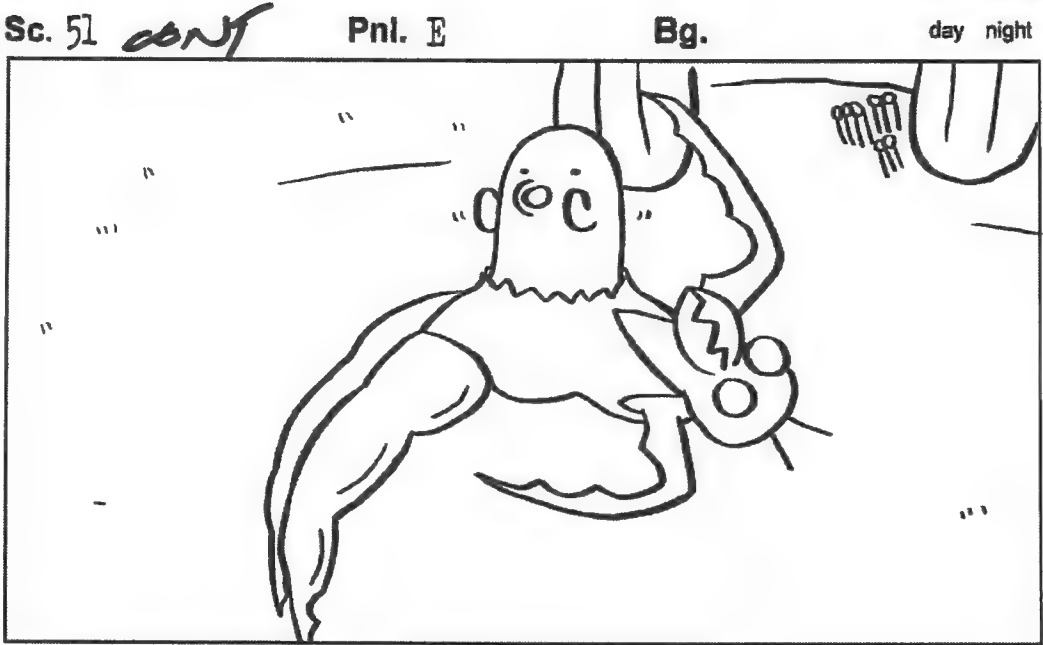
1042-246

EPISODE #

Production :

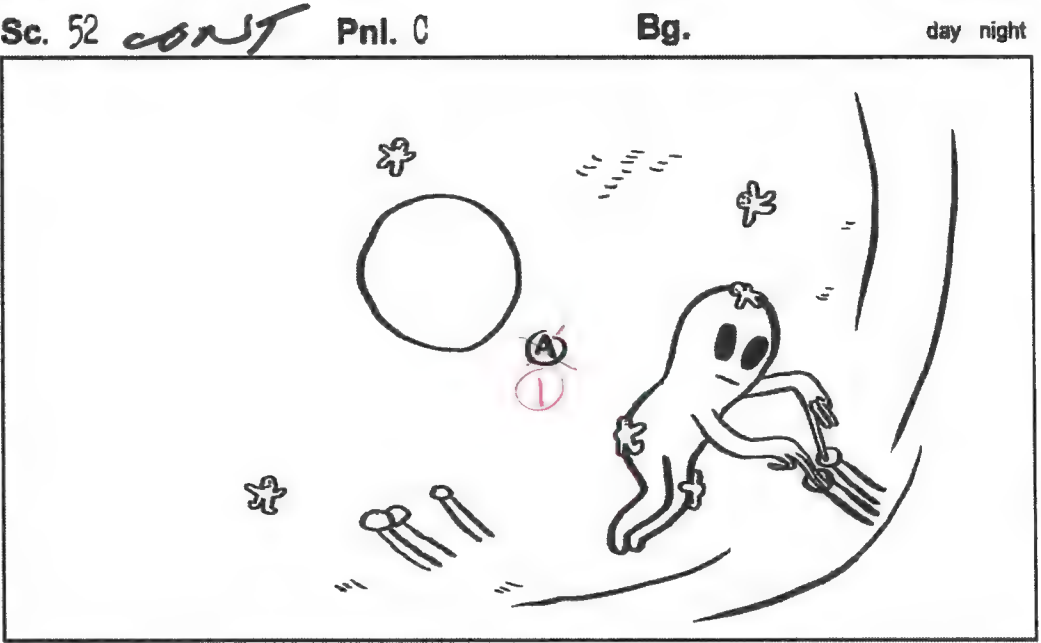
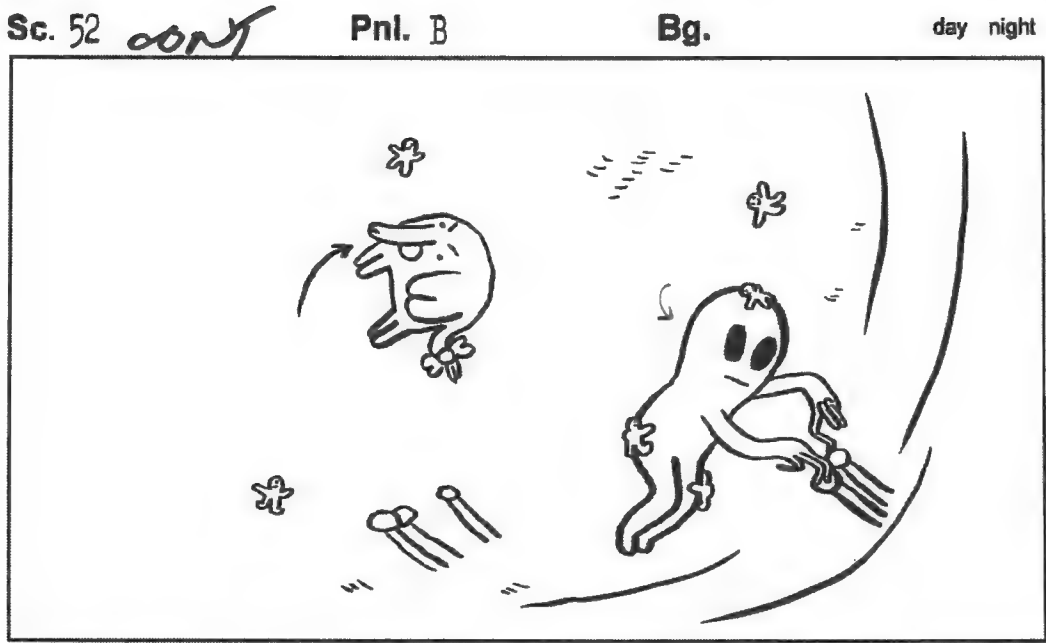
1042 246

ADVENTURE TIME



Dialog:	CANDY THING: "OONTZ OONTZ OONTZ"	TT: Oooooo—
Action:	-Candy Thing wiggles and beat boxes.	
Timing:	MAR 09 2016	

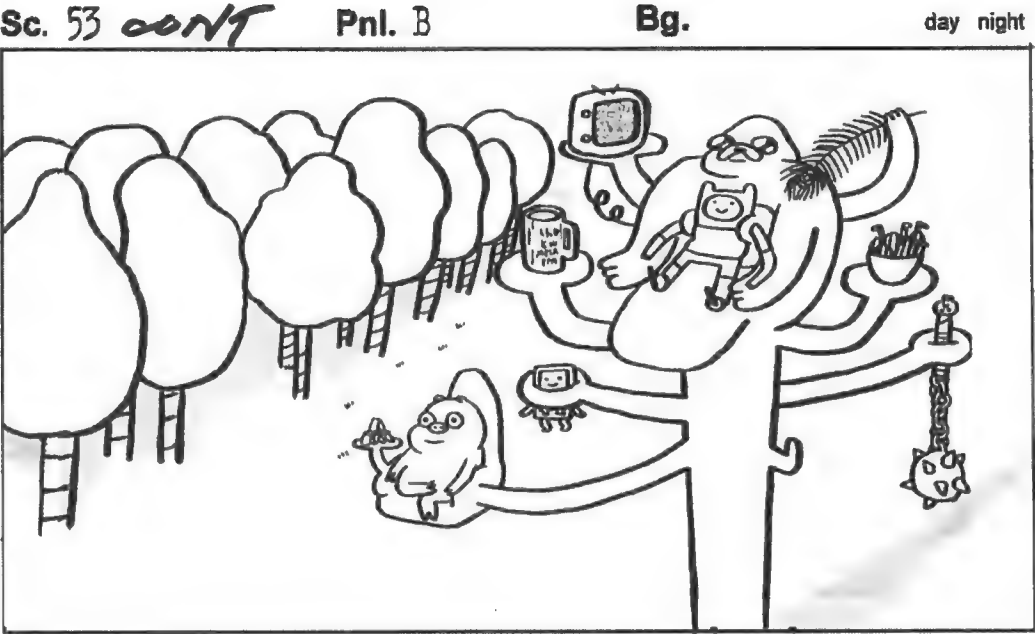
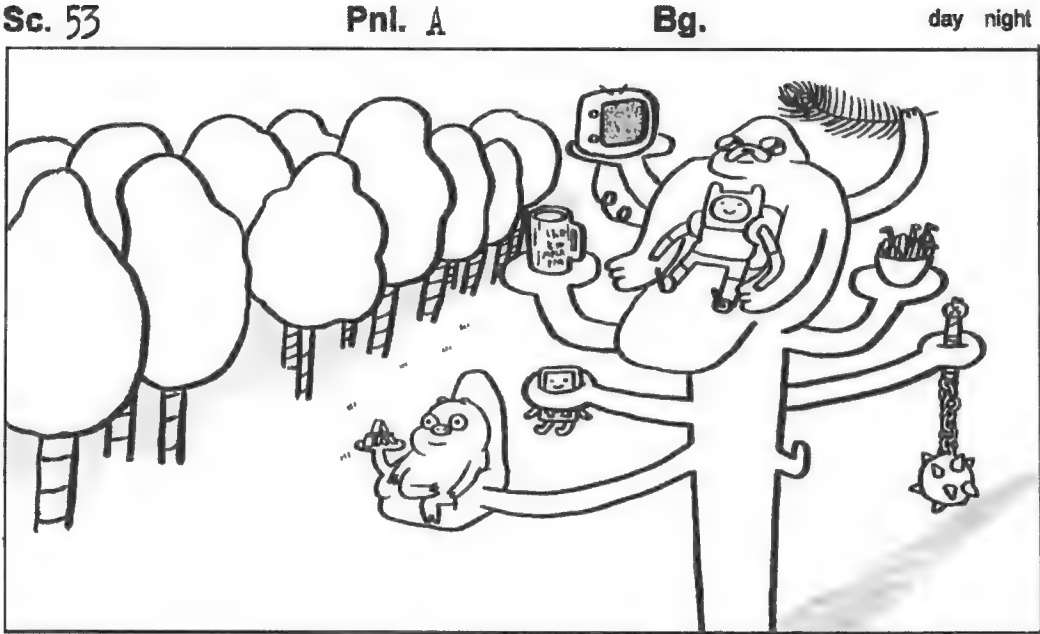
ADVENTURE TIME



Dialog:	<p><u>π</u>:-0000! (cut off)</p> <p>SFX: *FOOP!*</p> <p>MAR 09 2016</p>
Action:	<p>- ALIEN OPERATES LEVERS.</p> <p>- a sphere of light blinks into existence over Tree Trunks then shrinks to nothing.</p>
Timing:	

1042-246 EPISODE # Production :

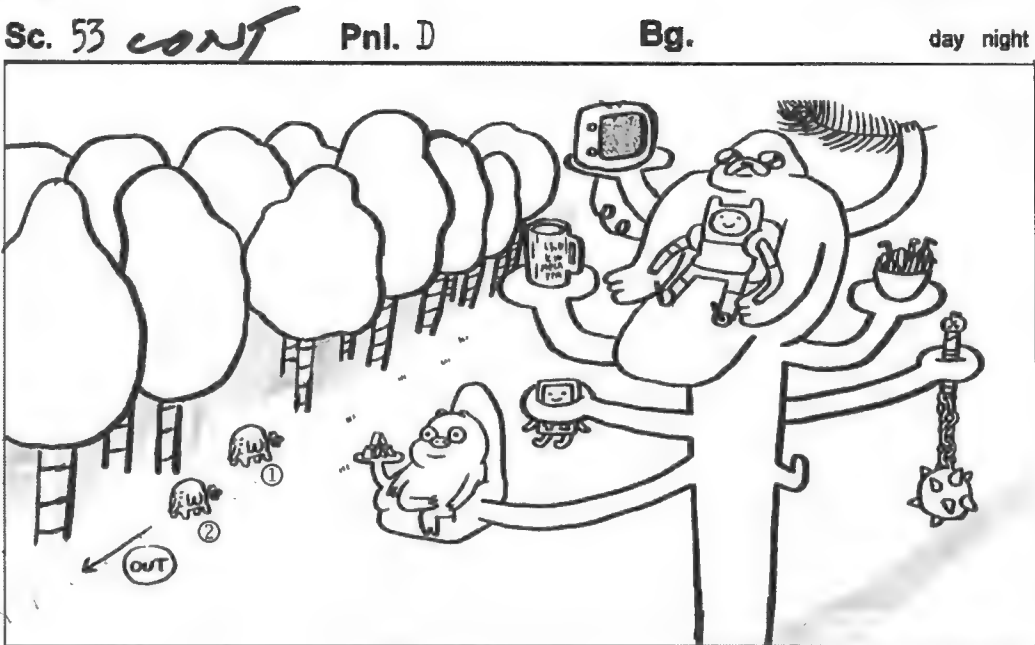
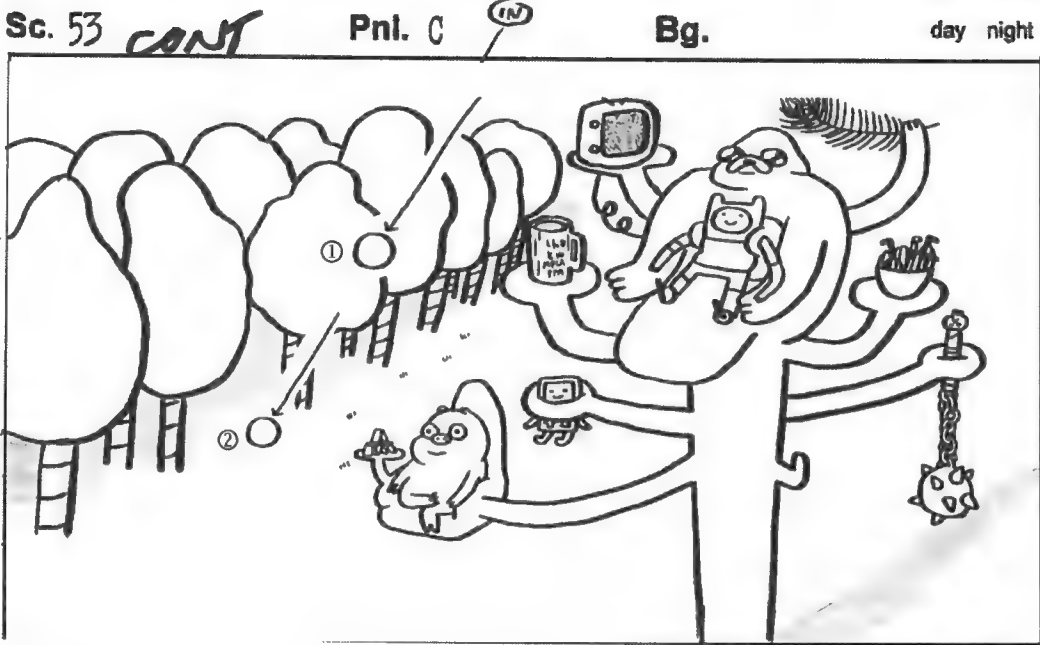
ADVENTURE TIME



Dialog:	
↩ CYCLE ↪	
Action:	MAR 09 2016
-Cycle same fanning and BMO's leg swinging animation from earlier scene. -a pyramid of playing cards is sitting on the jake-table off of the jake-chair that Mr. Pig is now sitting in.	
Timing:	

1042-246 EPISODE # 1042 246 Production :

ADVENTURE TIME



Dialog:	
SFX: *electric buzzz*	
Action:	
-Ball of light zips IN.	-Sphere blinks away revealing Tree Trunks. -Tree Trunks walks OUT quickly, she is mad!
Timing:	MAR 0 9 2016

EPISODE# 1042-246

Production :

ADVENTURE TIME



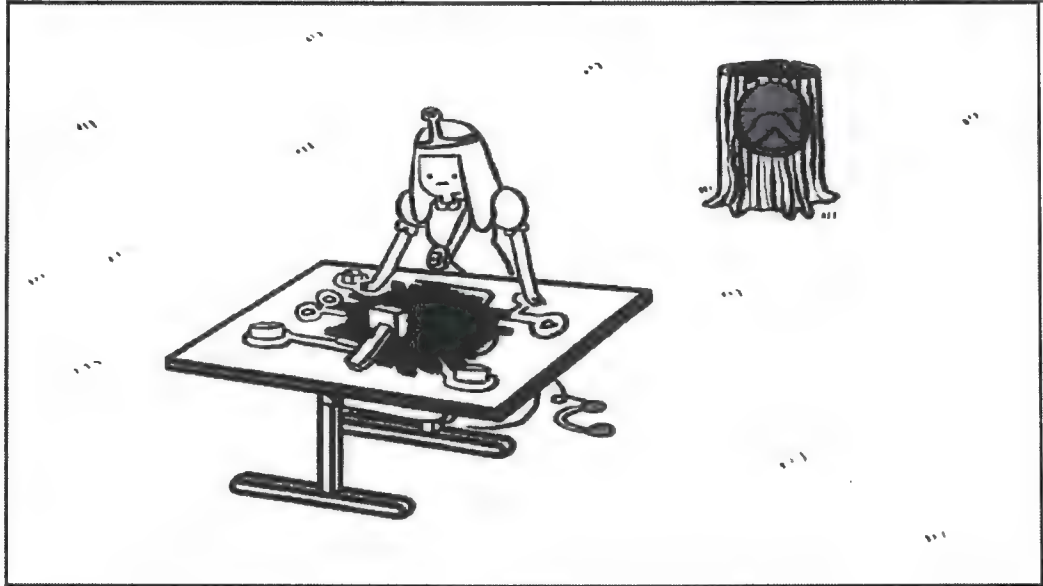
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Sc. 54

Pnl. A

Bg.

day night



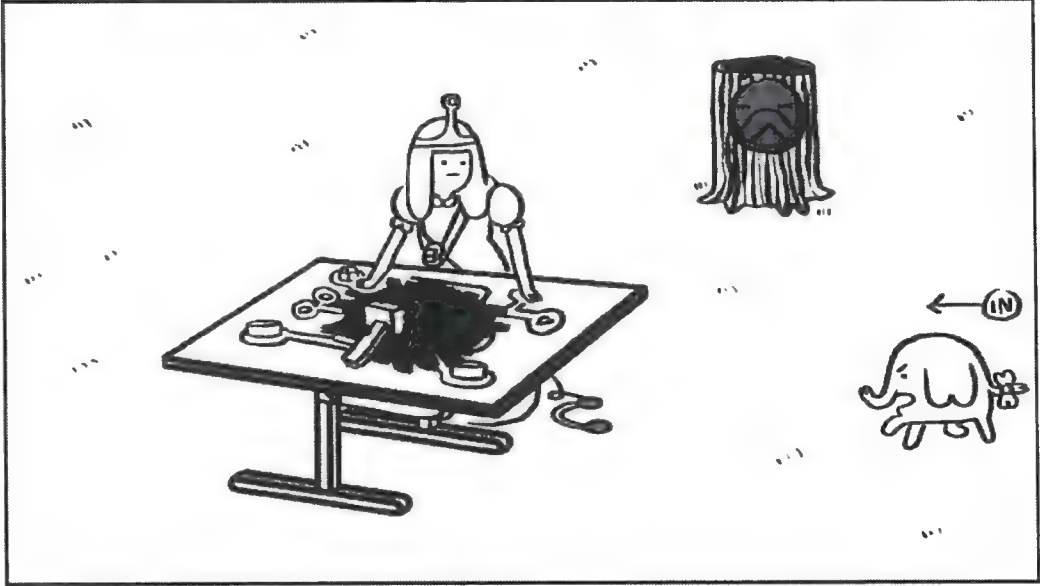
Sc. 54

CONT

Pnl. B

Bg.

day night



Dialog:

TT: HEY YOU BLIND CREAM-FACED
POLE!!
ALT: HEY YOU BLIND CREAM-FACED
LONELY LIGHT-HOUSE KEEPER?

Action:

Princess Bubblegum is leaning over the table and staring at the scorch mark.
-Starchy is closing his eyes inside of a hollow tree stump.

-TT stomps IN.
-Bubblegum looks at TT.

MAR 09 2016

Timing:

1042-246
EPISODE #

Production :

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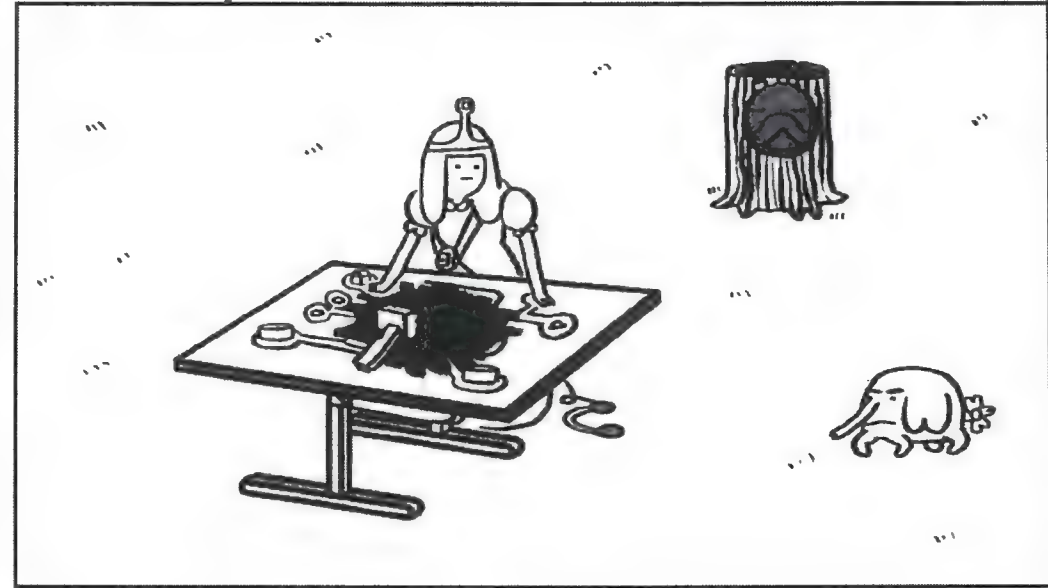
1042 246

1042 246

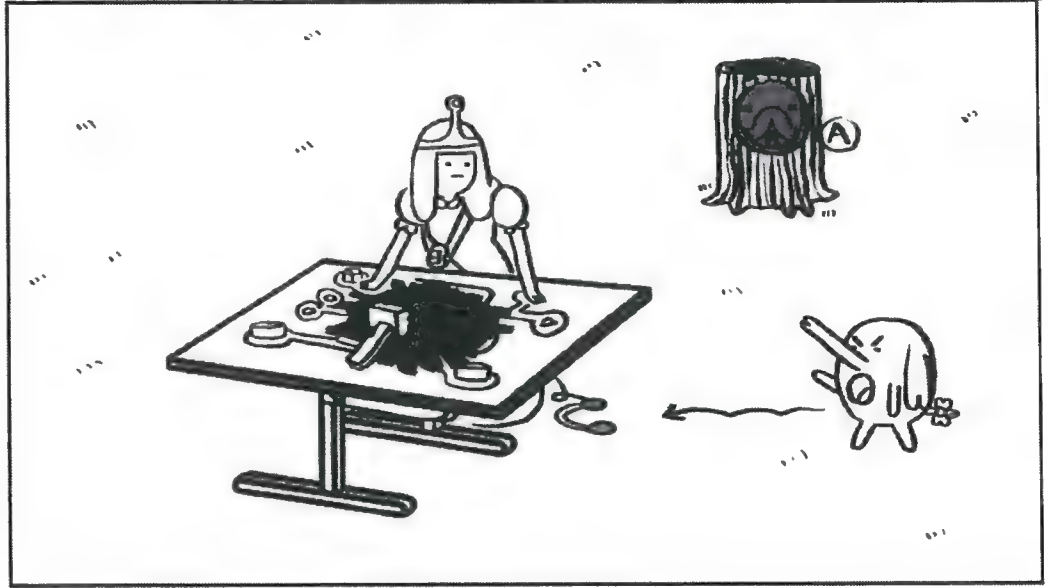
ADVENTURE TIME



Sc. 54 *cont* Pnl. C Bg. day night



Sc. 54 *cont* Pnl. D Bg. day night



<p>Dialog:</p> <p>STOP HURTIN MY SPACE MEN TT: WITH YOUR GOO! ^(A)</p>
<p>Action:</p> <p>-TT squats then stand up on her hind legs.</p> <p>-TT walks towards Bubblegum and shouts. -Starchy changes expression right before the cut on the last word in TT's dialog.</p> <p>MAR 09 2016</p>
<p>Timing:</p>

1042-246

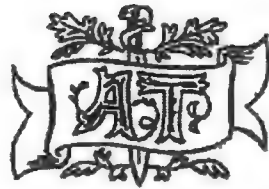
EPISODE #

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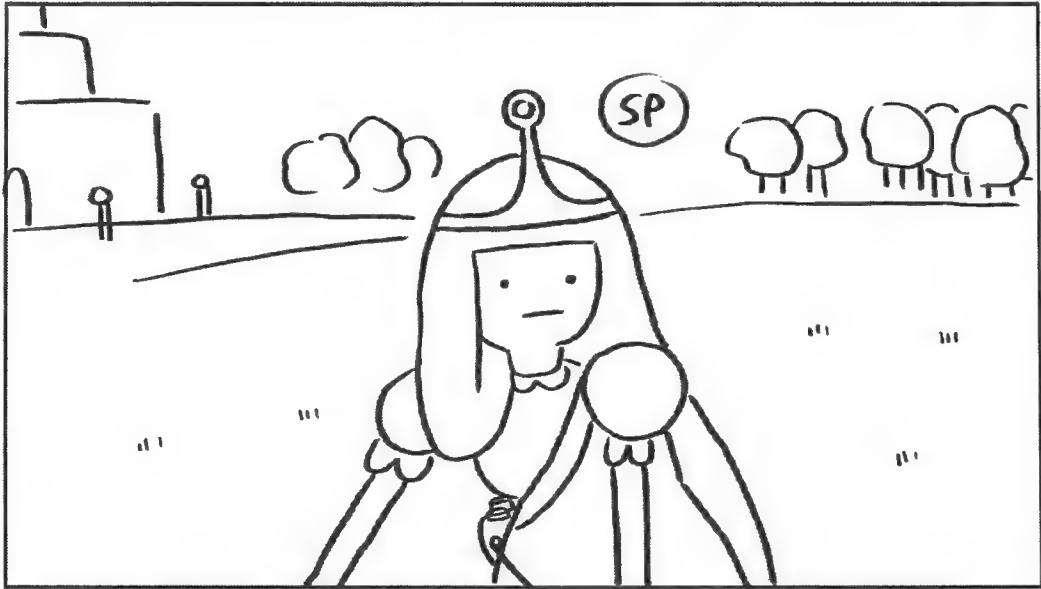
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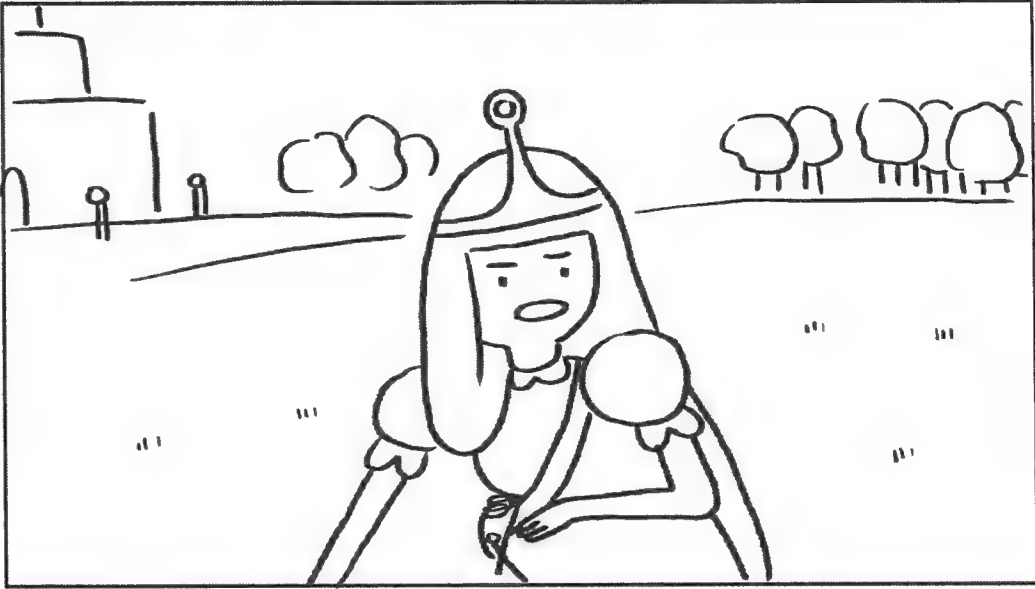
ADVENTURE TIME



Sc. 55 Pnl. A Bg. day night



Sc. 55 *cont* Pnl. B Bg. day night



Dialog:	<p>PB: <i>wha...How did you—</i> ALT .. <i>what? (under breath)</i></p>
Action:	<p>MAR 09 2016</p>
Timing:	

1042-246 EPISODE # 1042-246 Production :

ADVENTURE TIME



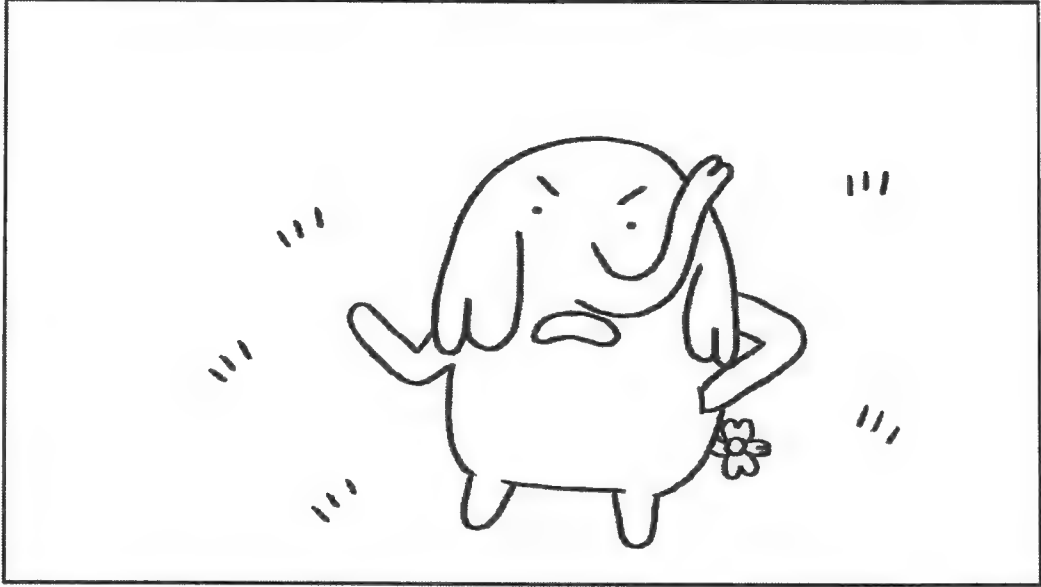
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Sc. 56

Pnl. A

Bg.

day night



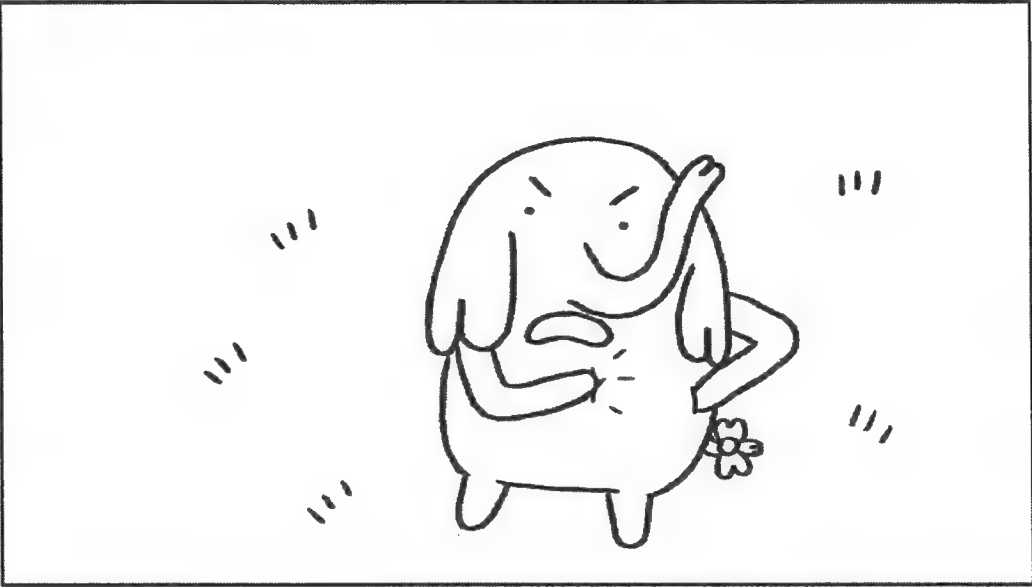
Sc. 56

CONT

Pnl. B

Bg.

day night



Dialog:

TT: I'M THE MAMA!
 (A)-(B) (A) (B)

Action:

-Tree Trunks beats chest twice.

MAR 09 2016

Timing:

EPISODE # 1042-246

Production :

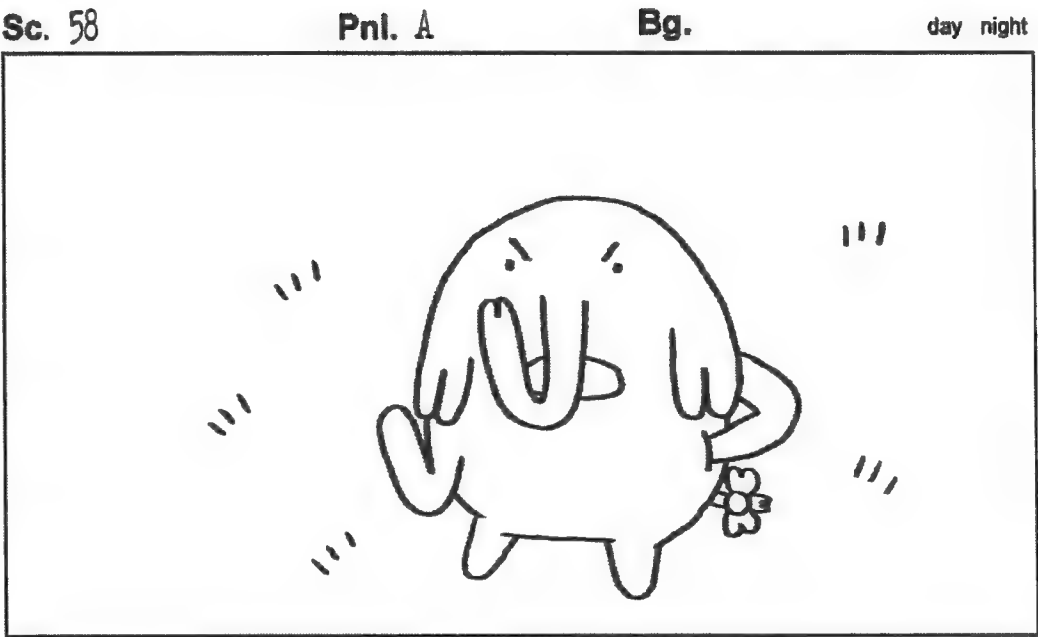
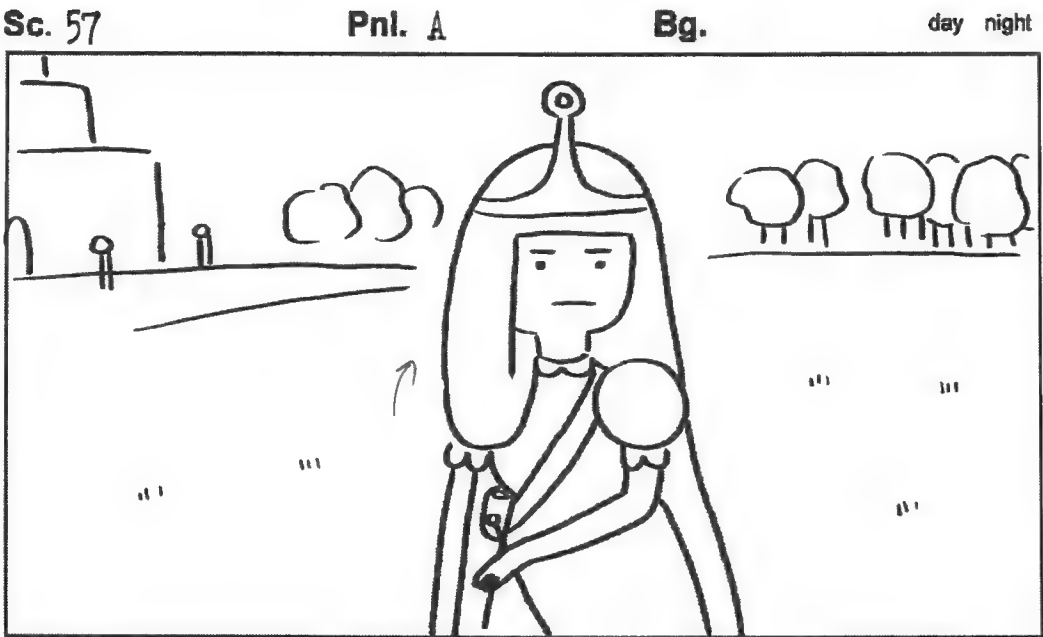
1042 246

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ADVENTURE TIME



Dialog:	<p>TT: KEEP YOUR PROBES! —</p>
Action:	
Timing:	

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ADVENTURE TIME



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Sc. 58 *cont*

Pnl. B

Bg.

day night

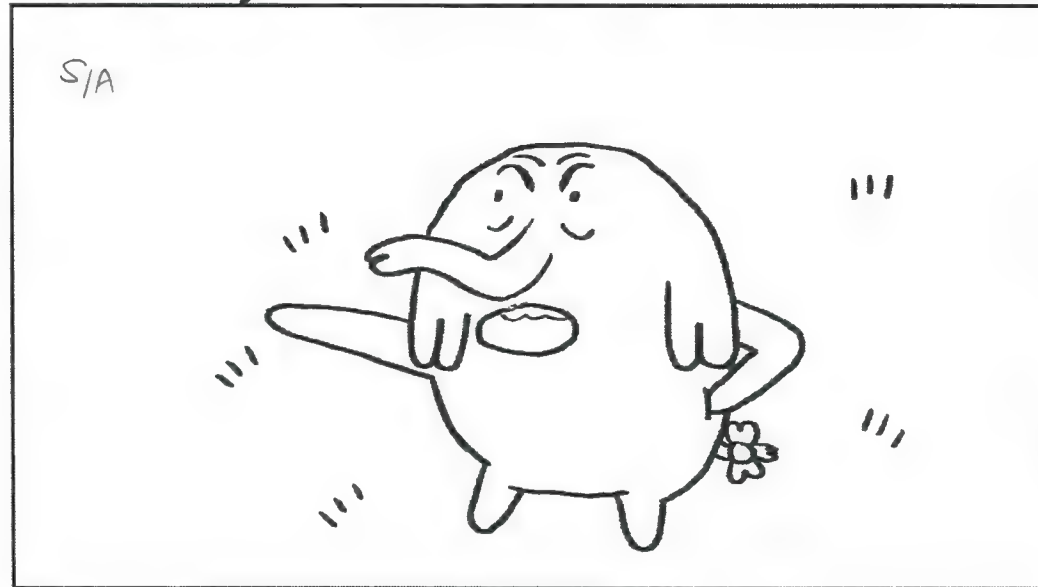


Sc. 58 *cont*

Pnl. C

Bg.

day night



Dialog:

TT: OUT OF MY -

Action:

-TT ANTICS BACK AND RAISES A LEG.

-TT adjusts her power-stance.

MAR 09 2010

Timing:

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Production :

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ADVENTURE TIME



Sc.	Pnl.	Bg.	day night
<div></div>			

Sc.58	cont	Pnl. D	Bg.	day night
<div></div>				

Dialog:	II	STAR-
Action:	-Cycle squatting, gesturing with panel B (through scene at a moderate pace)	
Timing:	MAR 09 2016	

1042-246 EPISODE # 1042 246 Production :

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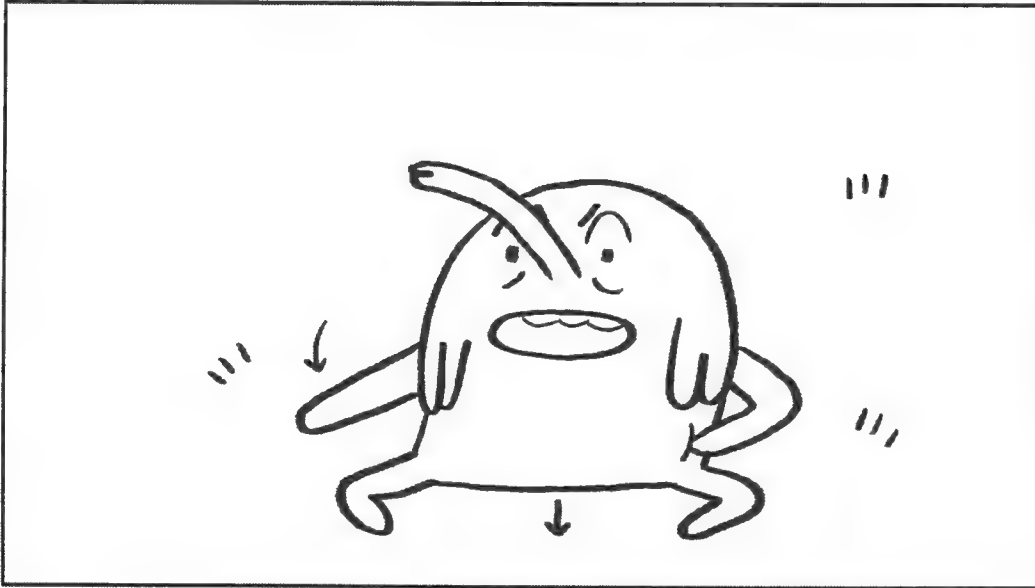
ADVENTURE TIME



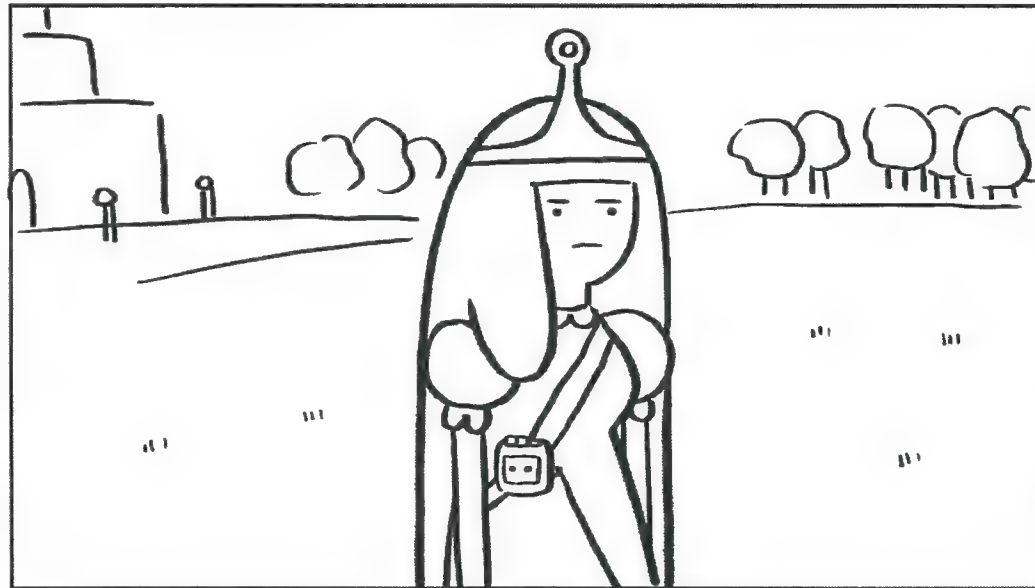
No Scs 59-60

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Sc.58 *cont* Pnl. E Bg. day night



Sc. 61 Pnl. A Bg. day night



Dialog:	
II: CHILDREN!	
Action:	
MAR 09 2016	
Timing:	

1042-246

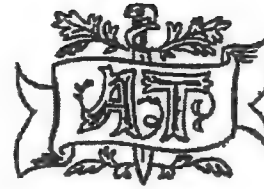
EPISODE #

Production :

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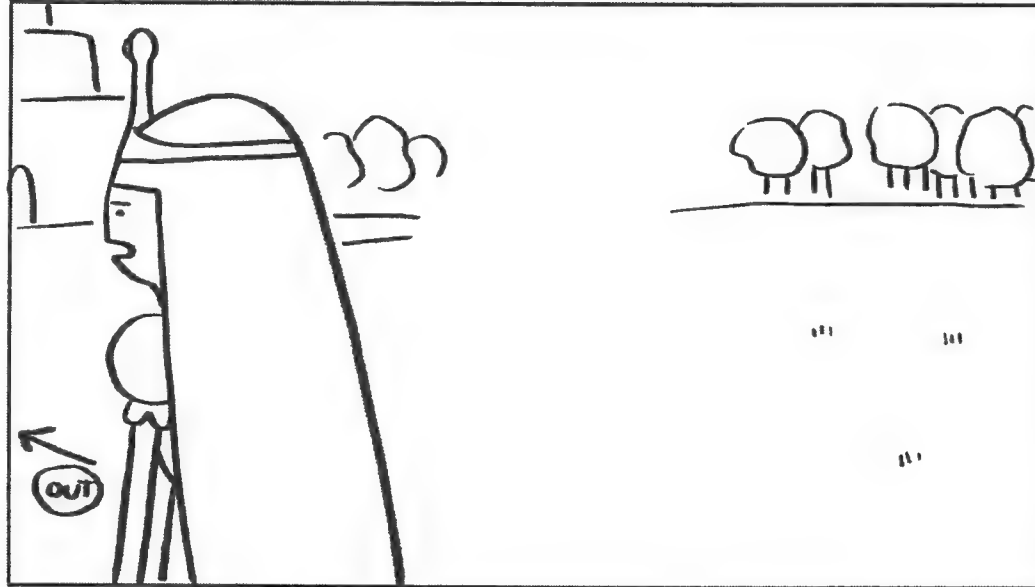
1042 246

ADVENTURE TIME

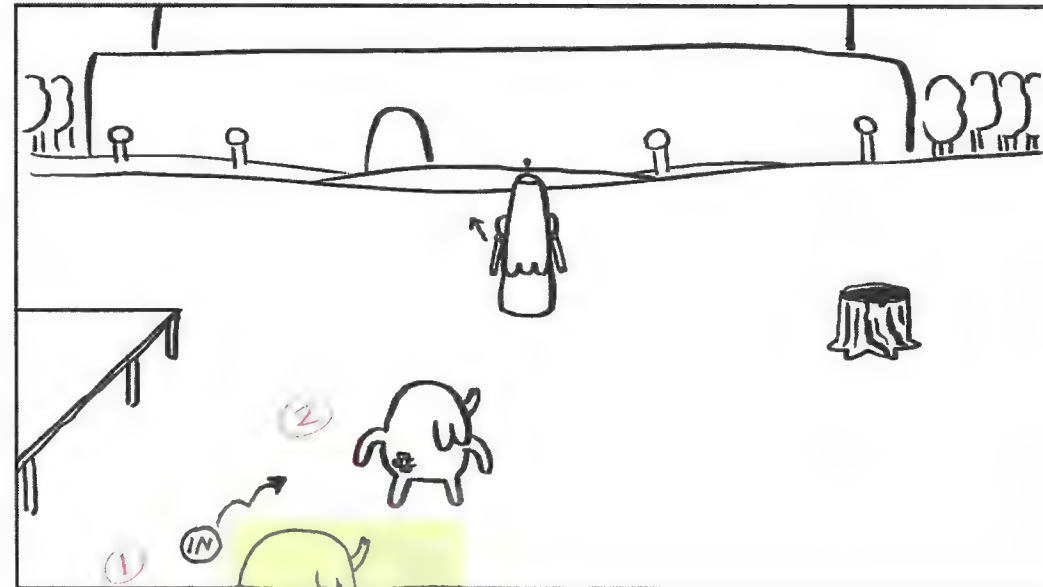


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Sc. 61 *CONT* Pnl. B Bg. day night



Sc. 62 Pnl. A Bg. day night



Dialog:

PB: Tree Trunks you don't know what you're talking about.

TT: DON'T YOU CONDESCEND
TO ME YOU—

Action:

- PB TURNS AND WALKS OFF/S.

-PB walks slowly towards Candy Castle

MAR 09 2016

Timing:

EPISODE # 1042-246

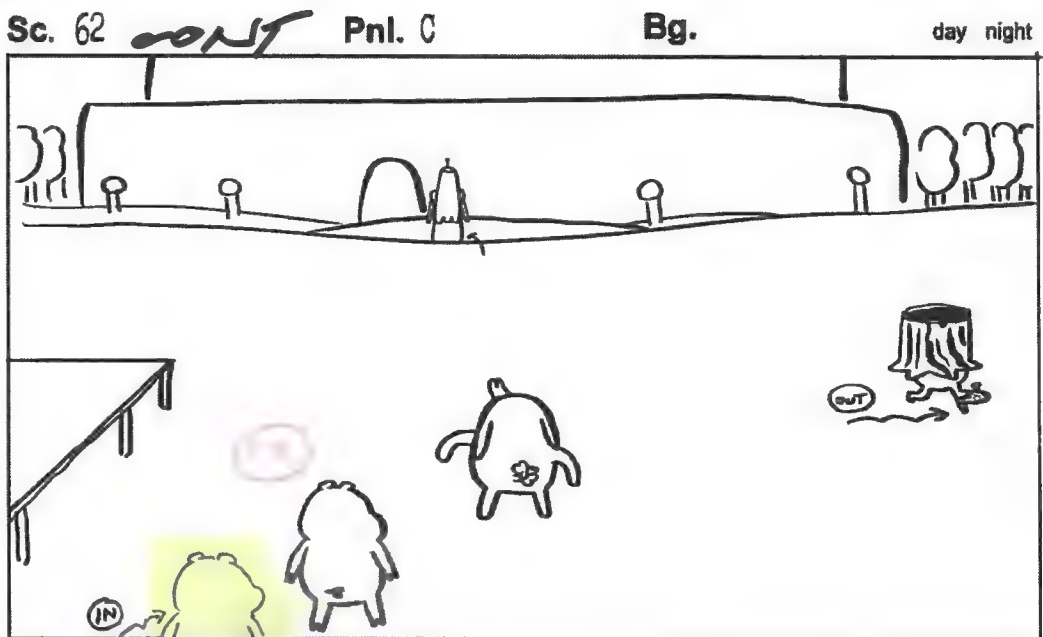
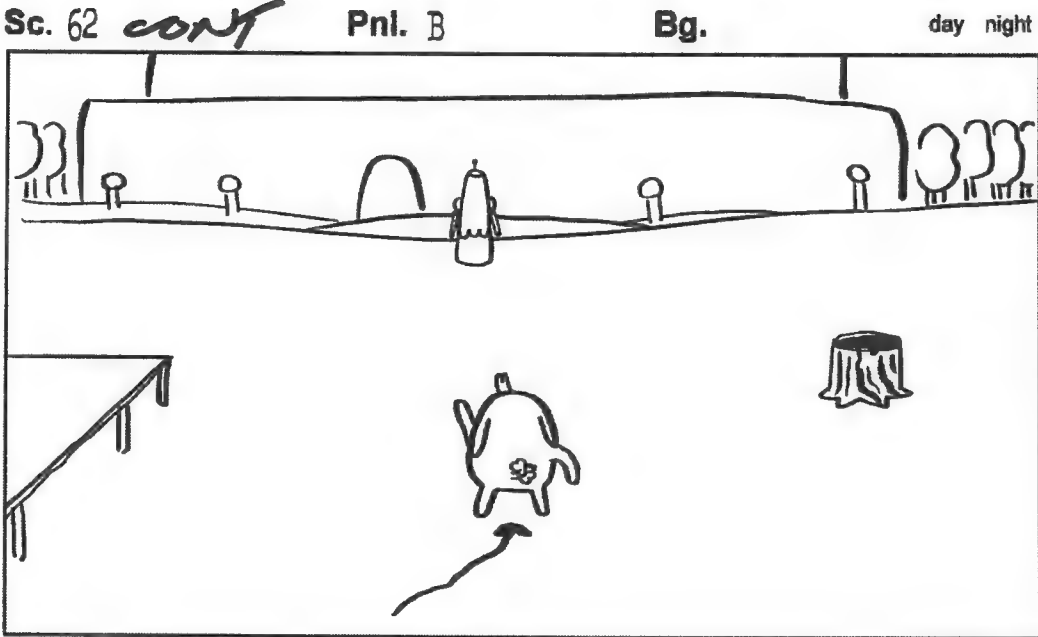
Production :

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ADVENTURE TIME



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Dialog:	
TT: <u>FALSE IDOL!</u>	TT: YOU PROBED THE WRONG <u>FAMILIA!</u>
Action: -TT POINTS ACCUSINGLY.	-Mr. Pig walks IN. -Stump lifts up revealing Starchy's bottom half. -Starchy is wearing the camera-shoe and runs OUT. MAR 09 2016
Timing:	

1042-246 EPISODE #

Production :

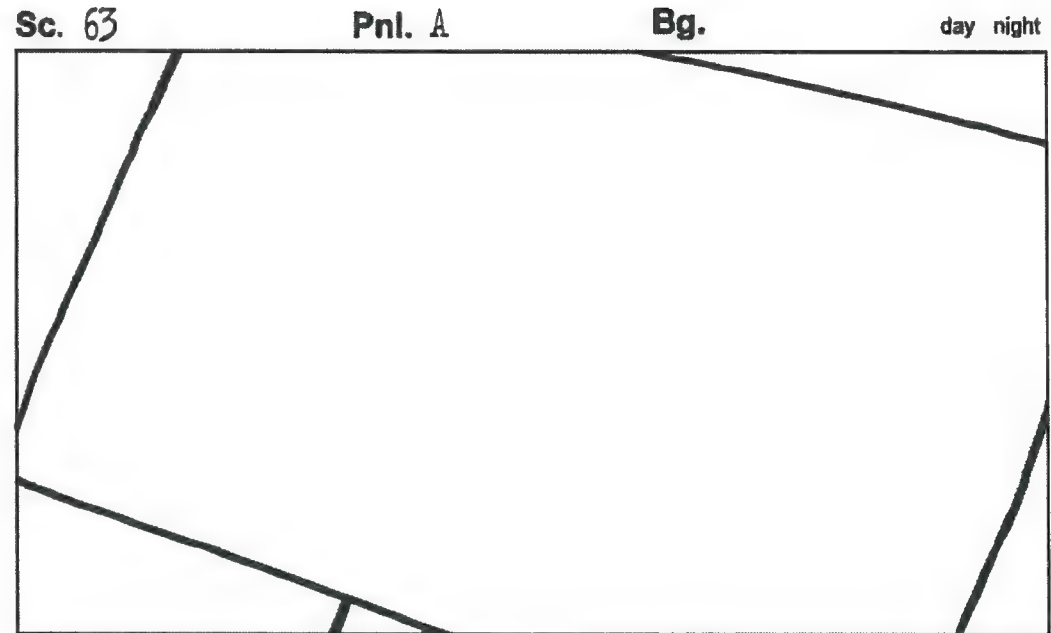
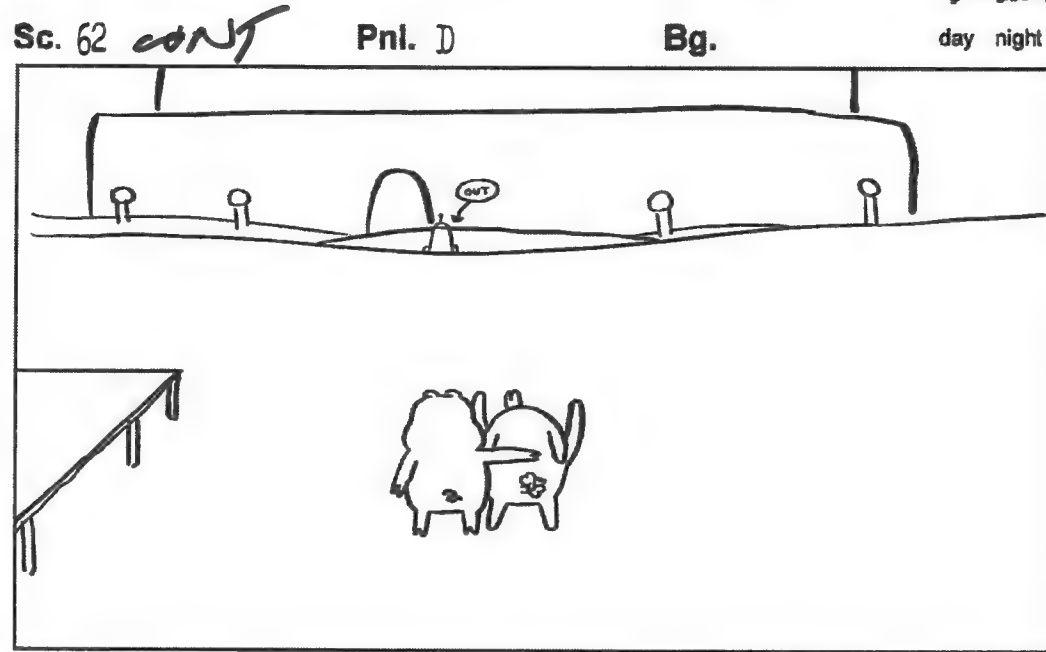
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1042 246

ADVENTURE TIME



Dialog:	
Action: -PB dissapears over hill. (I guess she just lays down on the grass?) -Mr. Pig walks up to TT and puts his arm around her.	
Timing:	

- CU of PASTER BOARD.

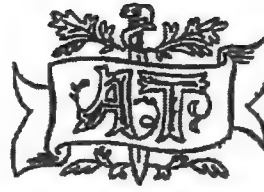
MAR 09 2016

1042-246

EPISODE #

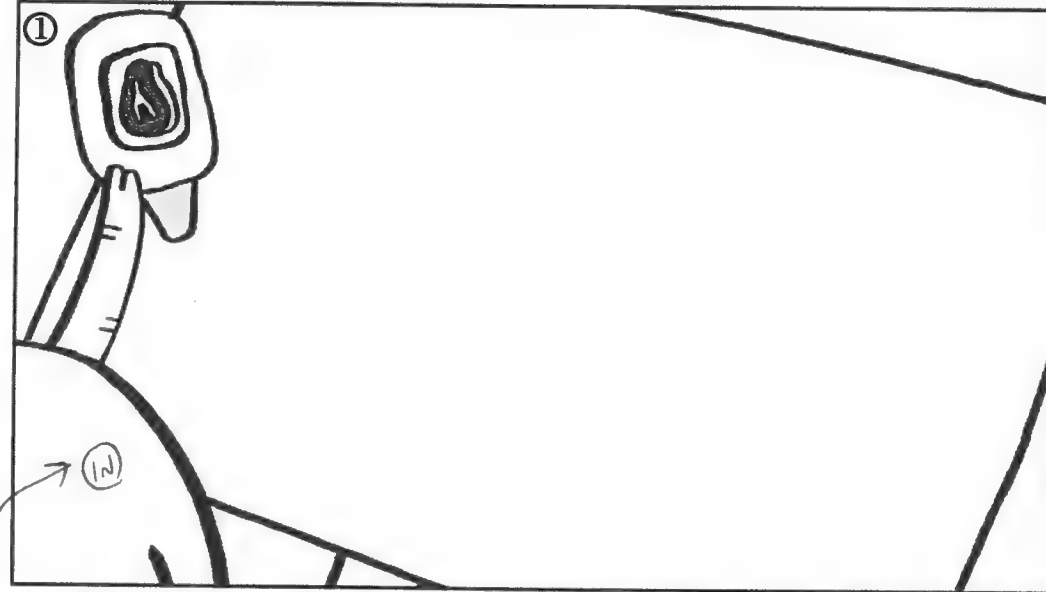
Production :

ADVENTURE TIME



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Sc. 63 *cont* Pnl. B Bg. day night



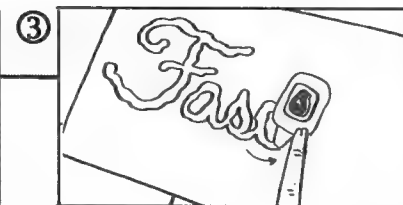
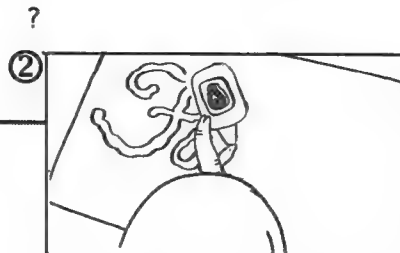
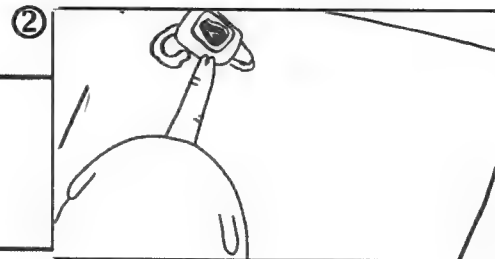
Sc. 63 *cont* Pnl. C Bg. day night



Dialog:
Thpp/bi+++!!
 MAR 09 2016

Action: - TT LEANS ON/S.
 - TT writes "Fascist" with glue in cursive.

Timing:



EPISODE # 1042-246

1042 246

ADVENTURE TIME

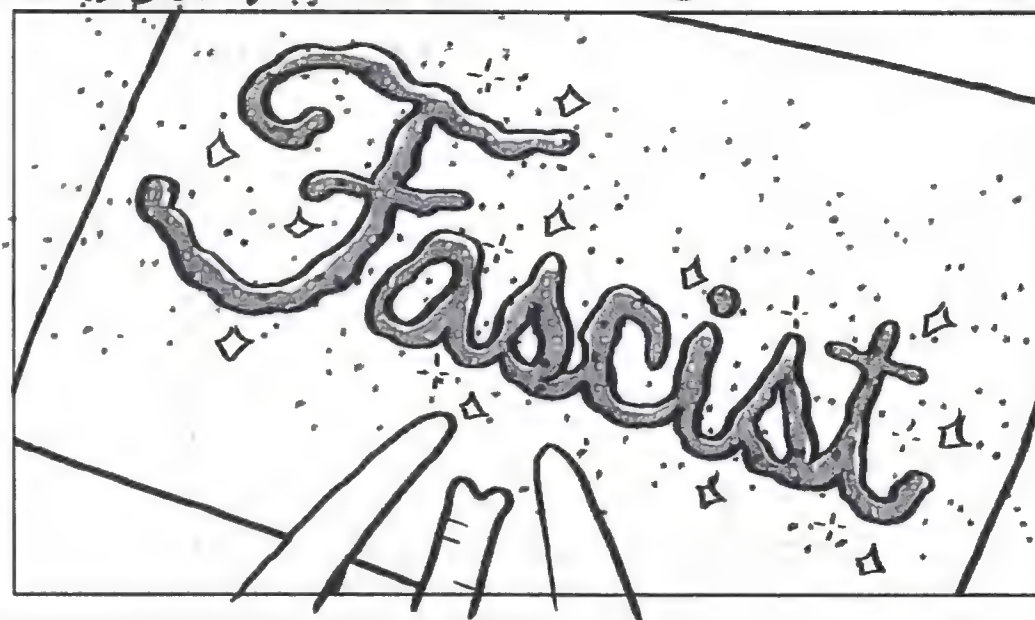


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Sc. 63 *cont* Pnl. D Bg. day night



Sc. 63 *cont* Pnl. E Bg. day night



<p>Dialog:</p> <p><i>IN</i></p> <p><i>TT: [Blows]</i></p>	
<p>Action:</p> <p>-Tree Trunks hands enter <i>IN</i> holding pile of glitter.</p>	<p>-Tree Trunks blows glitter pile over glue. -Glitter sticks to glue and sparkles.</p> <p>MAR 09 2016</p>
<p>Timing:</p>	

1042-246

EPISODE #

Production :

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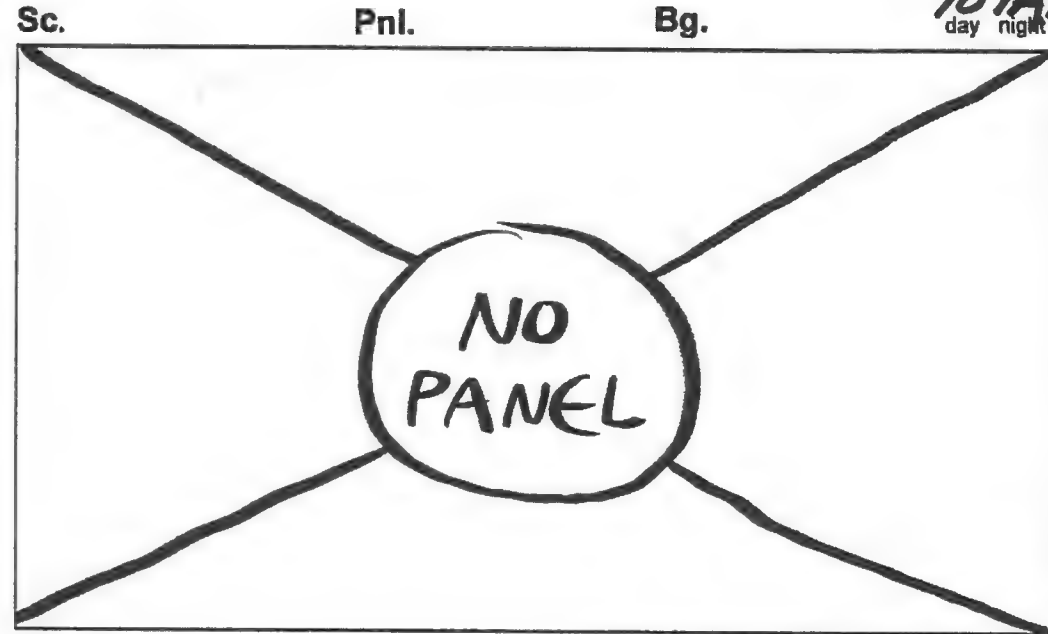
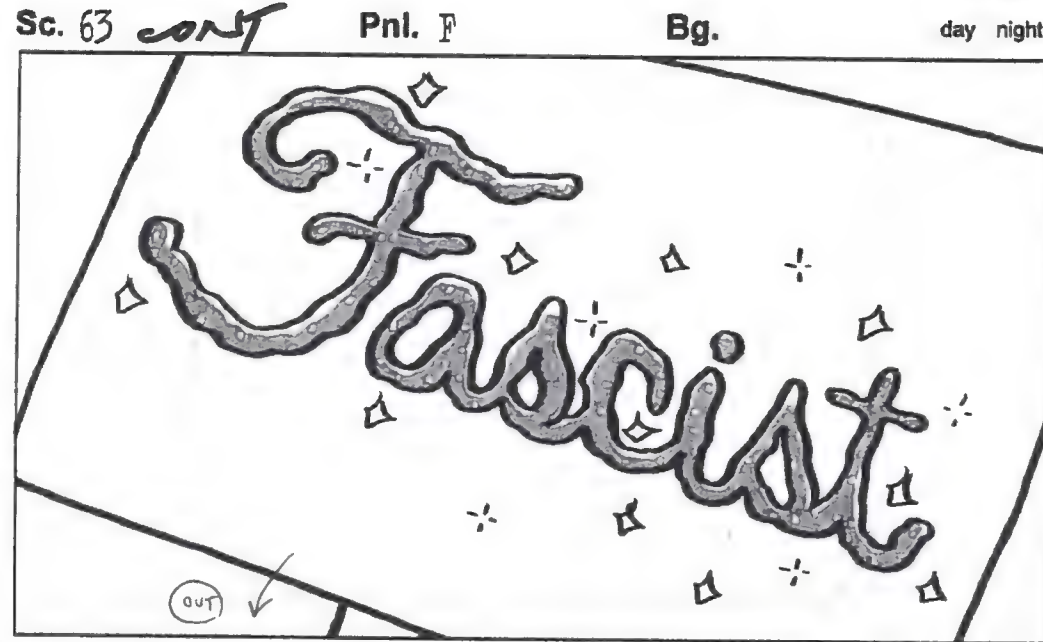
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ADVENTURE TIME



Page 107
10TANEXT
day night



Dialog:	
Action:	- TT WITHDRAWS. - SIGN SPARKLES
Timing:	MAR 09 2016

EPISODE # 1042-246
Production :

1042 246

1042 246

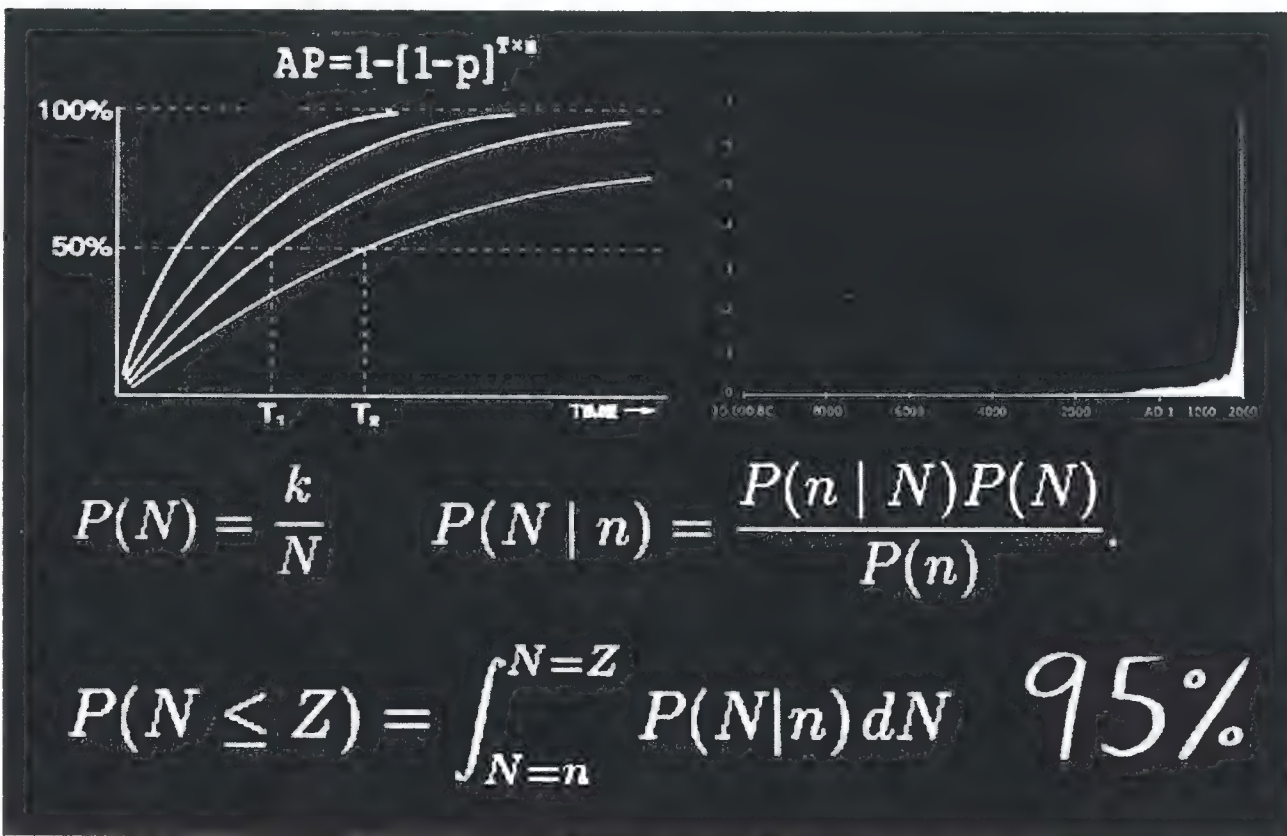
ADVENTURE TIME



P. 107A
107B NEXT

THE TRUTH IS OUT THERE (X) DESIGN REFERENCE (X) THE TRUTH IS OUT THERE

-Bubblegum's Chalboard



} This spike should look different.
It represents population over time.

} These numbers should probably
be changed to match the current timeline.

1042-246

EPISODE #

1042 246

Production :

MAR 09 2016

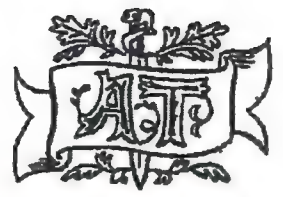
1042 246

1042 246

1042 246

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ADVENTURE TIME



THE TRUTH IS OUT THERE (X) DESIGN REFERENCE (X) THE TRUTH IS OUT THERE

-I was thinking that the ship was furry, grassy on the inside.
Like Anemone maybe.. something soft to protect the Aliens' bodies.
The ship is semi-transparent and stars can be seen through it.

MAR 09 2016

Production :

EPISODE #

1042-246

P. 107B
108 NEXT

1042 246

1042 246

ADVENTURE TIME



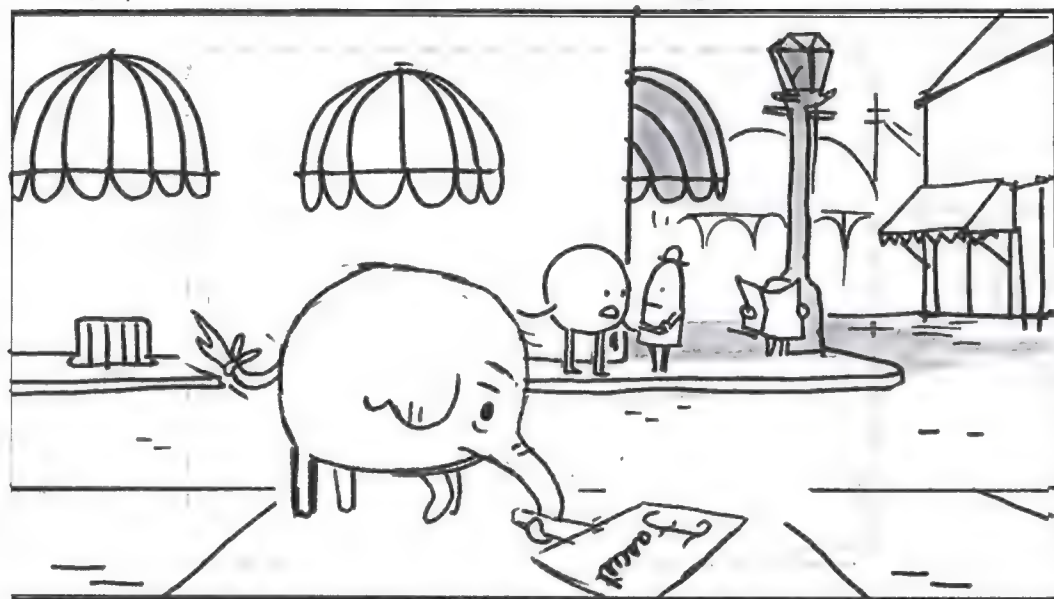
Page 108

Sc. 64

Pnl. A

Bg.

day night



Sc. 64 *CONT*

Pnl. B

Bg.

day night



Dialog:

TT: [BLOWS]

Action:

-TT BLOWING AWAY GLITTER AGAIN.

Timing:

-TT PICKS UP SIGN.

MAR 09 2016

EPISODE # 1042-246

Production:

1042 246

ADVENTURE TIME

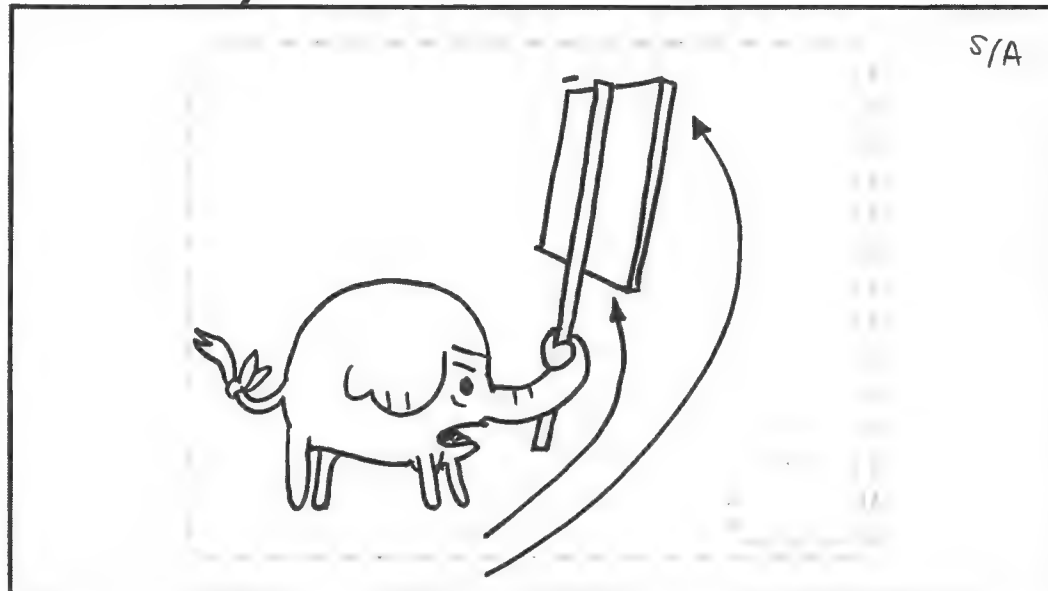


Page 109

Sc. 64 *CONT* Pnl. C

Bg.

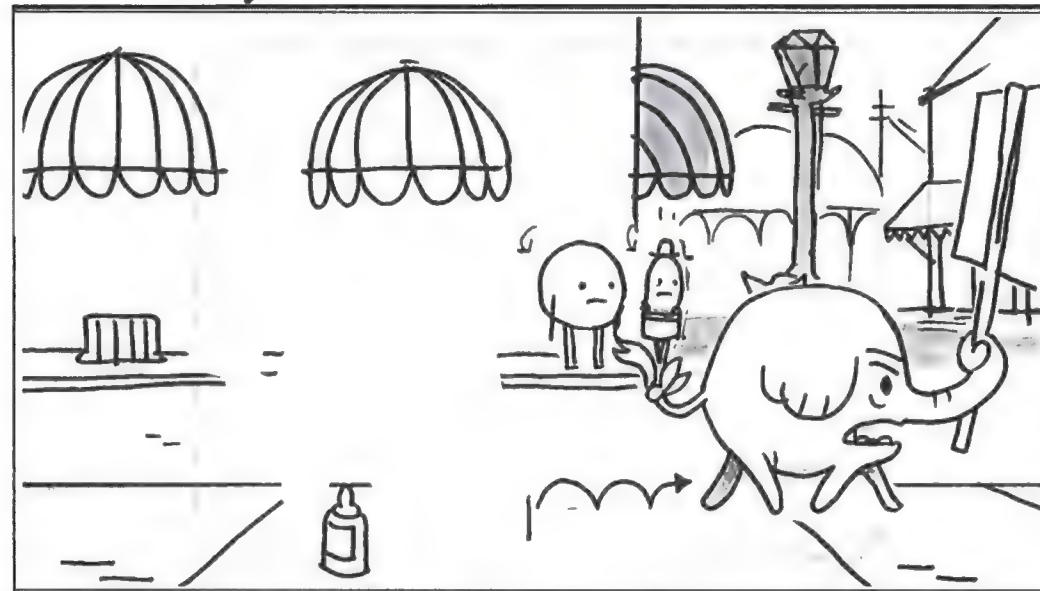
day night



Sc. 64 *CONT* Pnl. D

Bg.

day night



Di-

II/ Wake up!

II: The fireworks show is a secret space war!

A

- CANDY PEOPLE TRACK TREE TRUNKS.

-TT HOLDS UP SIGN.

MAR 11 9 2016

Timing:

1042-246
EPISODE #

Production:

1042 246

1042 246

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ADVENTURE TIME

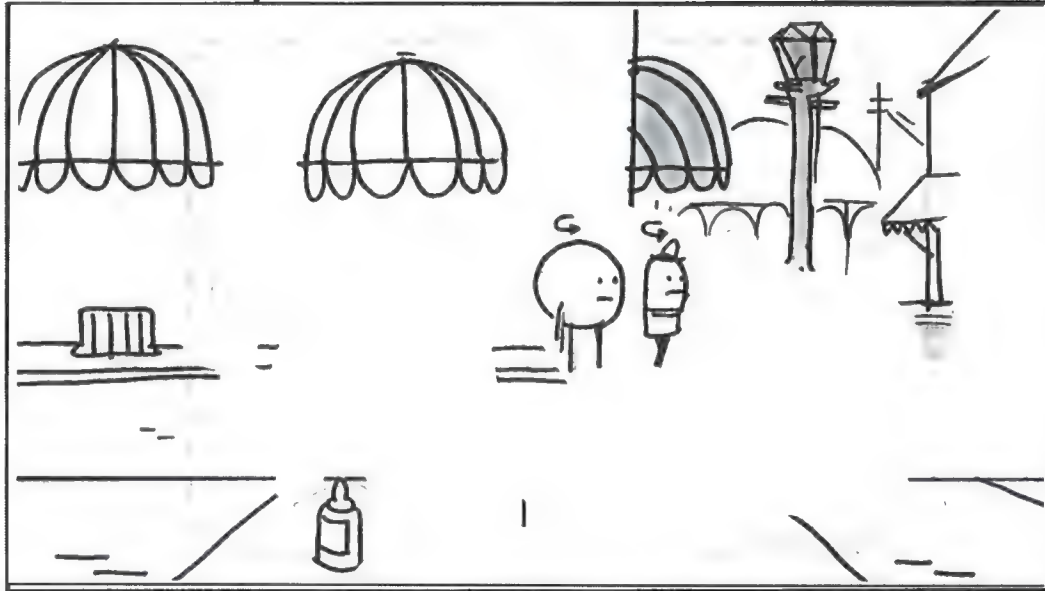


Page 110

Sc. 64 *cont* Pnl. E

Bg.

day night

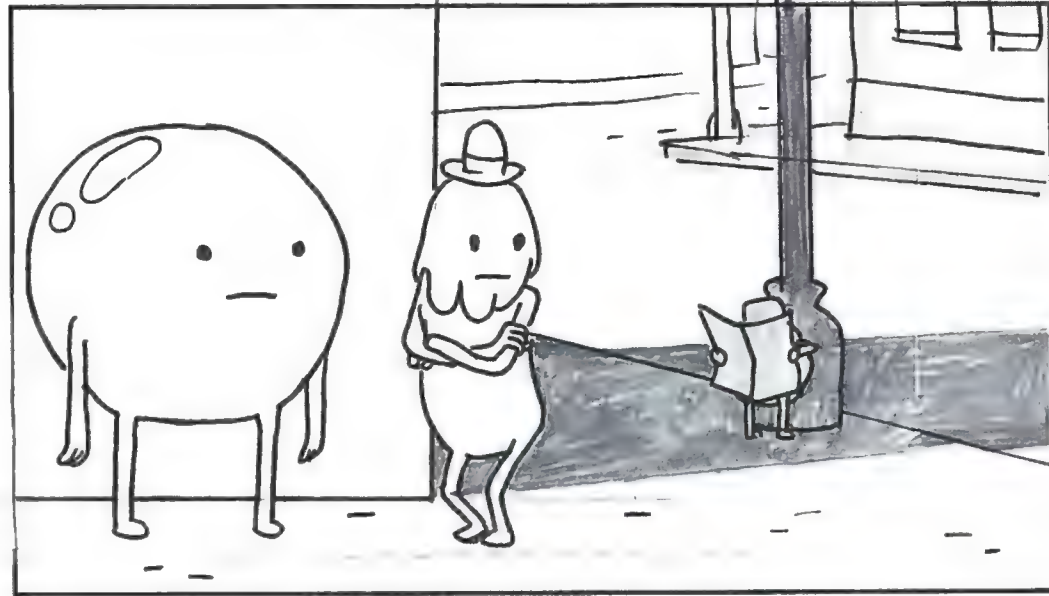


Sc. 65

Pnl. A

Bg.

day night



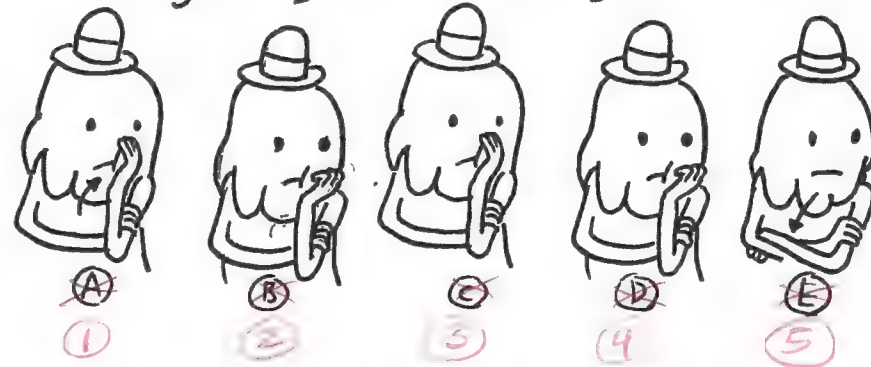
Dialog:

Action:

- TREE TRUNKS MARCHES OFF/S.

Timing:

TT(0/s) *Git your goo out of my UFO!* MAR 09 2016



- STARCHY HOLDS UP A NEWSPAPER IN FRONT OF HIS FACE.

EPISODE # 1042-246

Production:

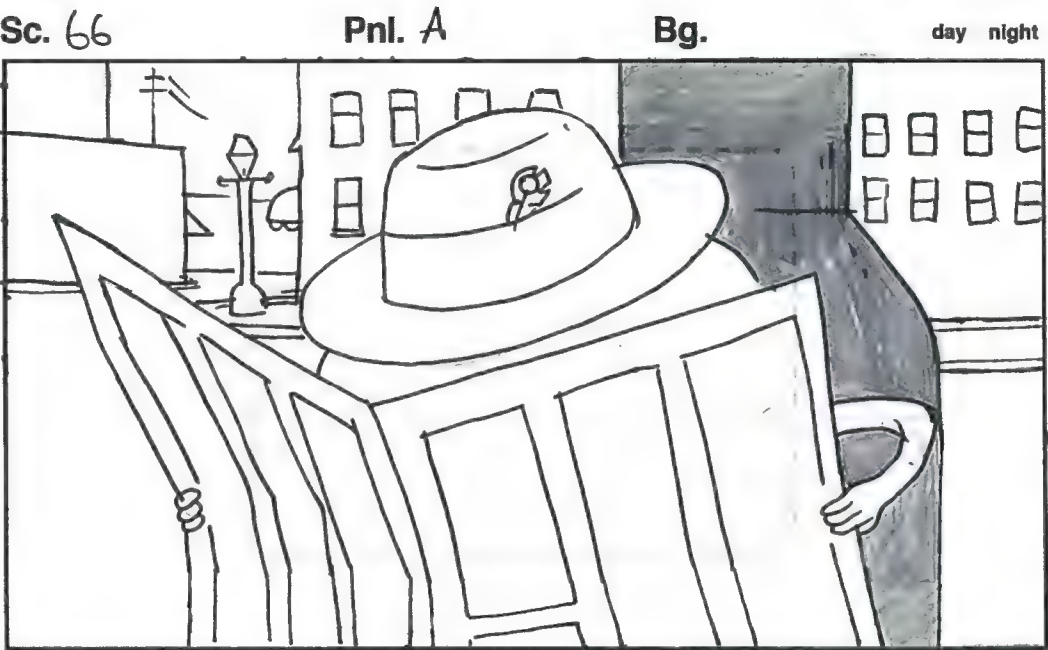
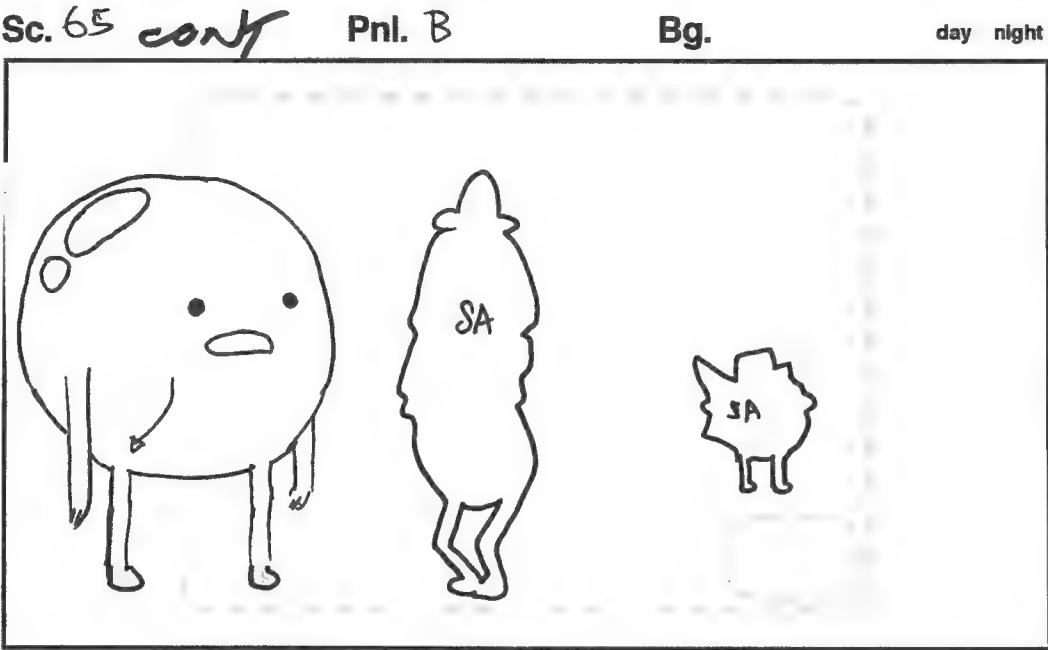
1042 246

1042 246

1042 246

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ADVENTURE TIME



1042-246
EPISODE #

Production:

1042 246

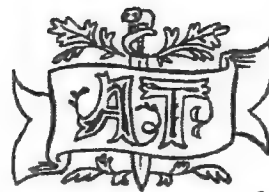
1042 246

CANDY PERSON / Dude this town is full of KOOKS.

MAR 09 2016

Timing:

ADVENTURE TIME



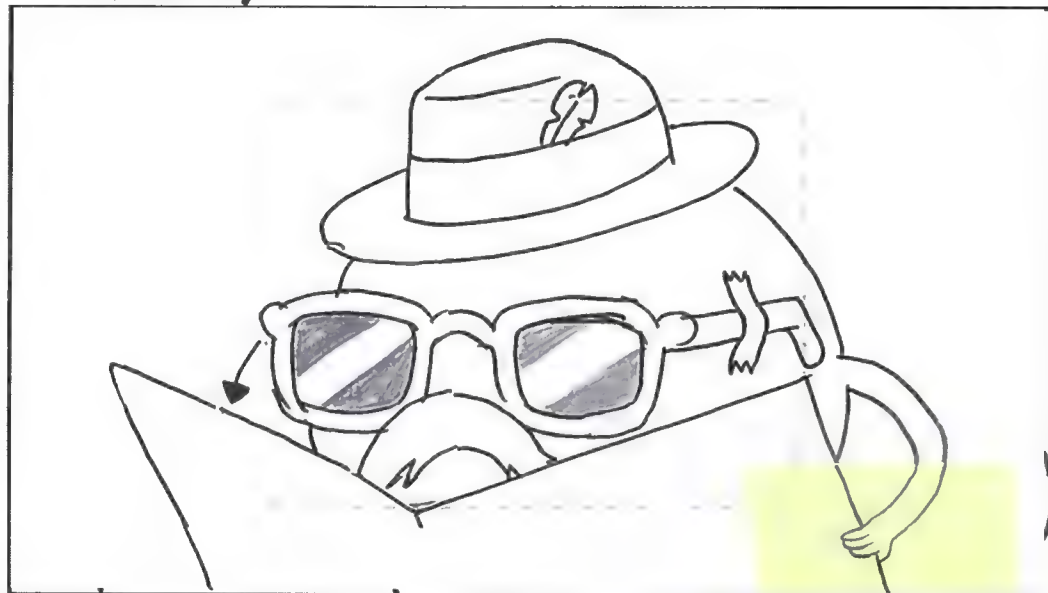
Page 112

Sc. 66 *CONT*

Pnl. B

Bg.

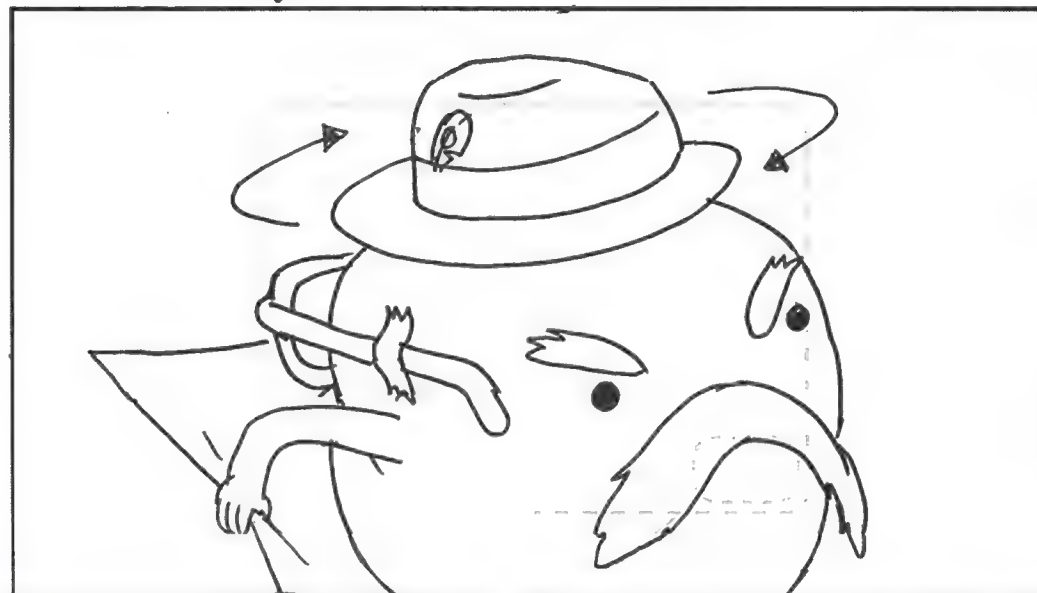
day night



Sc. 66 *CONT* Pnl. C

Bg.

day night



Dialog:

Action:

- STARCHY LOWERS NEWSPAPER.

- STARCHY TURNS TO REVEAL SUNGLASSES
WERE TAPED TO THE BACK OF HIS HEAD

MAR 09 2016

Timing:

EPISODE # 1042-246

Production:

1042 246

ADVENTURE TIME



Page 112

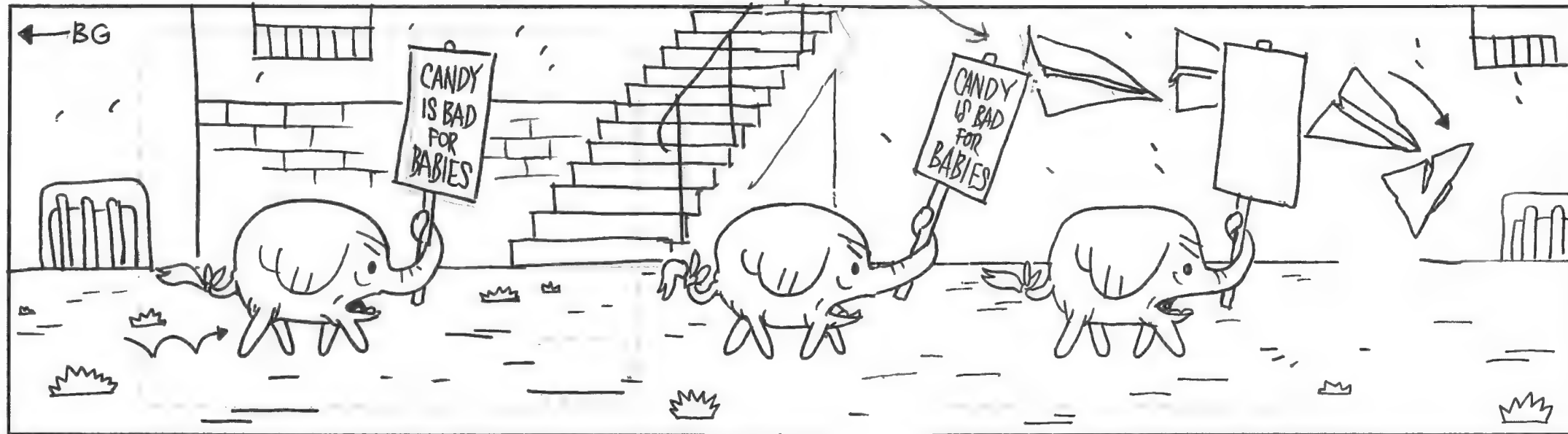
Sc. 67

Pnl. A

Bg.

day night

day night



Dialog:

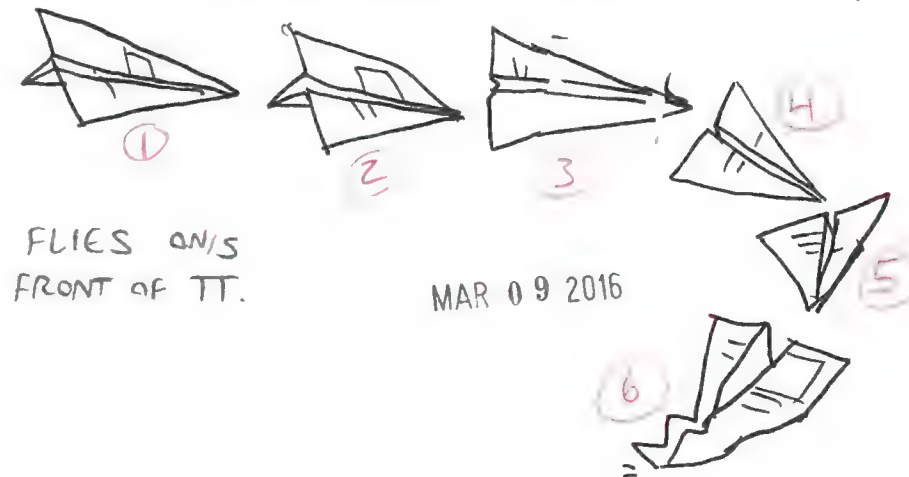
TT/ SAVE THE GALACTIC CHITLINS!!

Action:

-TT WALKS BOBBING SIGN UP + DOWN
-BG PANS

NEWSPAPER AIRPLANE FLIES ON/S
AND LANDS IN FRONT OF TT.

Timing:



MAR 09 2016

EPISODE # 1042-246

Production:

1042 246

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ADVENTURE TIME



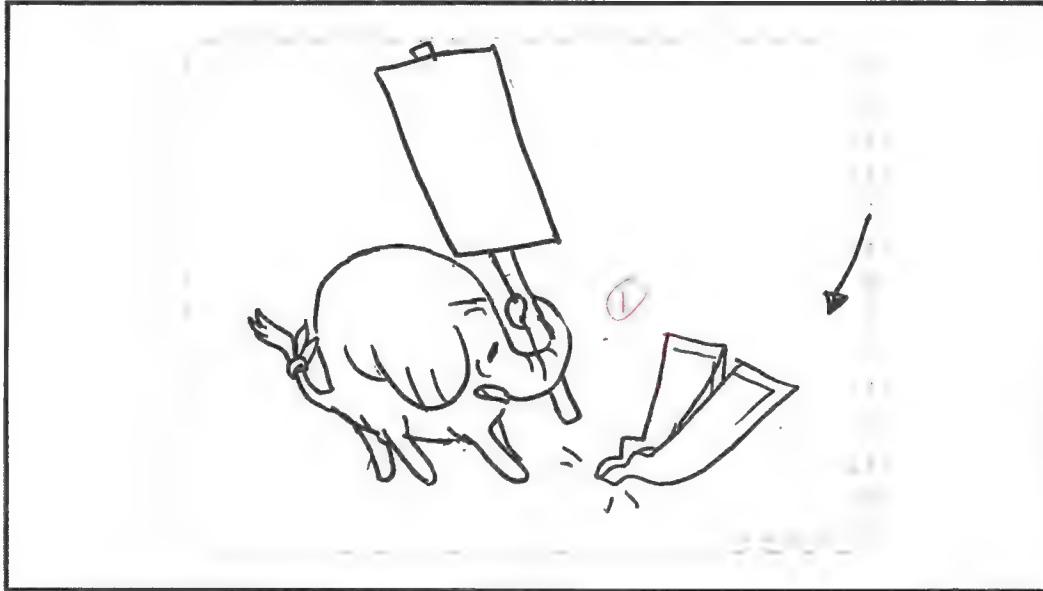
Page 114

Sc. 67 *cont*

Pnl. B

Bg.

day night



Sc. 67 *cont*

Pnl. C

Bg.

day night



Dialog:

TT Oh??

Action:

- PAPER PLANE LANDS
+
SETTLES

(2)



- TT PUTS FOOT AND SIGN ON AIRPLANE.

Timing:

MAR 09 2016

EPISODE # 1042-246

Production:

1042 246

1042 246

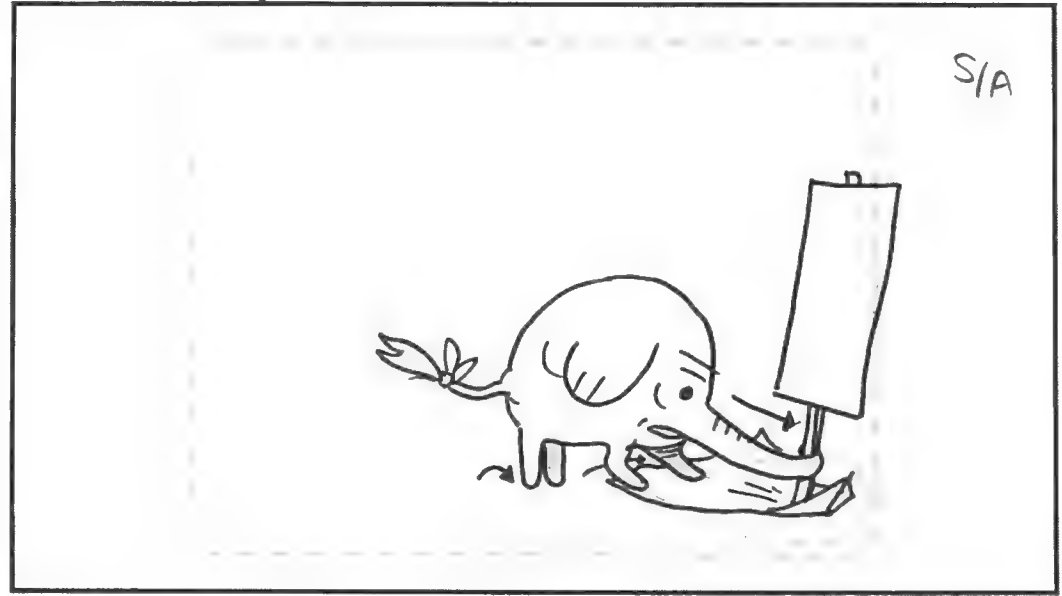
1042 246

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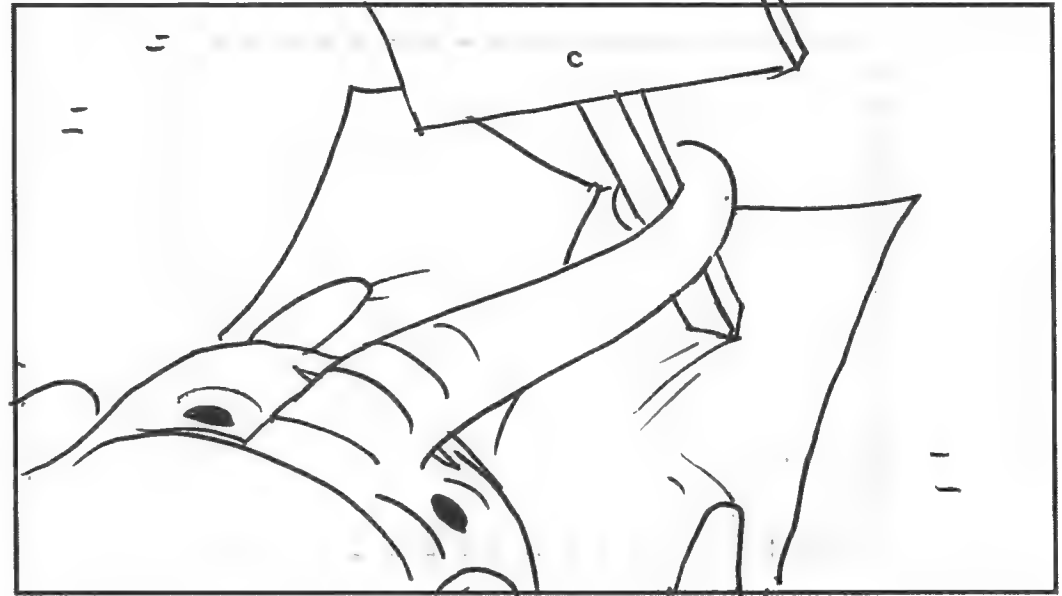
ADVENTURE TIME



Sc. 67 *const* Pnl. D Bg. day night



Sc. 68 Pnl. A Bg. day night



Dialog:
Action: <i>-TT OPENS IT UP</i> <i>STARTING POSITION</i> <i>MAR 09 2016</i>
Timing:

1042-246

EPISODE #

Production:

1042 246

1042 246

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ADVENTURE TIME



Page 116

Sc. 68 *cont*

Pnl. B

Bg.

day night

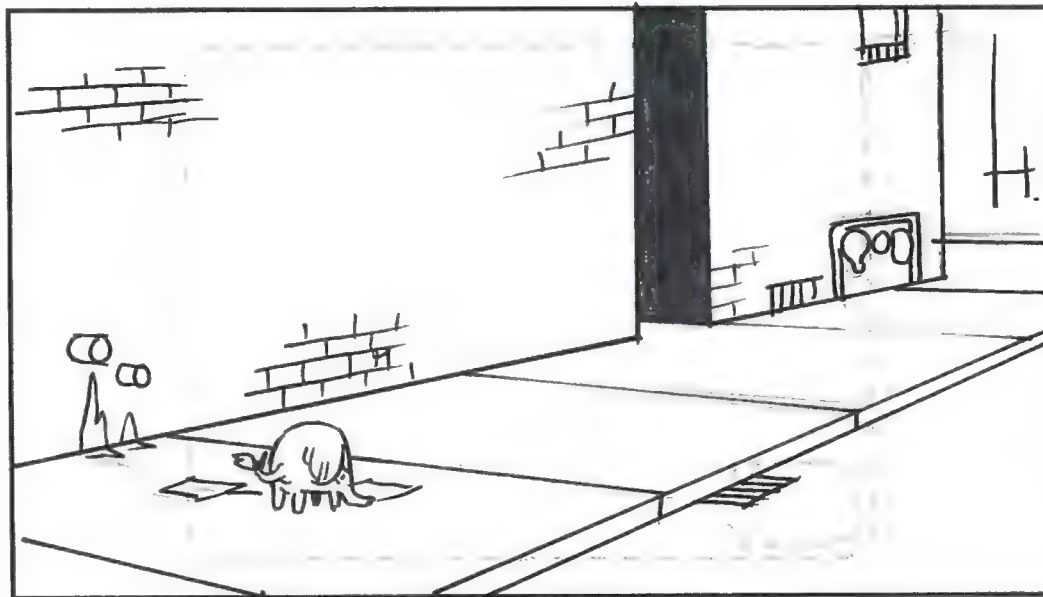


Sc. 69

Pnl. A

Bg.

day night



Dialog:

TT: (READING) MEET STARCHY IN
THAT ALLEY OVER THERE?

Action:

-TT'S EYES FLICK
BACK AND FORTH

Timing:



-TT LOOKS UP



MAR 09 2016

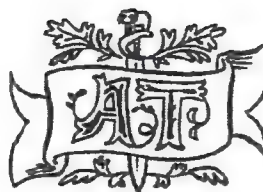
EPISODE # 1042-246

Production:

1042 246

1042 246

ADVENTURE TIME



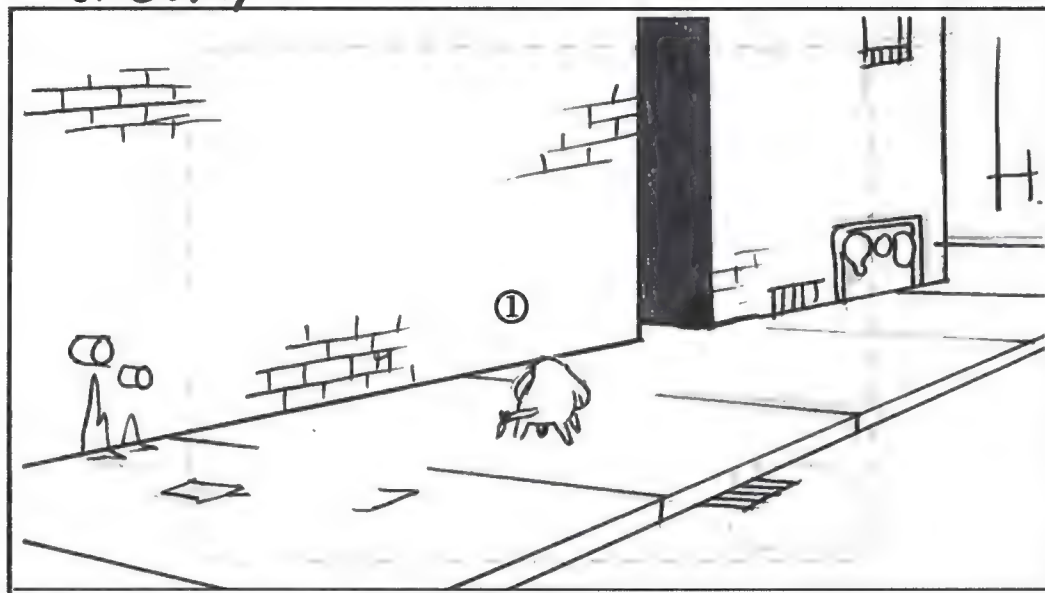
Page 117

Sc. 69 *CONT*

Pnl. B

Bg.

day night



Sc. 70

Pnl. A

Bg.

day night



Dialog:

B175s003_3091
(DAYTIME)

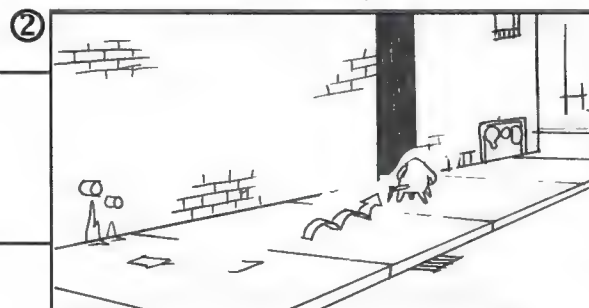
MAR 09 2016

Action:

- TT WALKS INTO ALLEY

- STARCHY STANDING BACK TO WALL, PAINTED LIKE BRICKS
(CRUMMILY)

Timing:



EPISODE # 1042-246

Production:

1042 246

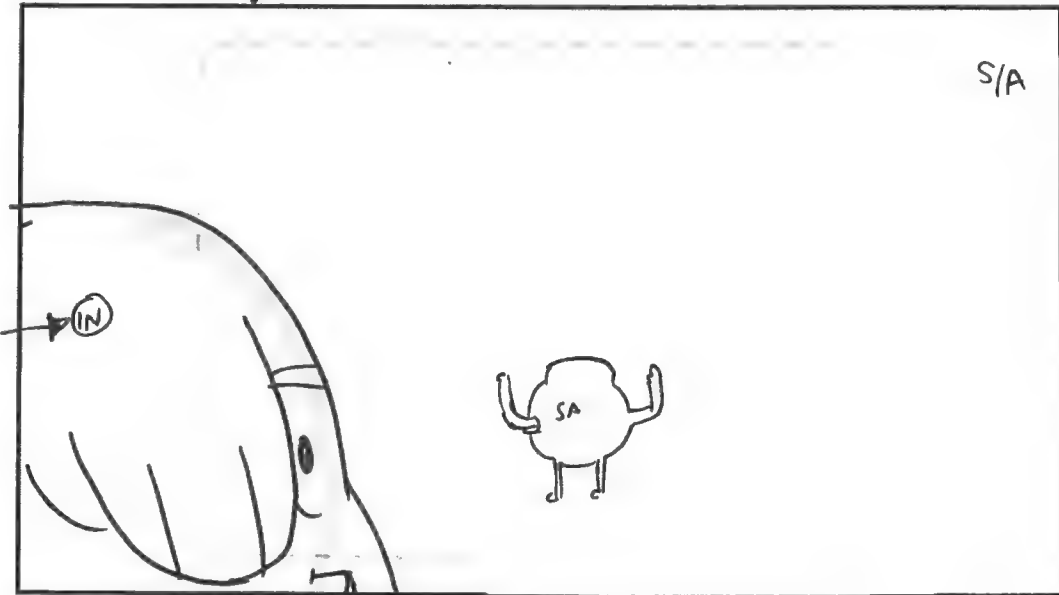
1042 246

ADVENTURE TIME

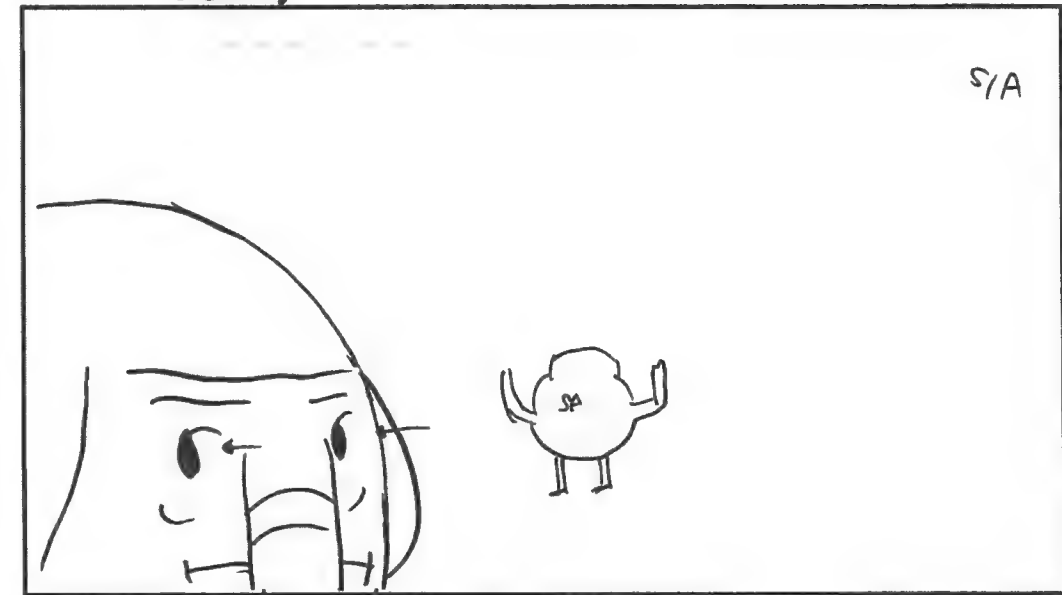


Page 118

Sc. 70 *cont* Pnl. B Bg. day night



Sc. 70 *cont* Pnl. C Bg. day night



Dialog:	(BIRDCALLS) S/ CACAW! CHIRPCHIRP
Action:	-TT WALKS ON/S IN FOREGROUND. MAR 09 2016
Timing:	

EPISODE # 1042-246

Production:

1042 246

1042 246

1042 246

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ADVENTURE TIME

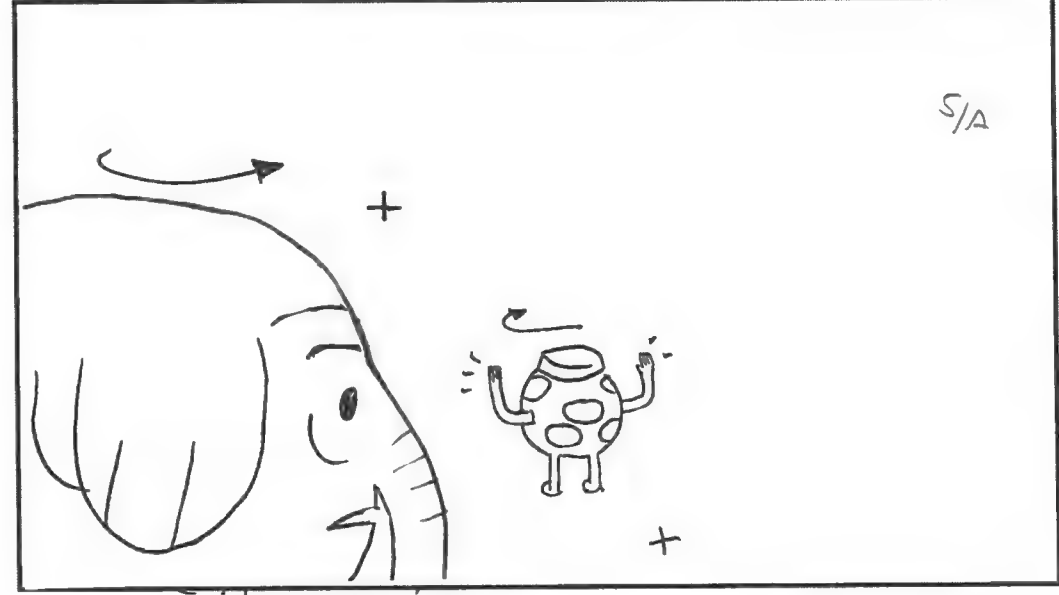


Page 119

Sc. 70 *CONT* Pnl. D Bg. day night



Sc. 70 *CONT* Pnl. E Bg. day night



Dialog:

S/ CACAW!

TT/ I'LL JUST —

Action:

- STARCHY TURNS QUICKLY TO BIRDCALL LAUDER.

- STARCHY QUICKLY TURNS BACK
TOWARDS WALL.

MAR 09 2016

Timing:

1042-246
EPISODE #

Production:

1042 246

1042 246

1042 246

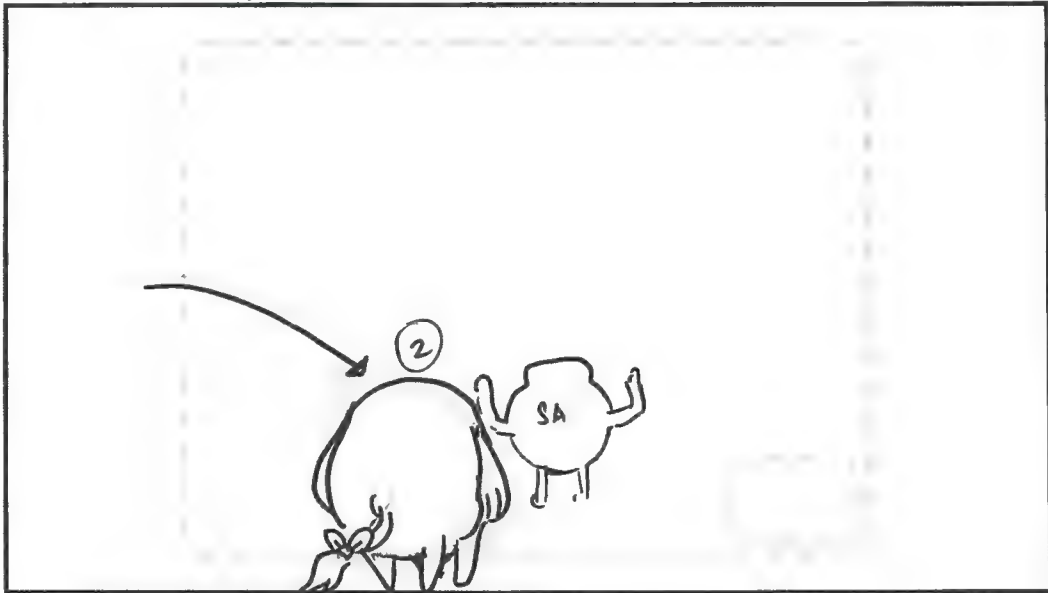
must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page 120

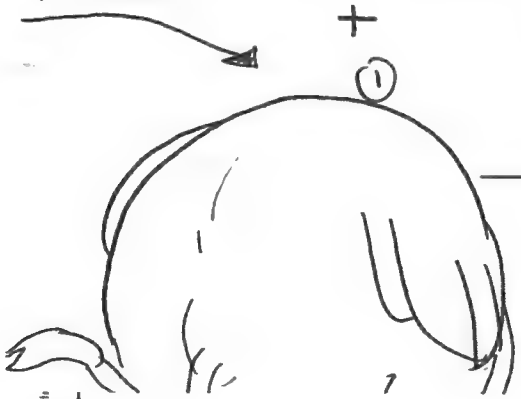
Sc. 70 *cont* Pnl. F Bg. day night



Sc. 71 Pnl. A Bg. day night



Dialog:



TT: - ASK THIS DUCK.

- TT WALKS TOWARDS STARCHY

START PANEL

MAR 09 2016

EPISODE # 1042-246

Production:

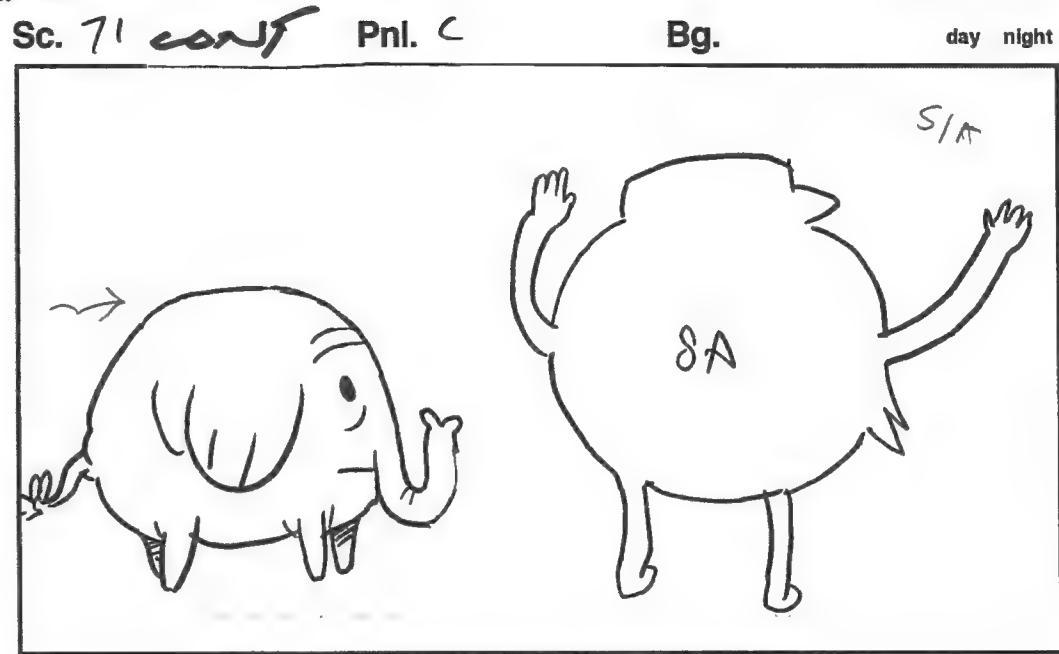
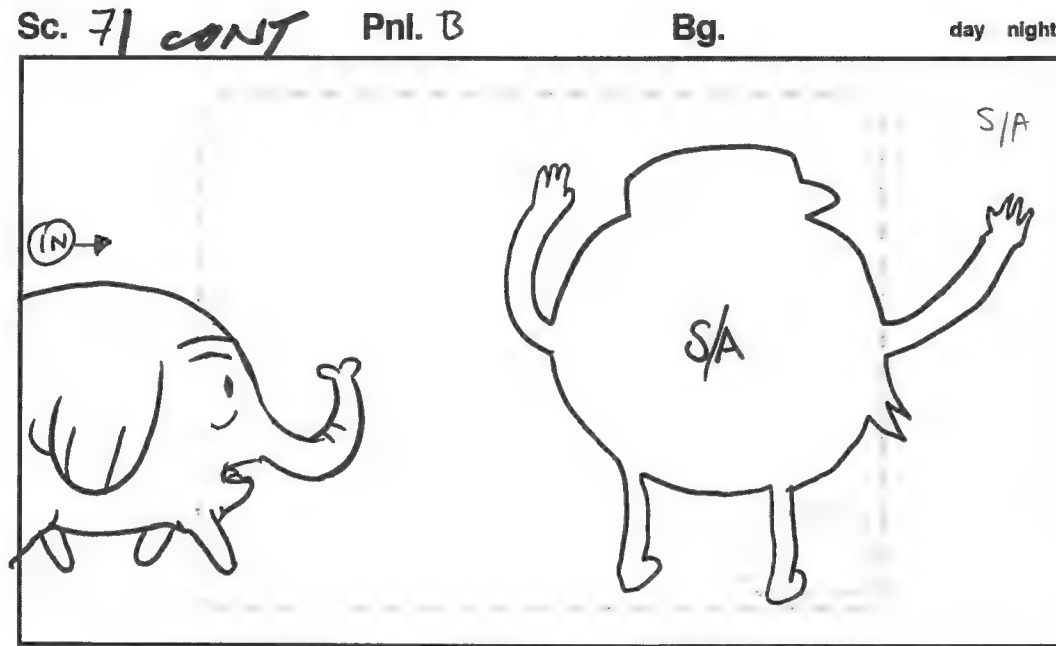
1042 246

1042 246

ADVENTURE TIME



Page 121



Dialog:

TT/ Excuse me, but -

S/A/ Don't be alarmed ... --

MAR 09 2018

Action:

-TT WALKS ON/S

Timing:



1042-246
EPISODE #

Production:

1042 246

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ADVENTURE TIME



Page 122
NO PGS 123-124
day night

Sc. 72

Pnl. A

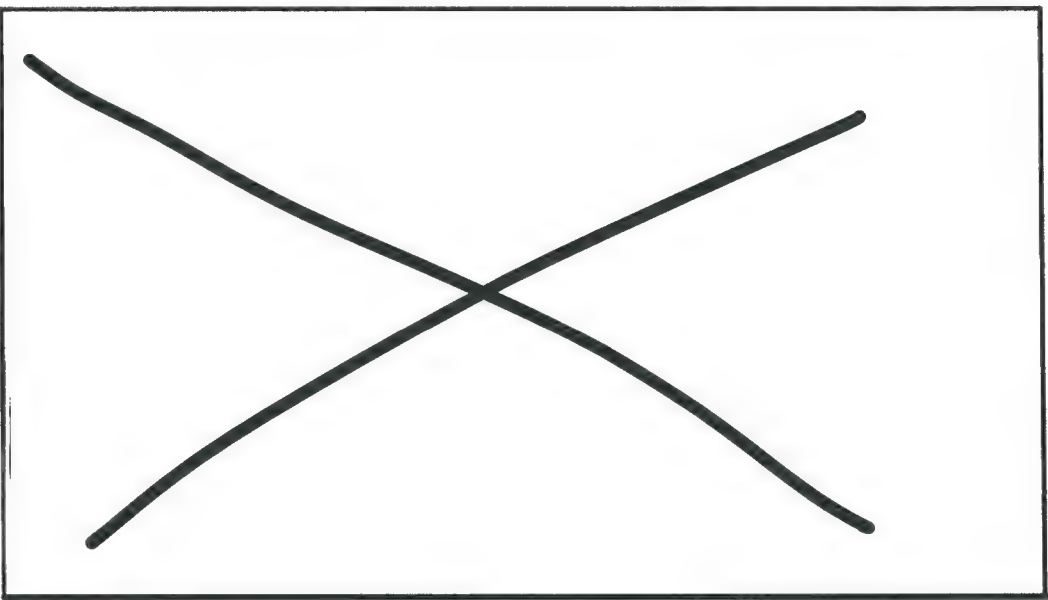
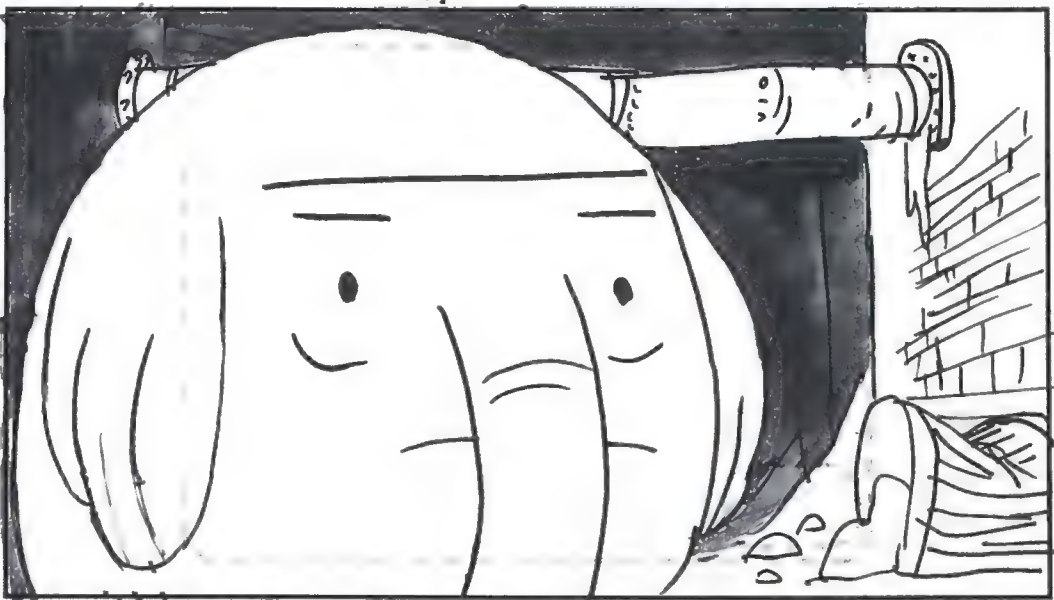
Bg.

day night

Sc.

Pnl.

Bg.



EPISODE # 1042-246

Dialog:	(015) S/ I am the disembodied voice of the people.
Action:	- TT LOOKS DOWN. MAR 09 2016
Timing:	

Production:

1042 246

1042 246

1042 246

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ADVENTURE TIME



NO SC'S
73-75

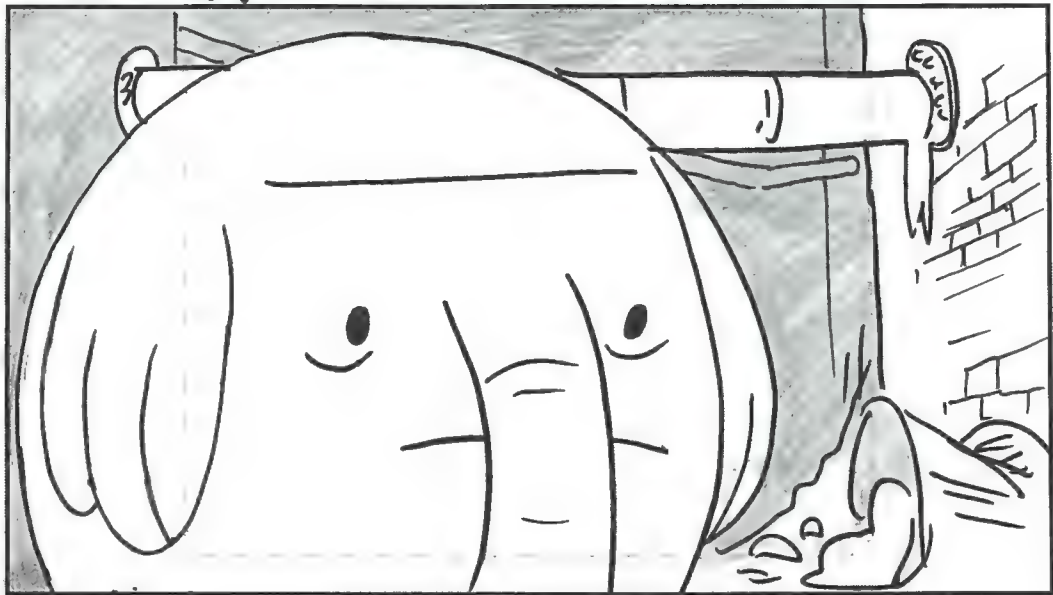
Page 125

Sc. 72 *cont*

Pnl. B

Bg.

day night

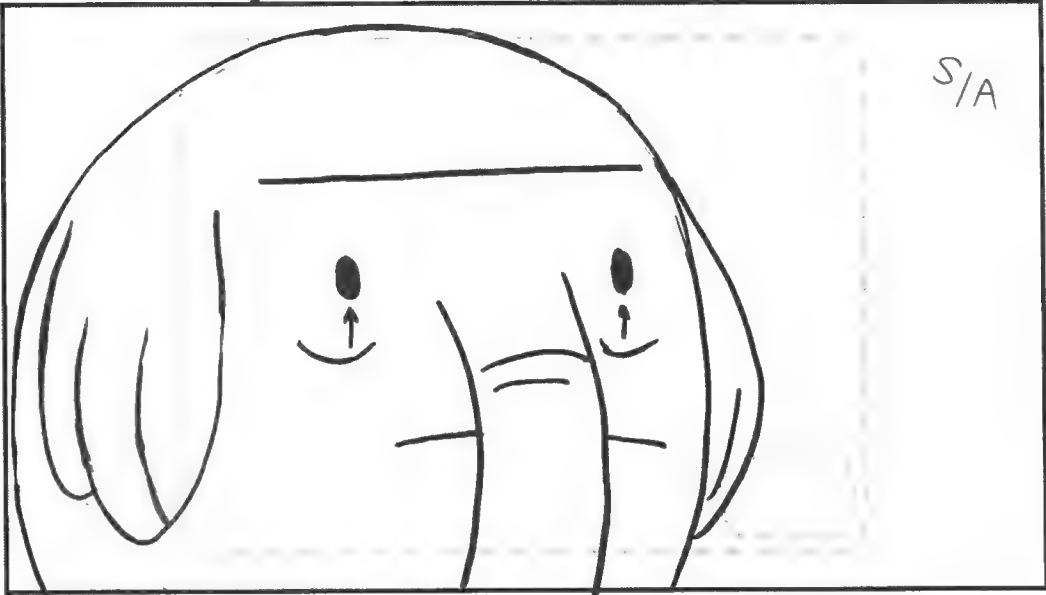


Sc. 72 *cont*

Pnl. C

Bg.

day night



Dialog:

(0/5)

S/ And I've witnessed your fire.

(0/5)

S/ Query: ...

Action:

-TT LOOKS UP.

MAR 09 2016

Timing:

Production:

EPISODE # 1042-246

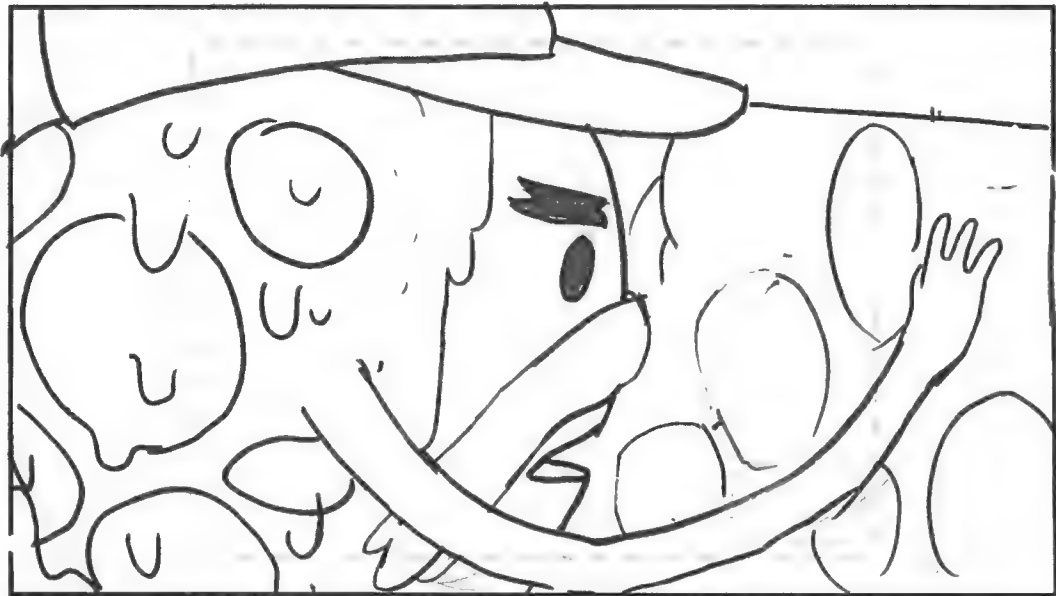
1042 246

1042 246

ADVENTURE TIME



Sc. 76 Pnl. A Bg. day night



Sc. 76 cont Pnl. B Bg. day night



Dialog:		<p><u>S</u>: Would you lead a small group of resistance fighters straight into the hornet's den?</p>
Action:		
Timing:		
<p>MAR 09 2016</p>		

EPISODE # 1042-246

Production:

ADVENTURE TIME



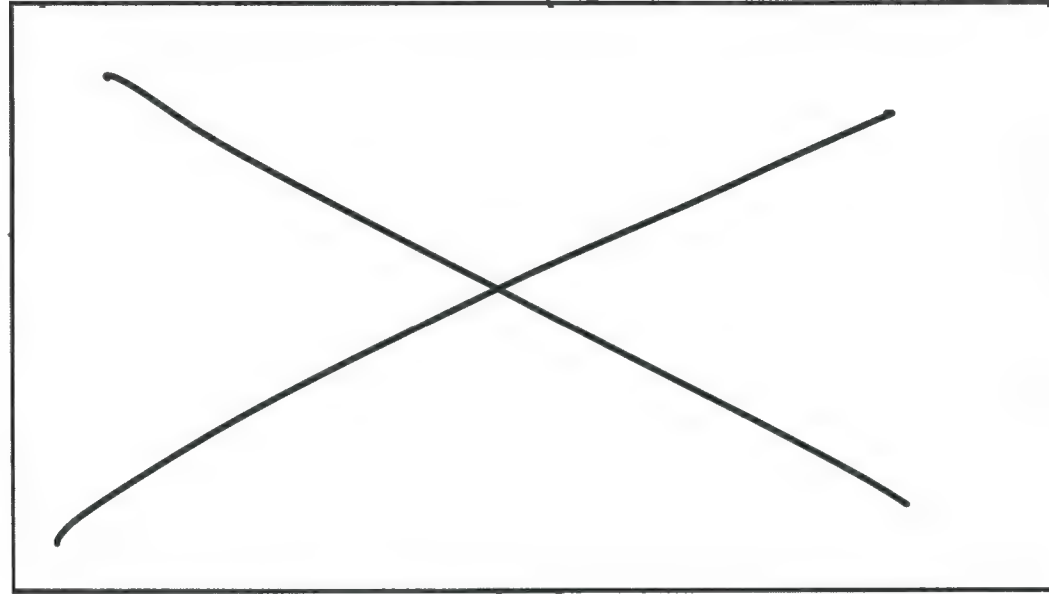
No scene 78

Page 127

Sc. 77 Pnl. A Bg. day night



Sc. Pnl. Bg. day night



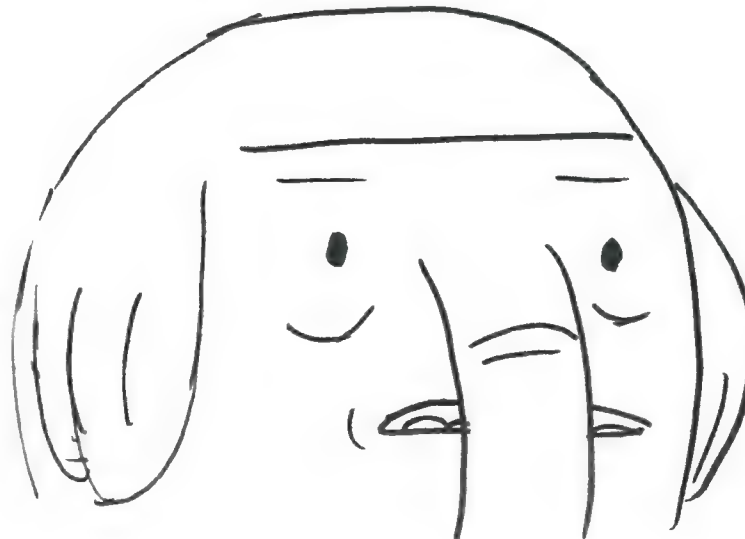
Dialog:

IT / You bet your wet booty!

Action:

(SP)

Timing:



MAR 09 2016

EPISODE # 1042-246

Production:

1042 246

1042 246

1042 246

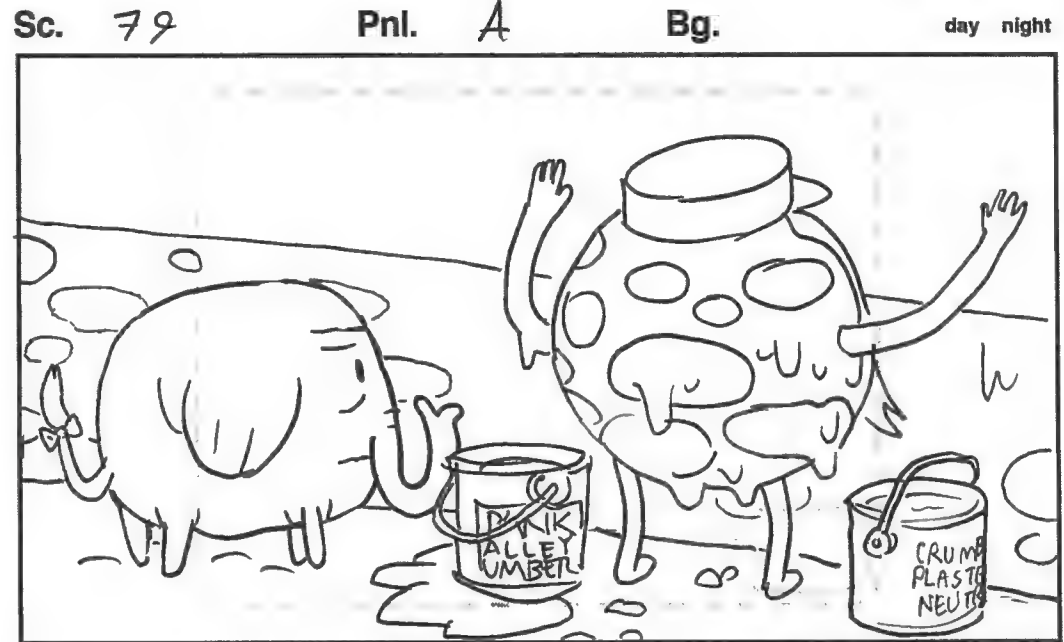
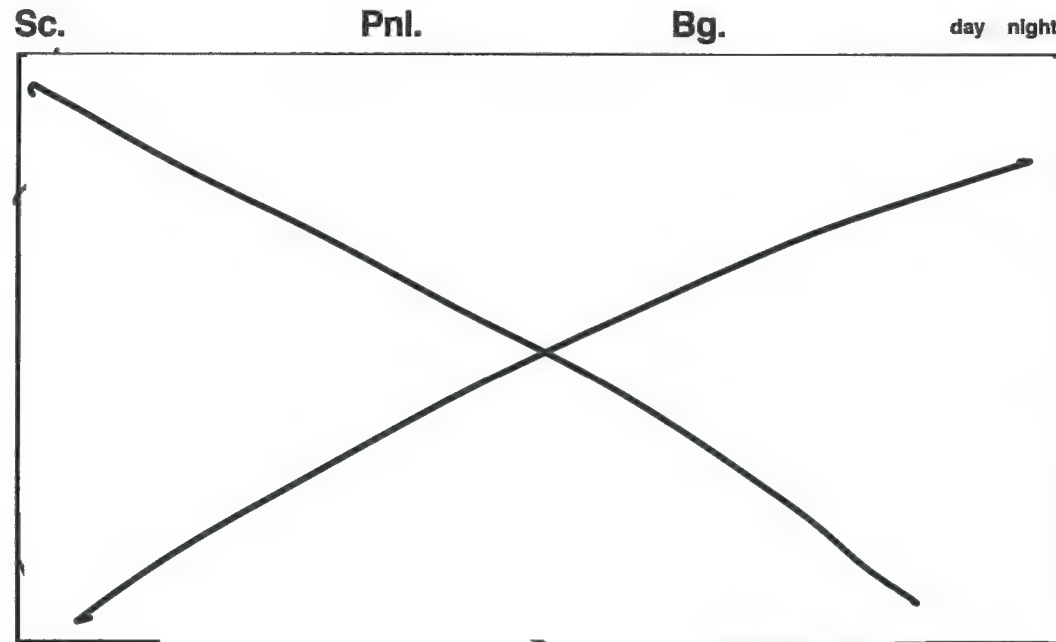
1042 246

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ADVENTURE TIME



Page 128



Dialog:

Action:

Timing:

SP

MAR 09 2016

EPISODE # 1042-246

Production:

1042 246

1042 246

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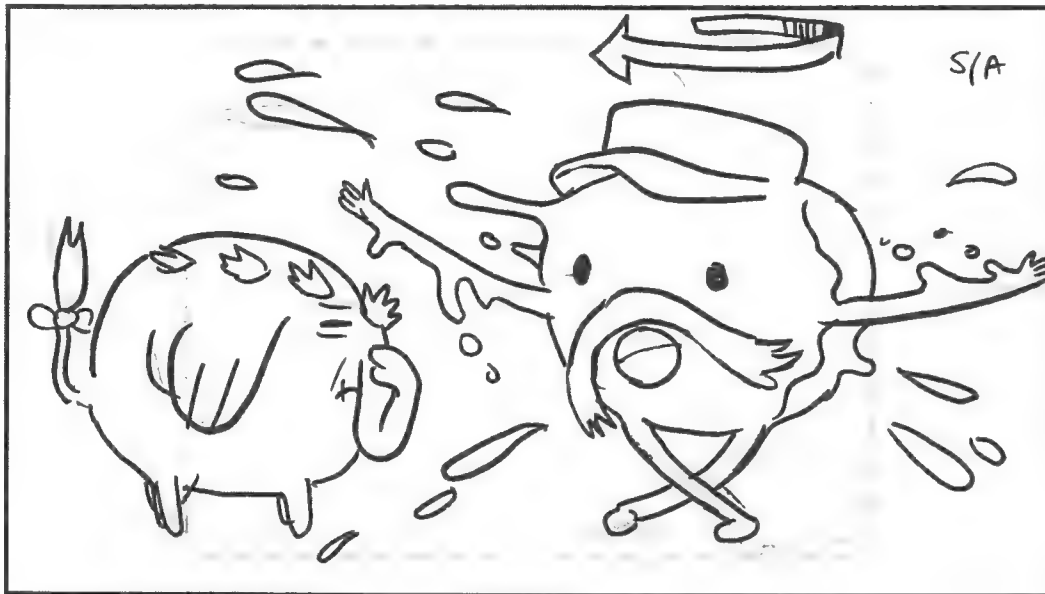
1042 246

ADVENTURE TIME

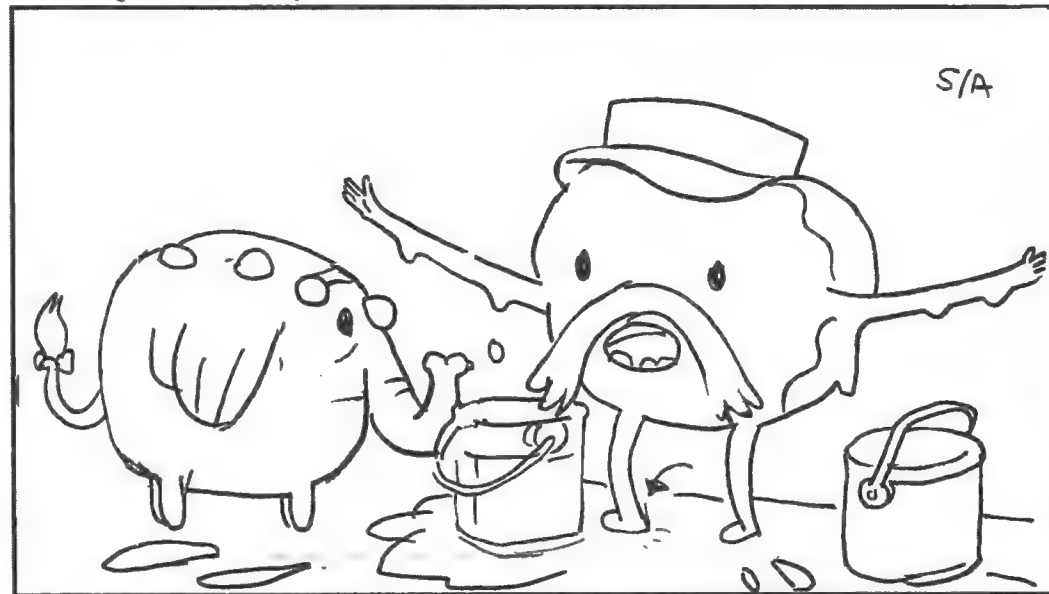


Page 129

Sc. 79 *cont* Pnl. B Bg. day night



Sc. 79 *cont* Pnl. C Bg. day night



Dialog:

8FX/SPLATTER
S/ BEHOLD!!

Action:

- STARCHY SPINS AROUND.



S/ It's me Starchy!
II/ Ohh!

MAR 09 2016

"Ohh!"

(C)



Timing:

1042-246
EPISODE #

Production:

1042 246

1042 246

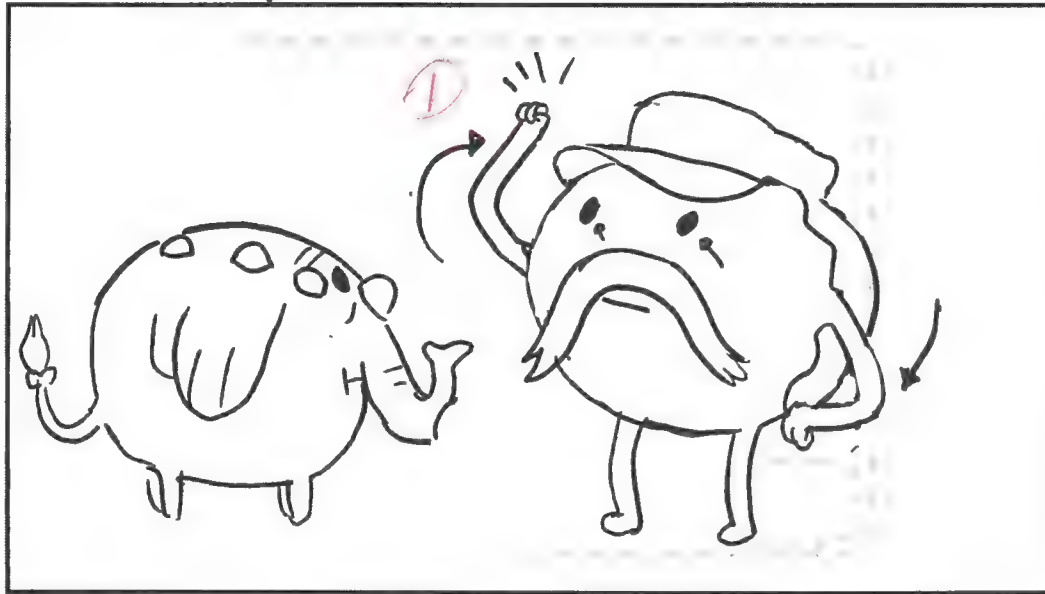
ADVENTURE TIME



No scene 80

Page 130

Sc. 79 *cont* Pnl. D Bg. day night



Sc. 81 Pnl. A Bg. day night



Dialog:

SFX/ "WHUNK"

Action:

KNOCKS TWICE: (A) (B) (A) (B)

Timing:

MAR 09 2016

EPISODE # 1042-246

Production:

ADVENTURE TIME



Page 131

Sc. 81 *cont*

Pnl. B

Bg.

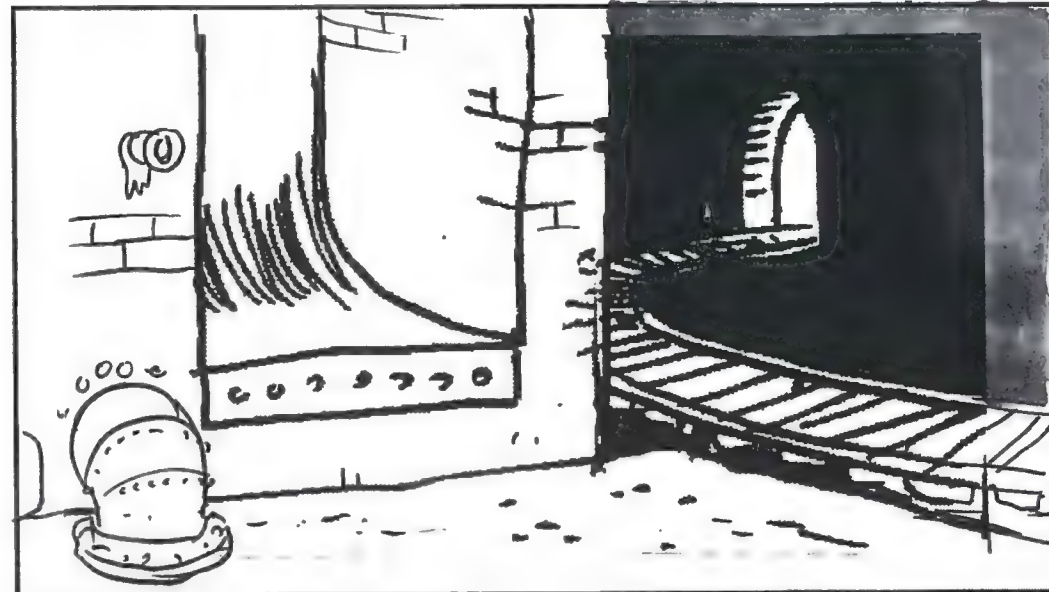
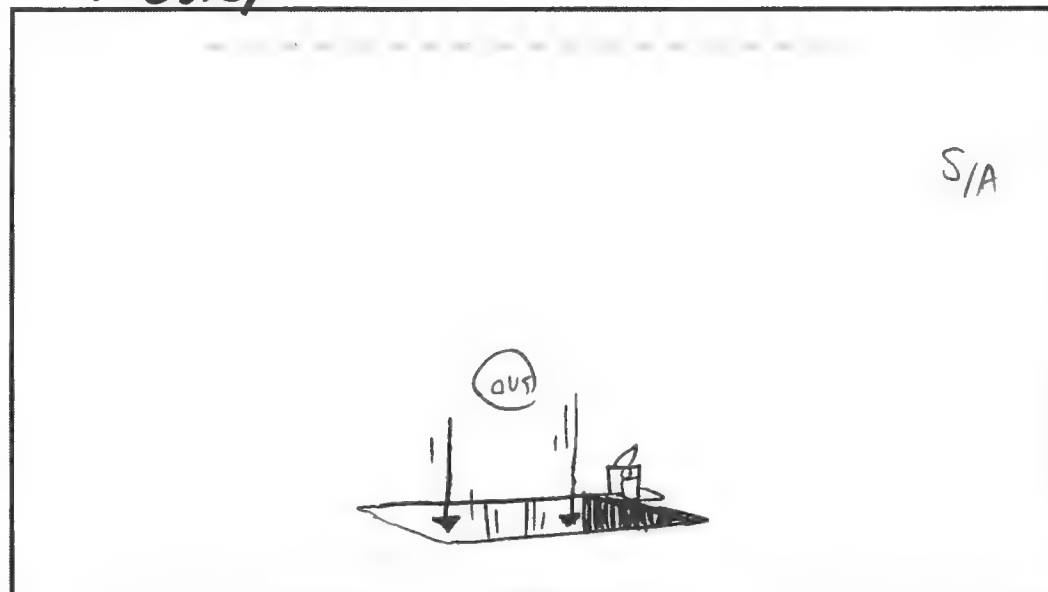
day night

Sc. 82

Pnl. A

Bg.

day night



Dialog:

TS / Ahhhhhh!!!
(descending)

TS : AAAAHHHHHH -

Action:

THEY FALL DOWN TRAPDOOR

MAR 09 2016

Timing:

EPISODE # 1042-246

Production:

1042 246

1042 246

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ADVENTURE TIME



Page 132

Sc.	82 CONT	Pnl.	B	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:

TT+S:

- AAAHHH

JFX/ WUD

Action:

- TT + STARCHY SLIDE ON/S AND LAND ON GROUND.

- TRUCK W/ ACTION.

MAR 09 2016

Timing:

EPISODE # 1042-246

Production:

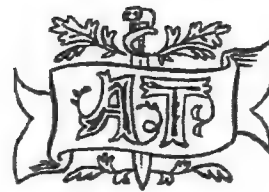
1042 246

1042 246

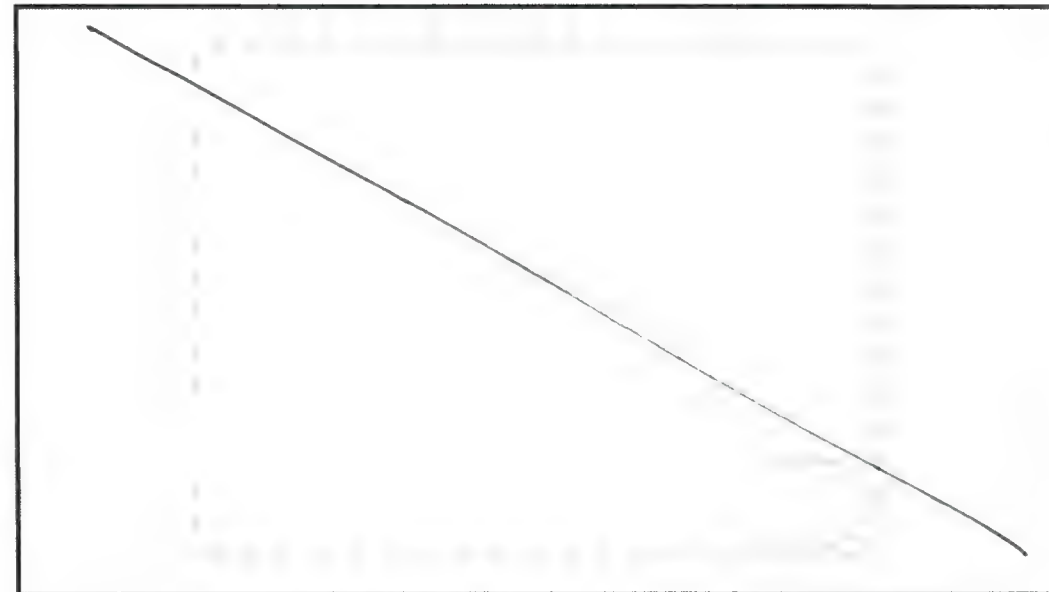
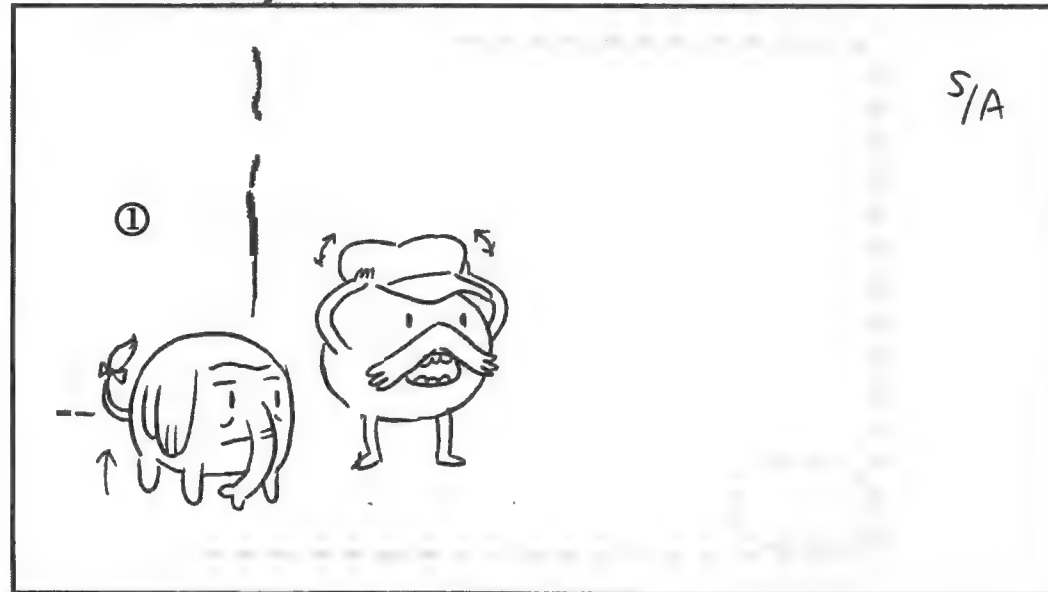
1042 246

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ADVENTURE TIME



Sc. 82 *cont* Pnl. C Bg. day night Sc. Pnl. Bg. day night



Dialog:	
<u>s/</u> Starchy always screams!	
Action:	②
- STARCHY + TT STAND UP. - STARCHY ADJUSTS HAT.	
Timing:	
MAR 09 2016	

EPISODE # 1042-246

Production:

1042 246

ADVENTURE TIME



Sc. 83

Pnl. A

Bg.

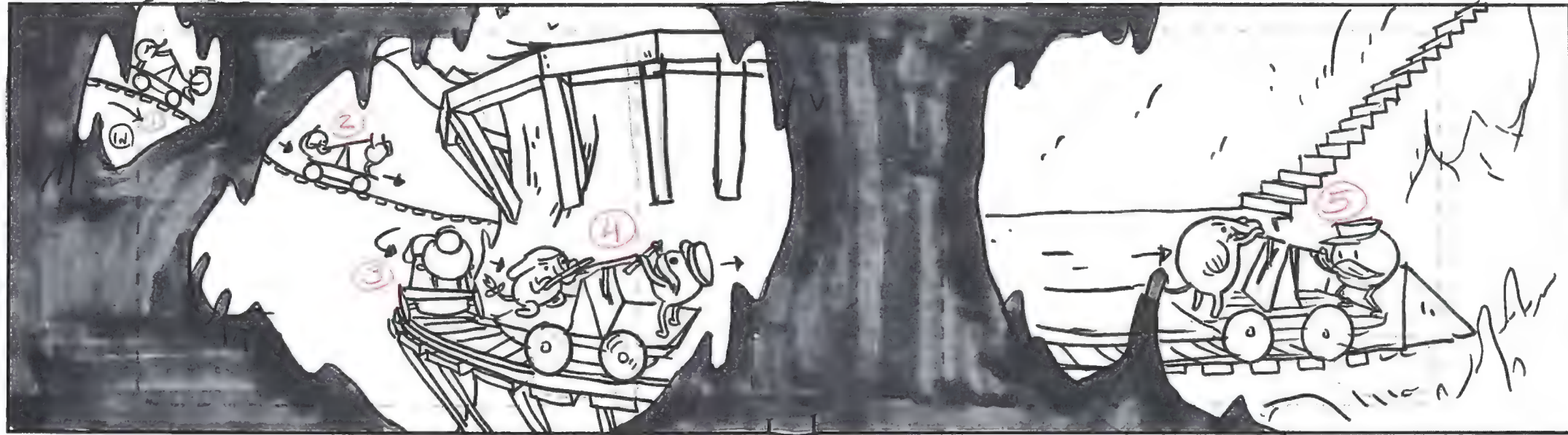
day night

Sc.

Pnl.

Bg.

day night



Dialog:

TT/ (SHOUTED IN ECHOES CAVERN) This is very elaborate!

Action:

-TT + STARCHY RIDE ON/S OPERATING HANDCAR.

MAR 09 2016

Timing:

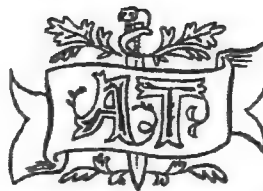
EPISODE # 1042-246

Production:

1042 246

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ADVENTURE TIME

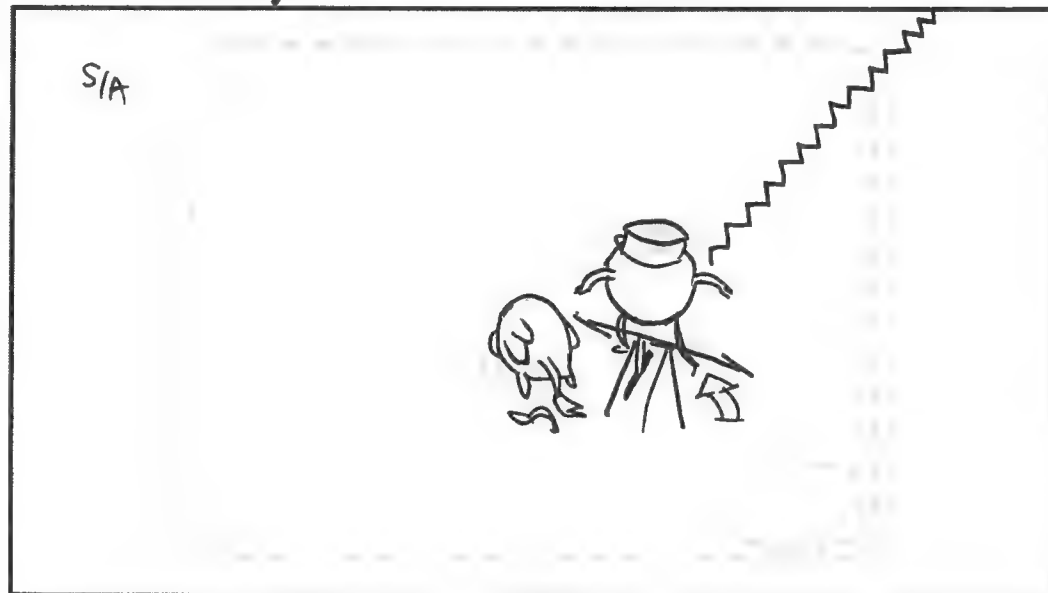


Page 135

Sc. 83 cont Pnl. B

Bg.

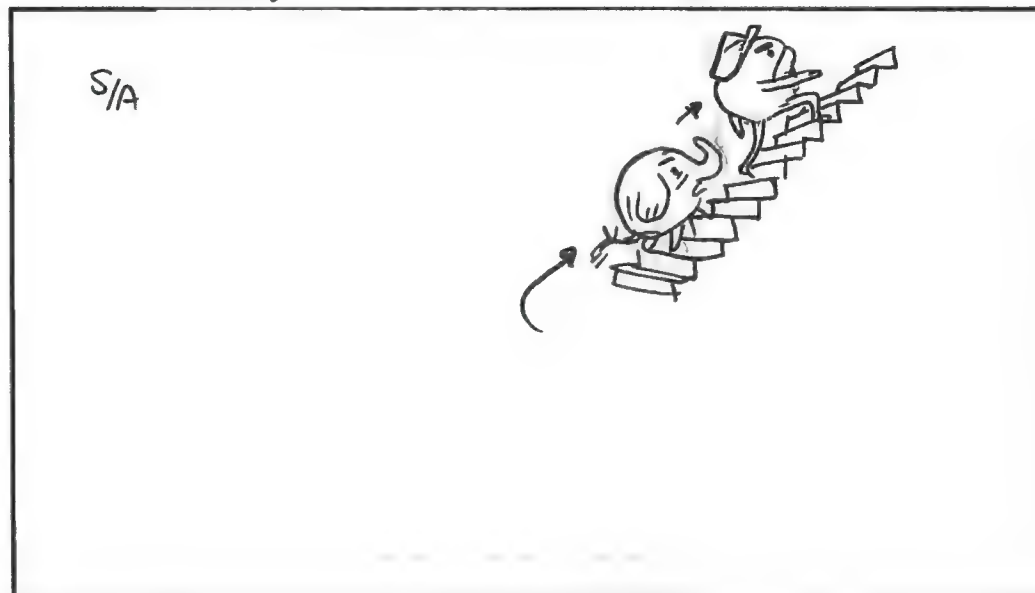
day night



Sc. 83 cont Pnl. C

Bg.

day night



Dialog:

Action:

-TT+ STARCHY HOP OUT OF CART

-TT + STARCHY RUN UP STAIRS.

MAR 09 2015

Timing:

EPISODE # 1042-246

Production:

1042 246

1042 246

ADVENTURE TIME



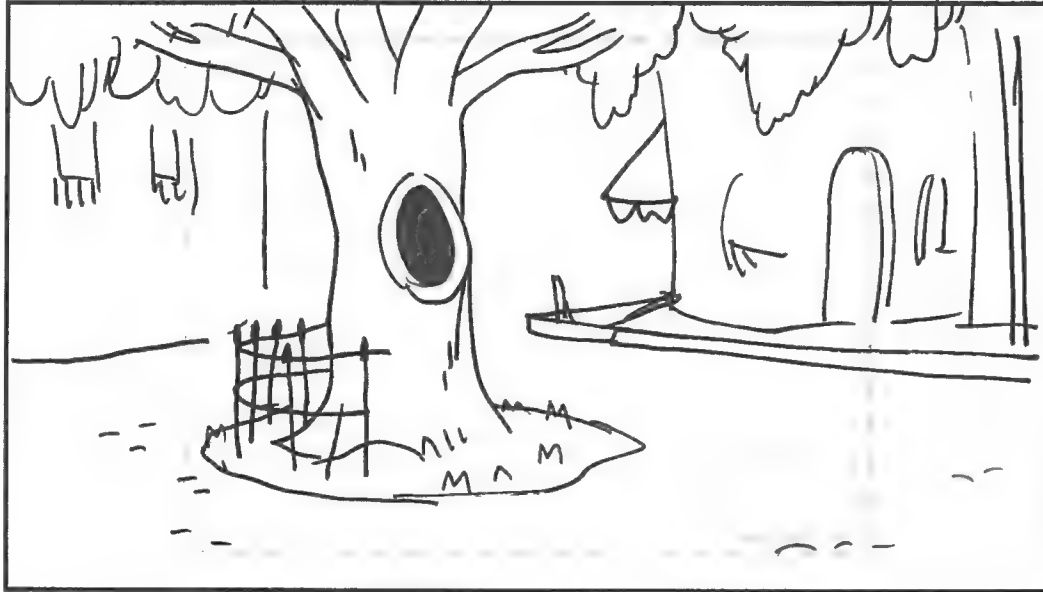
Page 136

Sc. 84

Pnl. A

Bg.

day night



Sc. 84

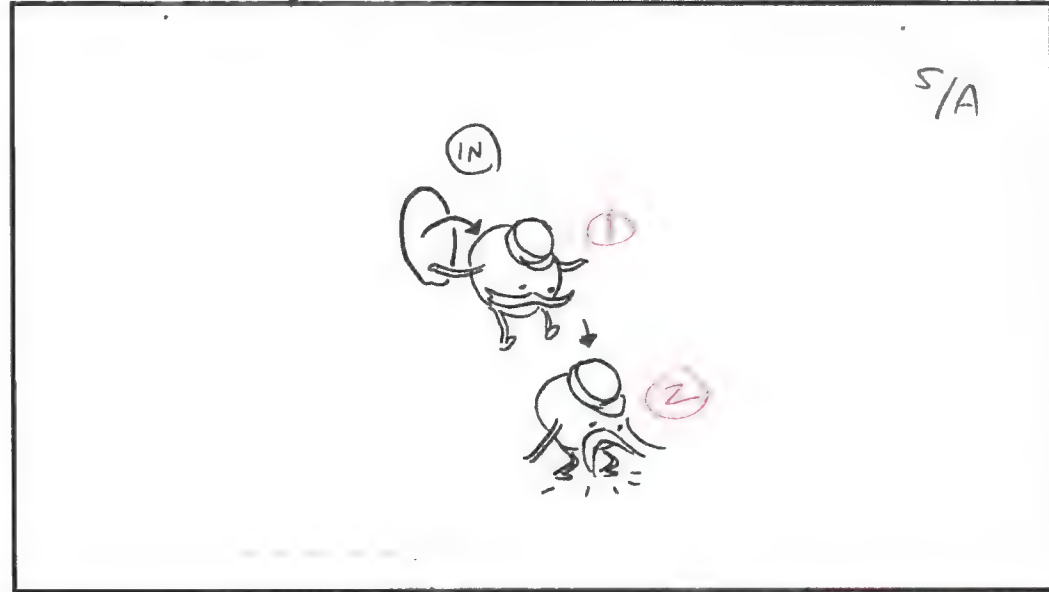
cont

Pnl. B

B

Bg.

day night



Dialog:

Action:

START ROSE

- STARCHY HOPS OUT OF KNOT HOLE.

Timing:

MAR 09 2016

1042-246
EPISODE #

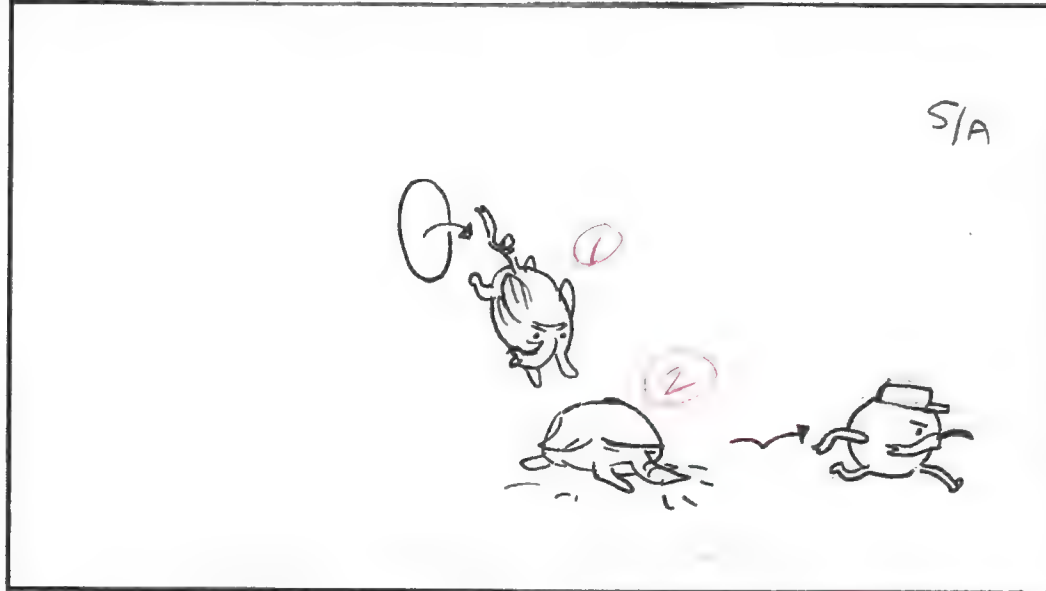
Production:

ADVENTURE TIME

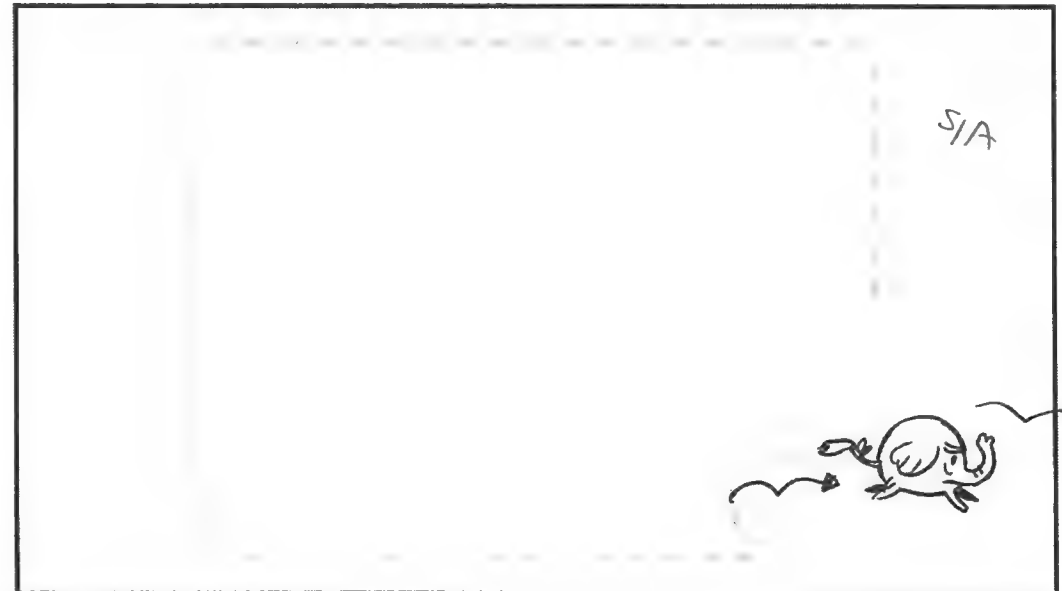


Page 137

Sc. 84 cont Pnl. C Bg. day night



Sc. 84 cont Pnl. D Bg. day night



Dialog:	<u>SFX:</u> * THMP. *	
Action:	<ul style="list-style-type: none">- STARCHY RUNS RIGHT- TT JUMPS OUT OF KNOTHOLE.	<ul style="list-style-type: none">- TT + STARCHY RUN OFF/S. <p>MAR 09 2016</p>
Timing:		

EPISODE # 1042-246

Production:

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ADVENTURE TIME



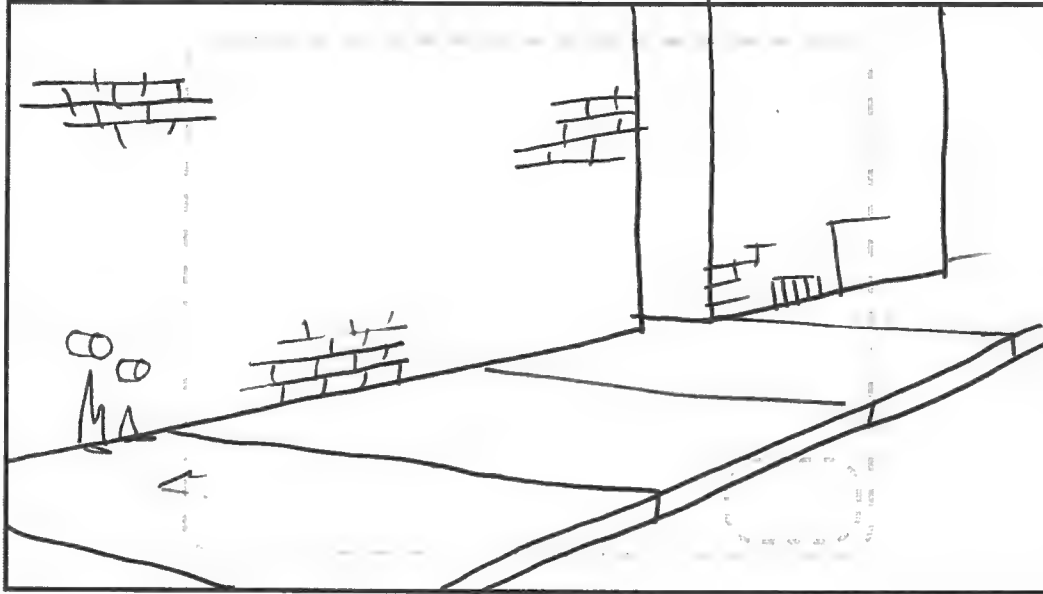
Page 138

Sc. 85

Pnl. A

Bg.

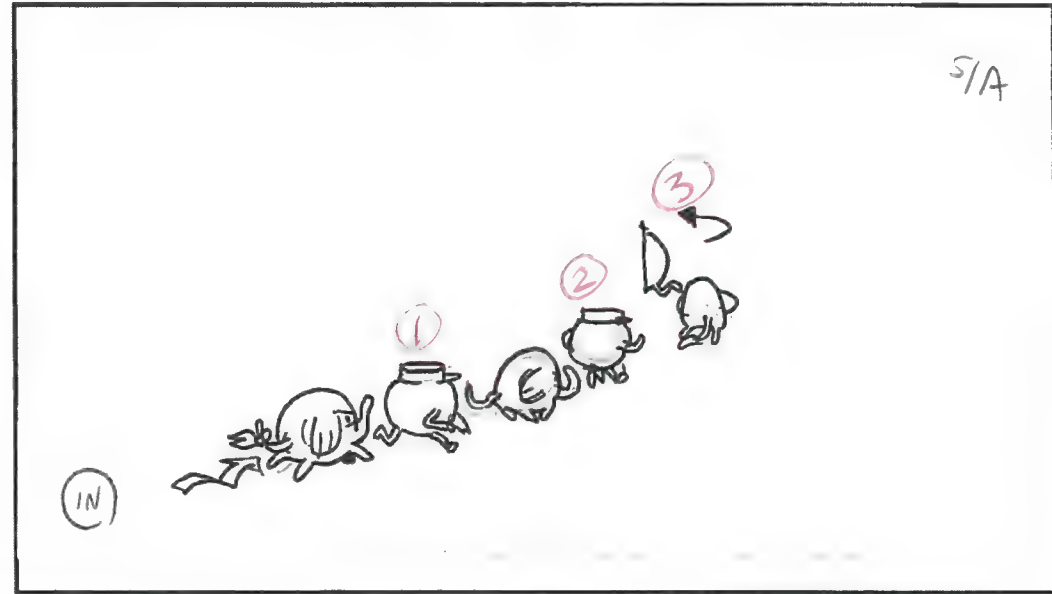
day night



Sc. 85 *cont* Pnl. B

Bg.

day night



Dialog:

Action:

- STARTING PANEL

- TT + S RUN ON/S AND INTO ALLEY.
MAR 09 2016

Timing:

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Production:

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1042 246

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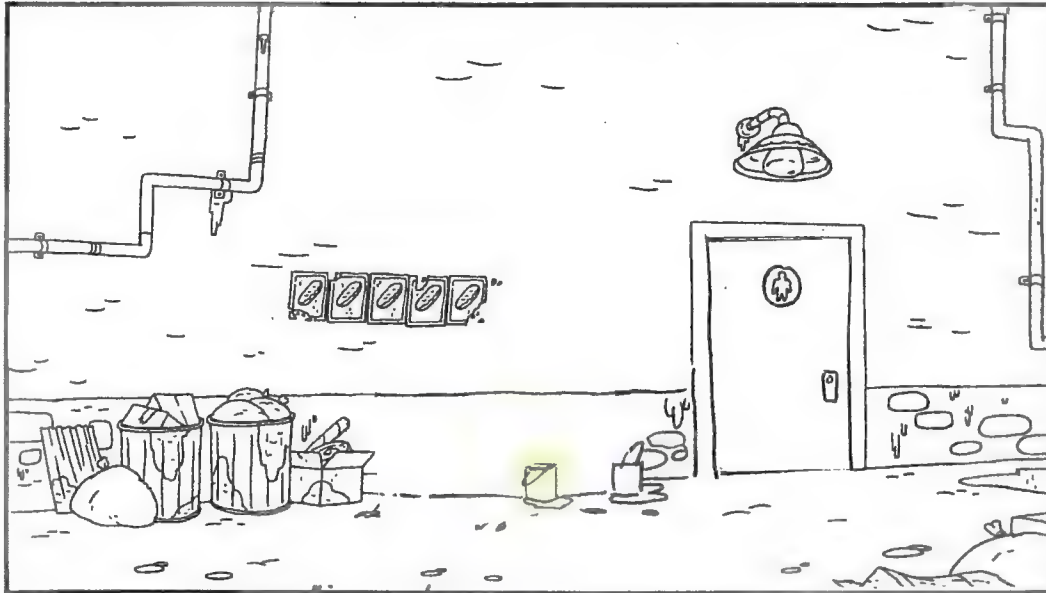
Page 139

Sc. 86

Pnl. A

Bg.

day night

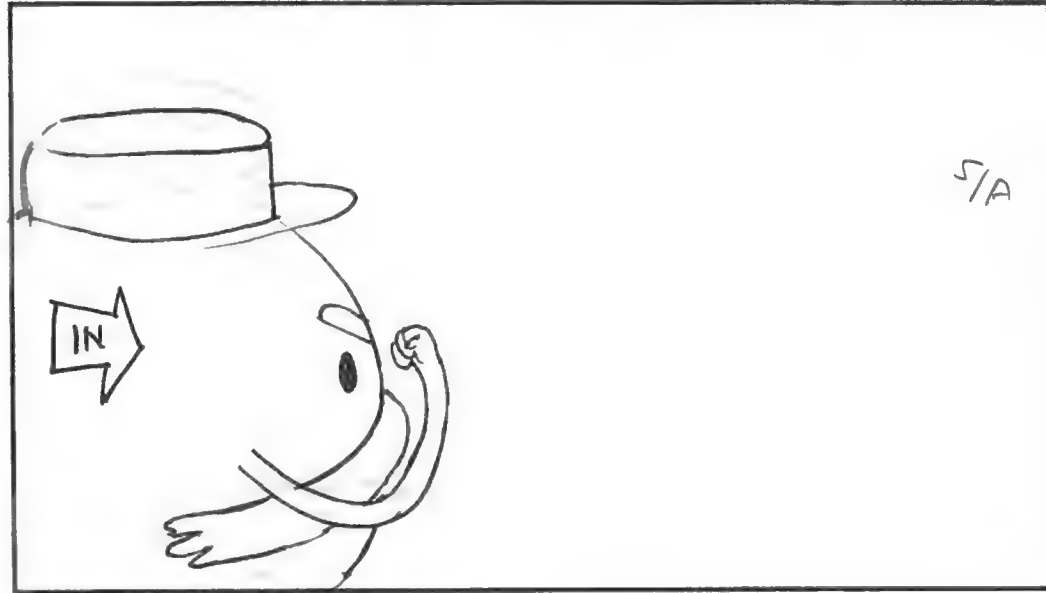


Sc. 86 *cont*

Pnl. B

Bg.

day night



S/A

Dialog:

B175s003_309
(DAYTIME w/ OPEN
TRAPDOOR)

Action:

- STARCHY RUNS ON/S.

MAR 09 2016

Timing:

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EPISODE #

Production:

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1042 246

1042 246

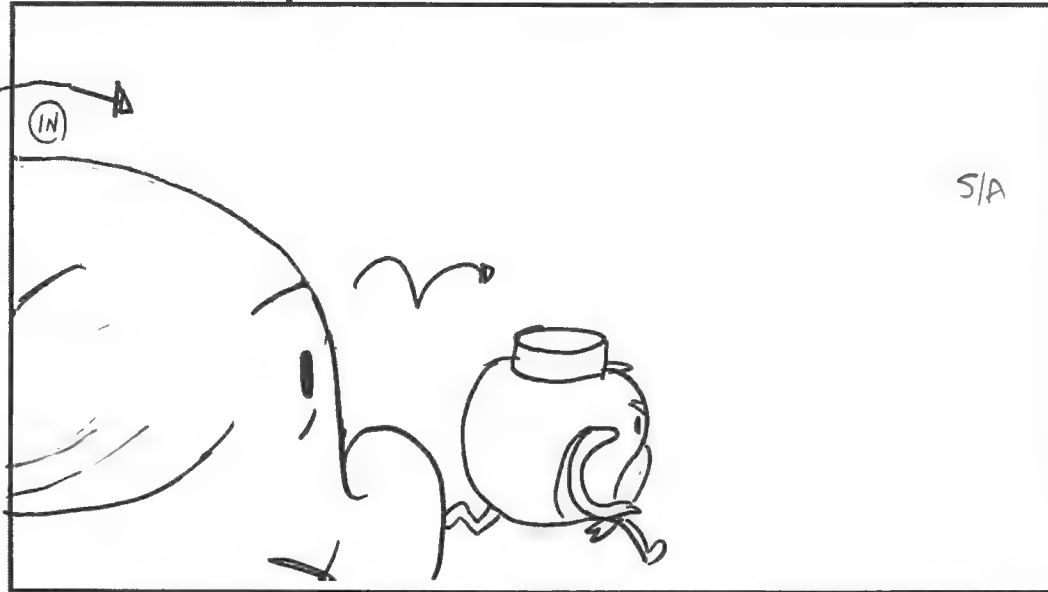
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ADVENTURE TIME

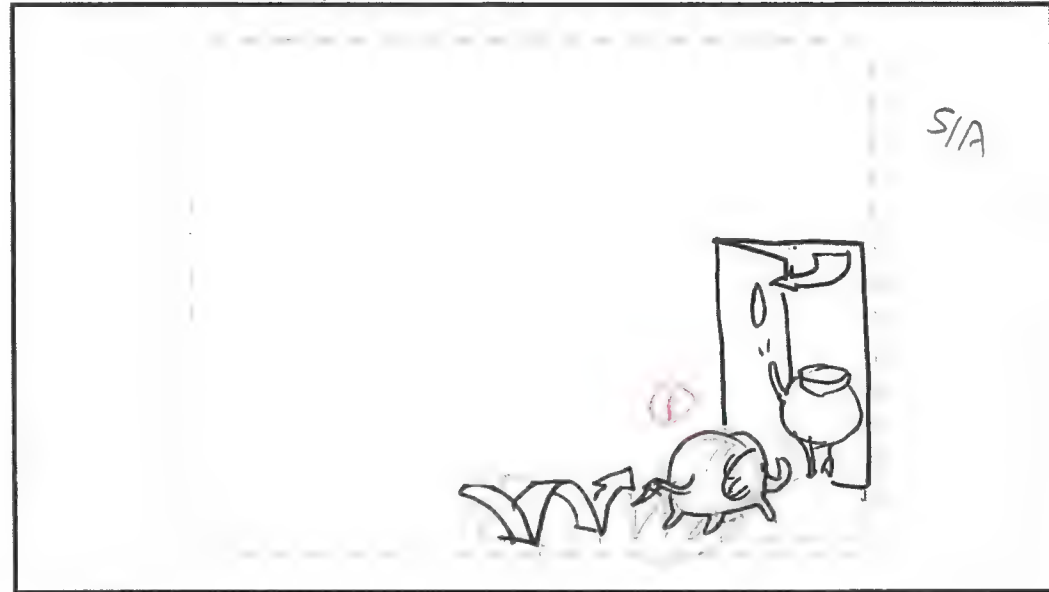


Page 140

Sc. 86 cont Pnl. C Bg. day night



Sc. 86 cont Pnl. D Bg. day night



Dialog:

Action:

- TT RUNS ON/S.

- STARCHY RUNS TOWARDS DOOR.

- S+TT RUN INTO DOOR.

Timing:



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Production:

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ADVENTURE TIME



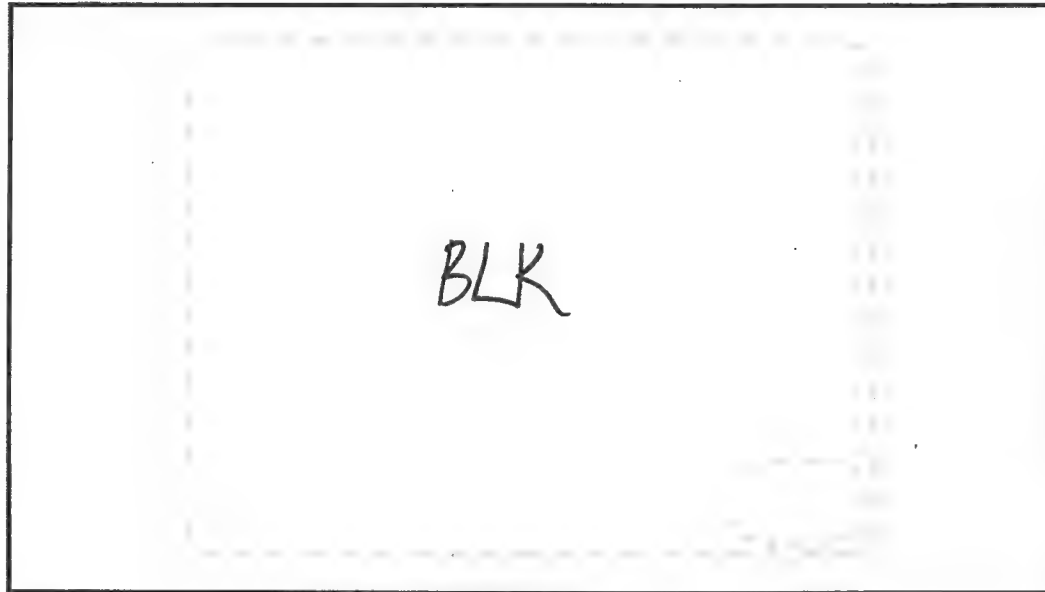
Page 141

Sc. 87

Pnl. A

Bg.

day night

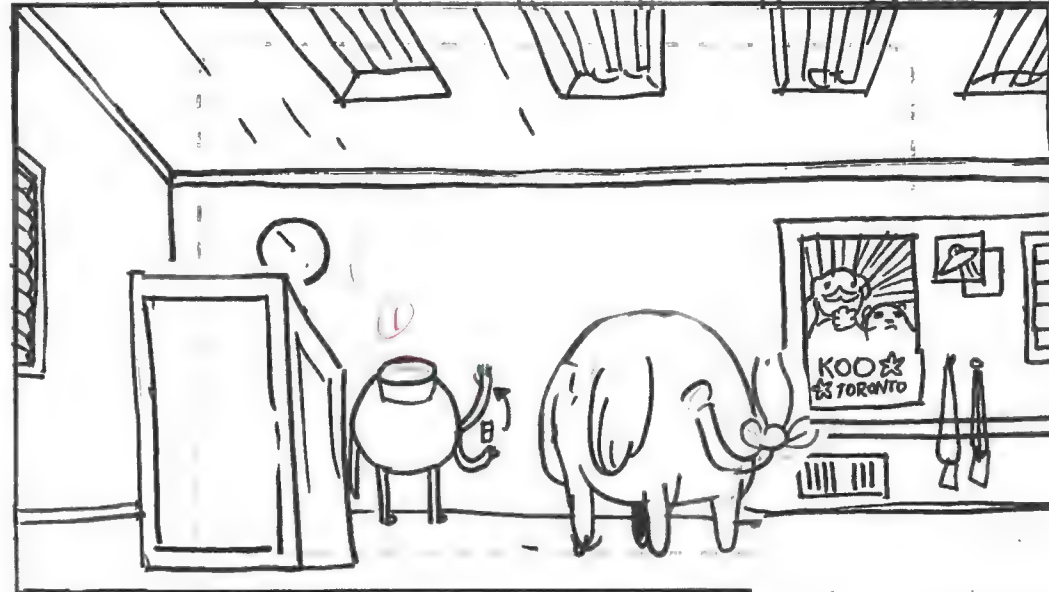


Sc. 87 *cont*

Pnl. B

Bg.

day night



Dialog:

SFX: * CLICK *

MAR 09 2016 - 5 TURNS

Action:

- STARCHY FLIPS SWITCH

APPROACHES

Timing:



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Production:

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ADVENTURE TIME

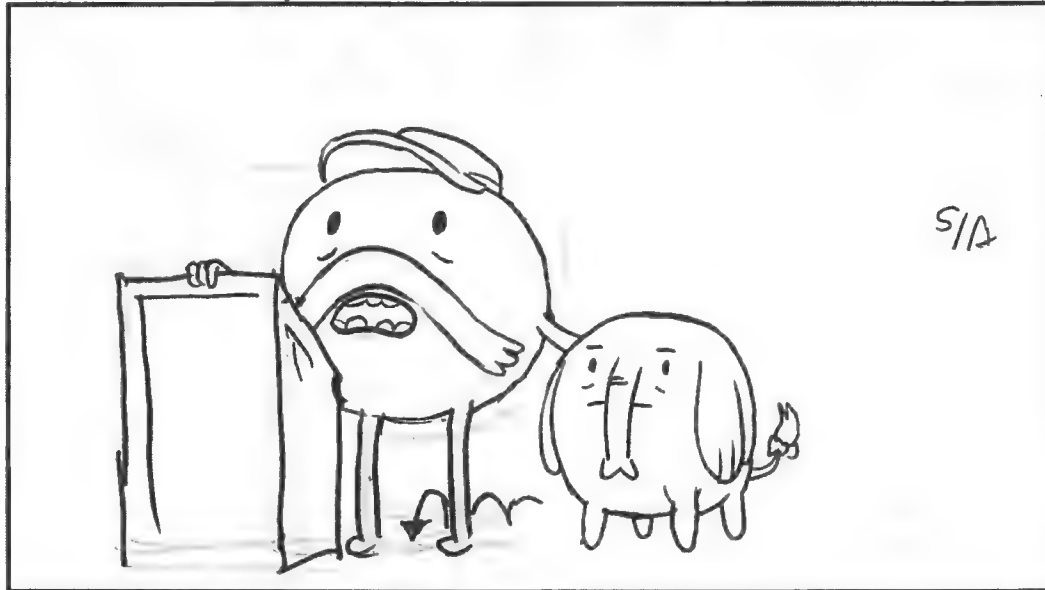


Page 142

Sc. 87 *cont* Pnl. C

Bg.

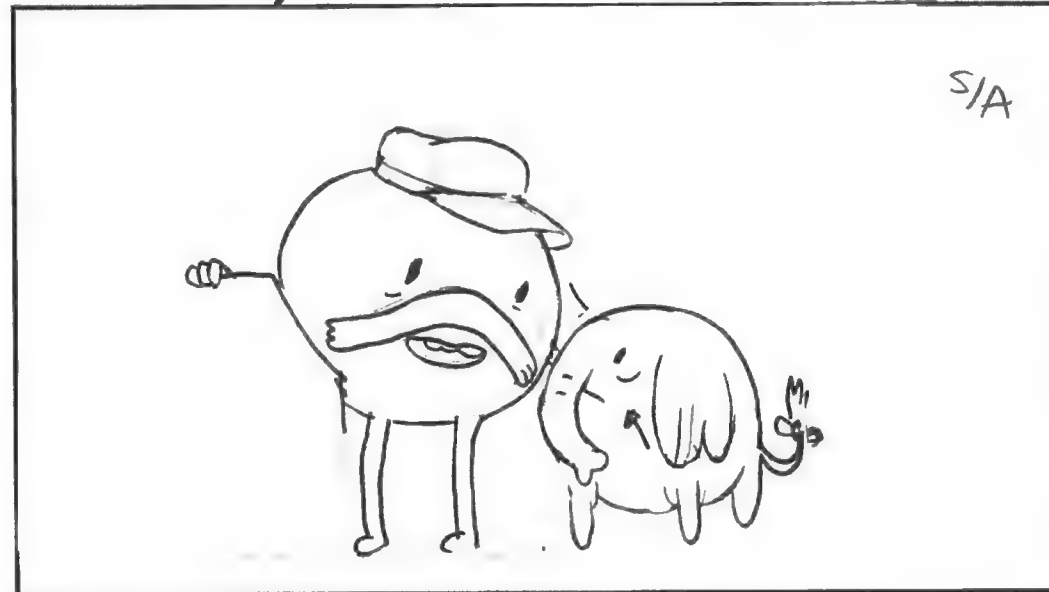
day night



Sc. 87 *cont* Pnl. D

Bg.

day night



Dialog:

S/Hello everyone!

We have a new member with [Ⓐ]us here
tonight — [Ⓑ]

Action:

- STARCHY LEADS TT
INTO FOREGROUND

TT looks up,
and then back

MAR 09 2016

Timing:

EPISODE # 1042-246

Production:

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1042 246

ADVENTURE TIME

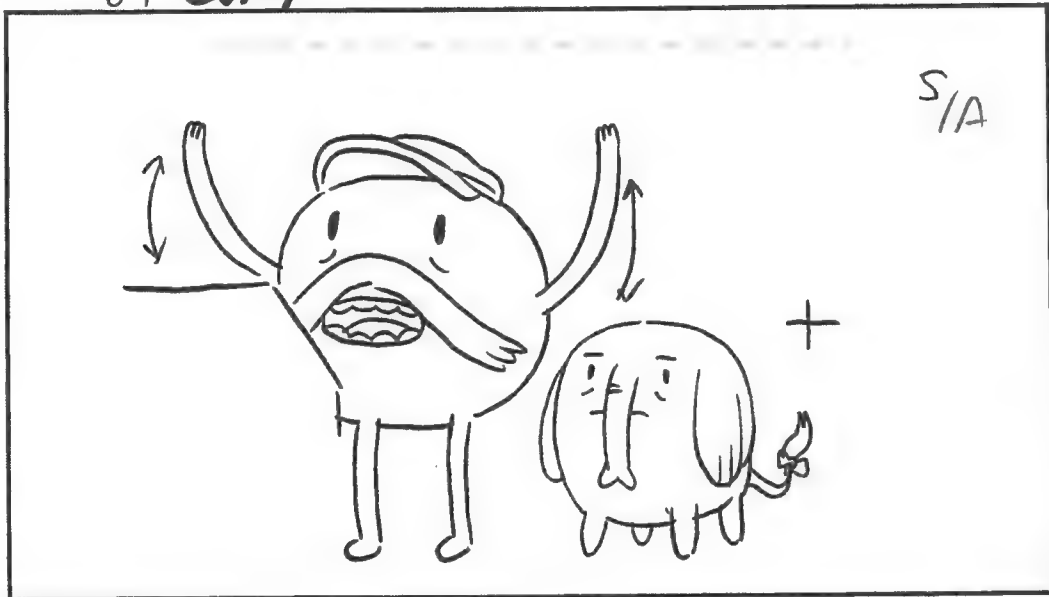


Page 145

Sc. 87 *cont* Pnl. E

Bg.

day night



Sc. 88

Pnl. A

Bg.

day night



Dialog:

S: Please welcome - Traintracks!

VERITAS BRIGADE

_____ / Welcome, Traintracks!!

Action:

- TT WAVES



MAR 09 2016

Timing:

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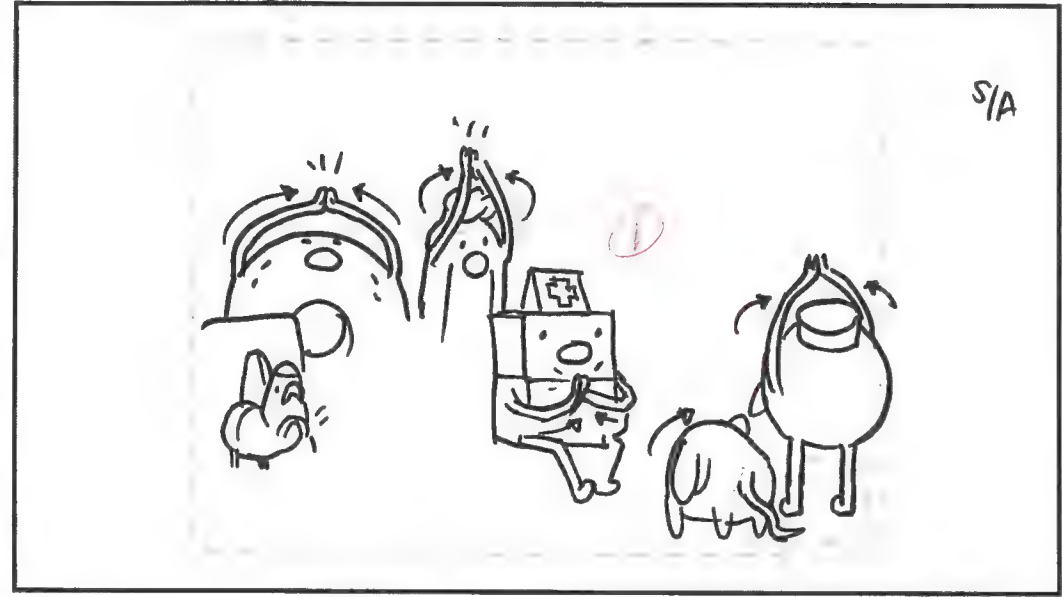


Page 144

Sc. 88 CONT Pnl. B

Bg.

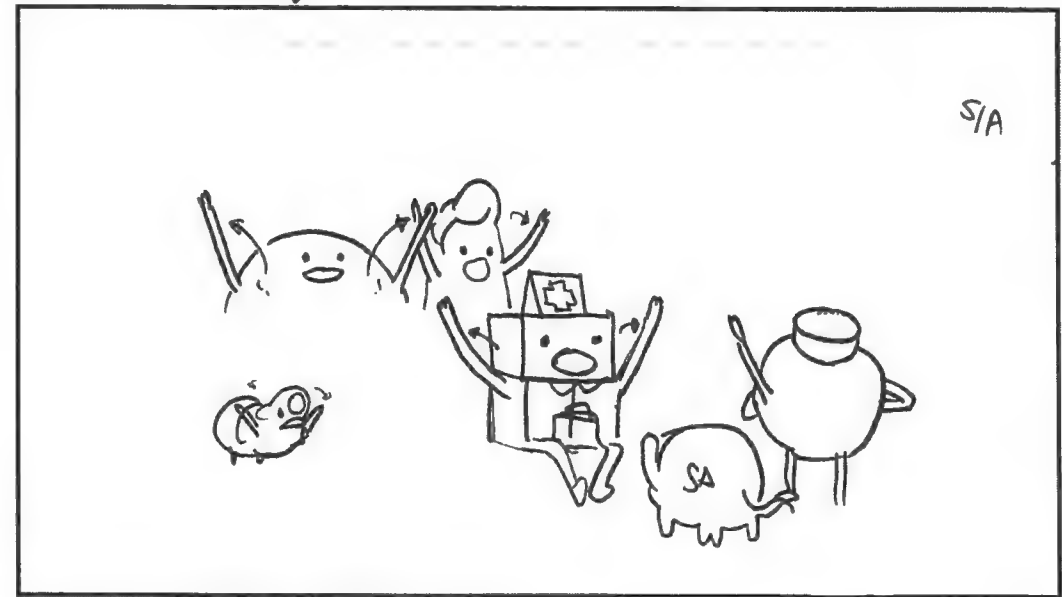
day night



Sc. 88 CONT Pnl. C

Bg.

day night



Dialog:

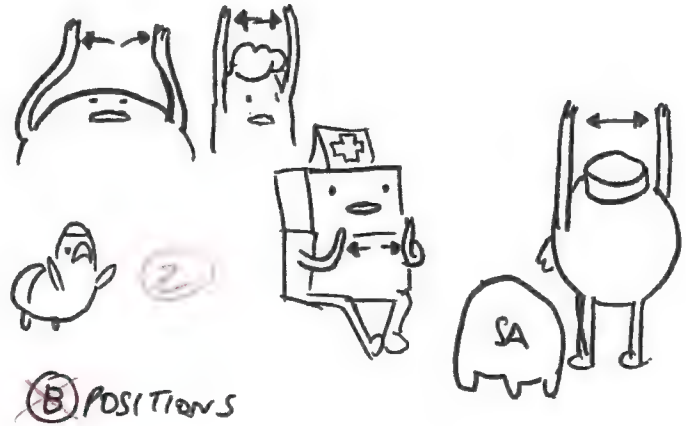
VB: "Clap clap clap clap"
SFX/ CLAP CLAP CLAP CLAP

Action:

SAYING "CLAP" AND
CLAPPING SIMULTANEOUSLY

Timing:

VB: - VERITAS



ⓑ POSITIONS

MAR 09 2016

EPISODE # 1042-246

Production:

1042 246

1042 246

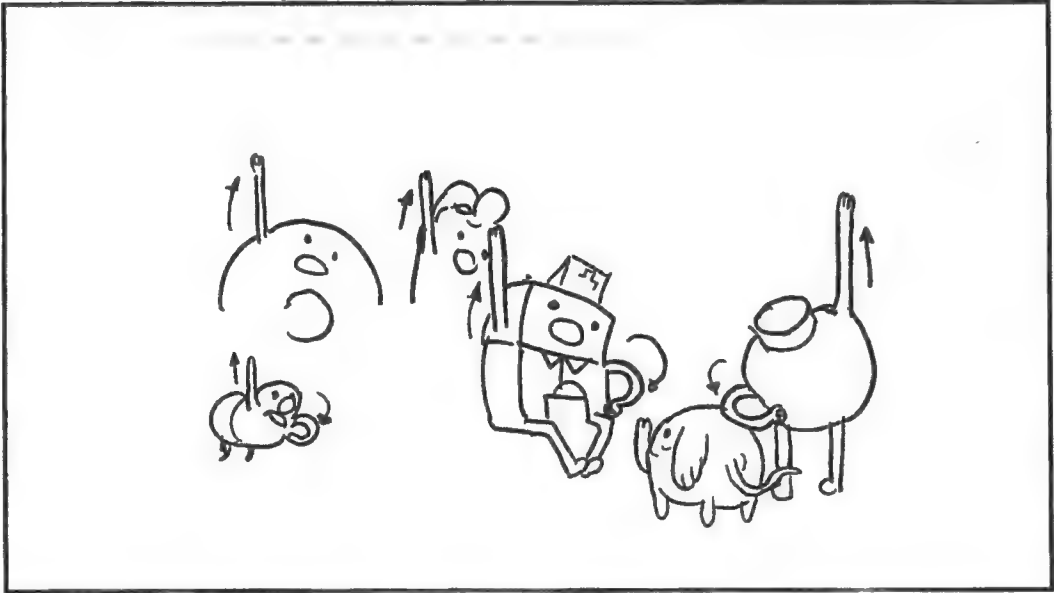
1042 246

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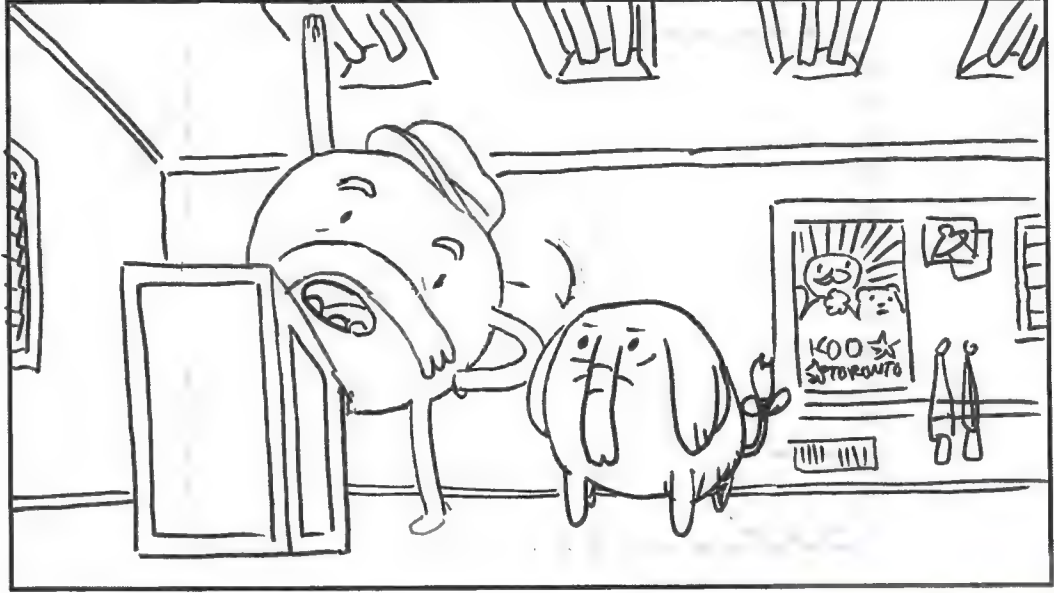
ADVENTURE TIME



Sc. 88 *cont* Pnl. D Bg. day night



Sc. 89 Pnl. A Bg. day night



EPISODE # 1042-246

Dialog:

VB: -BRIGADE!

Action:

Timing:

STAROONTO
(TO TREERUNKS) / It's a lowercase b! We're trying it out!

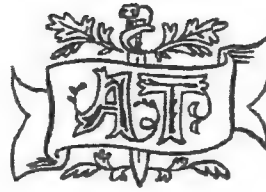
MAR 09 2016



1042 246

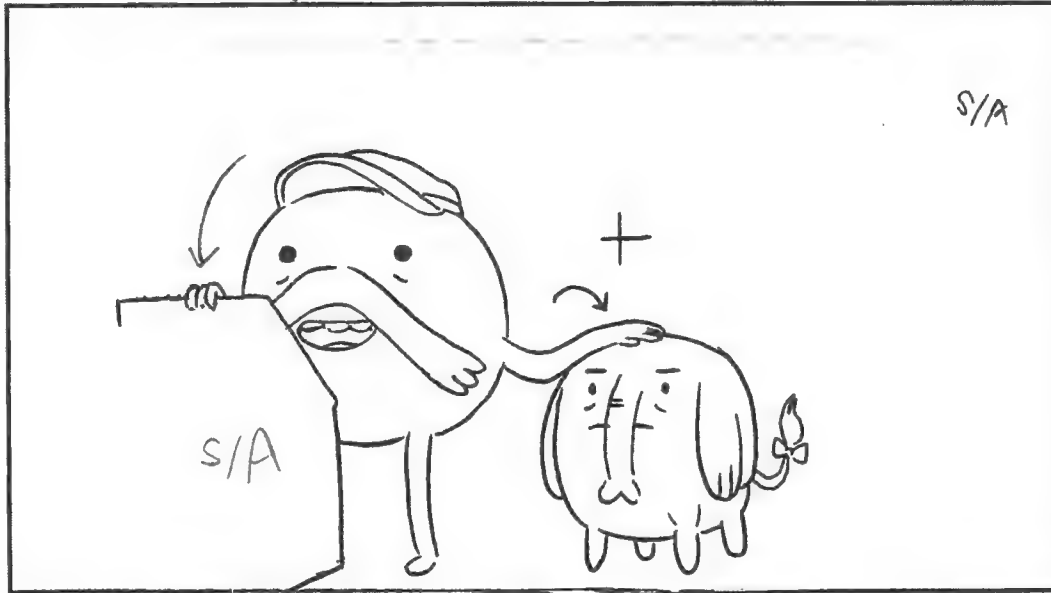
1042 246

ADVENTURE TIME

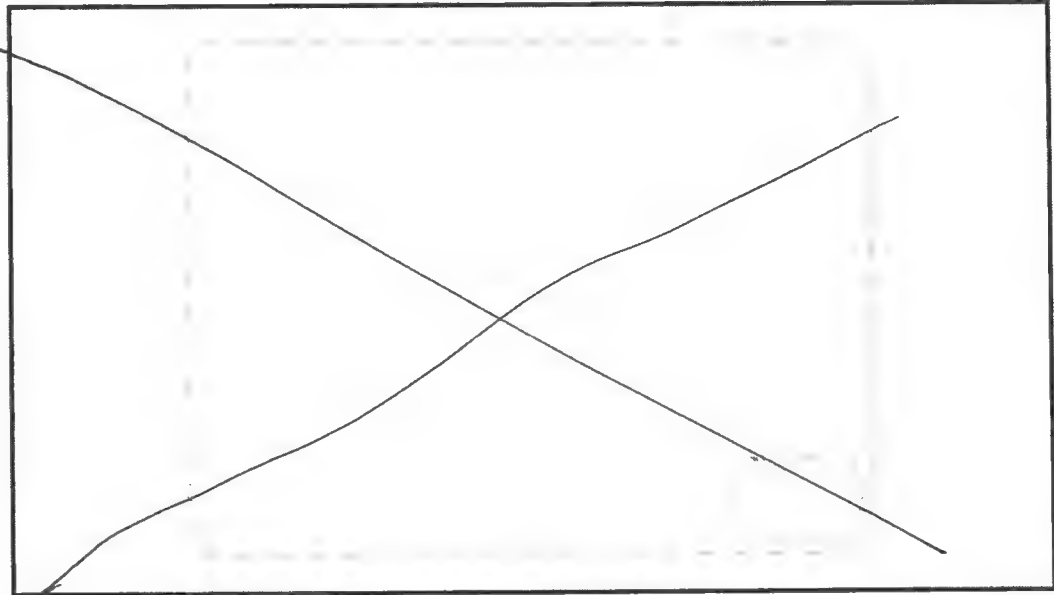


Page 146

Sc. 89 *cont* Pnl. B Bg. day night



Sc. Pnl. Bg. day night



Dialog:

(B) S/ Traintracks has her own incredible story to tell, so let's let her TAL- (B)

Action:

Timing:



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Production:

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ADVENTURE TIME



Page 147

Sc. 90

Pnl. A

Bg.

day night

Sc.

90

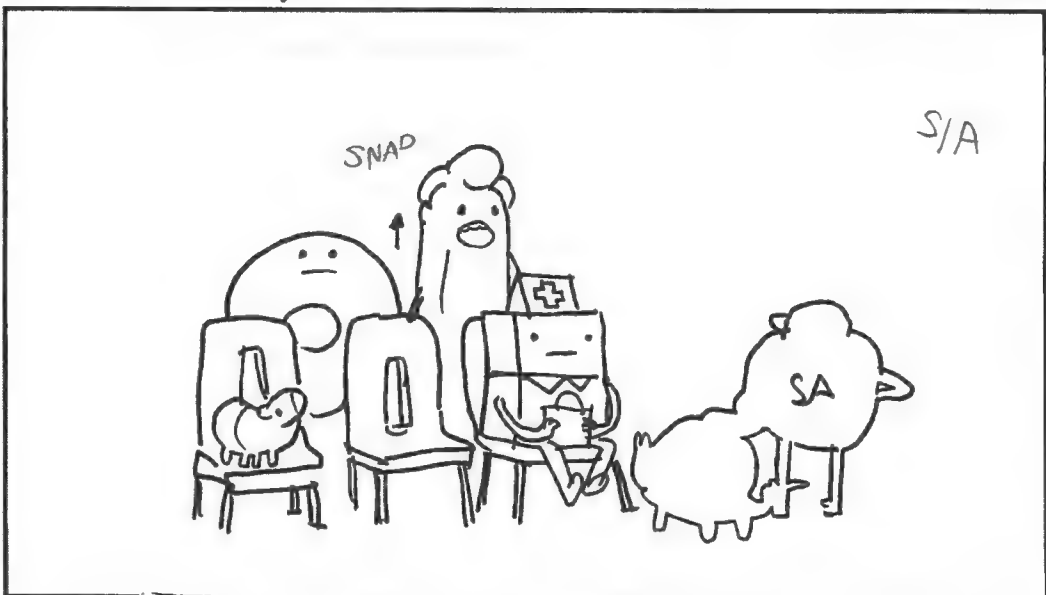
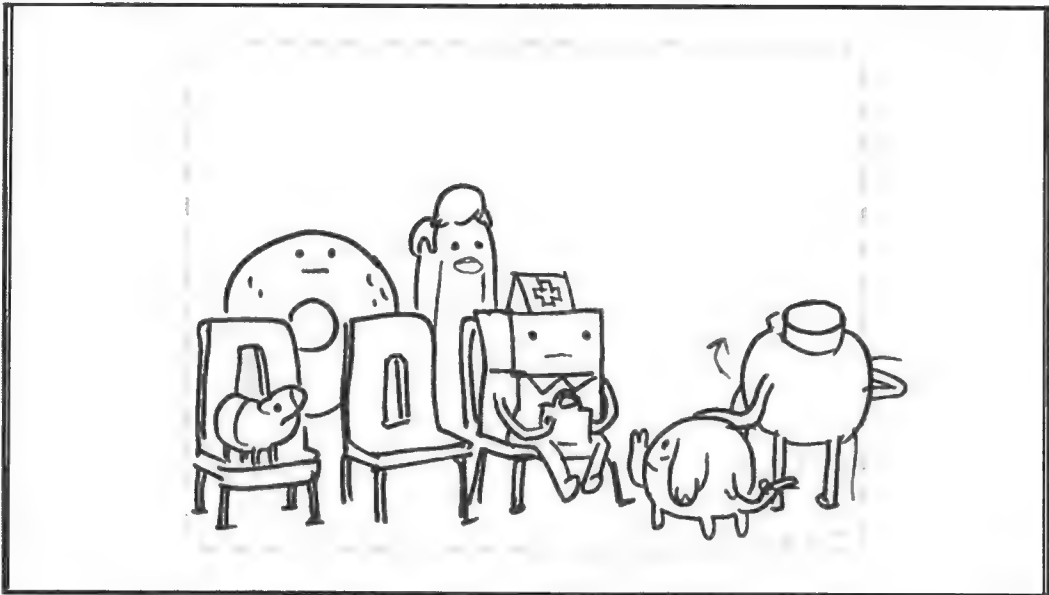
~~cont~~

Pnl. B

B

Bg.

day night



Dialog:

BANANA GUARD

/Hi Traintracks,

I'm a conduit for
an alien entity known as Booshy!

Action:

STARTING POSITION

MAR 09 2016

Timing:

EPISODE # 1042-246

Production:

1042 246

1042 246

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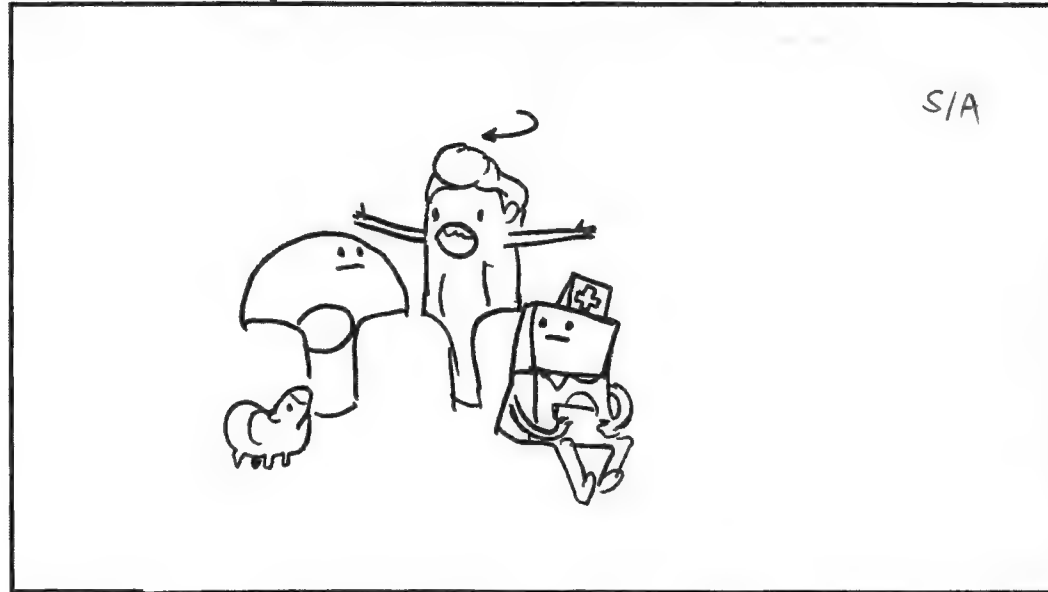
1042 246

ADVENTURE TIME

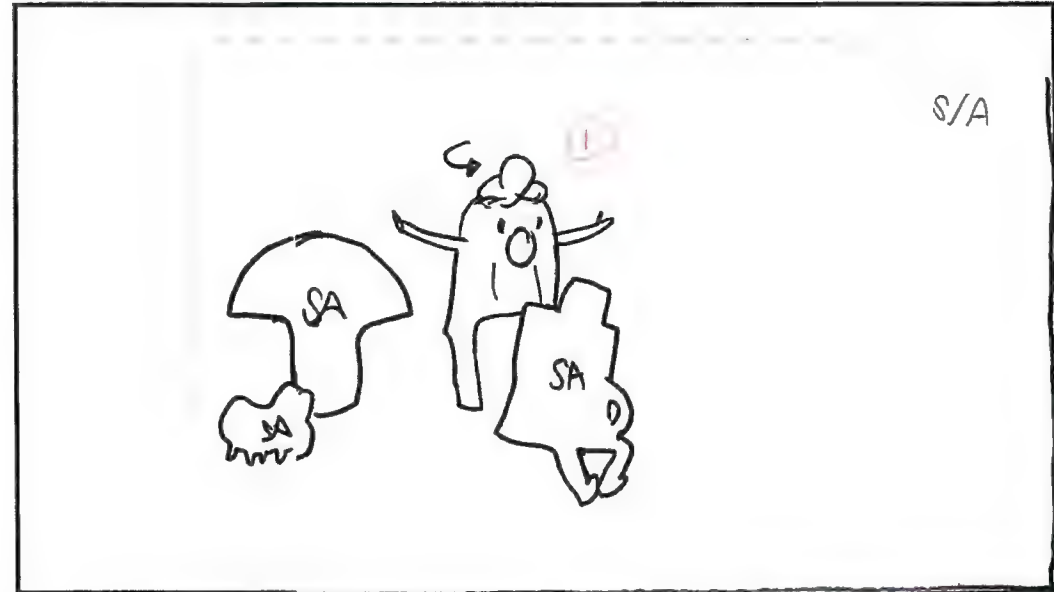


Page 148

Sc. 90 cont Pnl. C Bg. day night



Sc. 90 cont Pnl. D Bg. day night



Dialog:

BG: There is a 50/50 chance that Booshy will speak through me during this meeting! (C1) [GASP] BG Ohmigosh it's happening! Hunh hunh hunh hunh

Action:

Timing:



OMIGOSH

IT'S HAPPENING!

HUNH HUNH

Production:

EPISODE # 1042-246

1042 246

1042 246

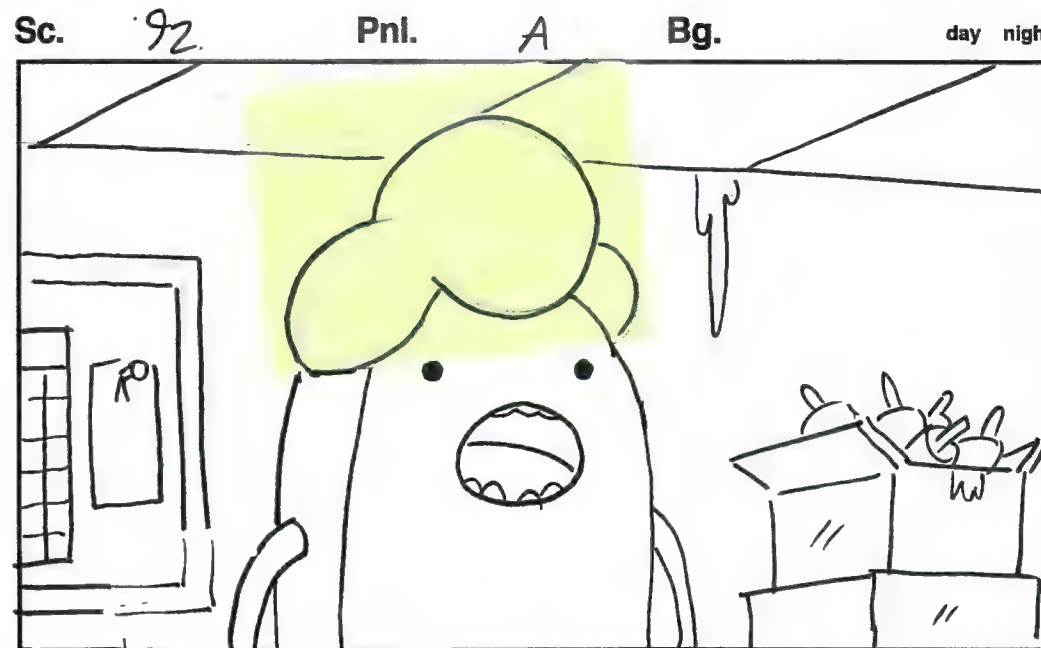
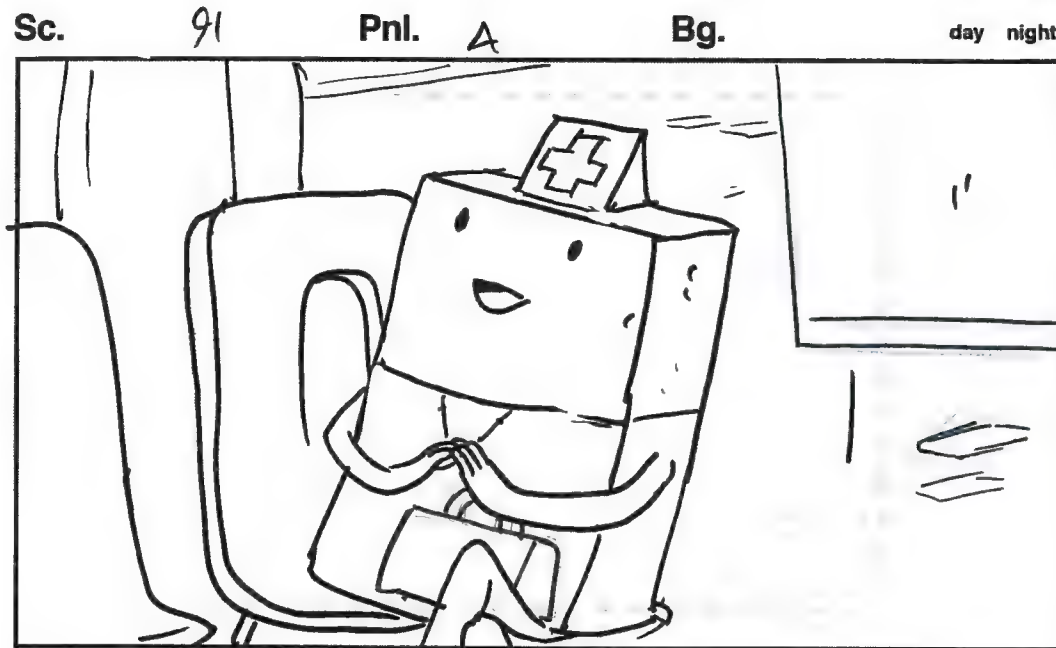
1042 246

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ADVENTURE TIME



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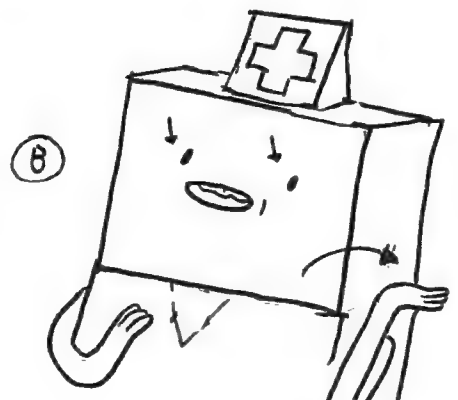
Dialog:

NURSE POUNDCAKE / (A) I love when Booshy shows up! (B) Love his energy!

Action:

Timing:

(SP) 

(B) 

BG: HUNH - HUNH - HUNH

MAR 09 2016

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EPISODE # 1042-246

Production:

1042 246

ADVENTURE TIME



Page 150

Sc. 92 cont Pnl. B Bg. day night



Sc. 92 cont Pnl. C Bg. day night



Dialog:

BG: FUH FUH FUH FUH FUH FUH FUH

BG: It's Booshy! Hello!

Action:

(A) (B) G CYCLE

- BG CLOSES HIS EYES

Timing:

MAR 09 2016

Production:

EPISODE #

1042-246

1042 246

1042 246

ADVENTURE TIME



Page 151

Sc. 93 Pnl. A Bg. day night



Sc. 94 Pnl. A Bg. day night



Dialog:

VERITAS
BRIGADE : Welcome, Booshy!

Action:

- STARTING ROSE

MAR 09 2016

Timing:

1042-246

EPISODE #

1042 246

Production:

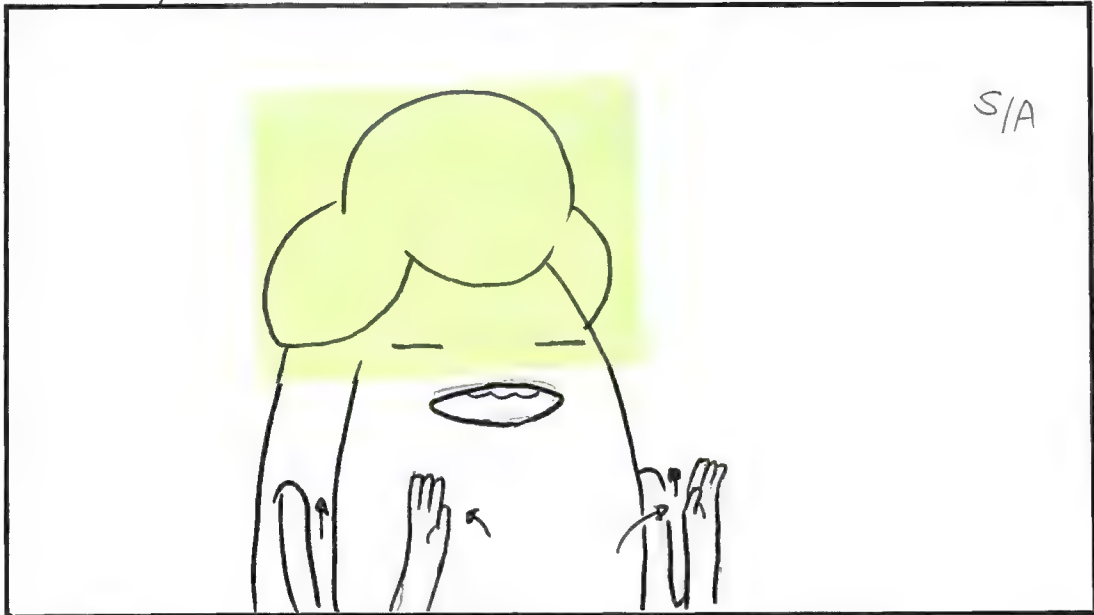
1042 246

1042 246

ADVENTURE TIME



Sc. 94 cont Pnl. B Bg. day night Sc. 94 cont Pnl. C Bg. day night



Dialno:	
BG: On my planet, we speak in colors instead of words!	
Act	
MAR 09 2016	
Timing:	

1042-246
EPISODE #

Production:

1042 246

ADVENTURE TIME



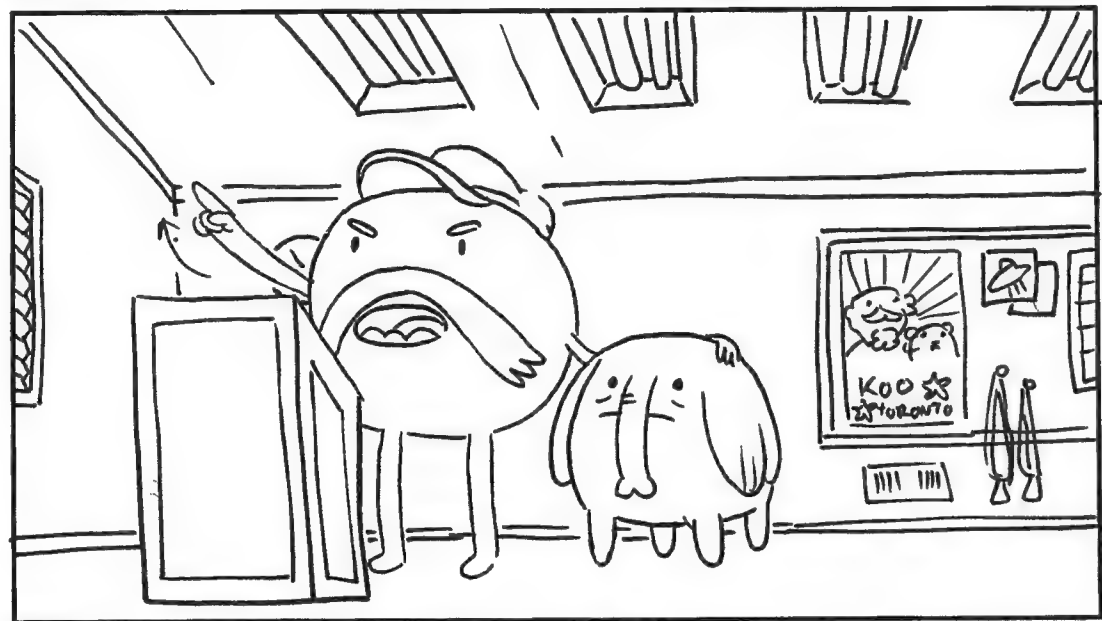
Page 153

Sc. 95

Pnl. A

Bg.

day night

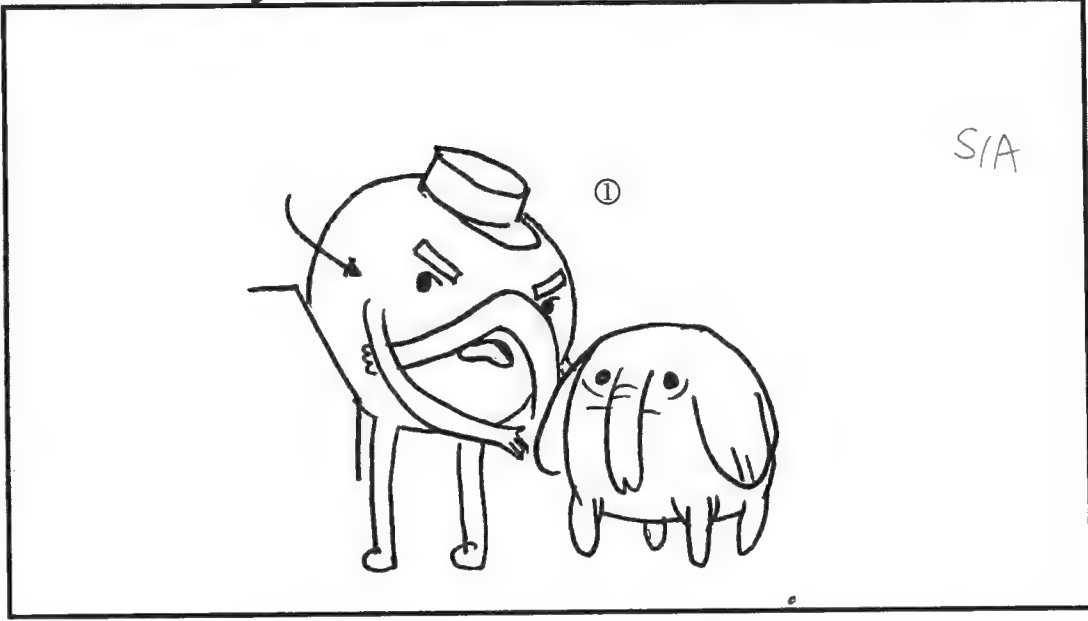


Sc. 95 *cont*

Pnl. B

Bg.

day night

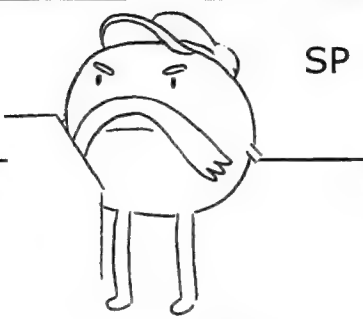


Dialog:

S/ Stuff it Booshy,

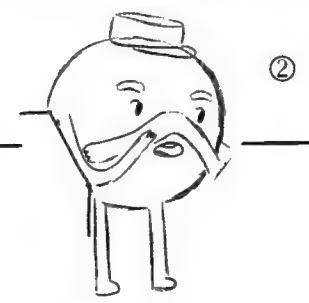
S: WE'VE GOT A REAL EXPERENCER IN OUR MIDST

Action:



SP

Timing:



②

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EPISODE #

Production:

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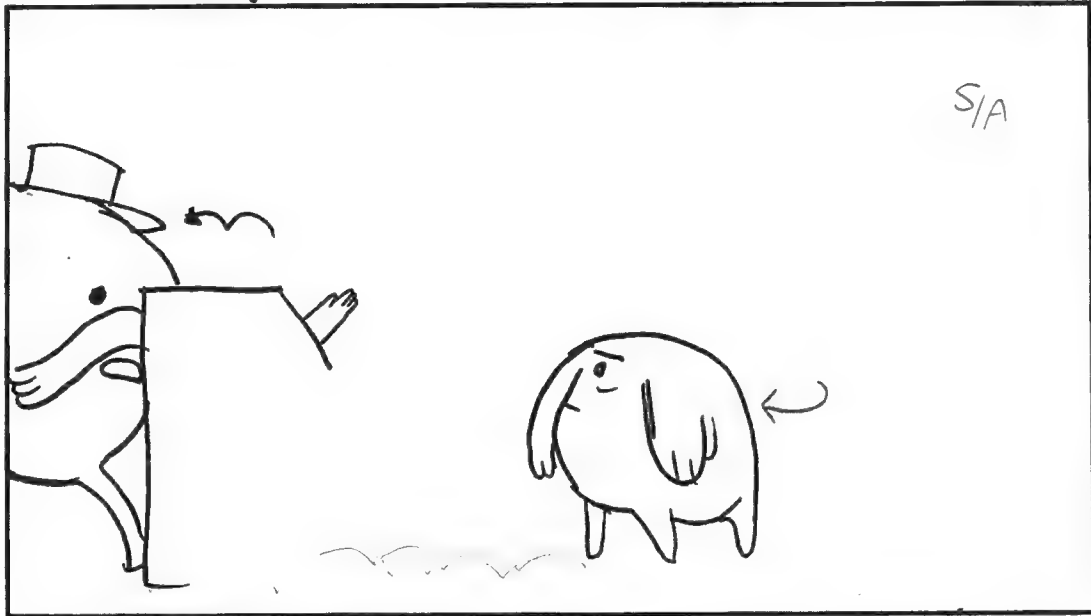
1042 246

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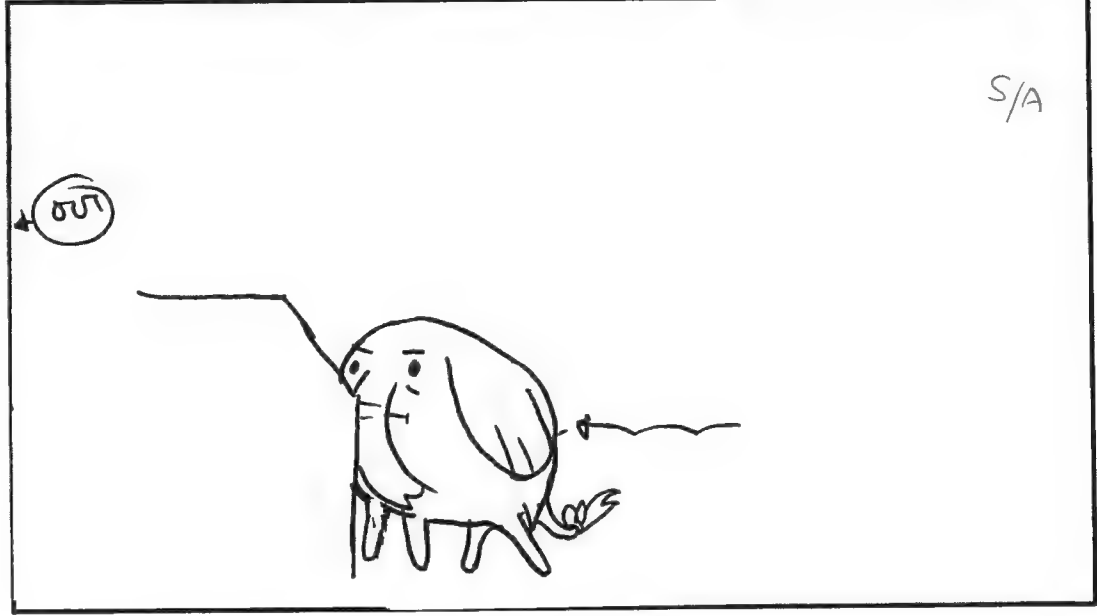
ADVENTURE TIME



Sc. 9S cont Pnl. C Bg. day night



Sc. 9S cont Pnl. D Bg. day night



Dialog:
S: Please, Traintracks —
TT: - Set our minds ablaze.

Action:
- S. WALKS BACKWARDS OFF/S.
- TT STANDS UP NEXT TO LECTERN

Timing:
MAR 09 2016



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EPISODE #

1042 246

ADVENTURE TIME



Page 155

Sc. 96

Pnl. A

Bg.

day night

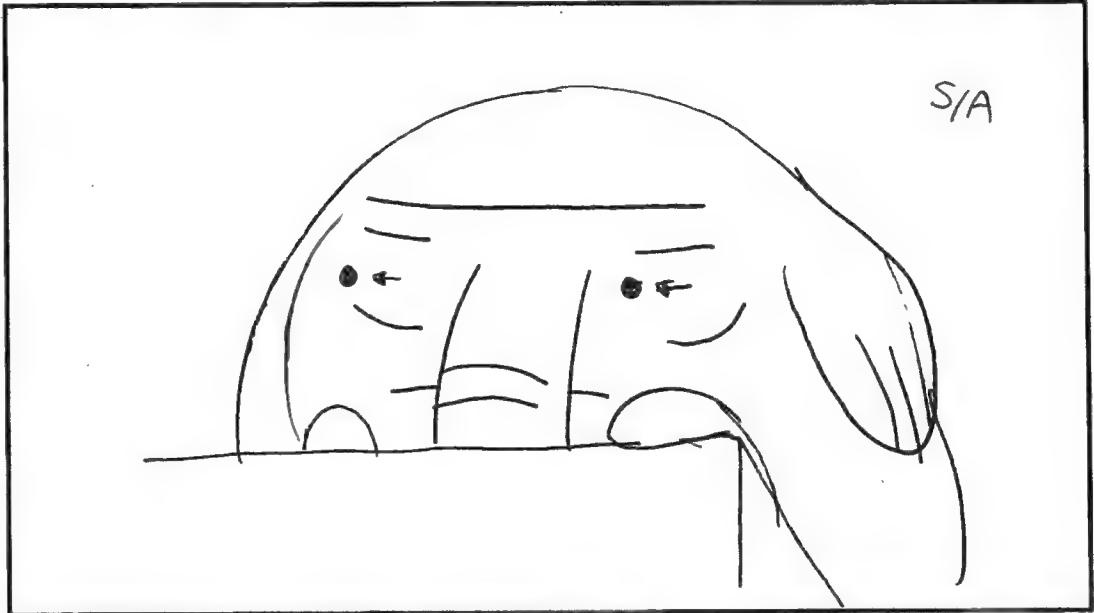


Sc. 96

~~and~~ Pnl. B

Bg.

day night



Dialog:

O/S
BG. (CLICKING SOUNDS W/ TONGUE) CLICK-CLICK

Action:

-TT LOOKS LEFT.

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Tim

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Production:

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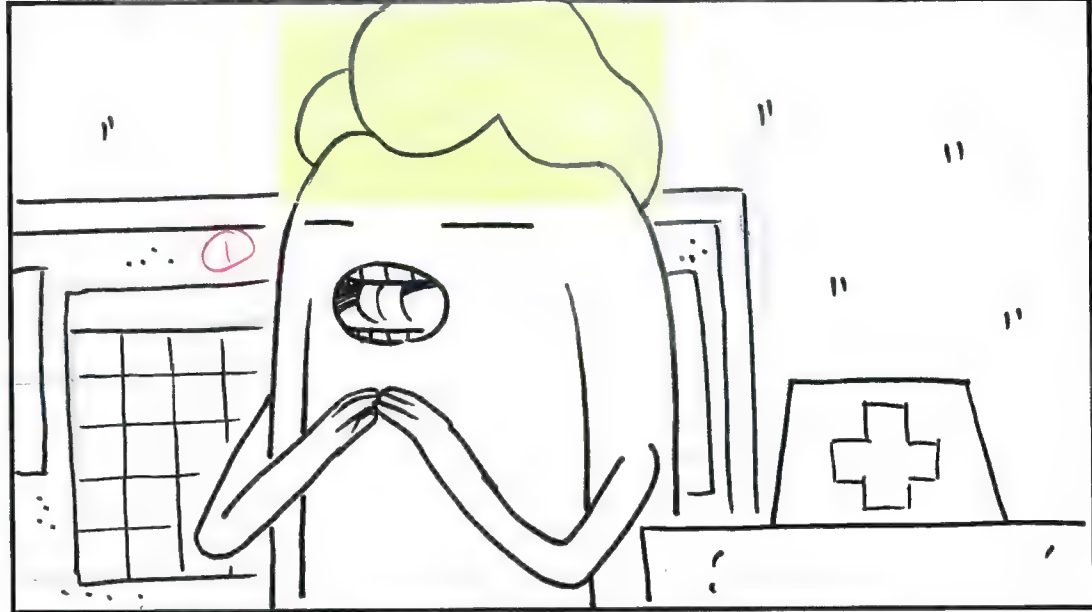
ADVENTURE TIME



Sc. 97 Pnl. A Bg. day night



Sc. 98 Pnl. A Bg. day night

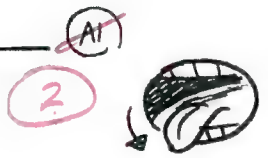


Dialog:
BG (BOOSHY) [Clicking noises w/ tongue]

BG / [Click click click click click]

Action:

CYCLES ② ③



Timing:

MAR 09 2016

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EPISODE #

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Production:

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042 246

START



CAM
ADJ

Sc. 98 cont

Page 157

Pnl. B

Bg.

day night



Dialog:

BG/Click click click click click

Action:

- PAN DOWN TO NURSE POUNDCAKE

Timing:

STOP

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Production:

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ADVENTURE TIME

NO
SC
99

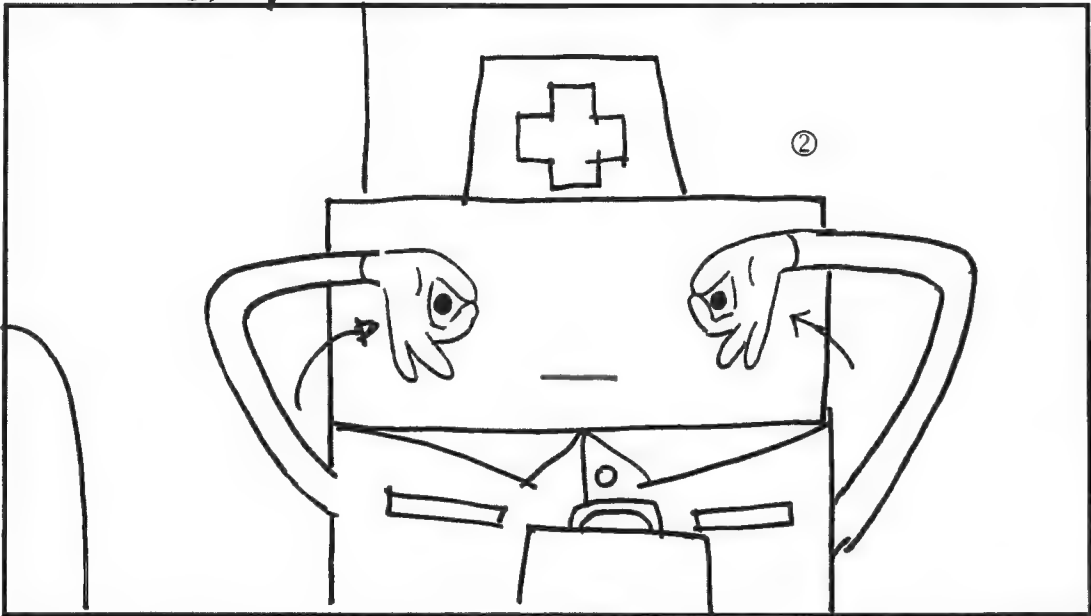


Sc. 98 cont

Pnl. C

Bg.

day night

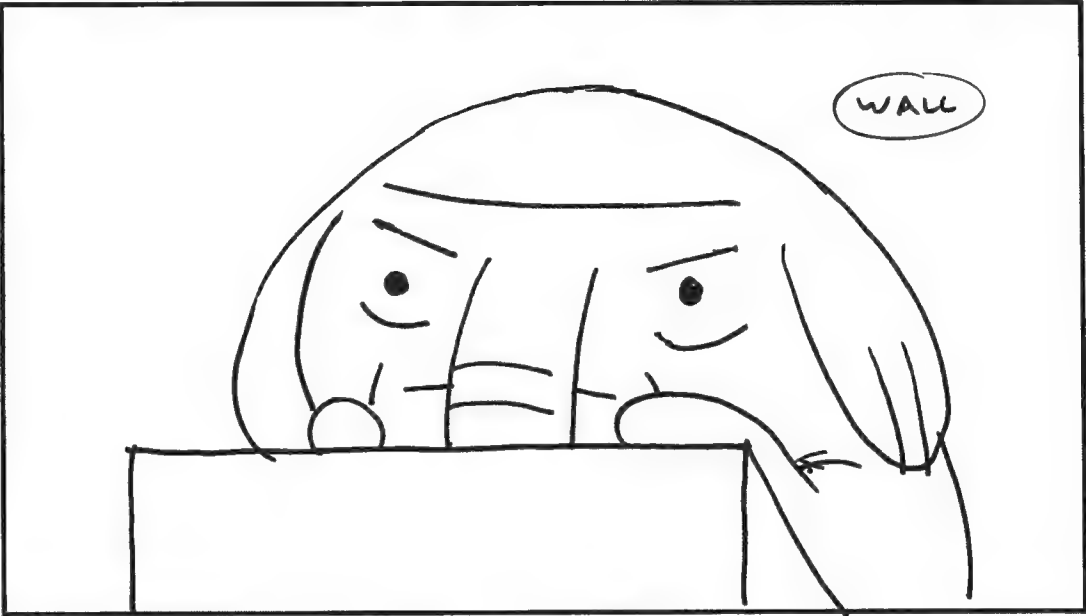


Sc. 100

Pnl. A

Bg.

day night



Dialog:

BG: (p.s) [CLICK - CLICK - CLICK] [beat]

Action:

- NP LIFTS HANDS TO FACE IN 'GOGGLES' POSG

Timing:

MAR 09 2016

EPISODE # 1042-246

Production:

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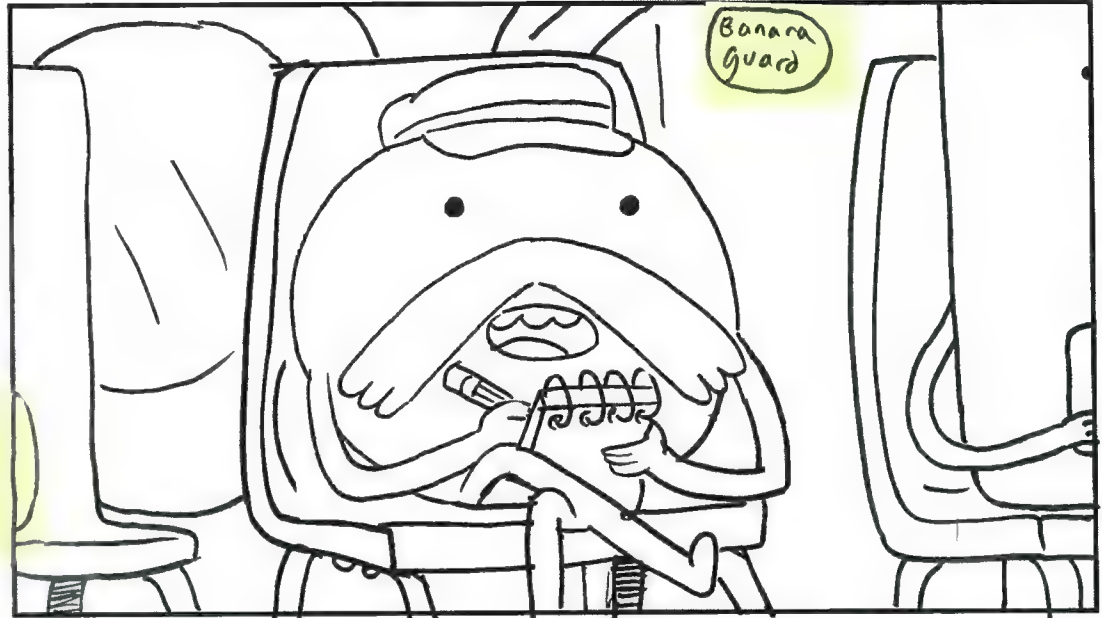
ADVENTURE TIME



Sc. 160 *cont* Pnl. B Bg. day night



Sc. 101 Pnl. A Bg. day night



Dialog:	
<i>T/ Do y'all have any GUNS</i>	<i>s/ No.</i>
<i>ALT: Do y'all have any WEAPONS</i>	
Action:	
Timing:	
MAR 09 2016	

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Production:

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ADVENTURE TIME



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Sc. 102

Pnl. A

Bg.

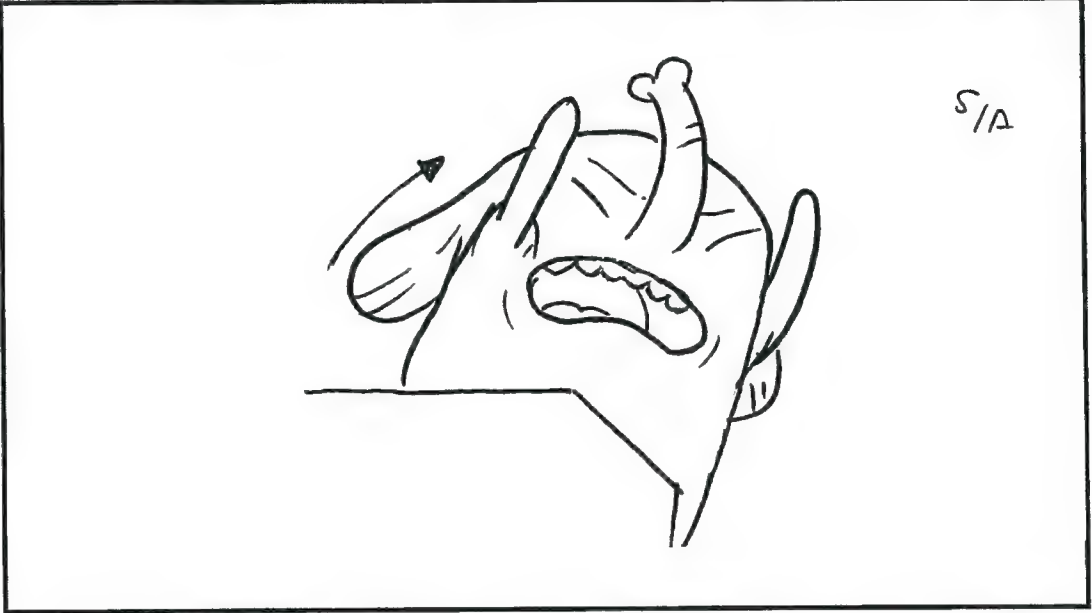
day night



Sc. 102 *cont* Pnl. B

Bg.

day night



Dialog:

IT/ RUUU -

Action:

J.P.

- TP ANTICS BACK

MAR 09 2016

Timing:

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Production:

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ADVENTURE TIME



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Sc. 102 *cont* Pnl. C

Bg.

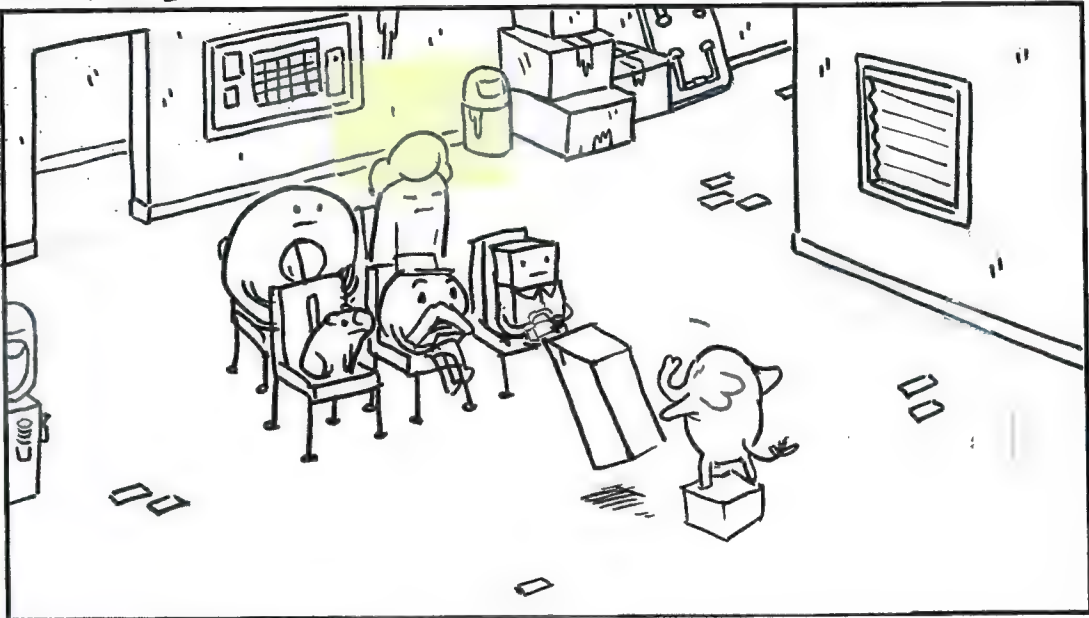
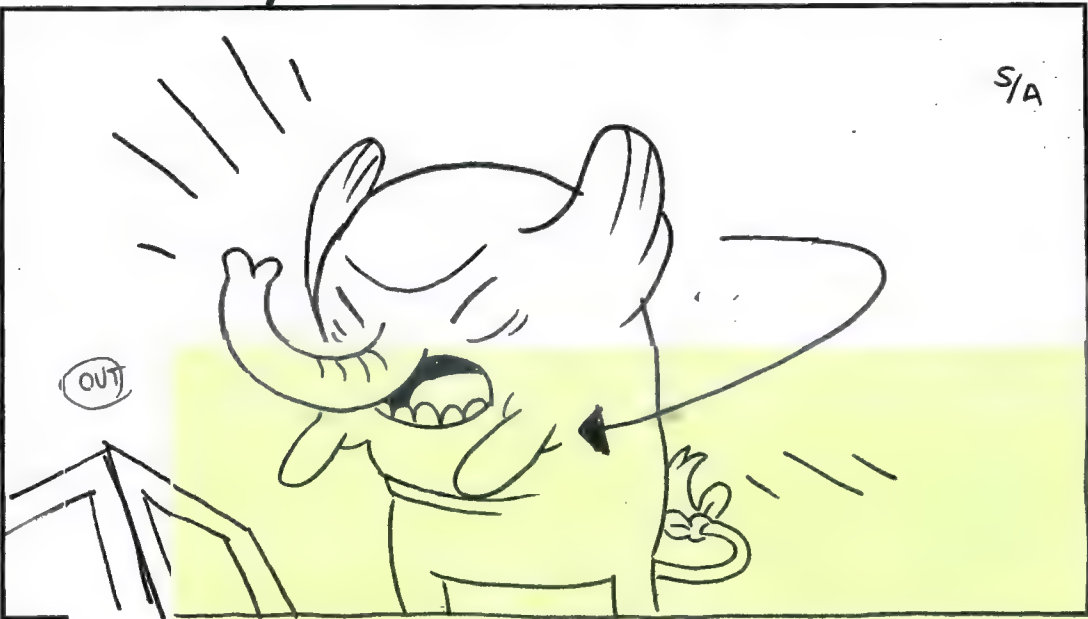
day night

Sc. 103

Pnl. 4

Bg.

day night



Dialog:

TT: -AHH!!

SFX: * WHAMM!! *

Action:

- TT KNOCKS OVER LECTERN.

Timing:

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EPISODE #

Production:

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ADVENTURE TIME



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Sc. 103 *cont* Pnl. B

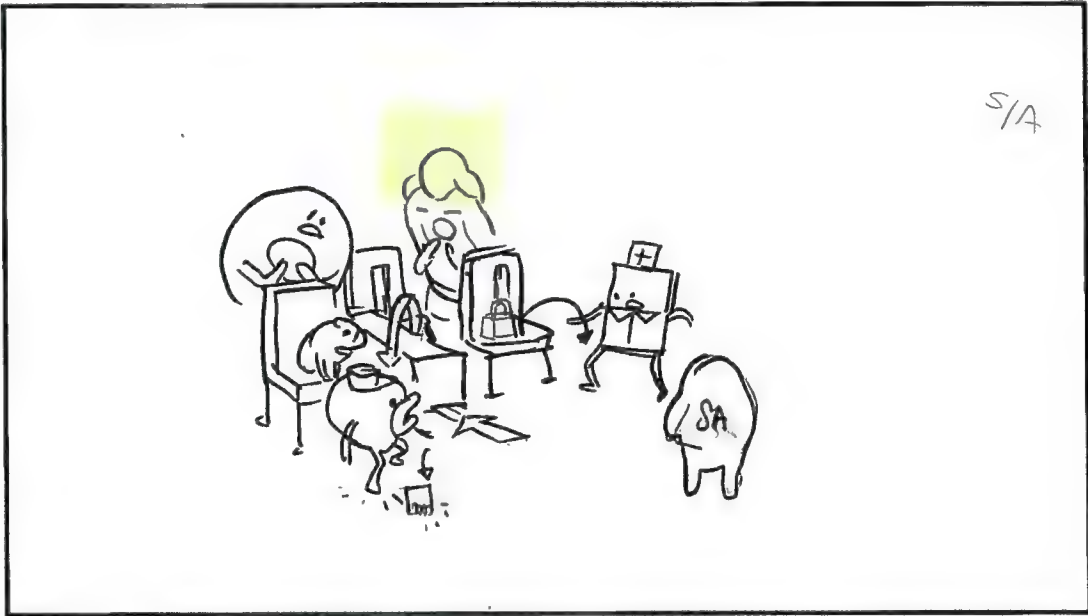
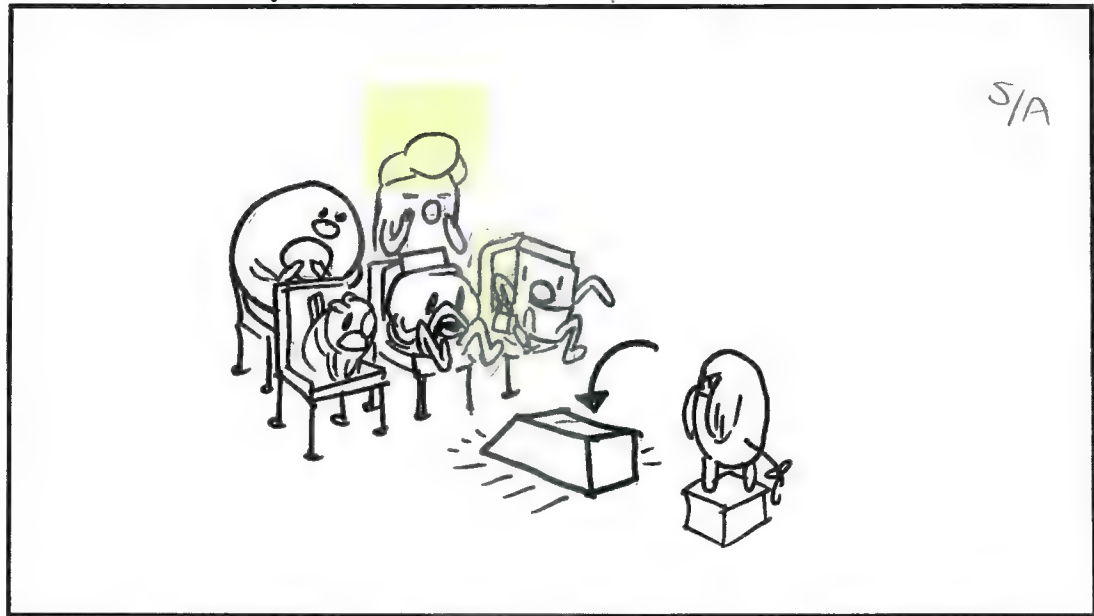
Bg.

day night

Sc. 103 *cont* Pnl. C

Bg.

day night



Dialog:	
<u>SFX:</u> * THUMP *	<u>SFX:</u> * SHFFF *
Action:	
- LECTERN LANDS — SLIDES FORWARD —	— PUSHES STARCHY'S CHAIR BACKWARDS STARCHY + NURSE POUNDCAKE JUMP OUT — NURSE P.C. LEAVES HER PURSE ON THE SEAT —
Timing:	

1042-246

EPISODE #

Production:

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Sc. 103 cont Pnl. D

Bg.

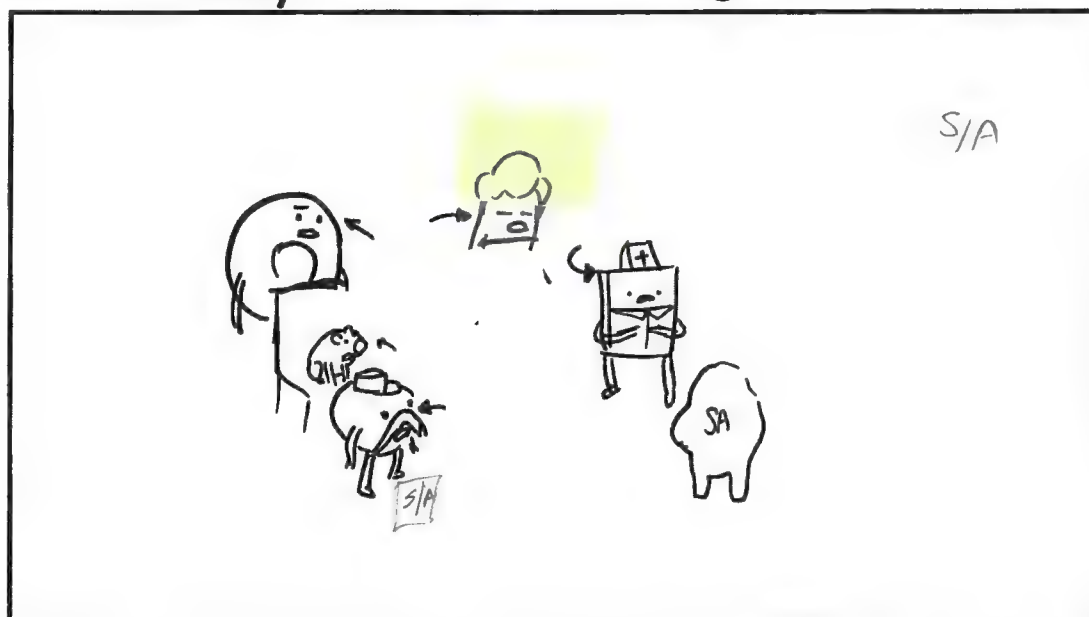
day **night**

Sc. 104

Pnl. A

Bg.

day night



Dialog:

Action:

EVERY TURNS TO FACE TT

Timing:

Tr / I don't have time for
campfire stories!!

MAR 09 2016



Production:

1042 246

1042 246

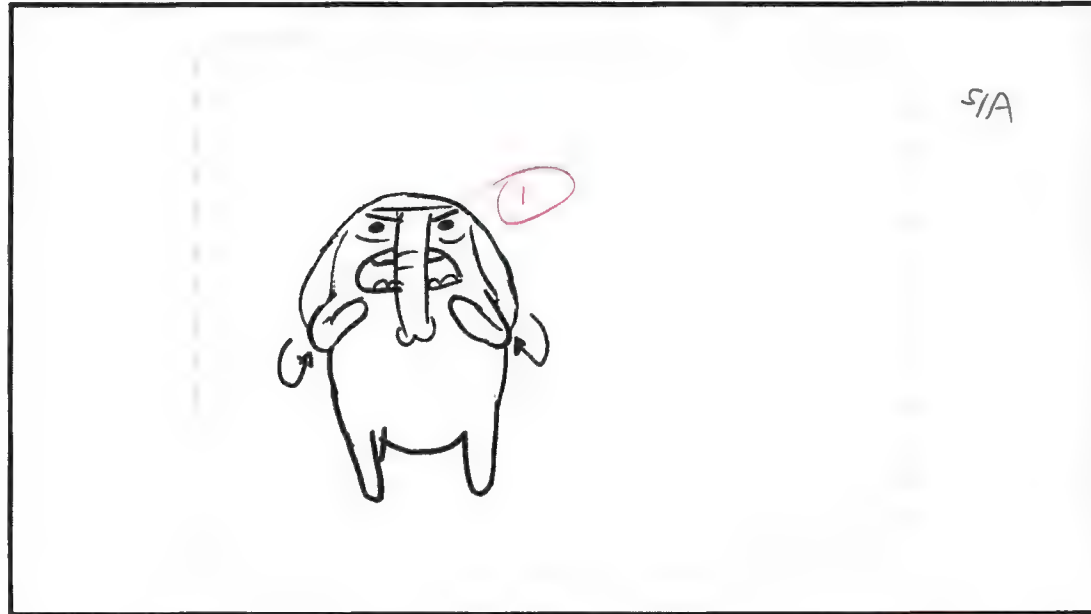
1042 246

ADVENTURE TIME

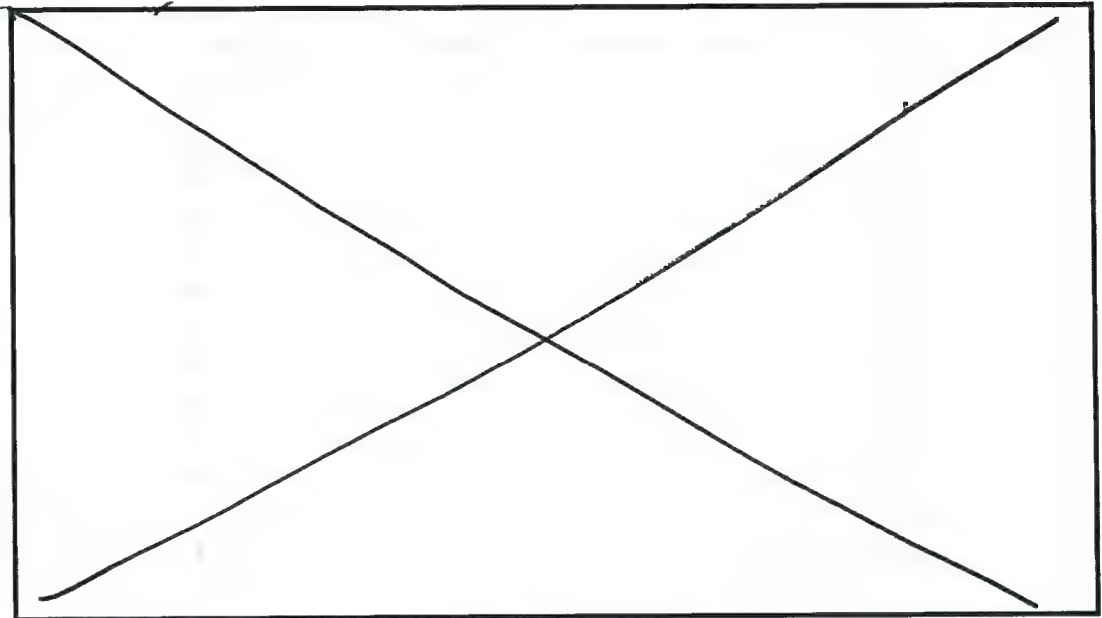


Page 164

Sc. 104 cont Pnl. B Bg. day night



Sc. Pnl. Bg. day night



Dialog:

I'M A MOTHER OF ~~BT~~ SIX!

Action:

Timing:



MAR 09 2016

1042-246

EPISODE #

1042 246

Production:

1042 246

1042 246

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ADVENTURE TIME

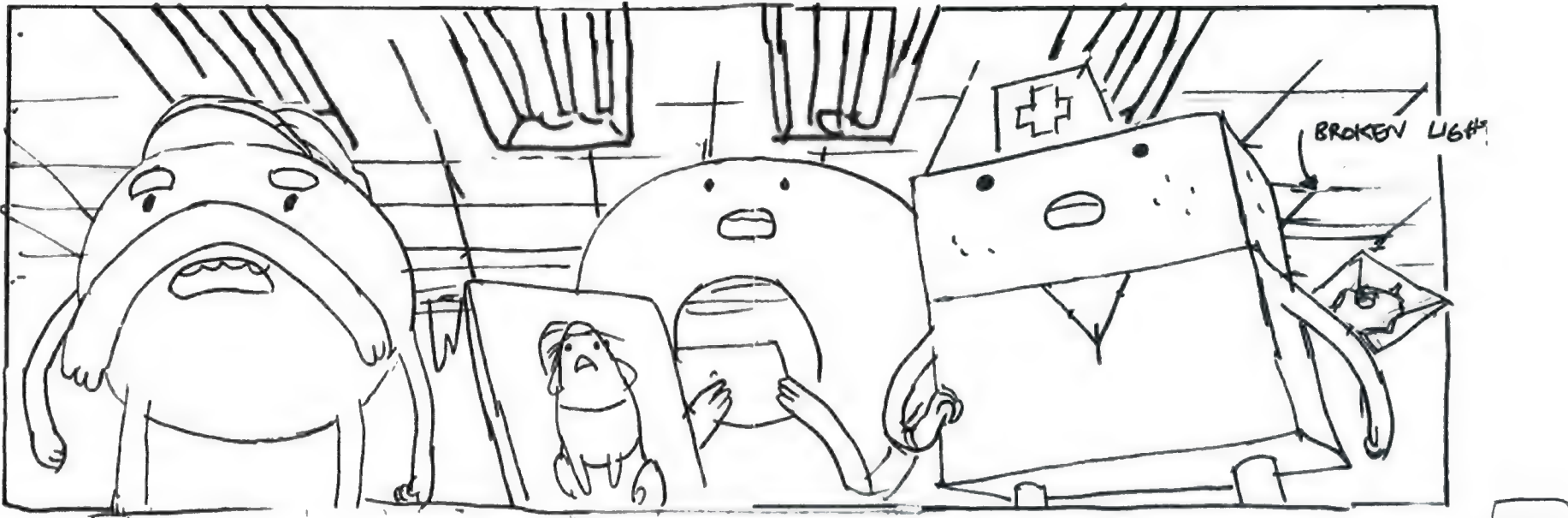


Sc. 105

Pril. A

Bg.

day night



START

PAN



STOP

TI/ And they're in trouble because Princess Bubblegum's probing them!

Action:

Timing:

MAR 09 2016

Production:

1042-246

EPISODE #

1042 246

1042 246

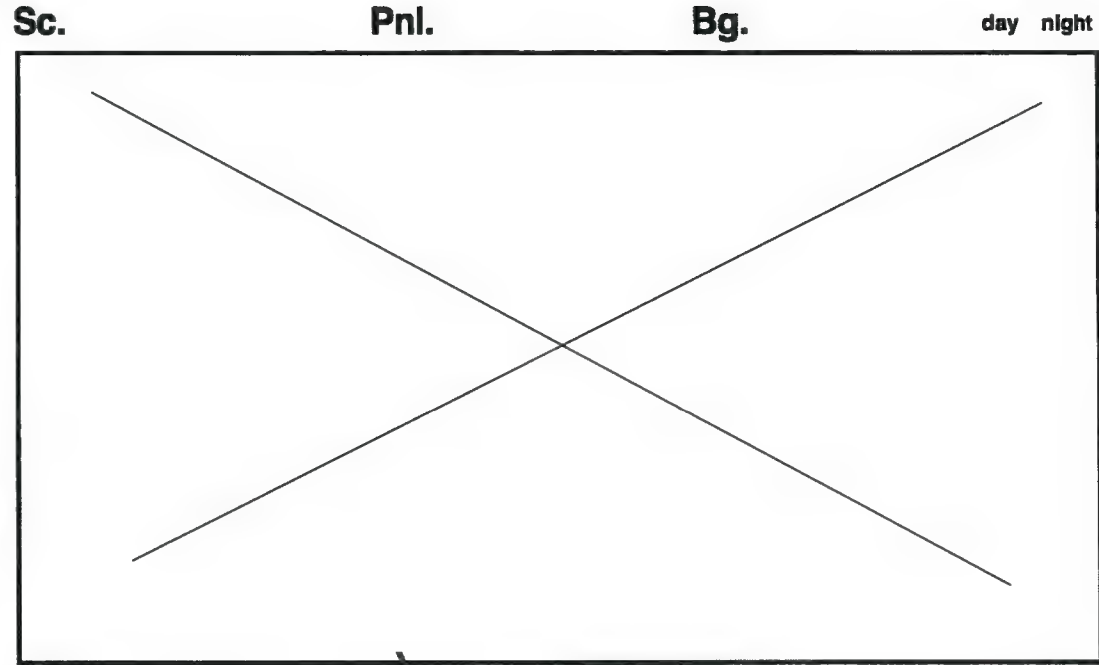
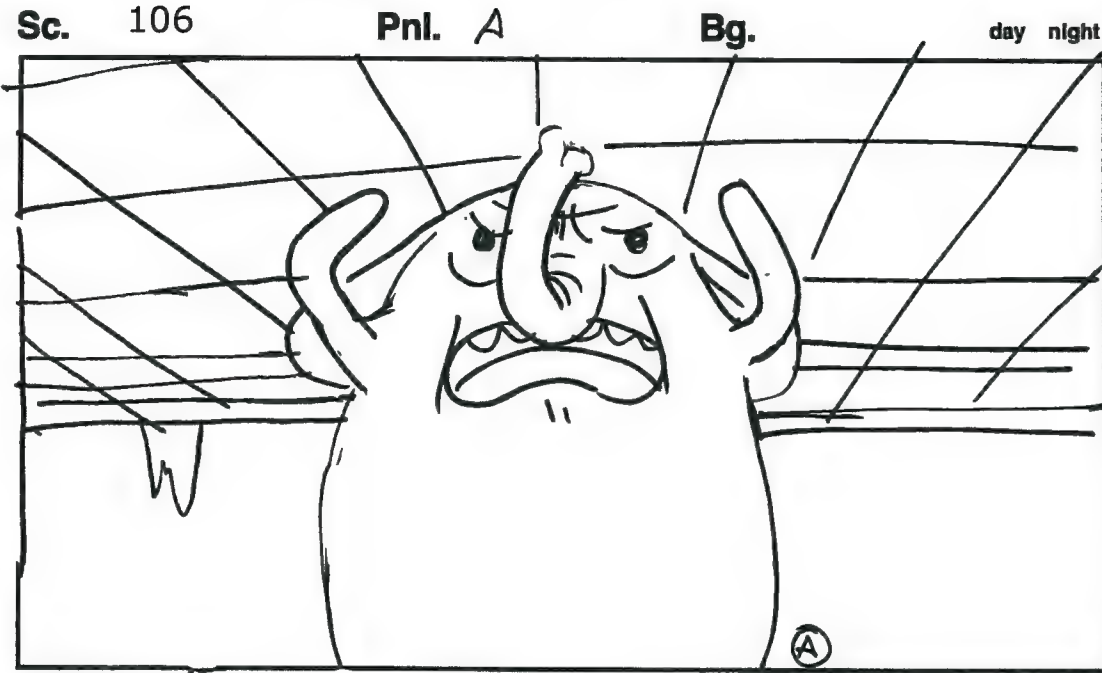
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ADVENTURE TIME



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Dialog:

Action:

Timing:

MAR 09 2016

1042-246

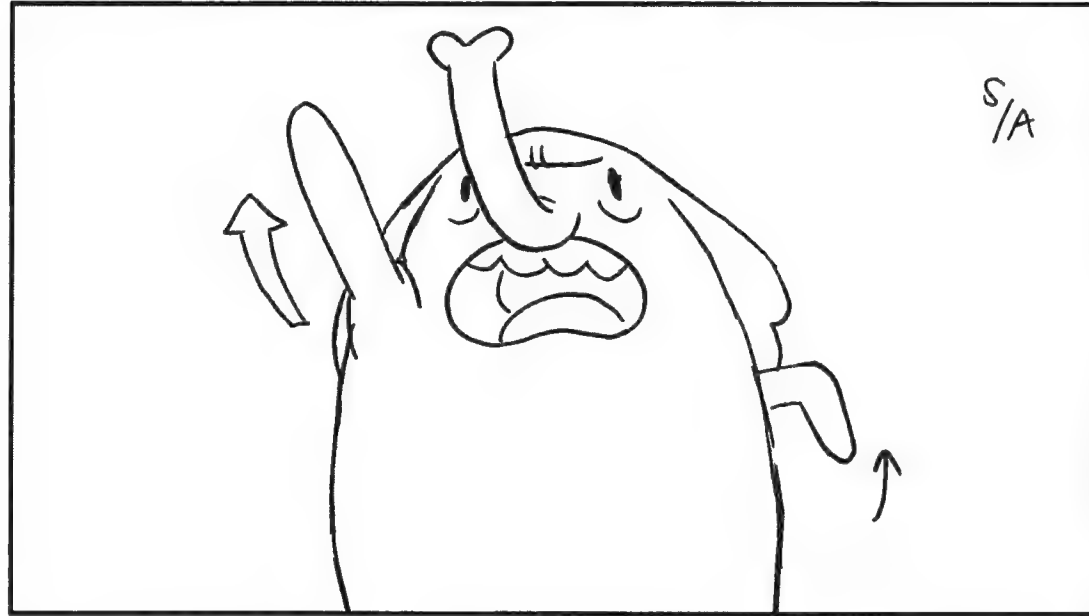
EPISODE #

Production:

1042 246

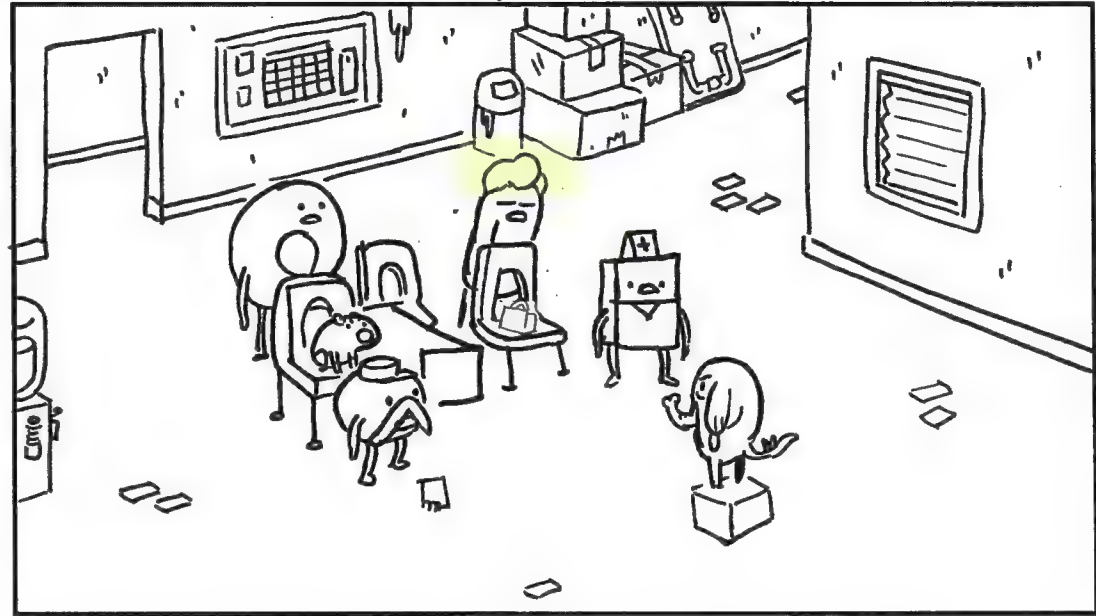
1042 246

Sc. 106 *cont* Pnl. B Bg. day night



S/A

Sc. 106A **Pnl.** A **Bg.** day night



1042-246

EPISODE

1042246

Dialog:

TT:/ WILL YOU HELP ME RAISE A RUCKUS!

Action:

ST

MAR 09 2016

**Timing:**

Production:

1042 246

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ADVENTURE TIME

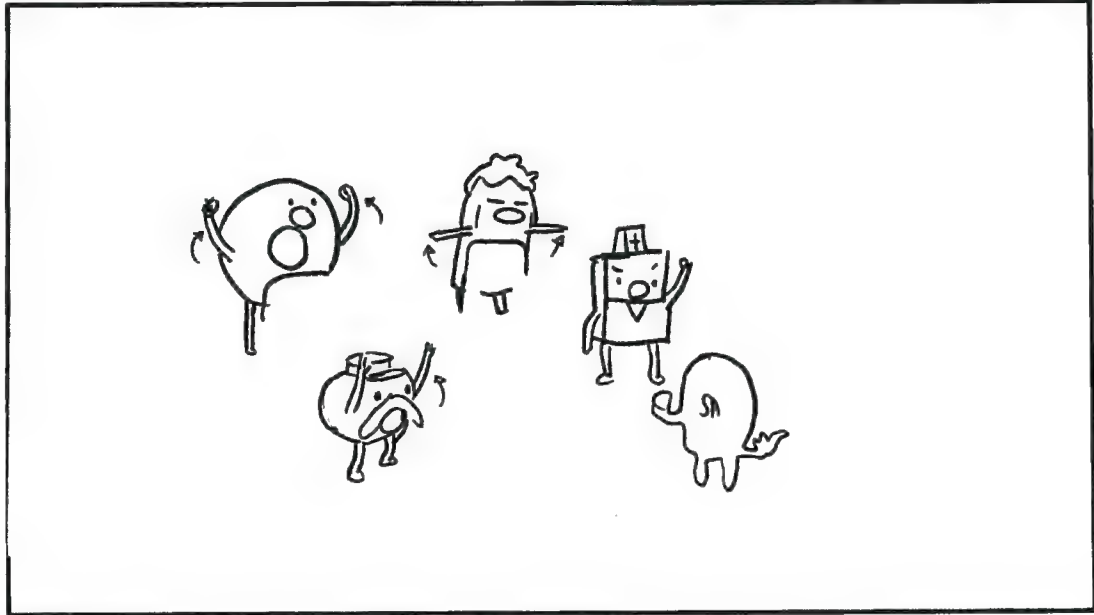


Page 168

Sc. 106A ~~cont~~ Pnl. B

Bg.

day night

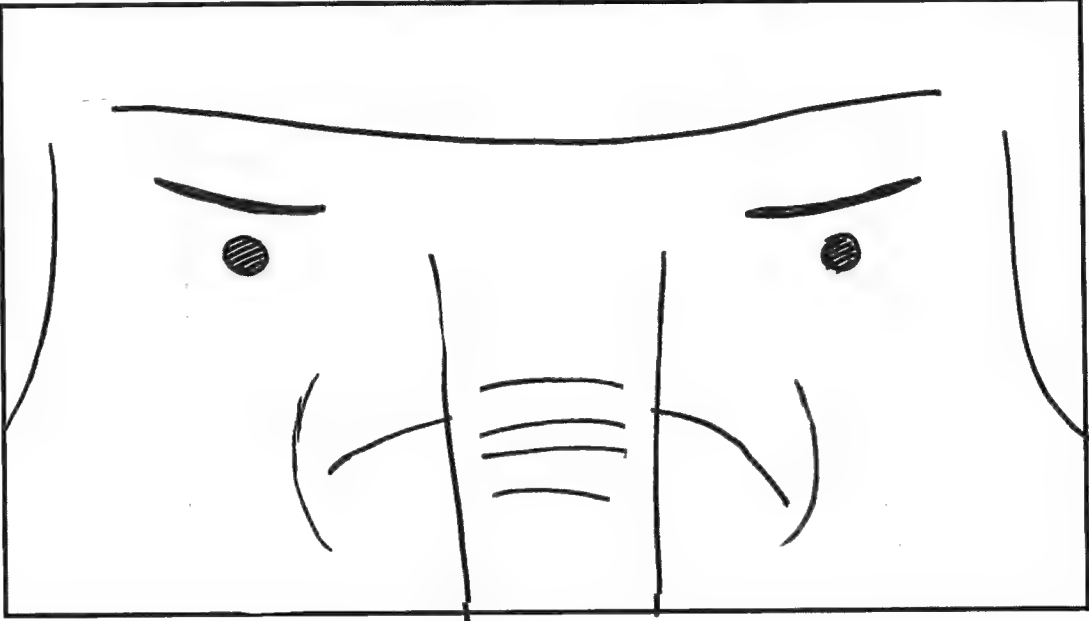


Sc. 107

Pnl. A

Bg.

day night



1042-246

EPISODE #

Dialog:

VB: OF COURSE WE WILL!

Action:

- CROWD RAISE THEIR HANDS IN UNITY.

MAR 09 2016

Timing:

Production:

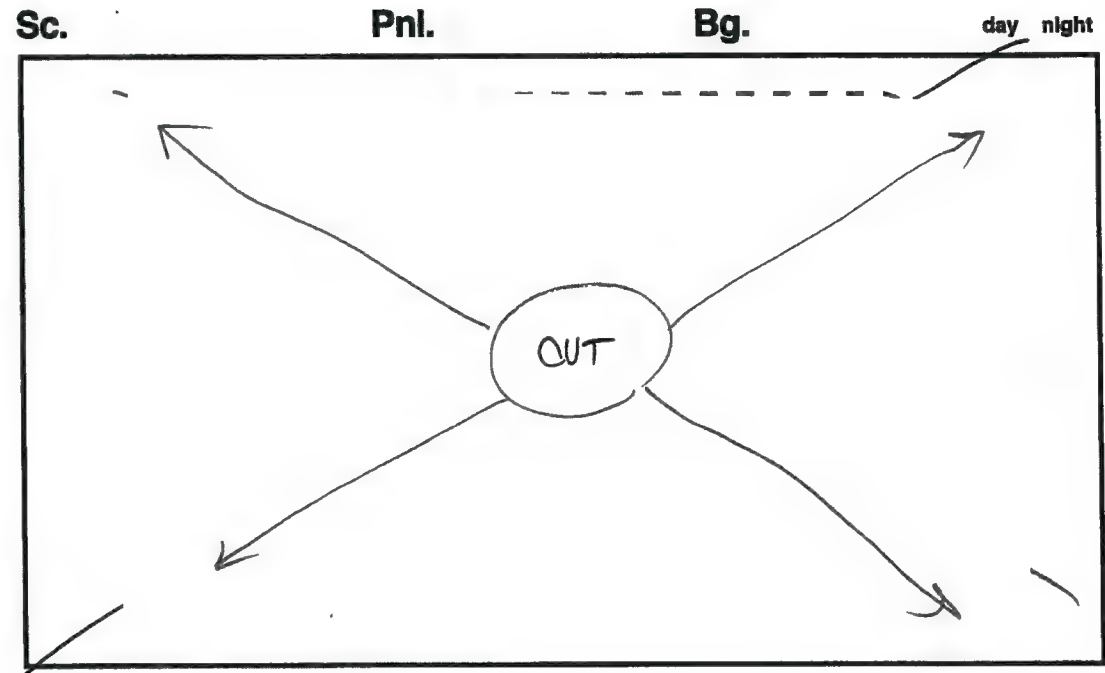
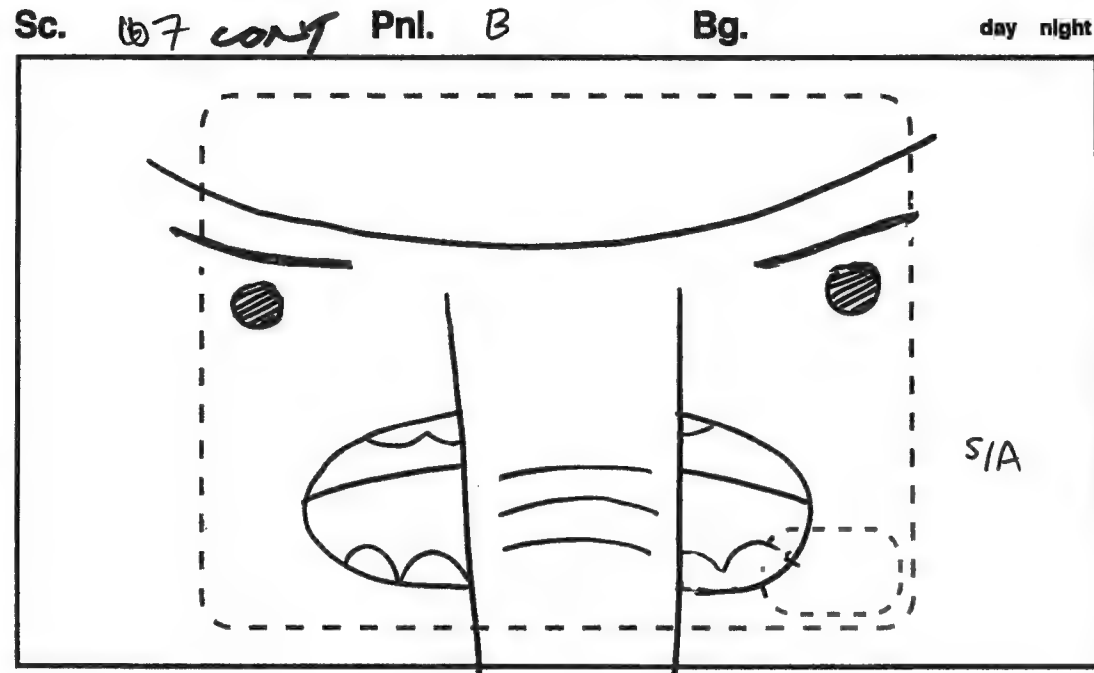
1042 246

1042 246

ADVENTURE TIME



Page 169



Dialog:

II/ Let's... stink it up.

ALT: LET'S DO A DEED.

Action:

MAR 09 2016

Timing:

1042-246

EPISODE #

Production:

1042 246

ADVENTURE TIME



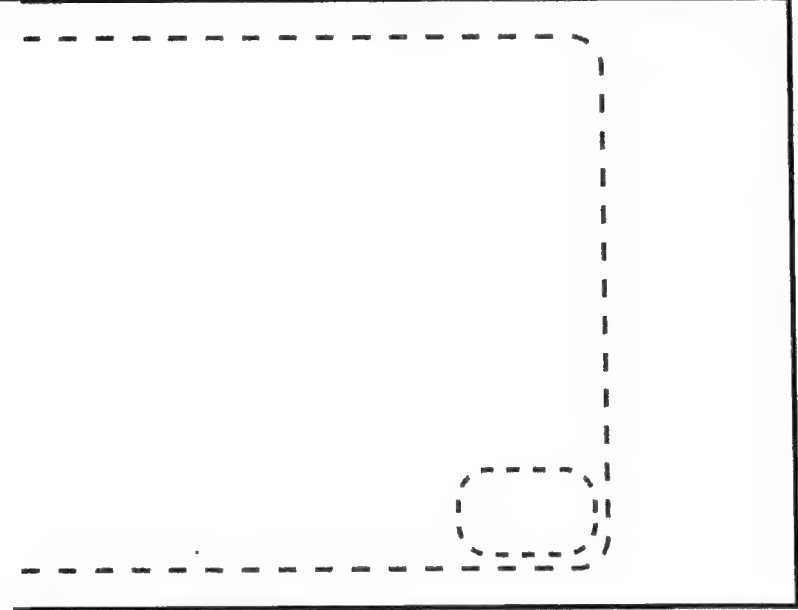
Page 170

Sc. 108

Dnl. A

Bg.

day night



Dialog:

STOP

PAN
LEFT

START

Action:

- PAN FROM CANDY KINGDOM TO HILL.

MAR 09 2016

Timing:

1042-246

EPISODE #

1042 246

Production:

1042 246



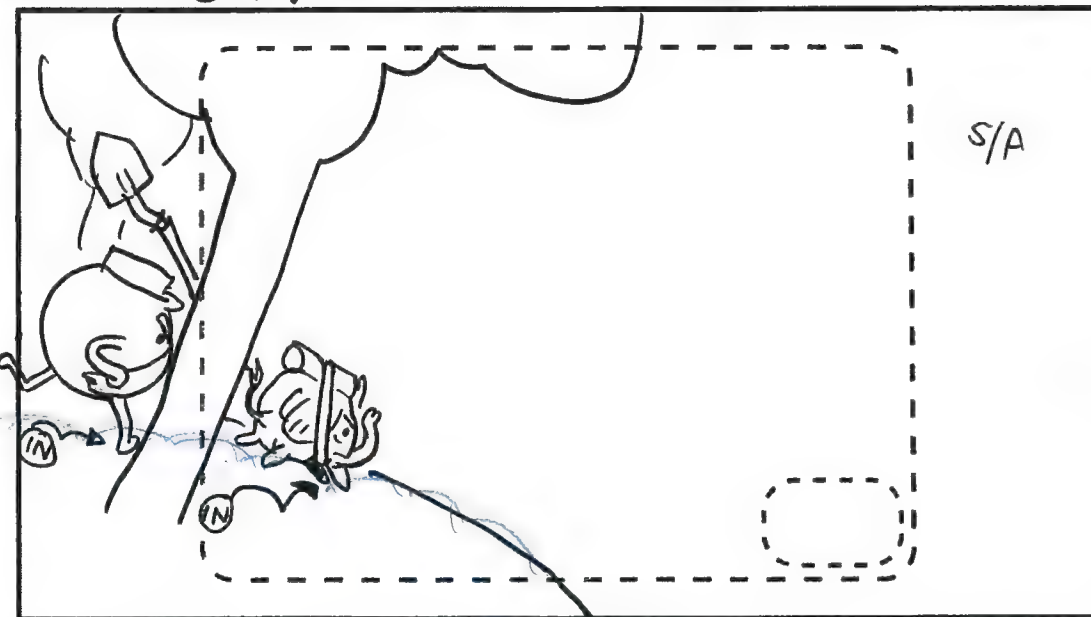
ADVENTURE TIME

Page 171

Sc. 108 *cont* Pnl. B

Bg.

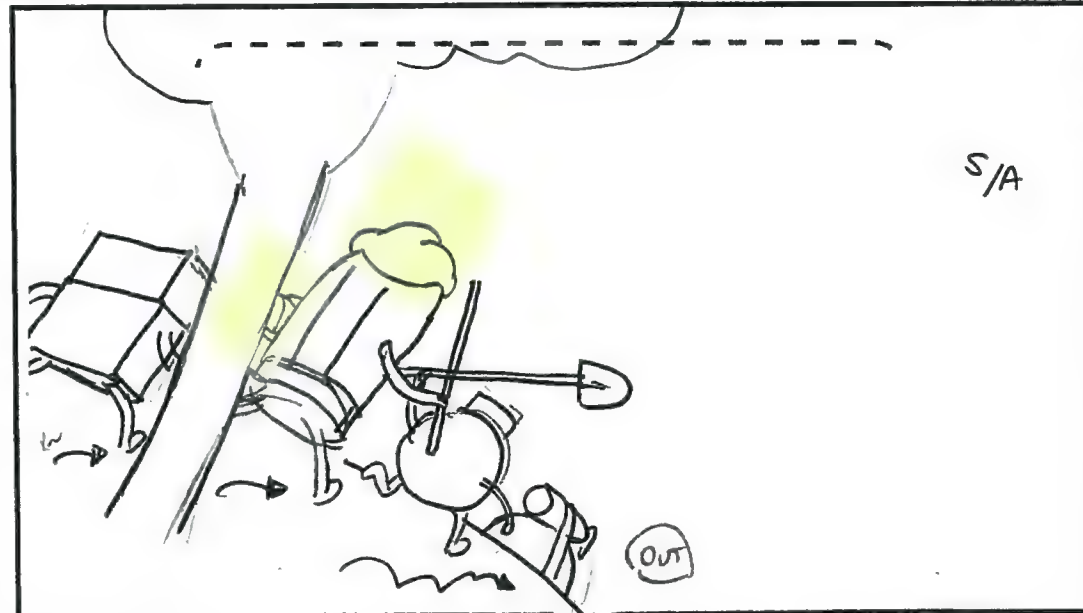
day night



Sc. 108 *cont* Pnl. C

Bg.

day night



Dialog:

*sfx/*Rustling**

Action:

- TT RUNS ON/S W/ FIRE EXTINGUISHER ON BACK.

- VERITAS BRIGADE RUNS IN

- TT DISAPPEARS OVER HILL

MAR 09 2015

Timing:

1042-246

EPISODE #

Production:

1042 246

1042 246

ADVENTURE TIME



Page 172

Sc. 109

Pnl. A

Bg.

day night

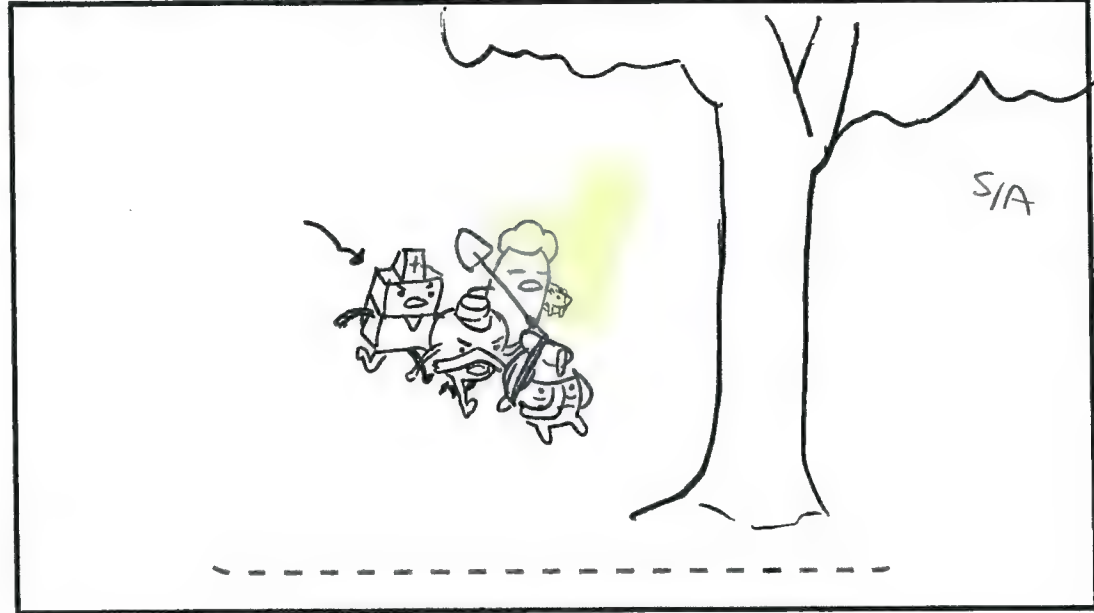


Sc. 109 *cont*

Pnl. B

Bg.

day night



Dialog:

Action:

- VB RUNS DOWN HILL.

MAR 09 2016

Timing:

1042-246

EPISODE #

1042 246

Production:

1042 246

1042 246

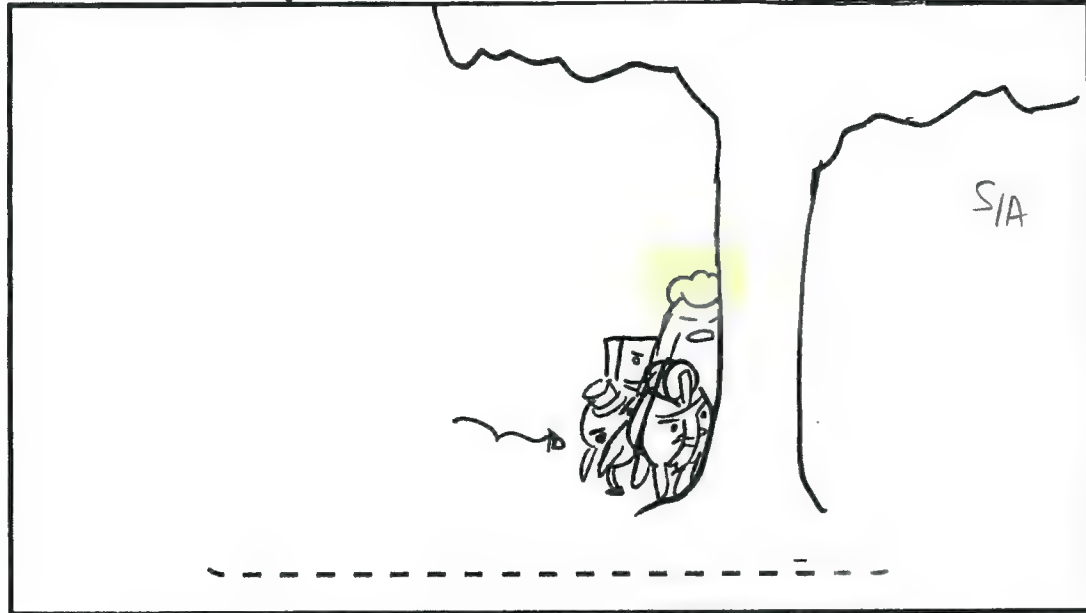
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ADVENTURE TIME

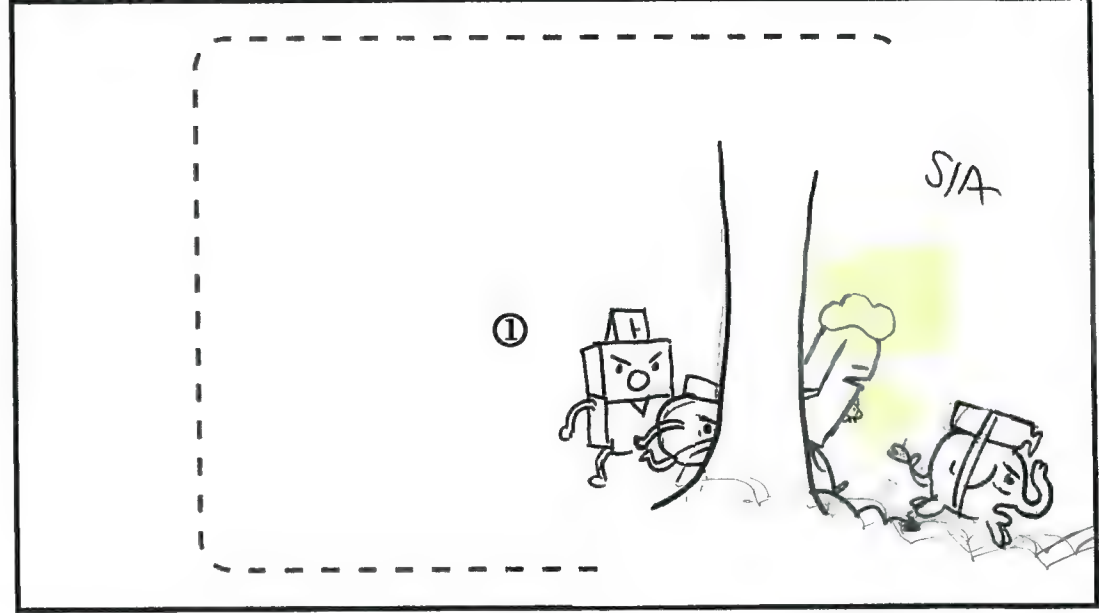


Page 173

Sc. 109 cont Pnl. C Bg. day night



Sc. 109 cont Pnl. D Bg. day night



Dialog:

Action:

- BEAT AS THEY HIDE BEHIND TREE

Timing:

- VB RUNS RIGHT



1042-246

EPISODE #

1042 246

Production:

1042 246

ADVENTURE TIME



Page 174

Sc. 109 *cont*

Pnl. E

Bg.

day night

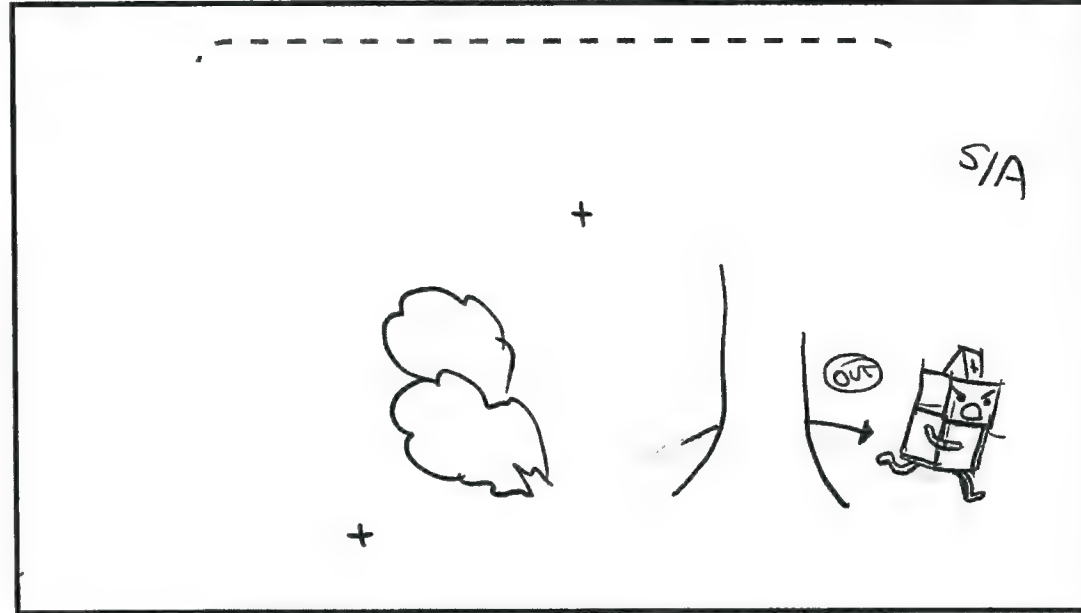


Sc. 109 *cont*

Pnl. F

Bg.

day night



Dialog:

SFX: *PFFTX

Action:

- NP THROWS SMOKE
BOMB

- SMOKE
DISSIPATES

Timing:

(A)

(B)

- NP RUNS OFF/S

MAR 09 2016

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EPISODE #

1042 246

Production:

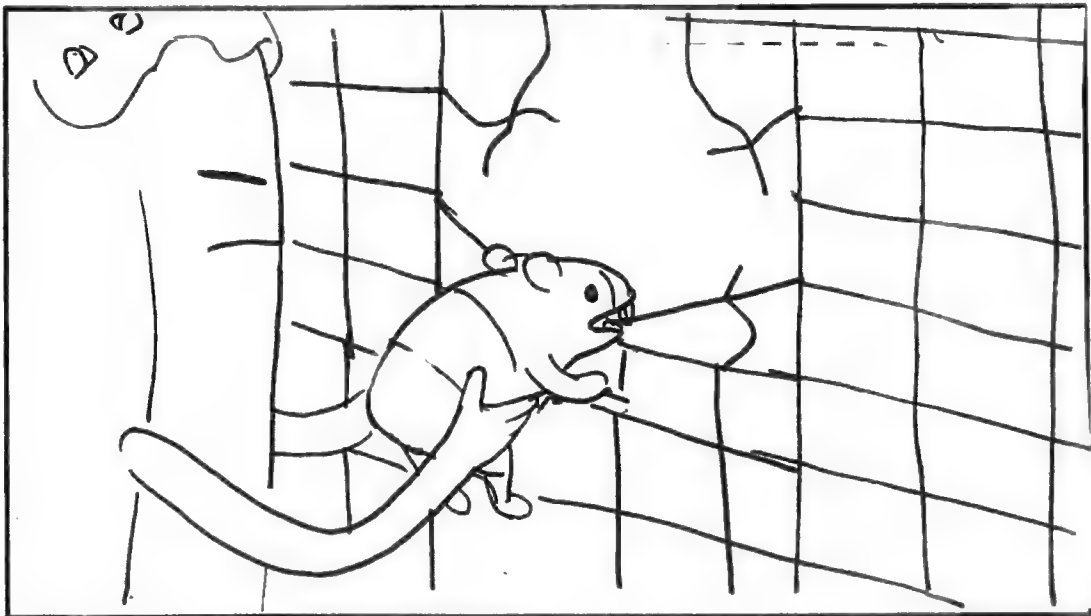
1042 246

ADVENTURE TIME

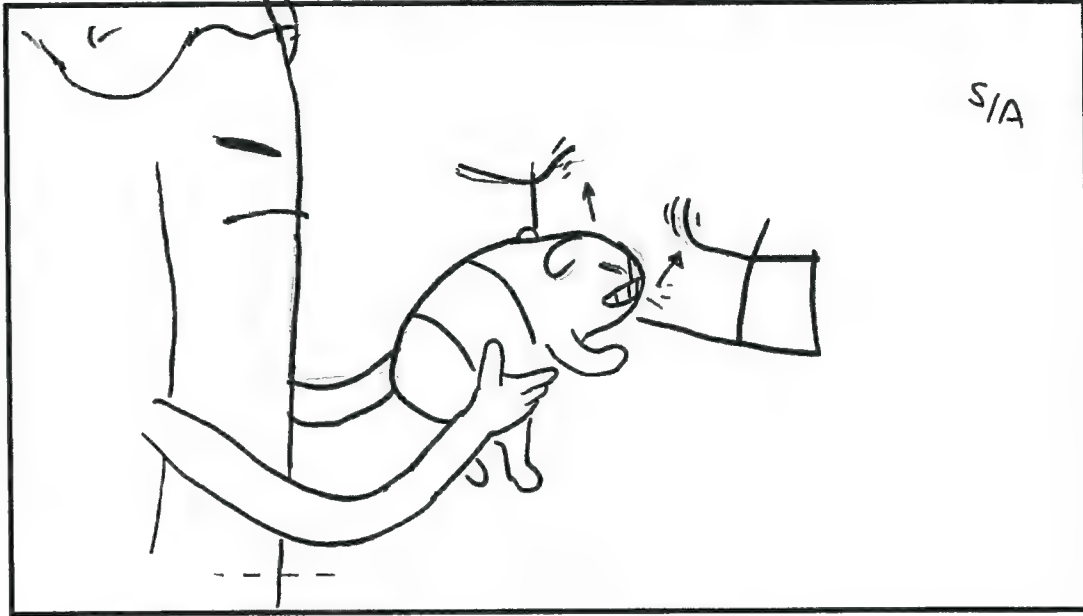


Page 175

Sc. 110 Pnl. A Bg. day night



Sc. 110 cont Pnl. B Bg. day night



Dialog:

SFX: TOI NG

Action:

- SCIENCE BITES THROUGH FENCE

MAR 09 2016

Timing:

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EPISODE #

1042 246

Production:

1042 246

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ADVENTURE TIME



Sc. 111

Pnl. A

Bg.

day night

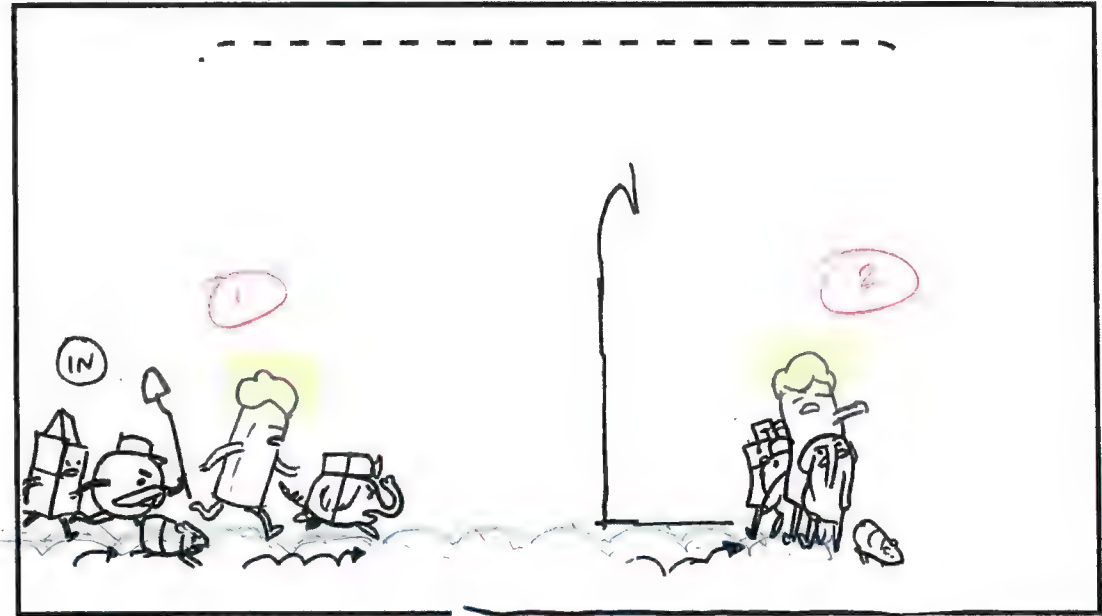


Sc. 111 cont

Pnl. B

Bg.

day night



Dialog:

Action:

-VB RUN UP AGAINST WALL

Timing:

MAR 09 2016

1042-246
EPISODE #

Production:

1042 246

1042 246

ADVENTURE TIME

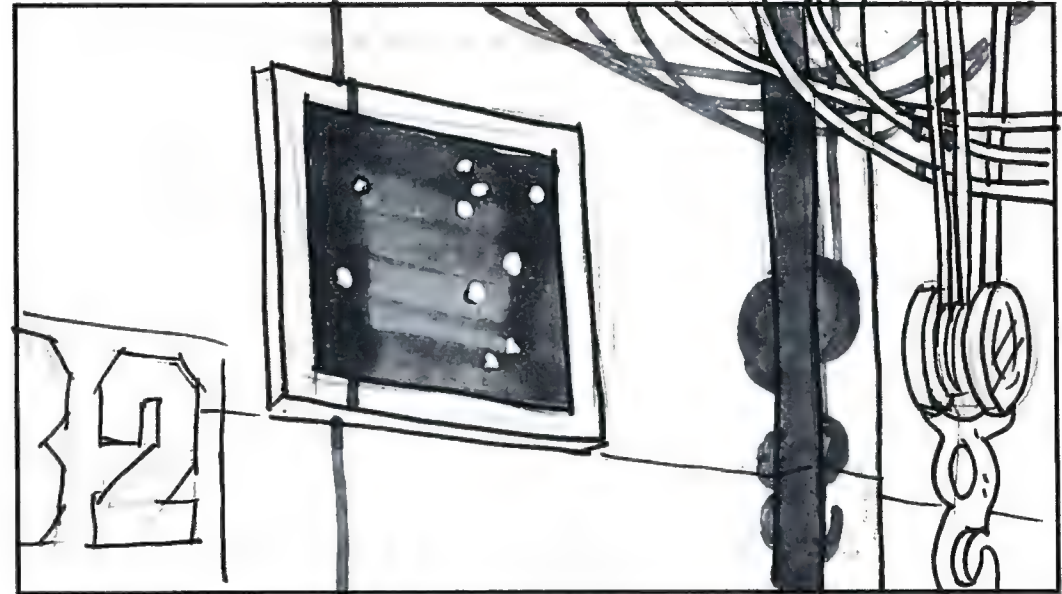


Page 177

Sc. 112 Pnl. A Bg. day night



Sc. 112 Pnl. A Bg. day night



Dialog:

TT/ Someone give me a boost!

Action:

- TT LOOKS UP AT WINDOW AND THEN AT VB.

Timing:



MAR 09 2016

EPISODE # 1042-246

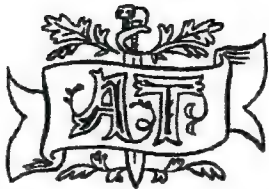
Production:

1042 246

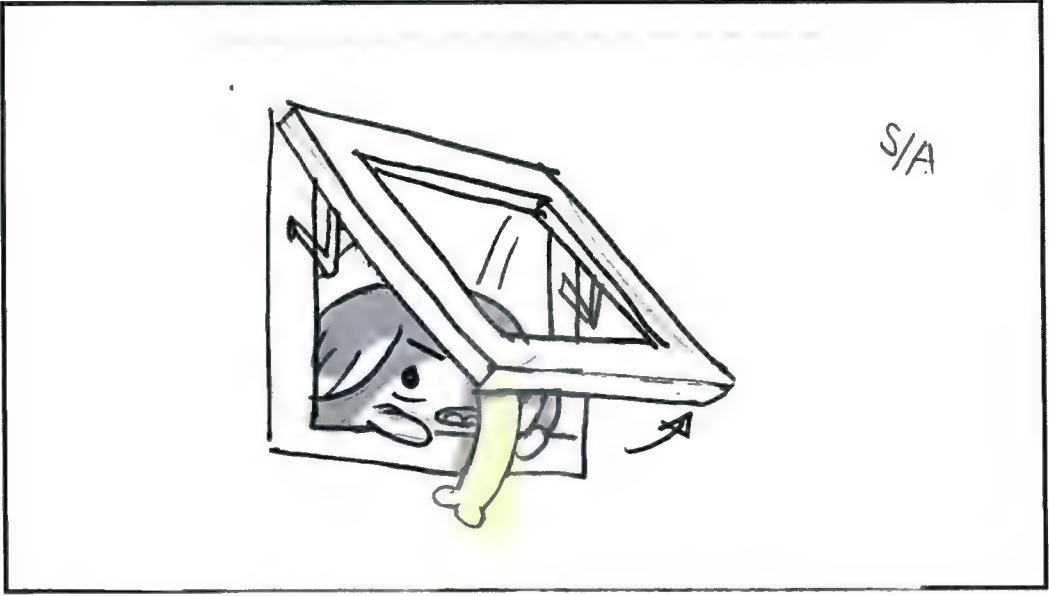
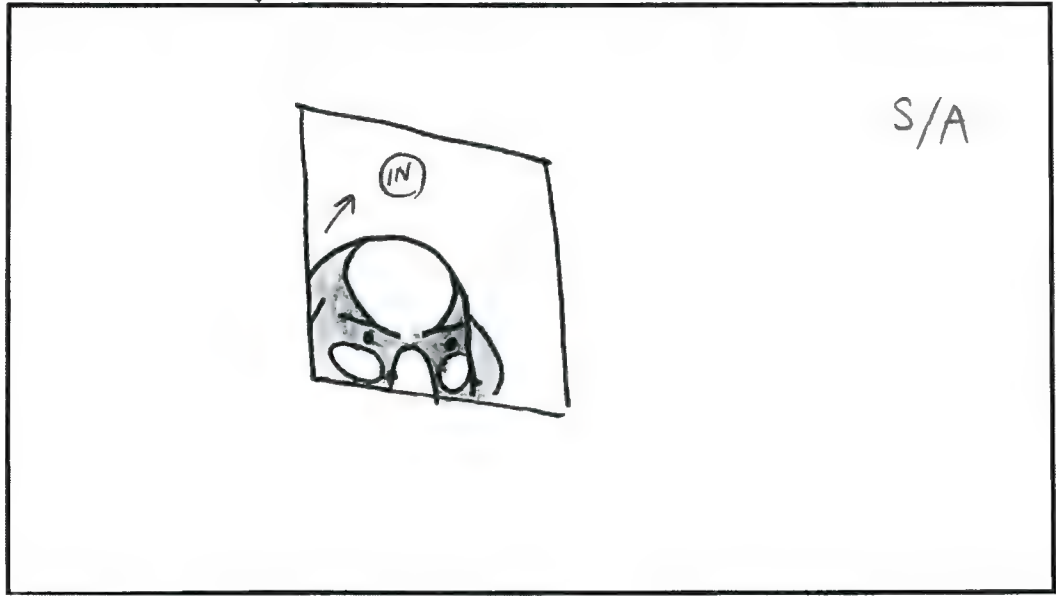
1042 246

1042 246

ADVENTURE TIME



Sc. 113 *cont* Pnl. B Bg. day night Sc. 113 *cont* Pnl. C Bg. day night



<u>SFX/TINK</u>	
-TT PUSHES HEAD AGAINST WINDOW	-TT PUSHES WINDOW OPEN.
MAR 09 2016	
Timing:	

EPISODE # 1042-246

Production:

ADVENTURE TIME

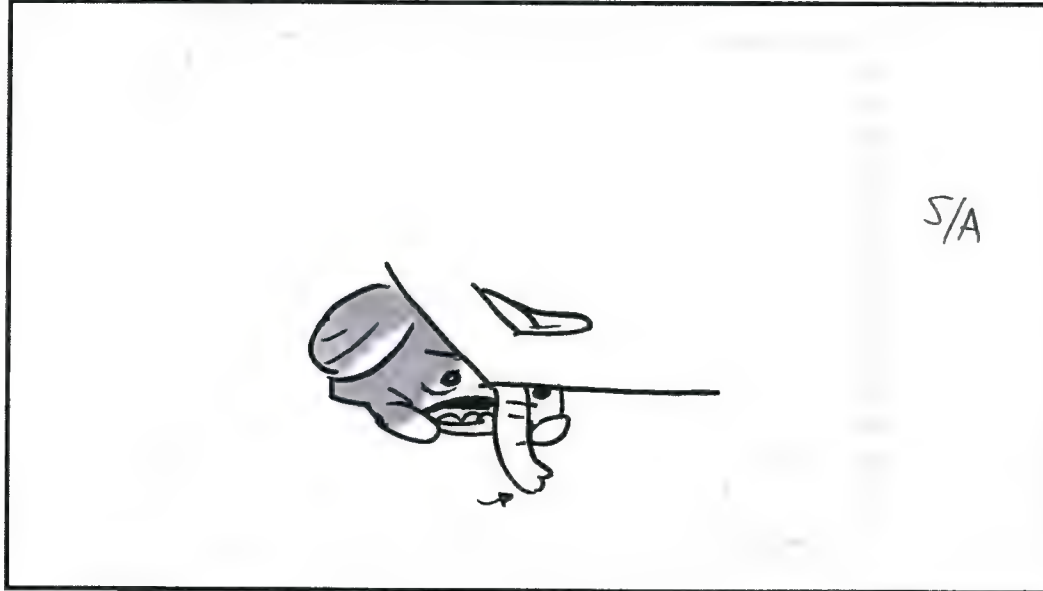


Page 179

Sc. 113 cont Pnl. D

Bg.

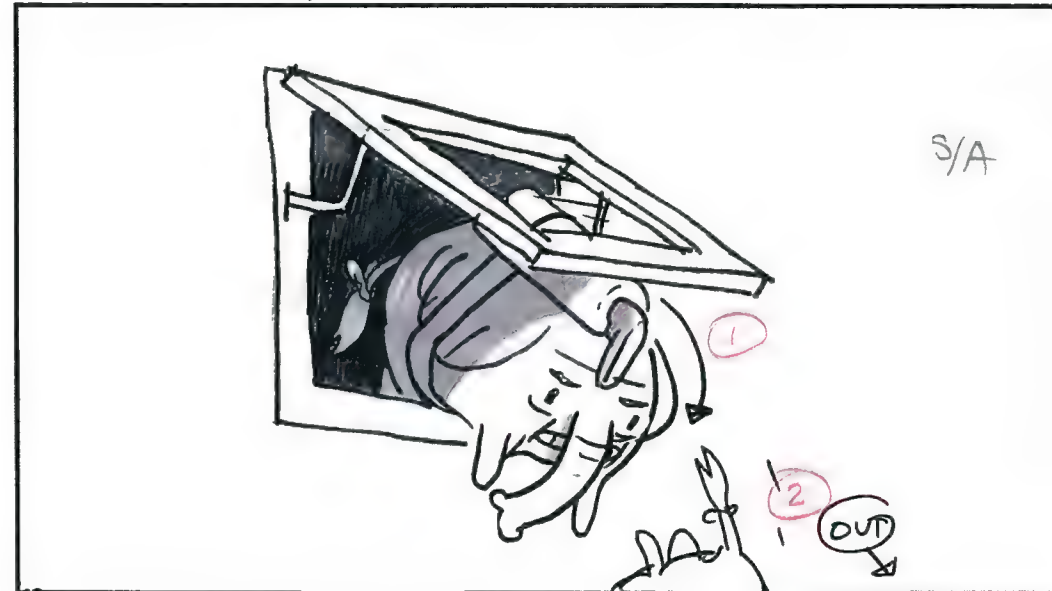
day night



Sc. 113 cont Pnl. E

Bg.

day night



Dialog:

TT/What in the..

Action:

-TT LOOKS DOWN AND GASPS

-TT JUMPS DOWN AND OFF/S.

MAR 09 2016

Timing:

EPISODE # 1042-246

Production:

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1042 246

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ADVENTURE TIME



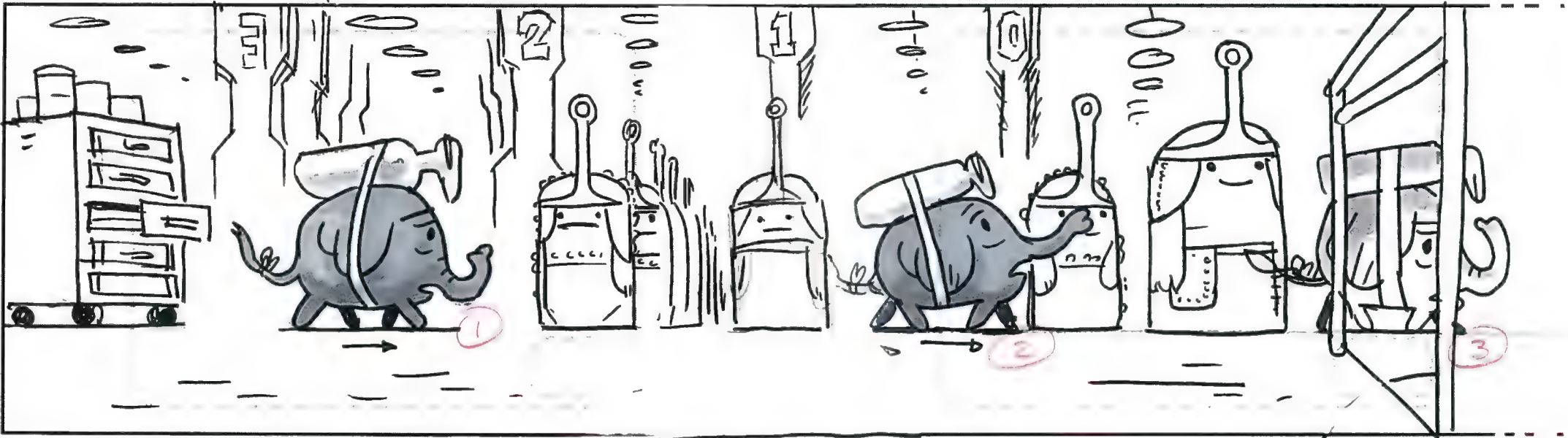
Page 18

Sc. 114

Pnl. A

Bg.

day night



Dialog:

SFX: * CREEPY MUSIC *

Action:

-TT WALKS PAST ROWS OF PROBES. PROBES GET BIGGER AS TT GOES FARTHER.
-PAN W/ TT.

MAR 09 2016

Timing:

EPISODE # 1042-246

Production:

1042 246

042 246

1042 246

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ADVENTURE TIME

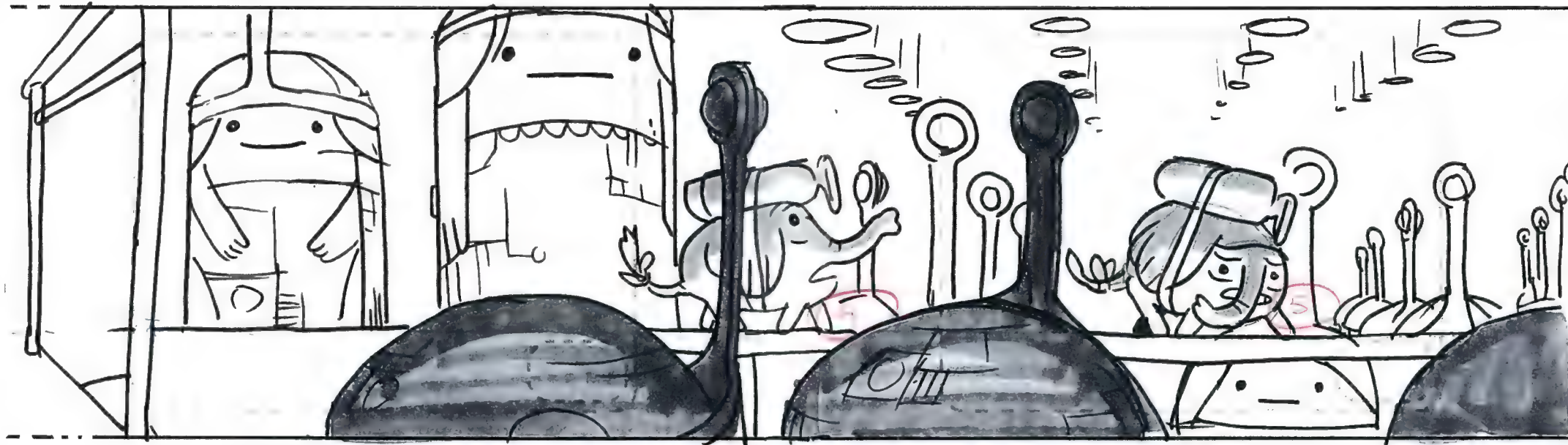


Page 181

Sc. SC 114 Pnl. A (CONT'D) Bg.

day night

day night



1042-246

EP-SODE #

1042 246

Dialog:

TT: OH MY GRACIOUS...

Action:

-TT WALKS ACROSS CATWALK, LOOKING AROUND. GIANT PROBES BELOW HER.

Timing:



MAR 09 2016

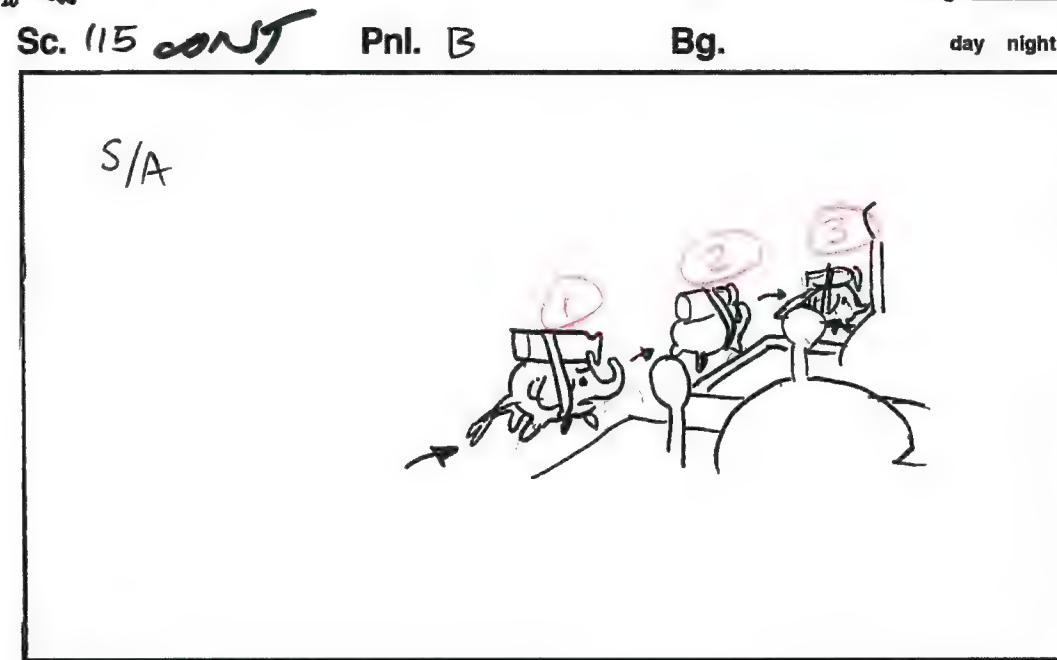
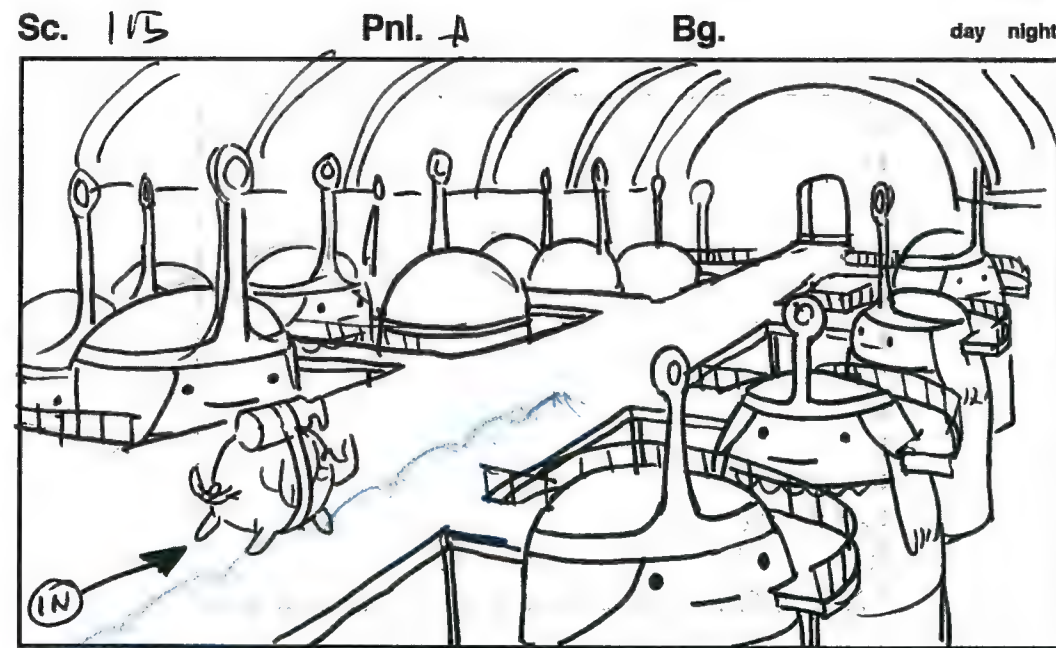
Production:

1042 246

ADVENTURE TIME



Page 182



Dialog:

TT: A full-scale galactic invasion?

Action:

-TT WALKS ON/5.

-TT TURNS DOWN CAT WALK,

MAR 09 2016

Timing:

1042-246

EPISODE #

Production:

042 246

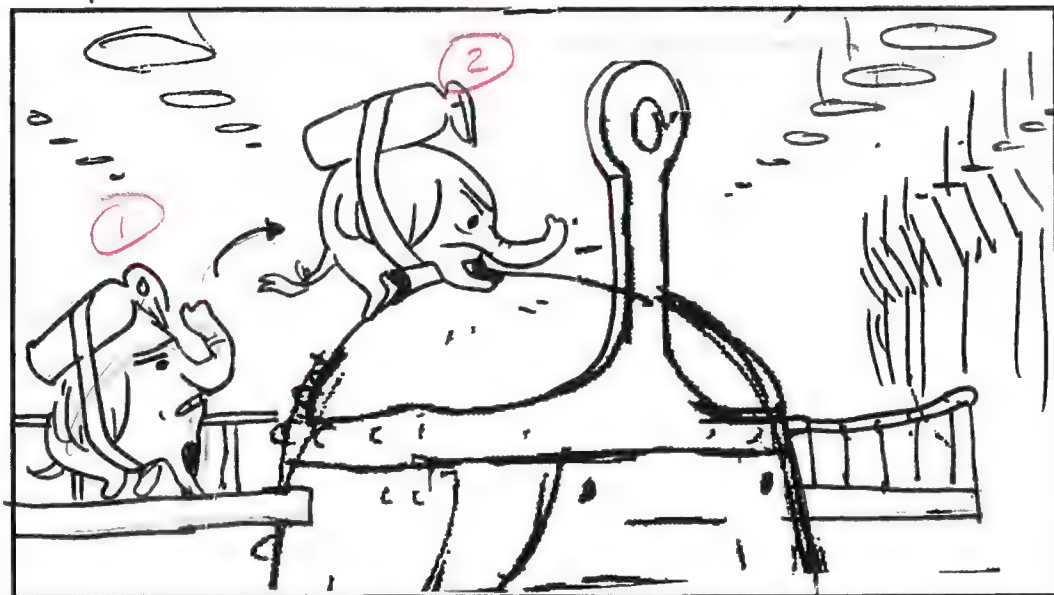
1042 246

ADVENTURE TIME

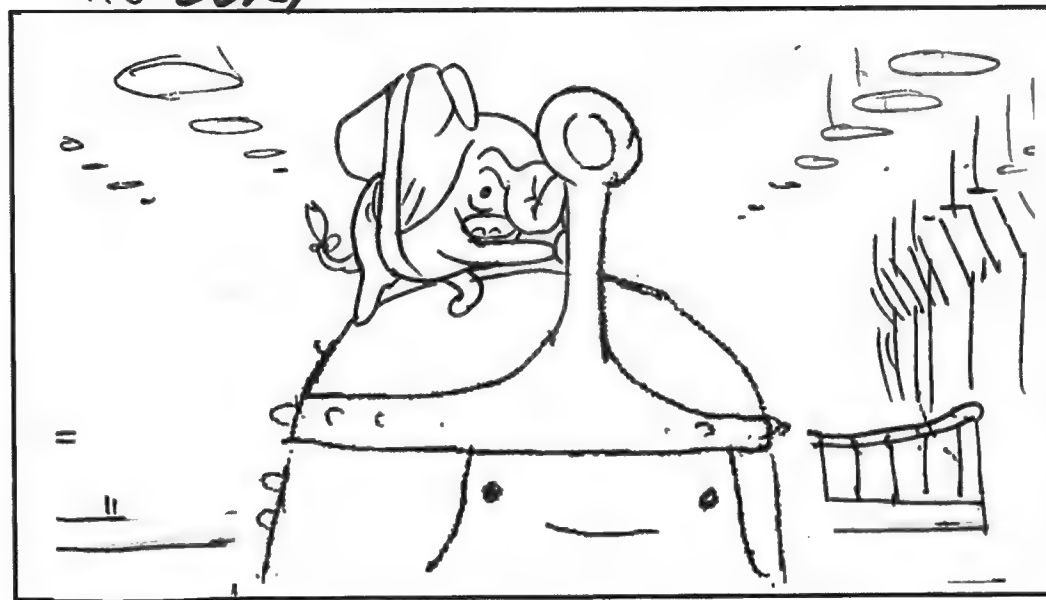


Page 183

Sc. 116 Pnl. A Bg. day night



Sc. 116 *cont* Pnl. B Bg. day night



Dialog:

SFX/ BONNNNNNGG!

*TT/ Well let's see how well you fly
WITHOUT YOUR THING!!*

Action:

- TT CLIMBS ONTO LARGE PROBE

MAR 09 2016

Timing:

1042-246

EPISODE #

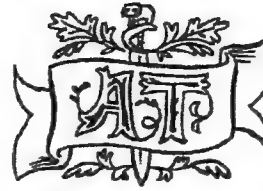
Production:

1042 246

1042 246

1042 246

ADVENTURE TIME



Page 184

Sc. 116 *cont* Pnl. C

Bg.

day night

Sc. 116 *cont* Pnl. D

Bg.

day night



Dialog:

TT / HNNGGHHGRR

sfx/metal groaning

SFX / KUNNGG!!

Action:

- TT PUSHES 'CROWN-LEVER'

MAR 09 2016

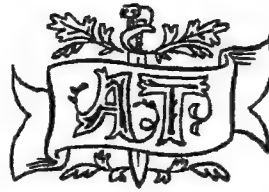
Timing:

1042-246
EPISODE #

Production:

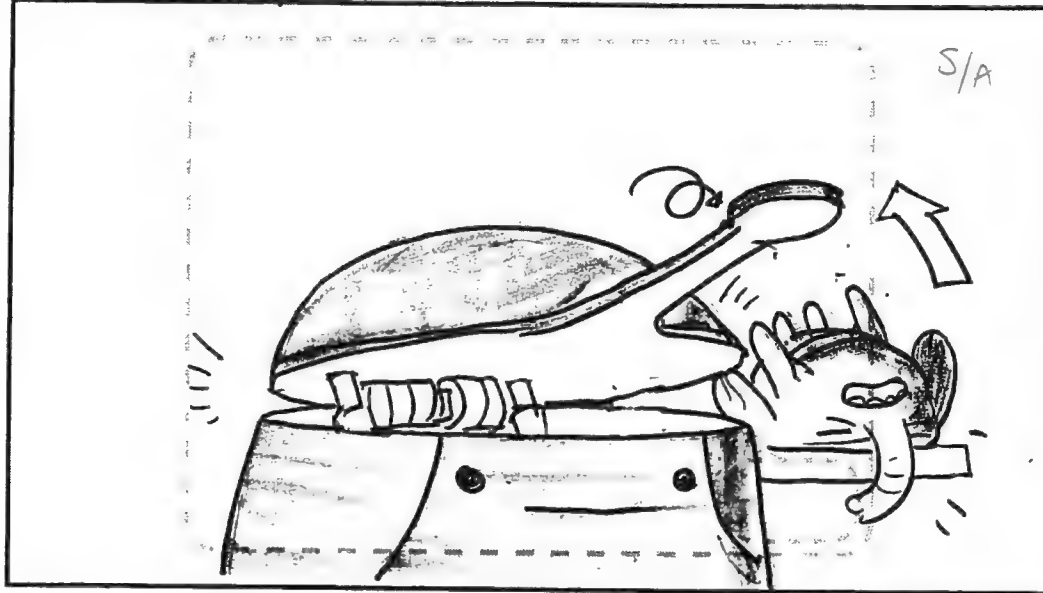
1042 246

ADVENTURE TIME

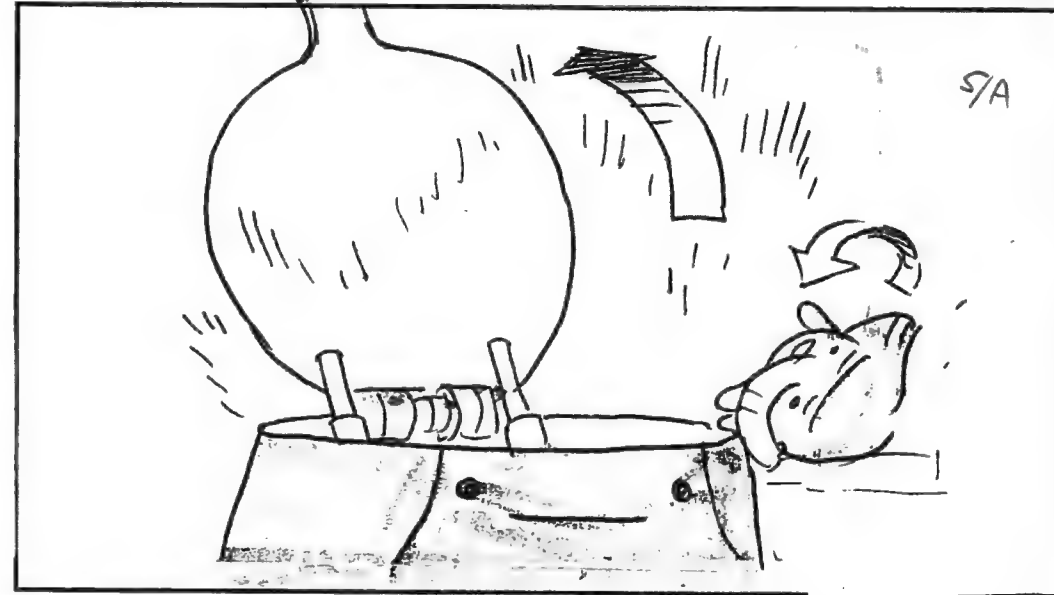


Page 185

Sc. 116 *cont* Pnl. E Bg. day night



Sc. 116 *cont* Pnl. F Bg. day night



Dialog:

SFX. * SKSHH *

Action:

- TT ROLLS OFF, LANDS ON PLATFORM
- TOP OF ROCKET BEGINS TO LIFT

- TT ROLLS OVER
- TOP LIFTS UP COMPLETELY

MAR 09 2016

Timing:

1042-246

EPISODE #

Production:

1042 246

1042 246

1042 246

1042 246

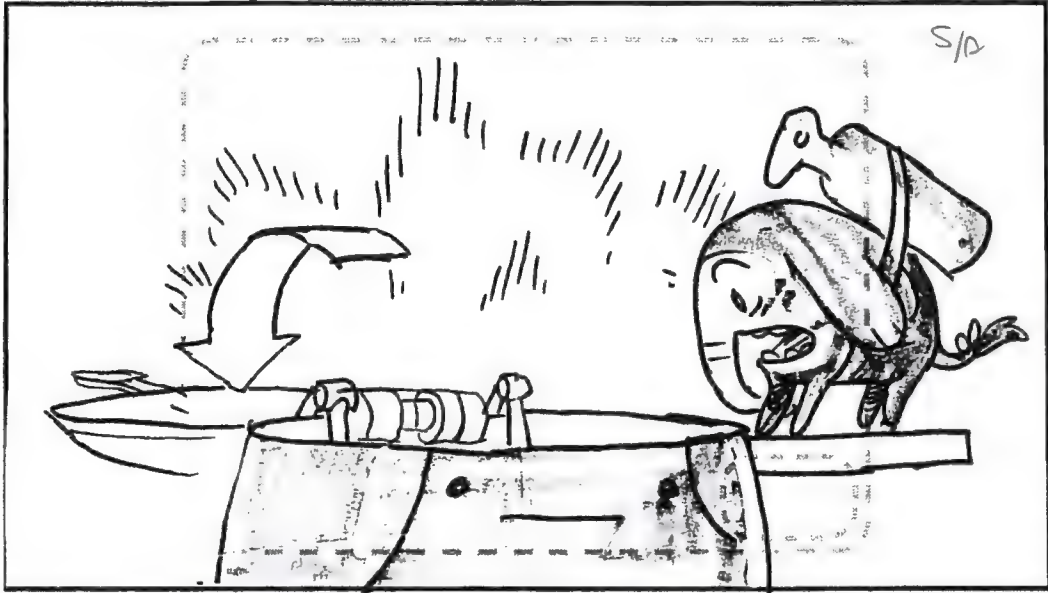
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ADVENTURE TIME



Page 126

Sc. 116 *cont* Pnl. 6 Bg. day night Sc. 117 Pnl. A Bg. day night



Dialog:

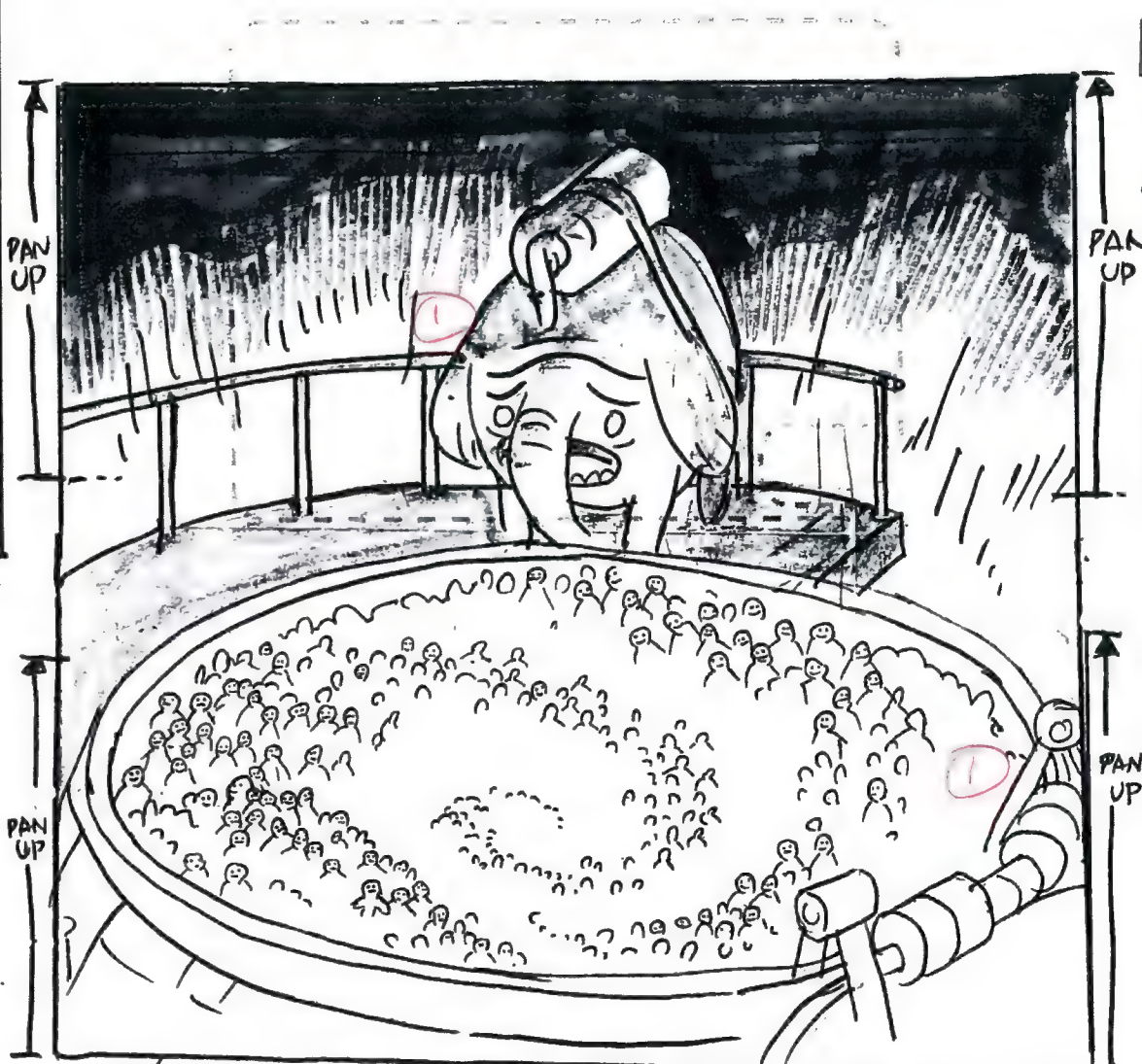
TT: OH GOOD NIGHT!!

MAR 09 2016

Action:

- LID FLIPS BACK - TT LOOKS INTO PROBE

Timing:



STOP

EPISODE # 1042-246

Production:

START

SFX/CHURNING, maybe high little gummi voices *

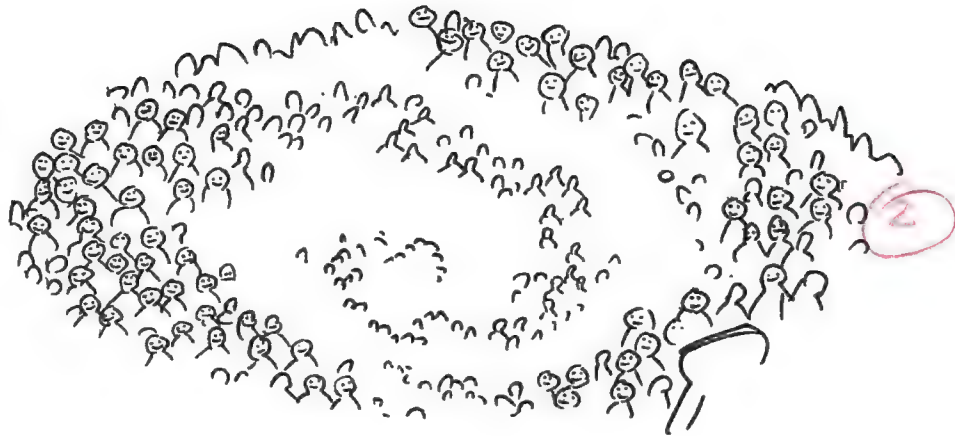
MORE POSES
NEXT PAGE



1042 246

sc.117 (REF. POSES)

ADDL.
SWIRLING POSES



1042-246

LOOKS
BACK
+
FORTH



MAR 09 2016

ADVENTURE TIME



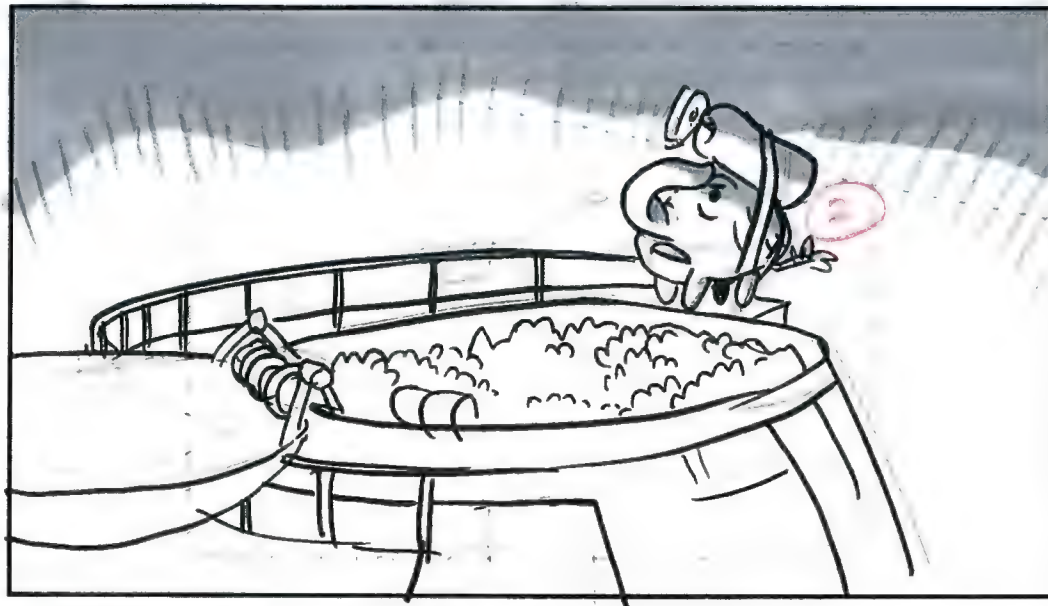
Page 188

Sc. 118

Pnl. A

Bg.

day night

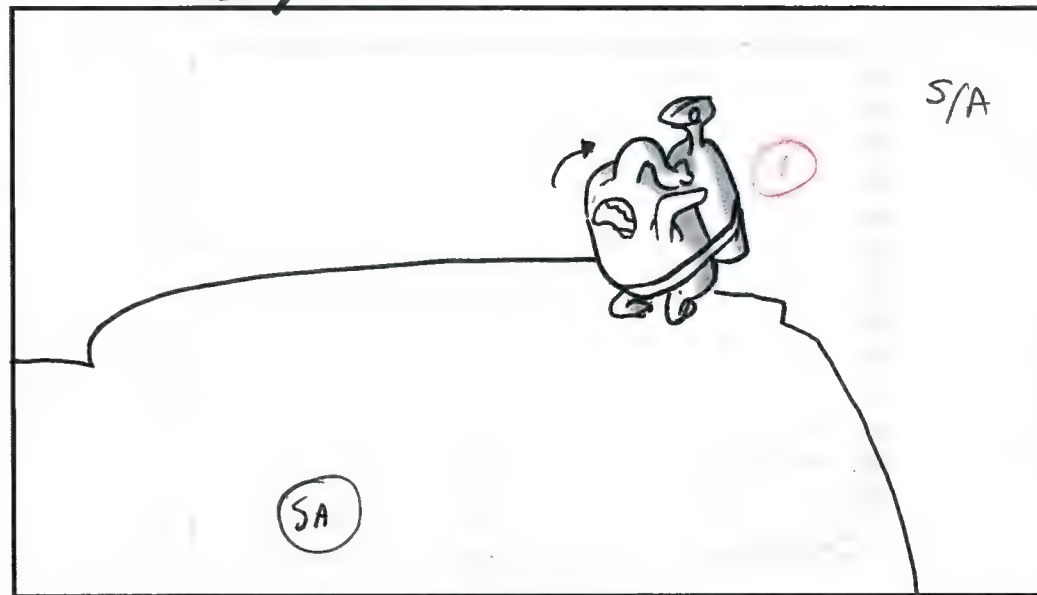


Sc. 118 *cont*

Pnl. B

Bg.

day night



Dialog:



-TT REACHES UP TO
GRAB EXTINGUISHER

SFX: * DNGG *

-TT SWINGS
EXTINGUISHER DOWN,
AGAINST RIM OF PROBE.



MAR 09 2016

Timing:

EPISODE # 1042-246

Production:

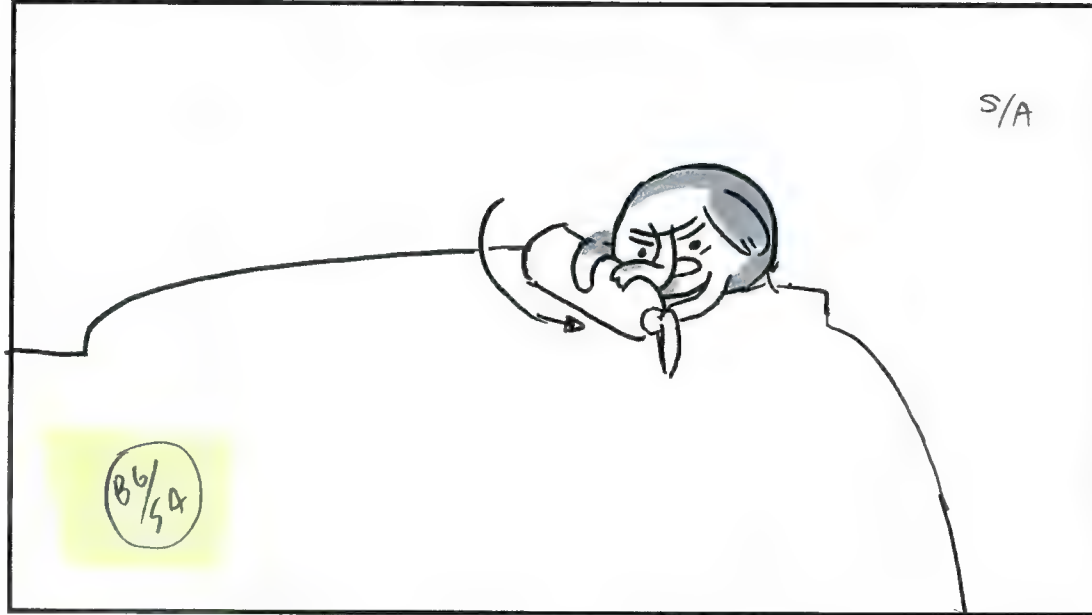
1042 246

ADVENTURE TIME



Page 189

Sc. 118 cont Pnl. C Bg. day night



Sc. 119 Pnl. A Bg. day night



Dialog:

TT/You're the devil's hot little helpers - II: - COME GET EXTINGUISHED!

Action:

-TT REPOSITIONS EXTINGUISHER.

MAR 09 2016

Timing:

EPISODE # 1042-246

Production:

1042 246

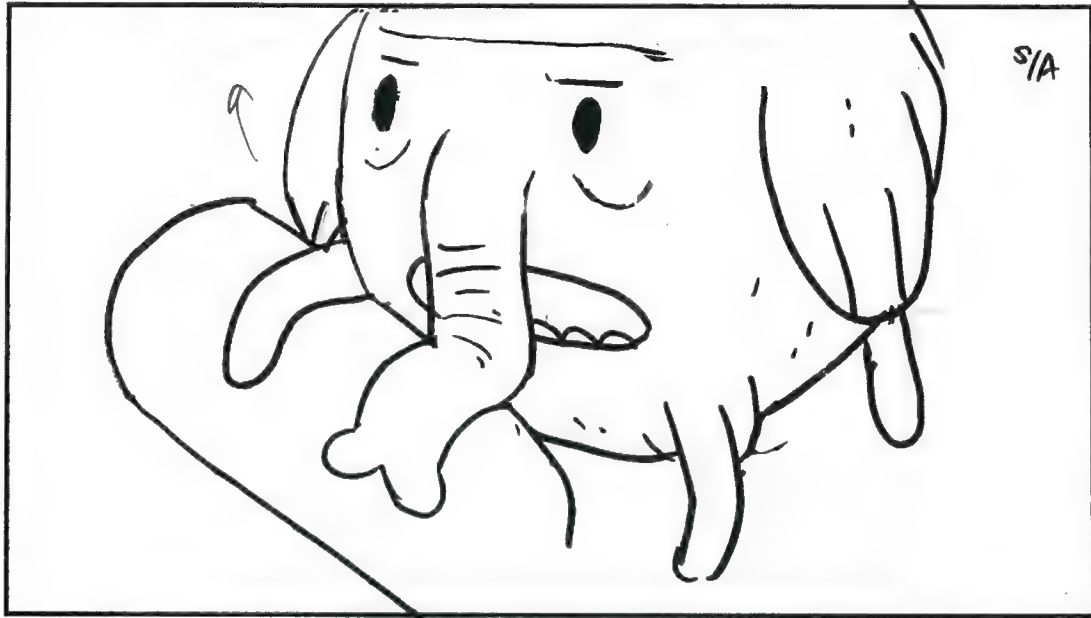
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1042 246

ADVENTURE TIME



Sc. 119 *cont* Pnl. B Bg. day night



Sc. 120 Pnl. A Bg. day night



Dialog:

PB (o/s) WHAT THE FUNGE, TREETRUCKS!! ...

Action:

- TT LOOKS UP AT OFF/S PB.
- PB HOLDS Lantern
- PB LOOKING BACK AND FORTH THEN RETURN

Timing:



1042-246

EPISODE #

1042 246

Production:

1042 246

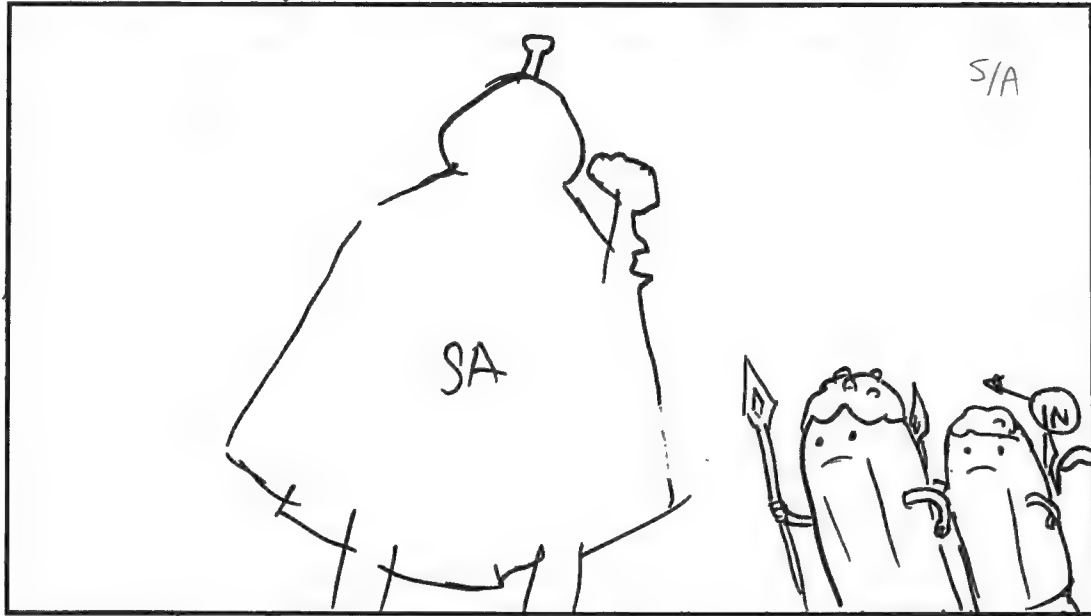
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1042 246

ADVENTURE TIME



Sc. 120 *cont* Pnl. B Bg. day night



Sc. 120 *cont* Pnl. C Bg. day night



Dialog:
<i>Sfx: * RUNNING *</i>
Action:
<i>- BANANAGUARDS RUN IN AND LINE UP BEHIND PB.</i>
Timing:
<i>MAR 09 2016</i>

1042-246
EPISODE #

Production:

1042 246

1042 246

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1042 246

ADVENTURE TIME



Sc. 121 Pnl. A Bg. day night



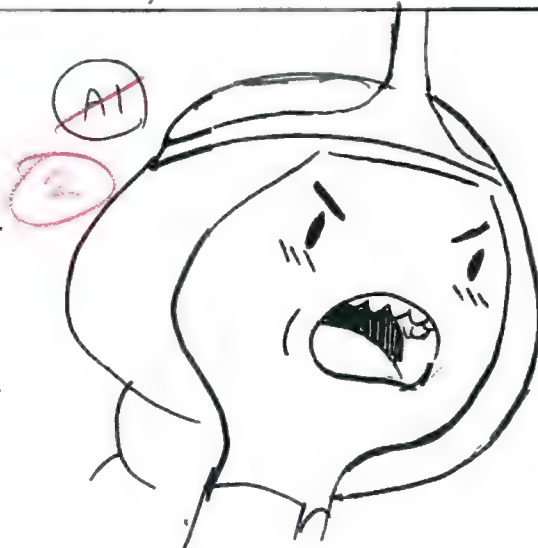
Sc. 122 Pnl. A Bg. day night



Dialog: (A) PB/ GIRL, YOU JUST CROSSED THE BIG LINE! (AI)

Action:

Timing:



TT/ YEAH?? WELL THIS IS THE PEOPLE'S JUST ||||| --

(VOICE SLOWS)

MAR 09 2016

EPISODE # 1042-246

Production:

1042 246

1042 246

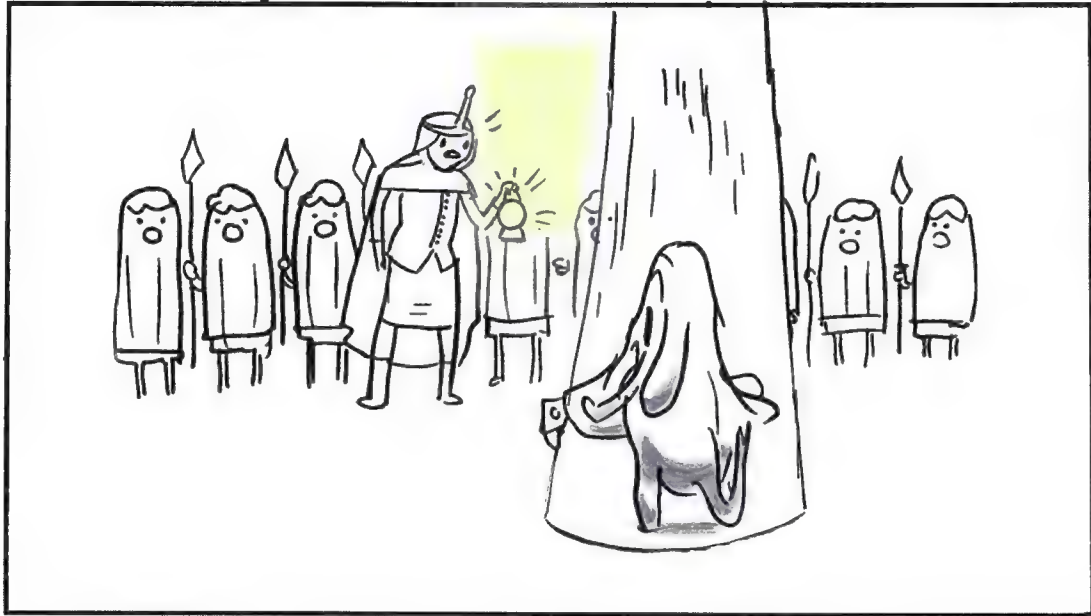
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1042 246

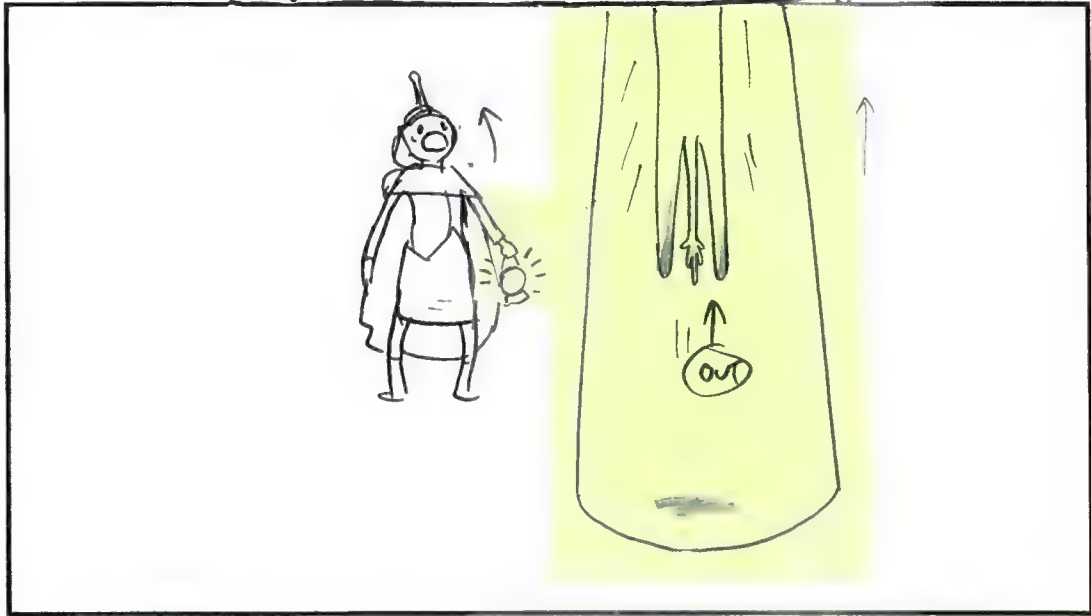
ADVENTURE TIME



Sc. 122 *cont* Pnl. B Bg. day night



Sc. 122 *cont* Pnl. C Bg. day night



Dialog:

TT: I I I I I I I I -- SFX: THOOP *

Action:

-TT DISAPPEARS IN FLASH OF LIGHT (REF. TO SC. 43) -TT BEAMS UP -PB+ B-GUARDS TRACK TT.

Timing:

MAR 09 2016

EPISODE # 1042-246

Production:

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1042 246

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ADVENTURE TIME



Sc. 122 *cont* Pnl. D Bg. day night

Sc. Pnl. Bg. day night

Dialog:

PB: HOLY!

Action:

MAR 09 2016

Timing:

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EPISODE #

1042 246

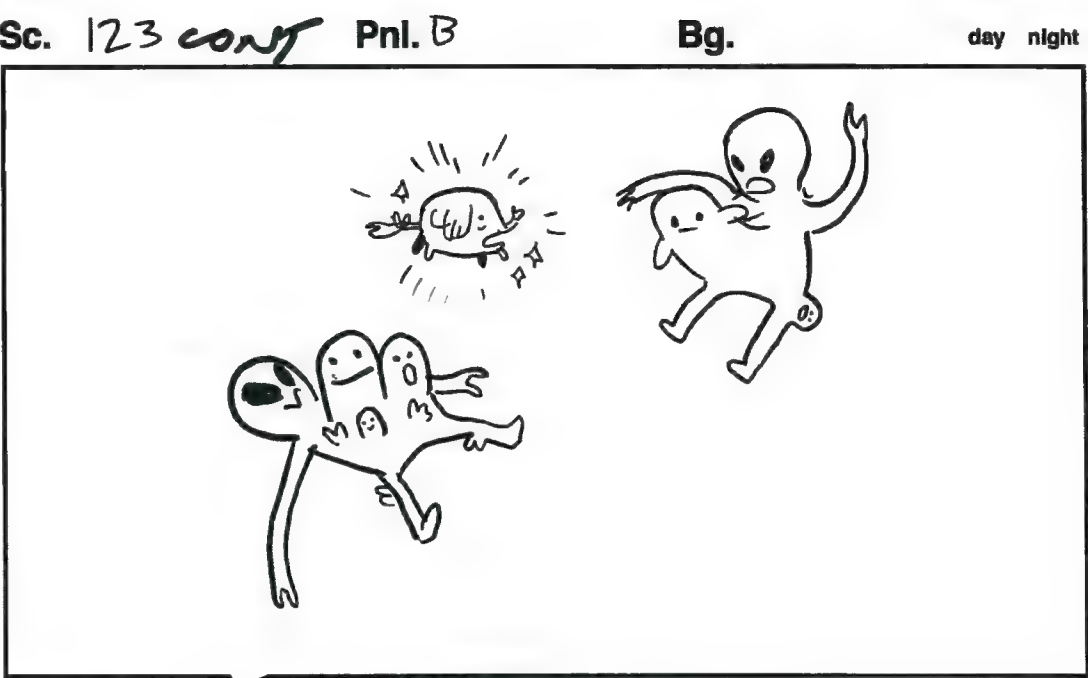
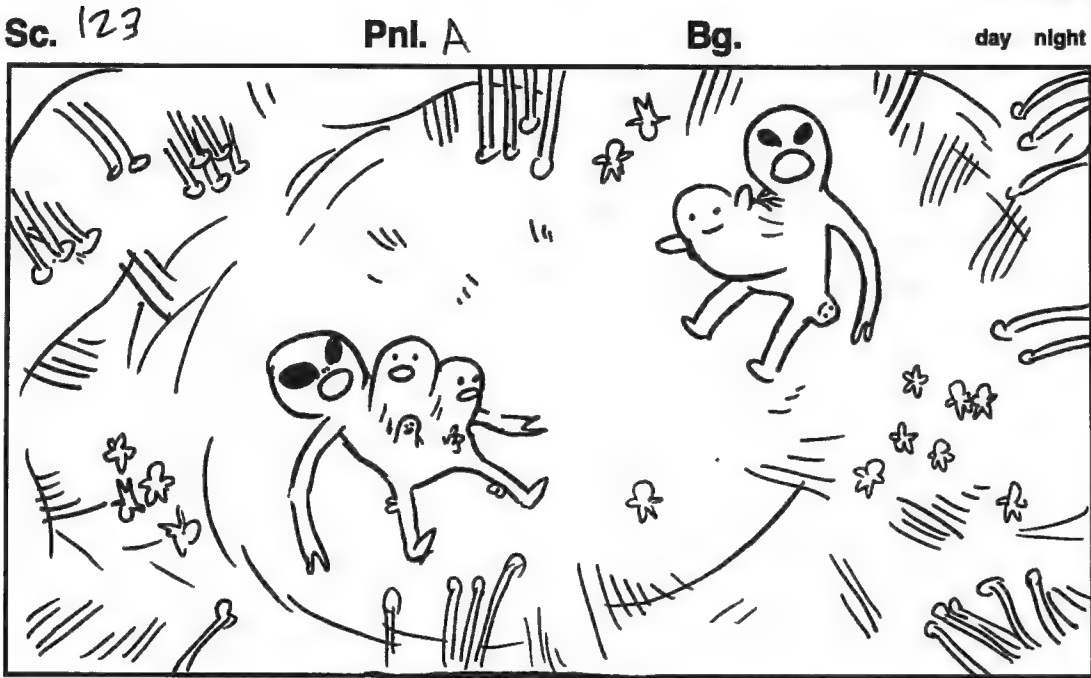
Production:

1042 246

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1042 246

ADVENTURE TIME



Dialog:	SFX/ APPEAR II: III CE...	
Action:	- ALIENS FLOATING IN SPACE (REF. SC, 49) - SHIP SWARMING WITH CANDY PEOPLE.	- TT APPEARS ON SHIP
Timing:	MAR 09 2016	

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EPISODE #

1042 246

Production:

ADVENTURE TIME

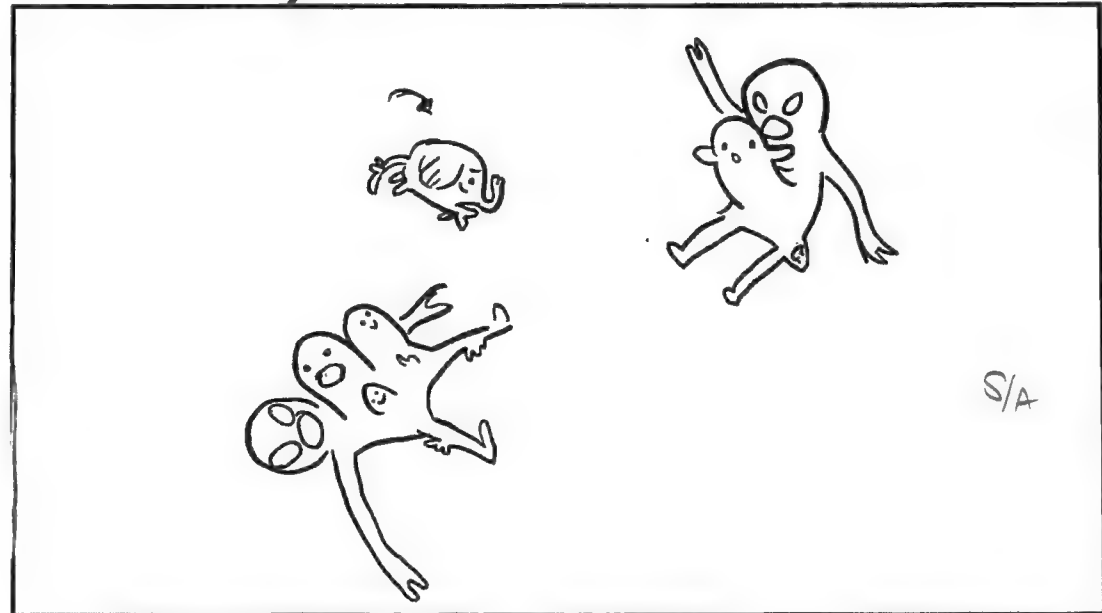


Page 196

Sc. 123 *cont* Pnl. C

Bg.

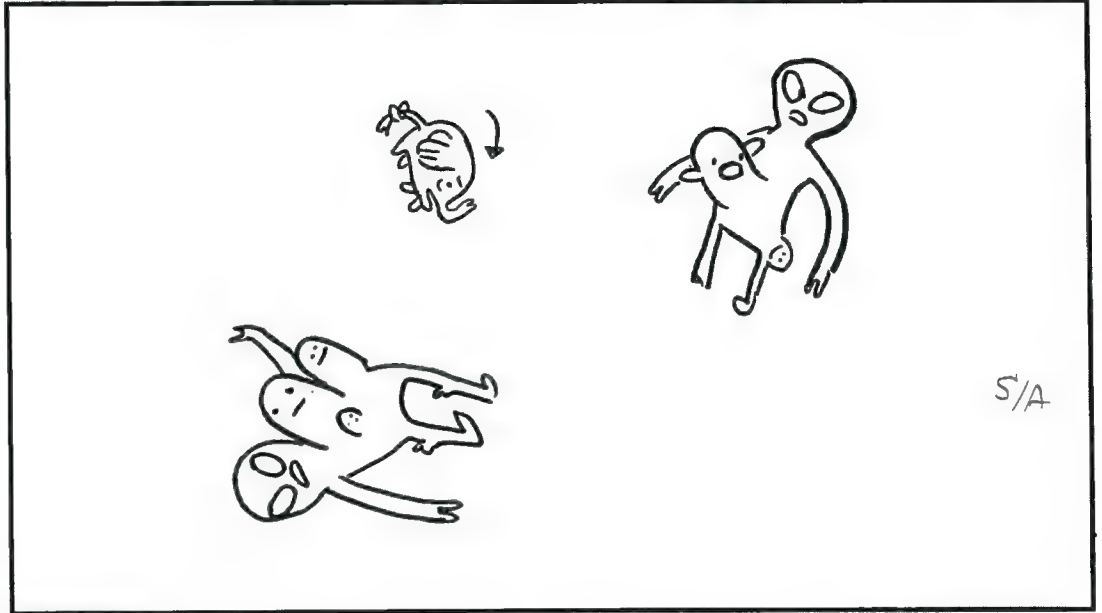
day night



Sc. 123 *cont* Pnl. D

Bg.

day night



Dialog:

TT/ Whaaaaaat

Action:

-TT ROTATES IN SPACE.

MAR 09 2016

Timing:

1042-246

EPISODE #

1042 246

Production:

1042 246

1042 246

Sc. 124

Pnl. A

Bg.

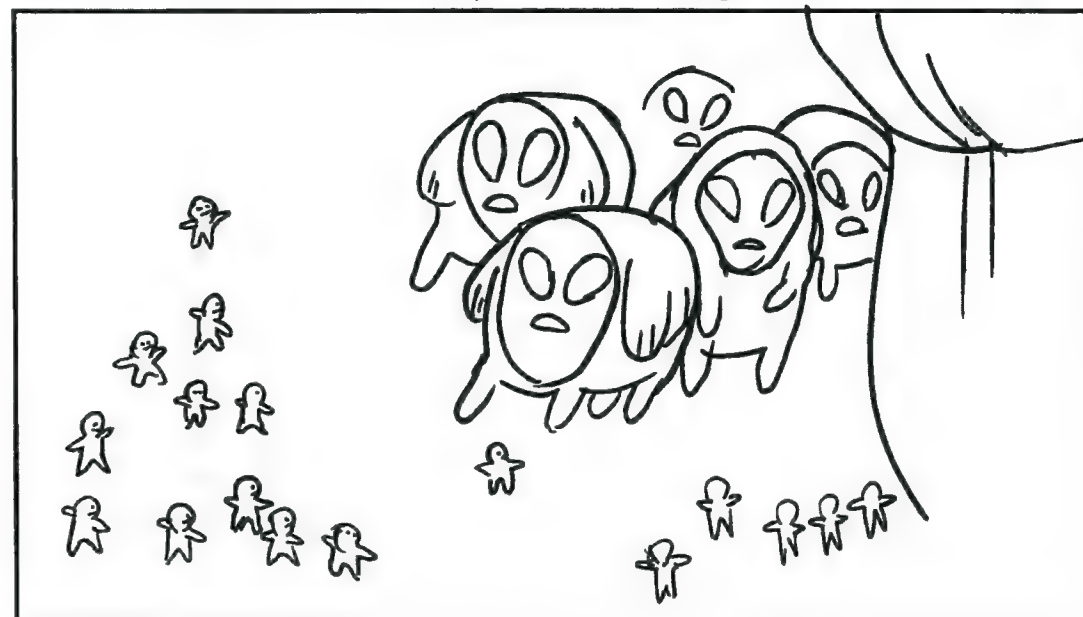
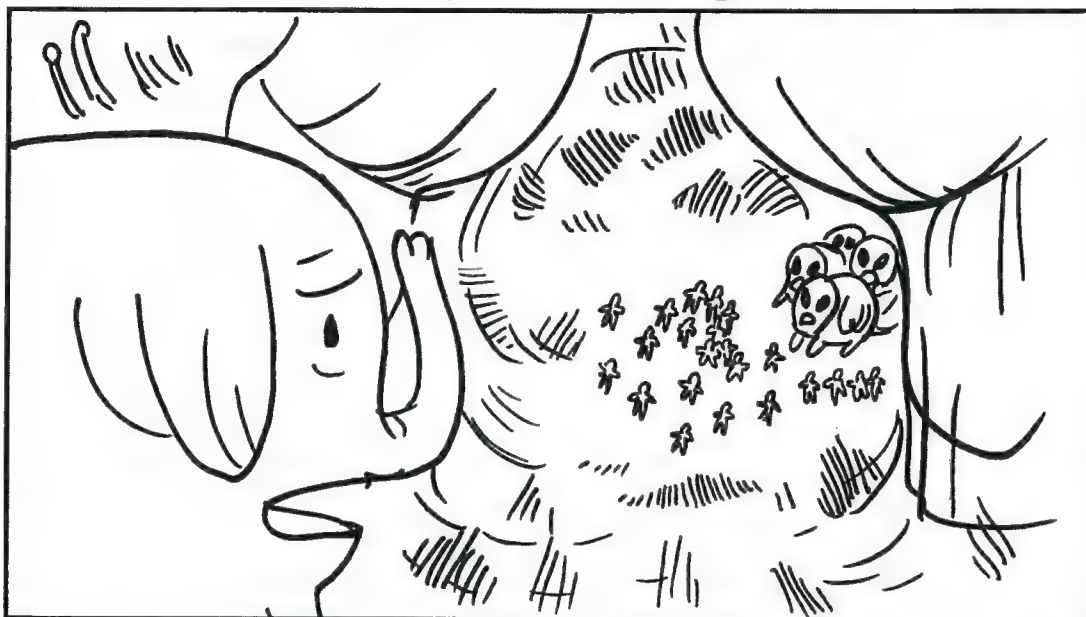
day **night**

Sc. ; 125

Pnl. A

Bg.

day **night**



Dialog:

II: -shooouu-

(9/5)

[illegible]**Action:**

-TT LOOKS AT HYBRIDS BACKING INTO CORNER.

- CANDY PEOPLE FLOAT TOWARDS HYBRIDS.

MAR 09 2016

Timing:

EPISODE # 1042-246

Production:

1042 246

1042 246

1042 246

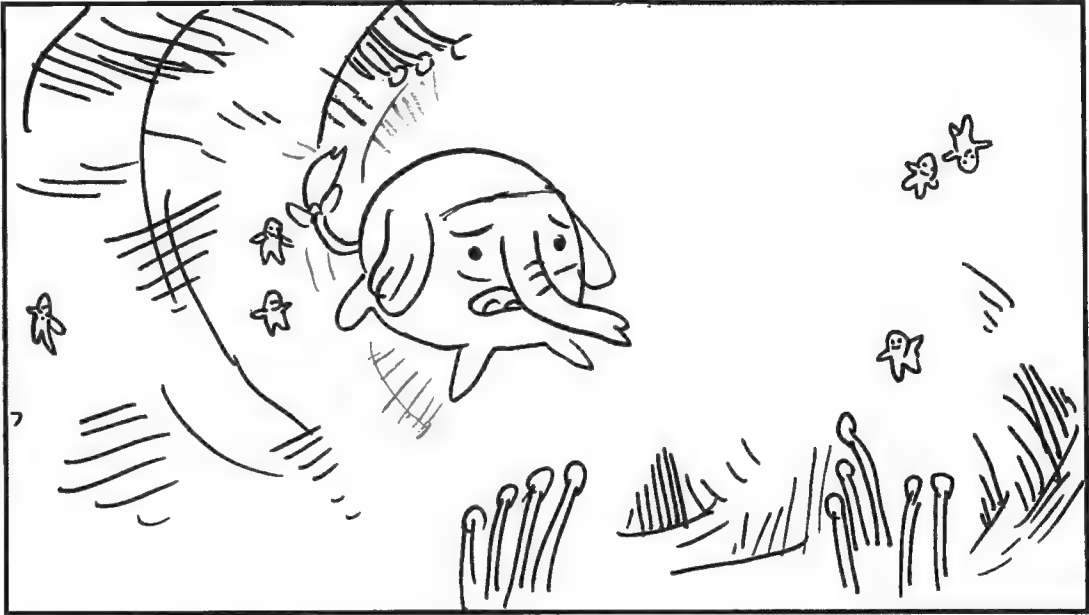
ADVENTURE TIME



Sc. 125 *CONT* Pnl. B Bg. day night



Sc. 125 Pnl. A Bg. day night



Dialog: <i>II: (o/s) - IIIIIII -</i>		<i>II: (o/s) - doooooo...</i>	
Action:		- CANDY PEOPLE FLOAT CLOSER.	
Timing:		MAR 09 2016	

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EPISODE #

Production:

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1042 246

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1042 246

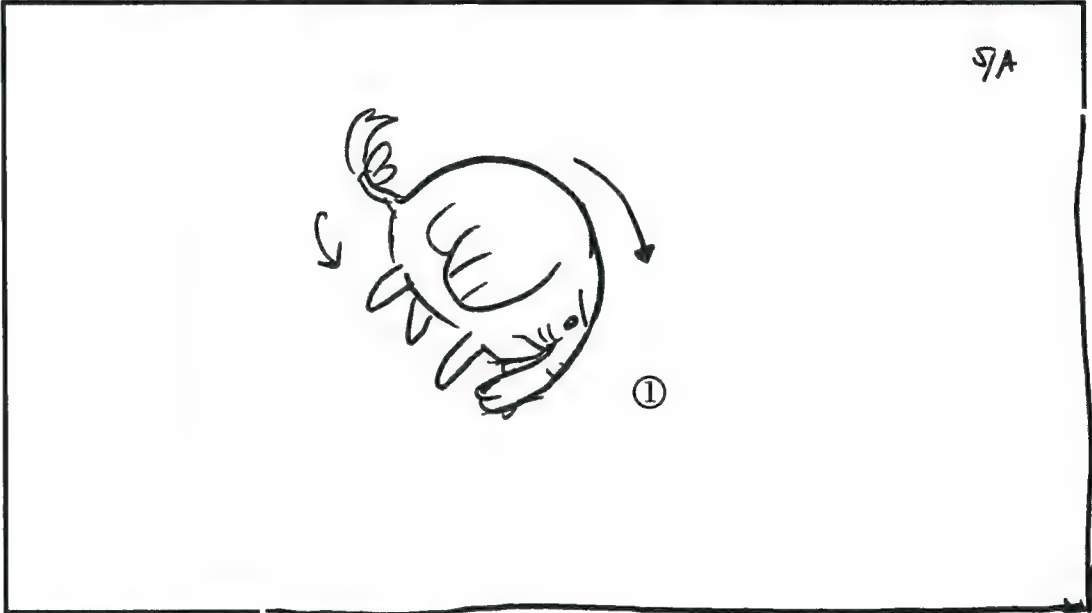
ADVENTURE TIME



Sc. 126 *cont* Pnl. B Bg. day night



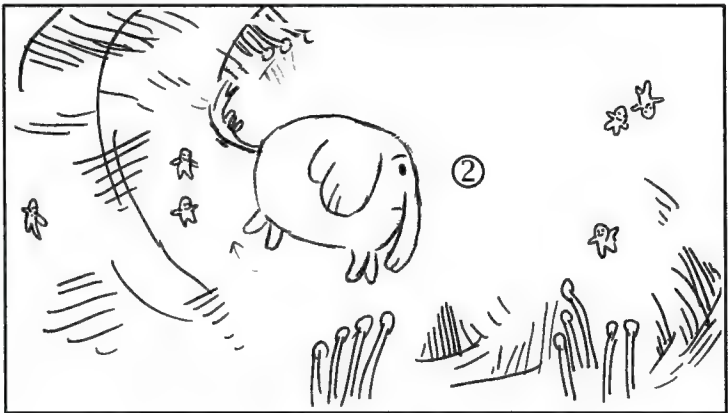
Sc. 126 *cont* Pnl. C Bg. day night



Dialog:
beat

Action:
- TT GETS A
RESOLVED LOOK

Timing:



MAR 09 2016

1042-246

EPISODE "

1042 246

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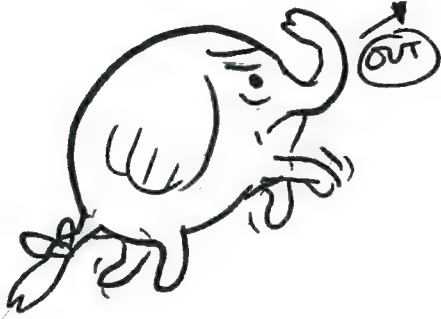
1042 246

ADVENTURE TIME



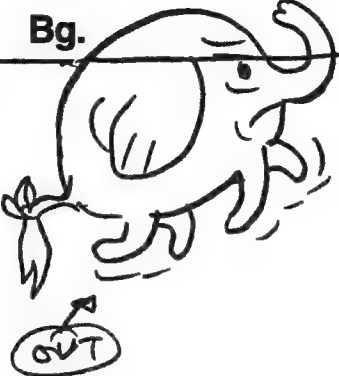
Sc. 126 *cont* Pnl. D Bg. ght

S/A



Sc. 126 *cont* Pnl. E Bg.

S/A



Dialog:
Action: --TT SWIMS OFF/S.
Timing:

MAR 09 2016

1042-246 EPISODE # Production:

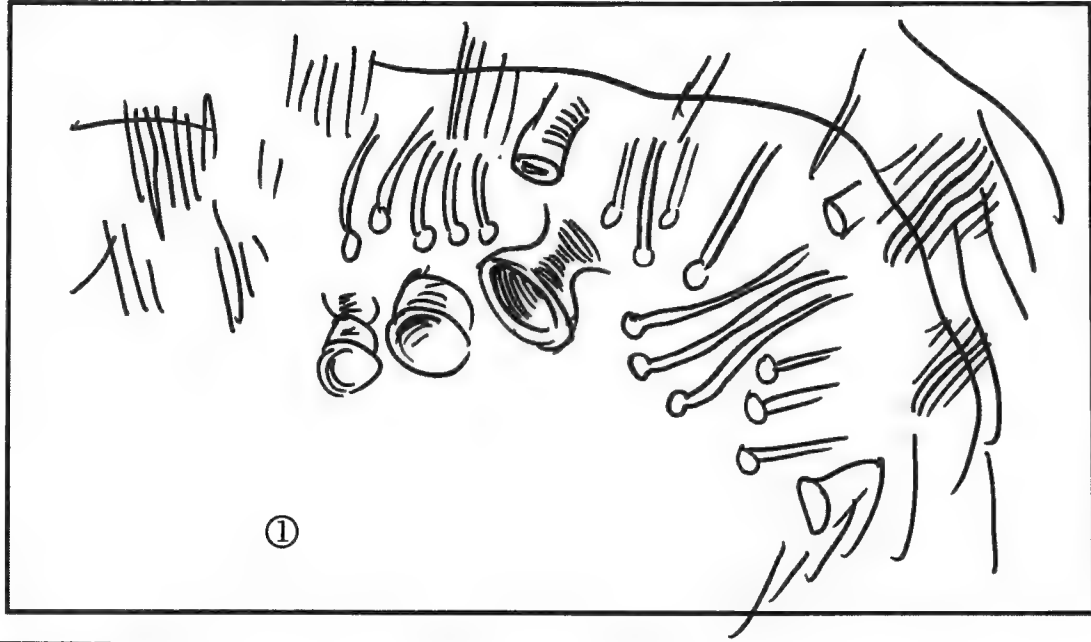
1042 246

1042 246

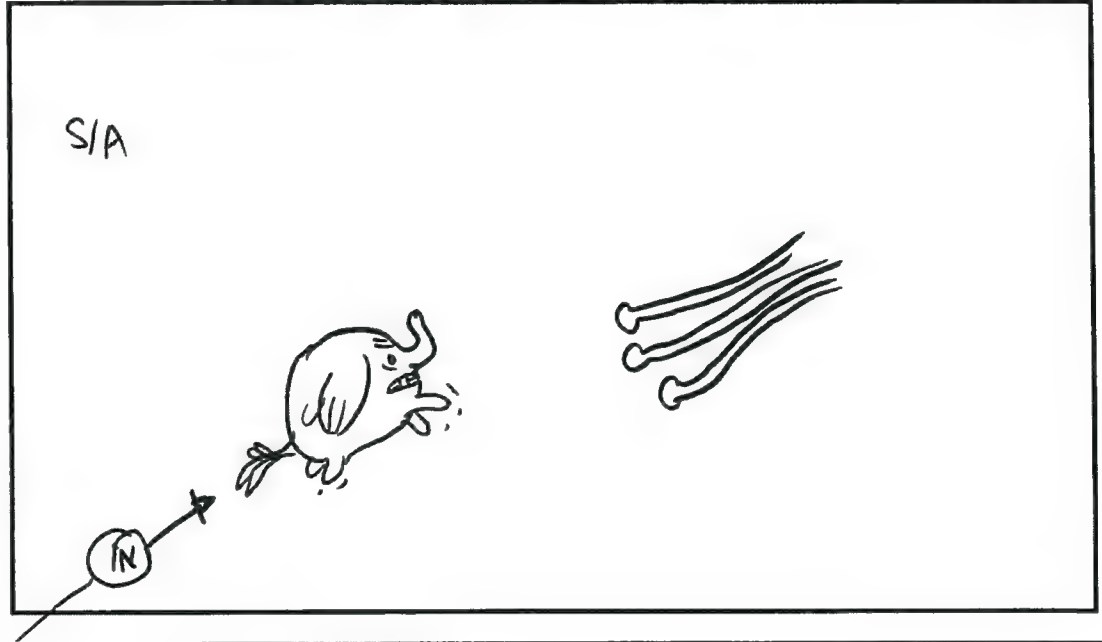
ADVENTURE TIME



Sc. 127 Pnl. A Bg. day night



Sc. 127 cont Pnl. B Bg. day night



Dialog:	
Action:	
Timing:	
<p>-TT. SWIMS ON/S AND HEADS TOWARDS CONTROLS,</p> <p>MAR 09 2016</p>	

1042-246

EPISODE #

1042 246

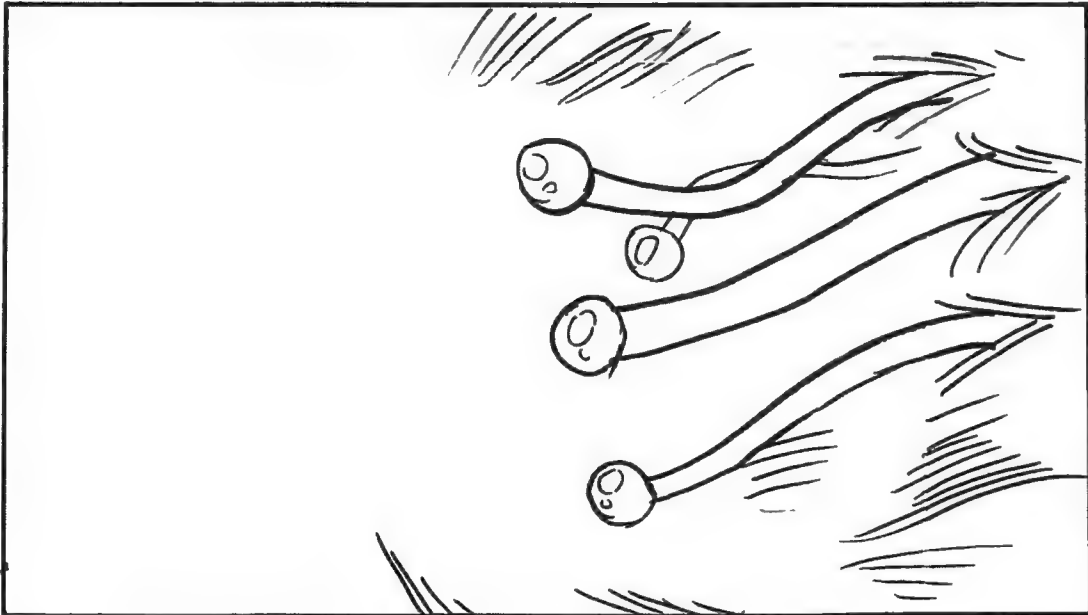
Production:

1042 246

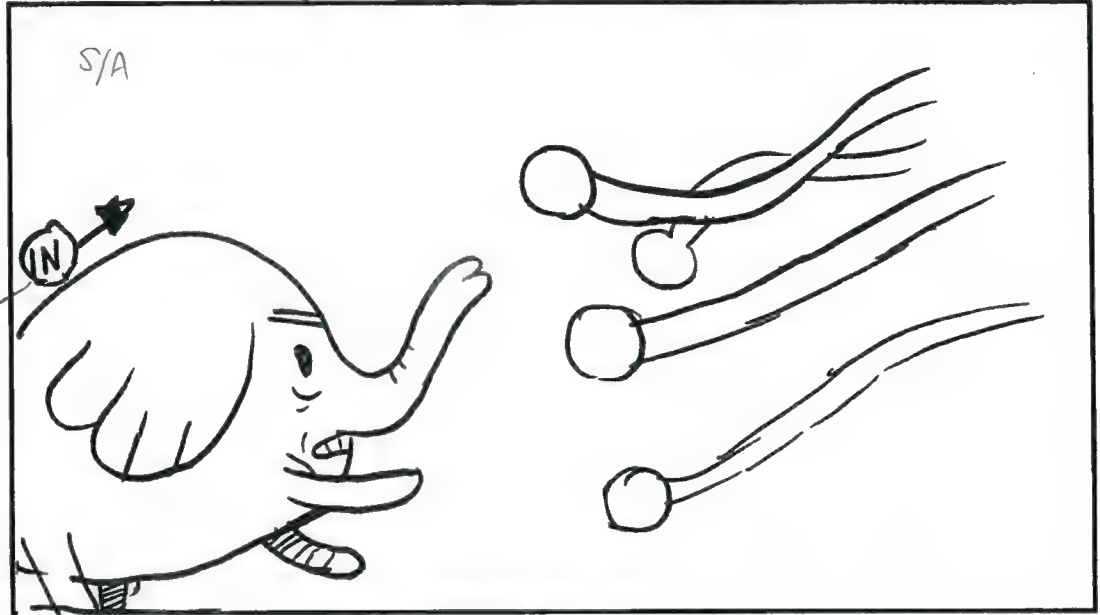
ADVENTURE TIME



Sc. 128 Pnl. A Bg. day night



Sc. 128 cont Pnl. B Bg. day night



Dialog:

Action: -TT SWIMS AN/S.

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Timing:

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EPISODE #

Production:

1042 246

1042 246

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ADVENTURE TIME

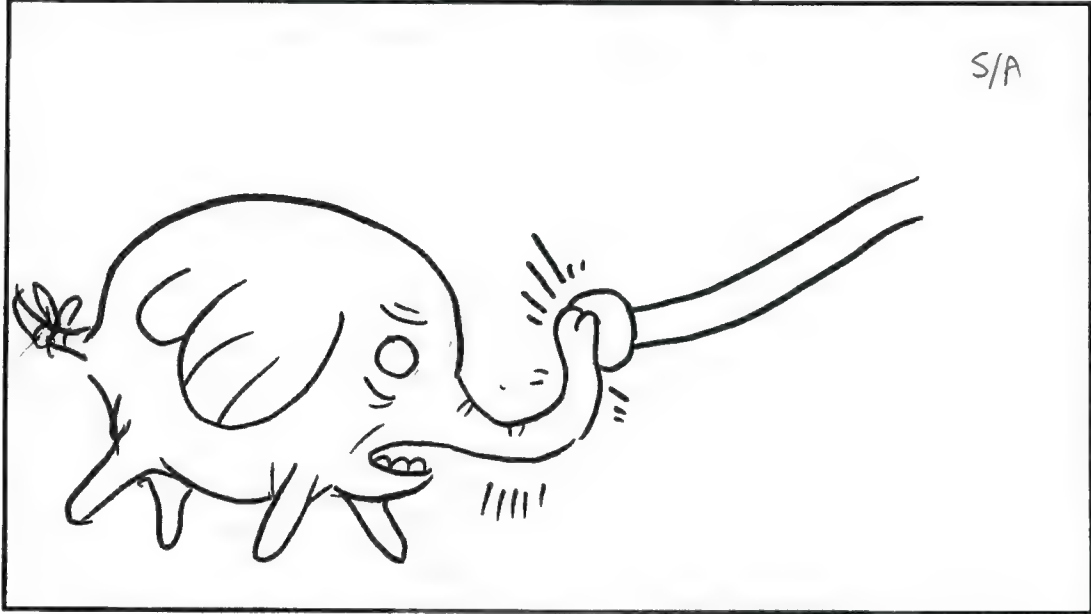


Page 203

Sc. 128 *cont* Pnl. C

Bg.

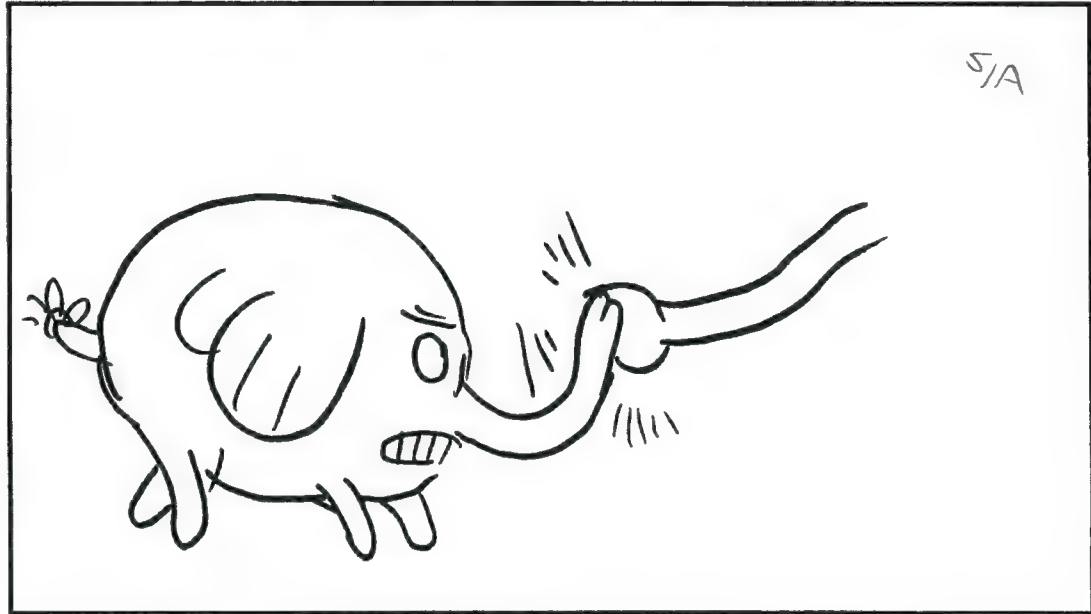
day night



Sc. 128 *cont* Pnl. D

Bg.

day night



Dialog:

SFX: BSSSSHEWWWWWW ~~~~~

Action:

- TT ACTIVATES "LEVERS"

MAR 09 2016

Timing:

1042-246

EPISODE #

1042 246

Production:

1042 246

Sc. 129

Pnl. A

Bg.

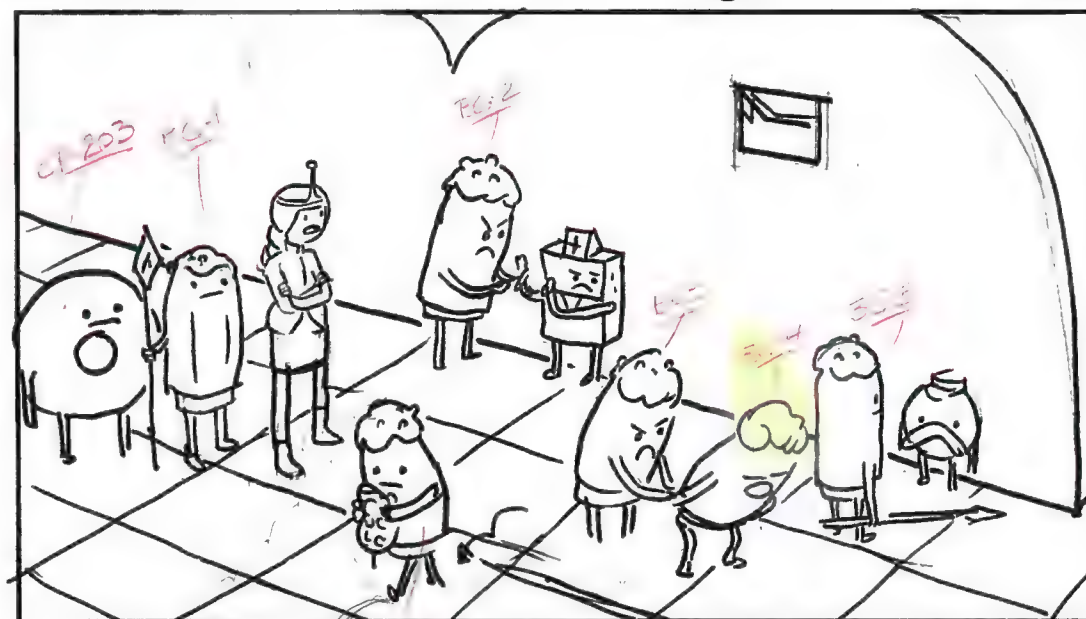
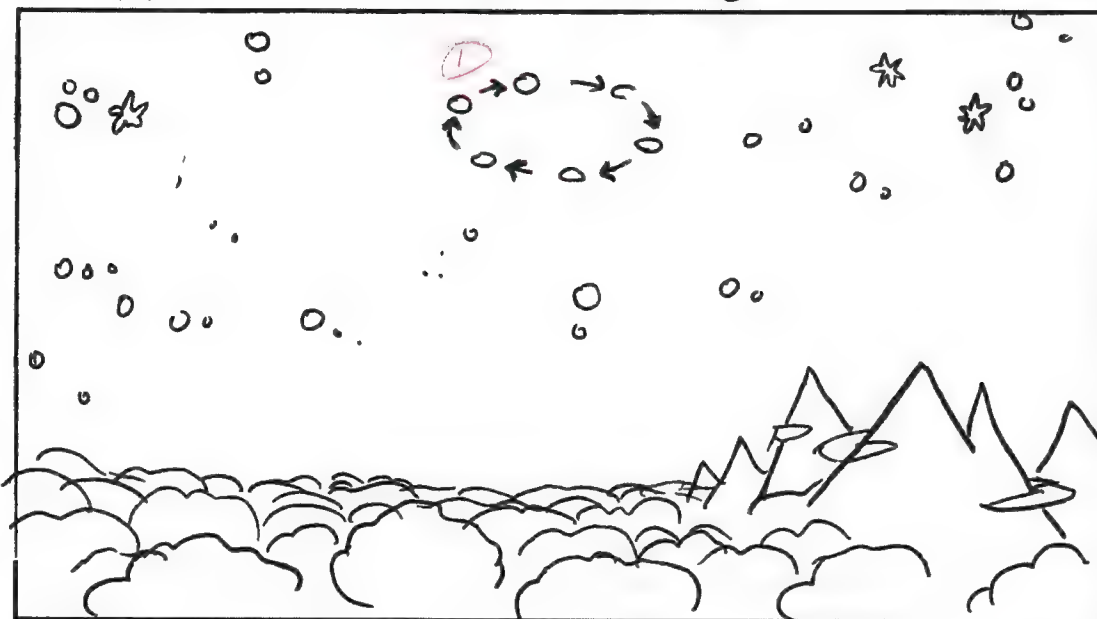
day night

Sc. 130

Pnl. A

Bg.

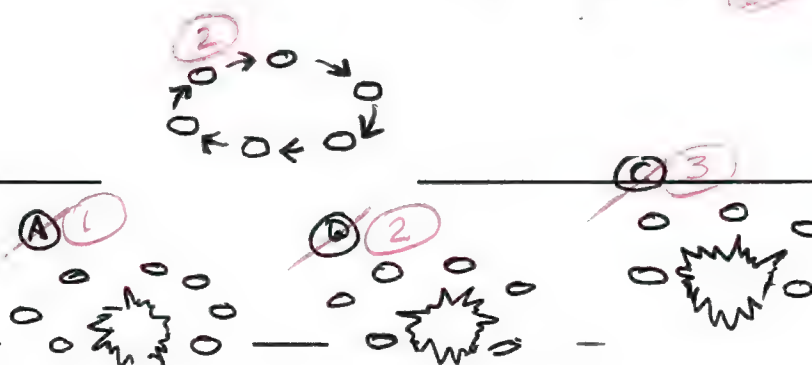
day **night**



Dialog:

Action:

-LIGHTS ROTATING IN SKY
BEAM of LIGHT GROWS

Timing:

- B. GUARDS ALIVE
VERITAS BRIGADE

NOTE: BG-4 = BOOSH+Y

MAR 09 2016

1. 0
 2. 1
 3. 2
 4. 3
 5. 4
 6. 5
 7. 6
 8. 7
 9. 8
 10. 9

EPISODE #

1042 246

Production:

1042 246

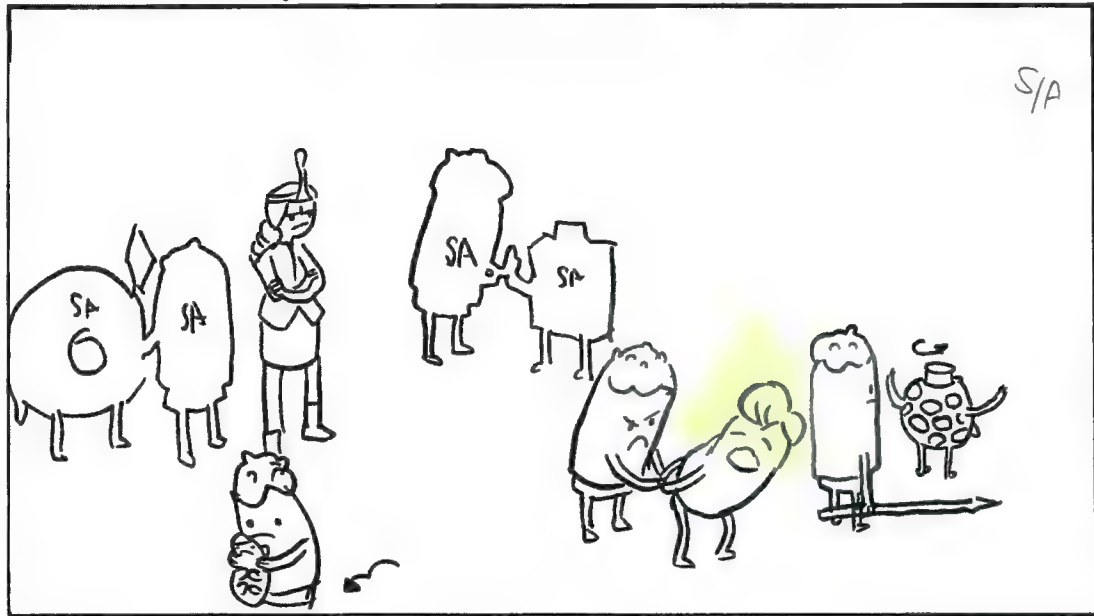
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1042 246

ADVENTURE TIME



Sc. 130 cont Pnl. B Bg. day night



Sc. 130 cont Pnl. C Bg. day night



Dialog: (BOOSHY)
BANANA GUARD / Booshy's only prison is this wicked planet!

PB (ANGRILY) / Yeah, well join the club

Action: - STARCHY
SPINS AROUND-
WALL IS STILL
PAINTED ON BACK

Timing:

MAR 09 2016

BANANAGUARD
LOOKS AROUND,
ASTONISHED



EPISODE # 1042-246

Production:

042 246

1042 246

ADVENTURE TIME

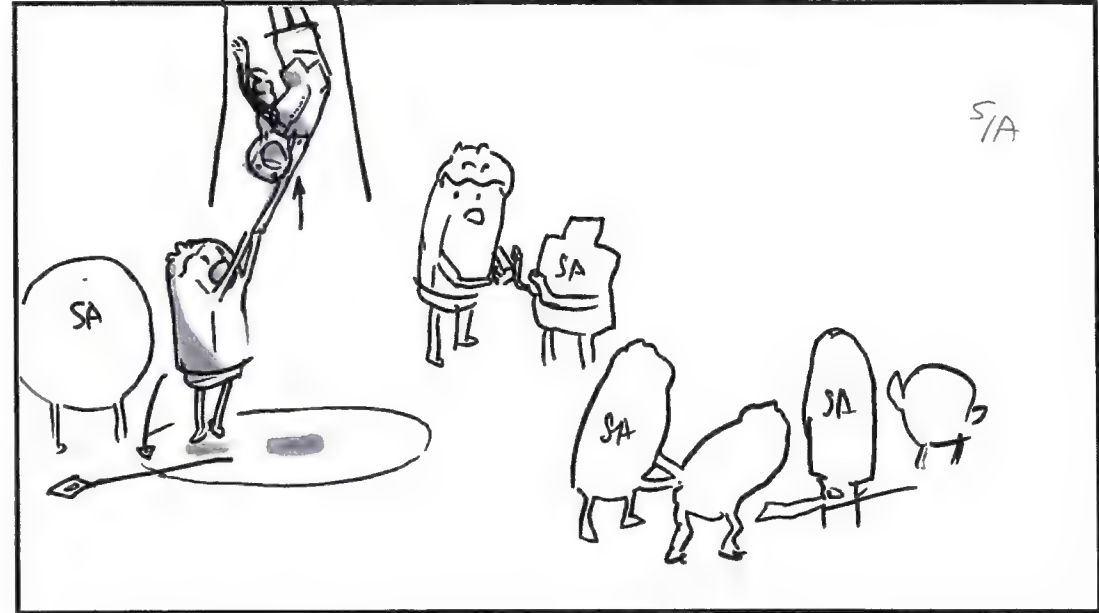


Page 206

Sc. 130 *cont* Pnl. D Bg. day night



Sc. 130 *cont* Pnl. E Bg. day night



Dialog:

*SL * B... *
- W... - ...*

Action:

- BEAM OF LIGHT
ILLUMINATES PB
PB LOOKS UP.

- PB BEGINS TO
LIFT OFF
GROUND

Timing:



SFX: * THOOP *

- PB GRABS
BANANAGUARD

MAR 09 2016

1042-246
EPISODE #

Production:

10042 246

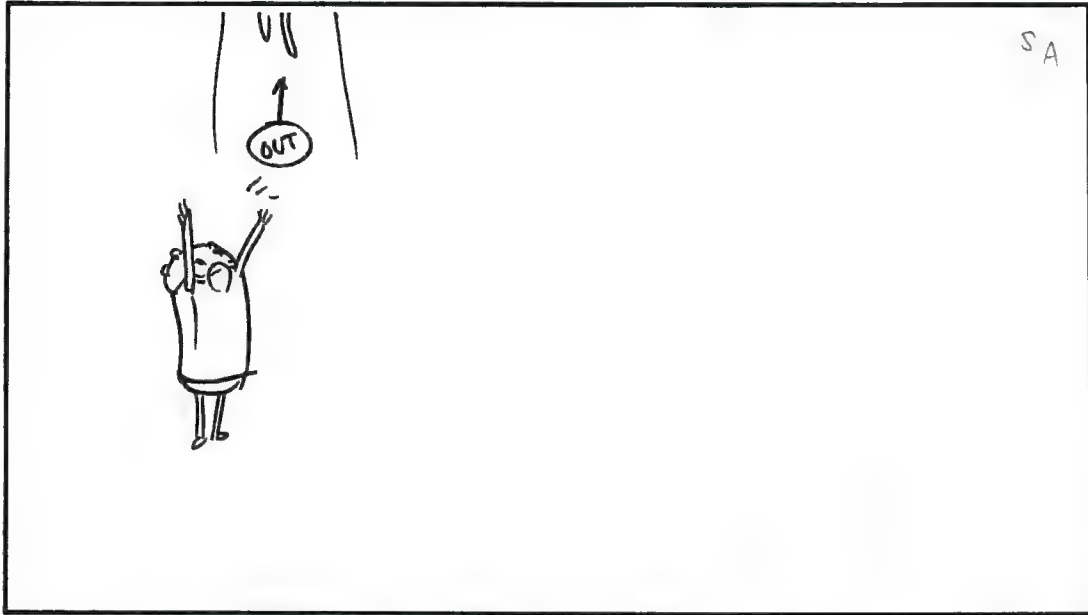
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1042 246

ADVENTURE TIME



Sc. 130 *cont* Pnl. F Bg. day night



Sc. 130 *cont* Pnl. G Bg. day night



Dialog:		
Action:	PB FLIES OUT OF FRAME	- LIGHT DISAPPEARS
Timing:		

MAR 09 2016

1042-246

EPISODE #

Production:

1042 246

1042 246

ADVENTURE TIME



Page 208

Sc. 130 cont Pnl. H

Bg.

day night



Sc. 130 cont Pnl. I

Bg.

day night



Dialog:

Action:

BG STARES AT SHAKING
HANDS

- BG BENDS DOWN

MAR 09 2016

Timing:

1042-246

EPISODE #

1042 246

Production:

1042 246

ADVENTURE TIME



Page 209

Sc. 130 cont Pnl. J Bg. day night



Sc. 131 Pnl. A Bg. day night



Dialog:

- BEST -

Action:

- BG PROSTRATES HIMSELF IN HORROR.

- TT floating in spaceship MAR 09 2016

Timing:

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EPISODE #

Production:

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1042 246

ADVENTURE TIME

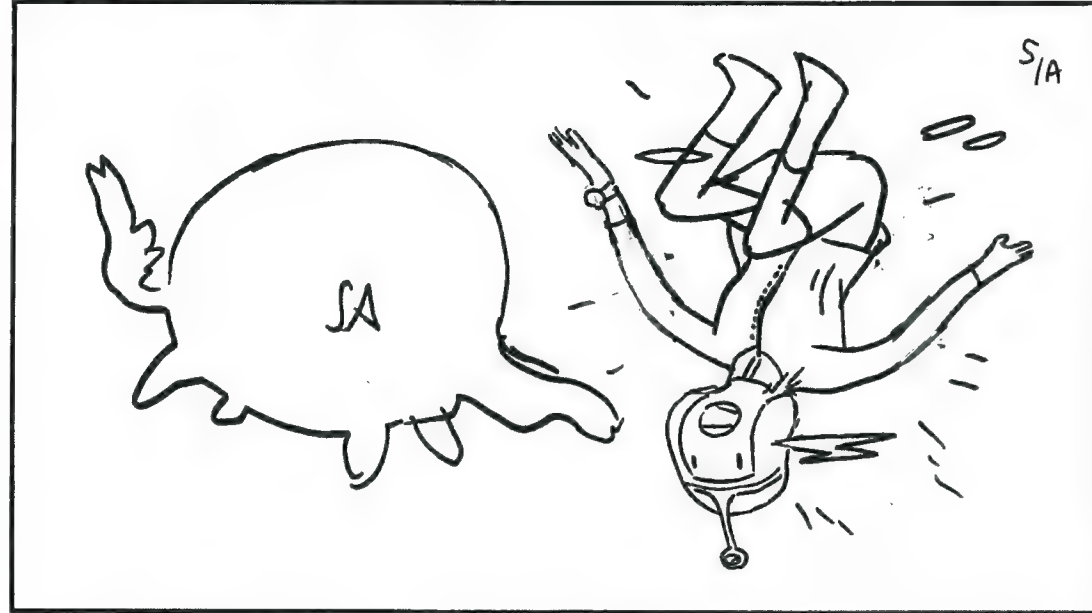


Page 210

Sc. 131 cont Pnl. D

Bg.

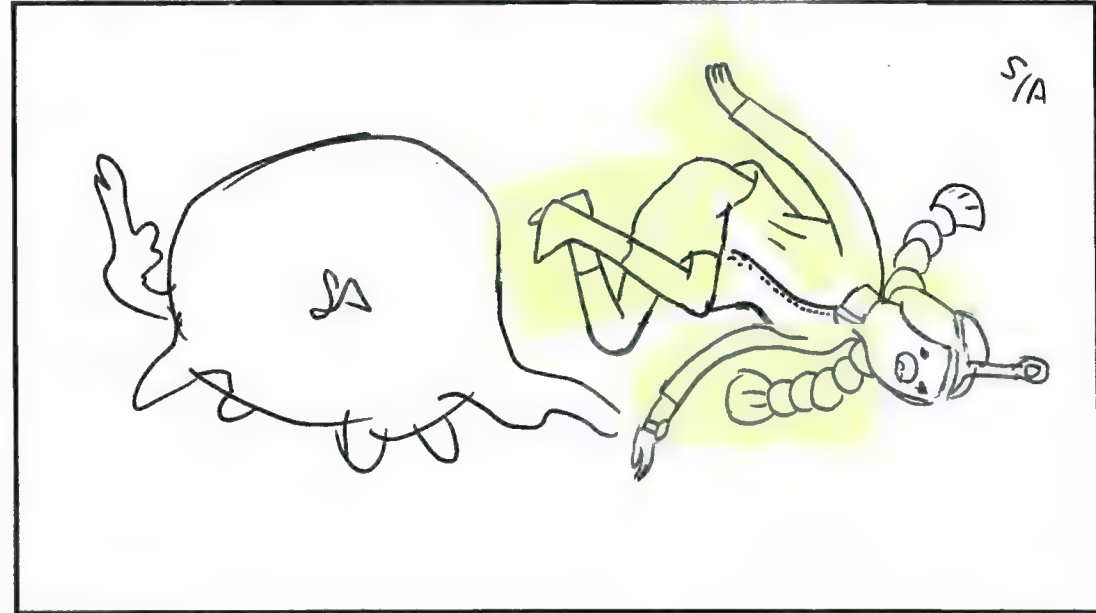
day night



Sc. 131 cont Pnl. C

Bg.

day night



Dialog:

SFX/ APPEAR

PB: WHAAA--

PB/ Trreeee trunkss??

Action:

- PB SUDDENLY APPEARS

MAR 09 2016

Timing:

DOES NOT MATCH ANIMATION - FOLLOW ECHOED

1042-246

EPISODE #

1042 246

Production:

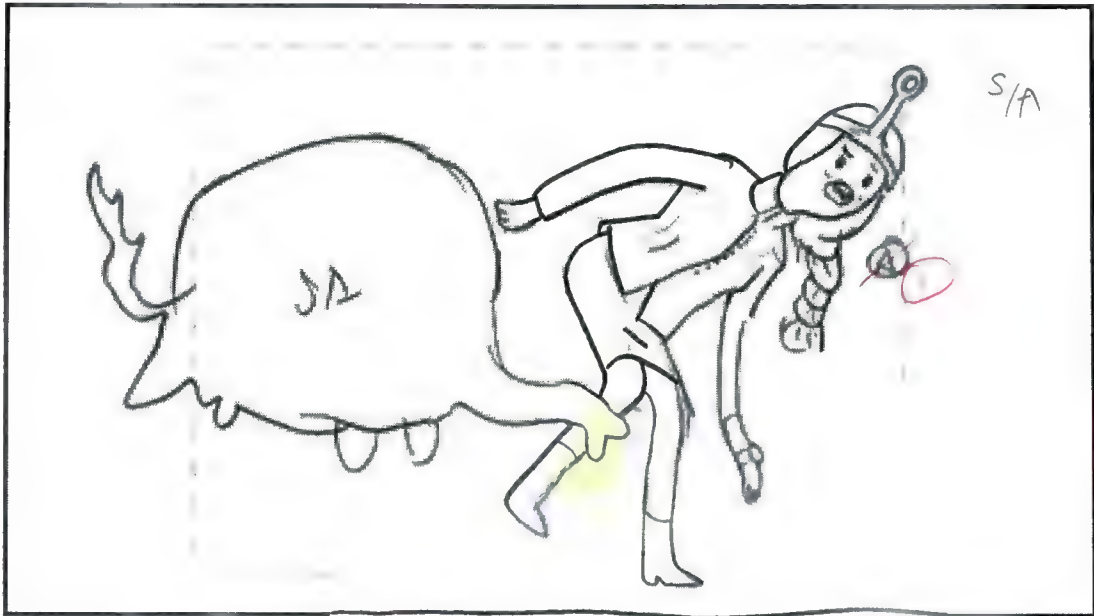
1042 246

ADVENTURE TIME

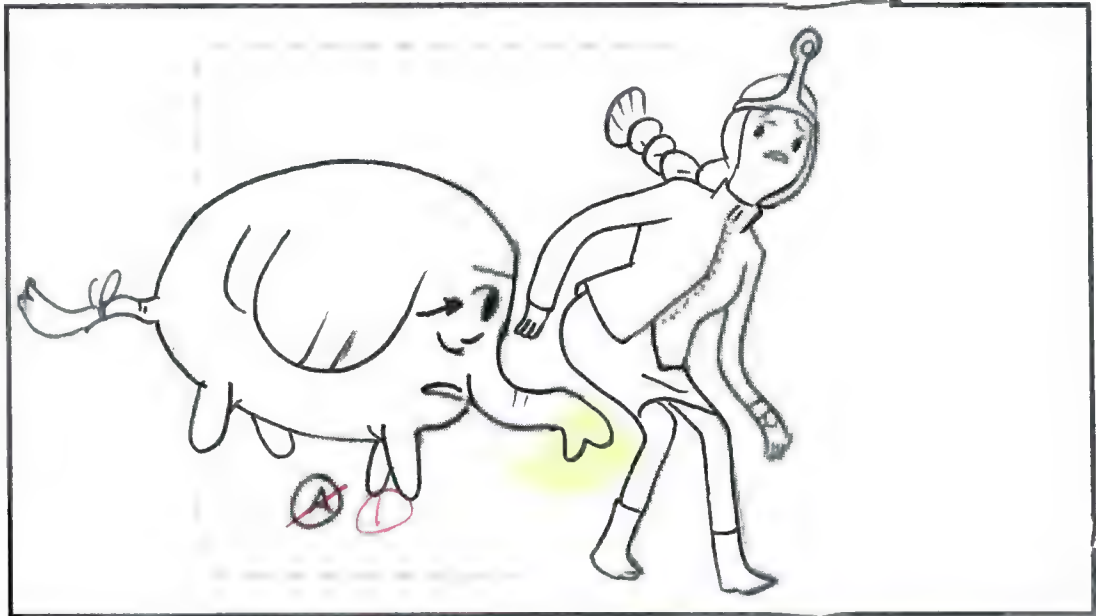


Page 211

Sc. 131 *cont* Pnl. D Bg. day night



Sc. 131 *cont* Pnl. E Bg. day night



Dialog:

PB/Wwwhhhaatt iiss thhiiiss plaace?
 (A) (B)

TT: YUUUU
 ALREADY --

Action:



- TT LOOKS AT PB, LOOKS BACK
 (A) (B)

Timing:

MAR 09 2016

(B) (2)

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Production:

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1042 246

ADVENTURE TIME

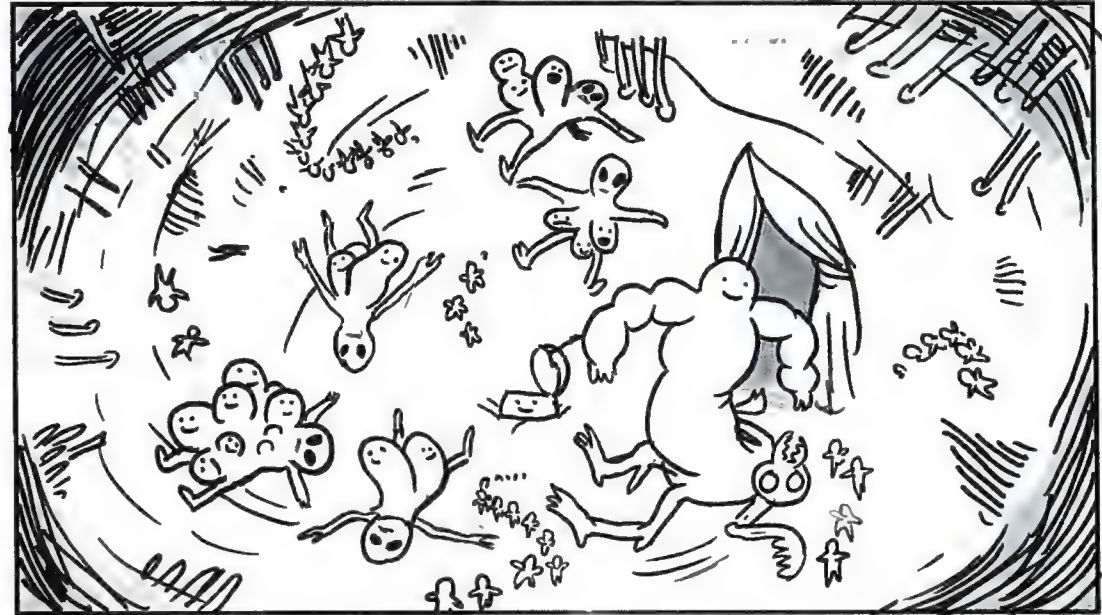


Page 212

Sc. 131 *CONT* Pnl. F Bg. day night



Sc. 132 Pnl. A Bg. day night



Dialog:

II: KN0000WW

Action:

- PB LOOKS DOWN.

- OMG! THE WHOLE SPACESHIP IS FULL OF
GUMMI PEOPLE + INFECTED ALIENS

MAR 09 2016

Timing:

MORE
POSES NEXT
PAGE →

1042-246

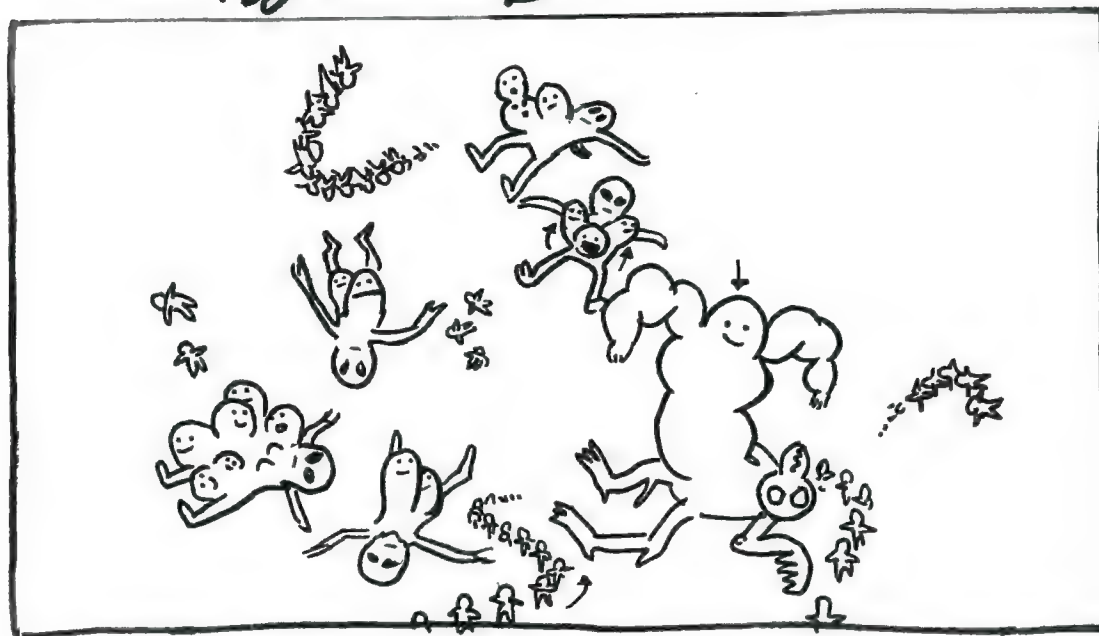
EPISODE #

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Production:

1042 246

Sc 132 cont. Pnl. B



- GUMMY PEOPLE BOUNCE UP AND DOWN
- FACES LOOK AROUND
- GUMMY PEOPLE STREAM FORWARD

1042-246

1042 246

MAR 09 2016

1042 246

1042 246

1042 246

ADVENTURE TIME



Sc. 133 Pnl. A Bg. day night



Sc. 134 Pnl. A Bg. day night



Dialog:
<u>PB/Gaassp</u>
Action:
MAR 09 2016
Timing:

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EPISODE #
Production:

1042 246

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1042 246

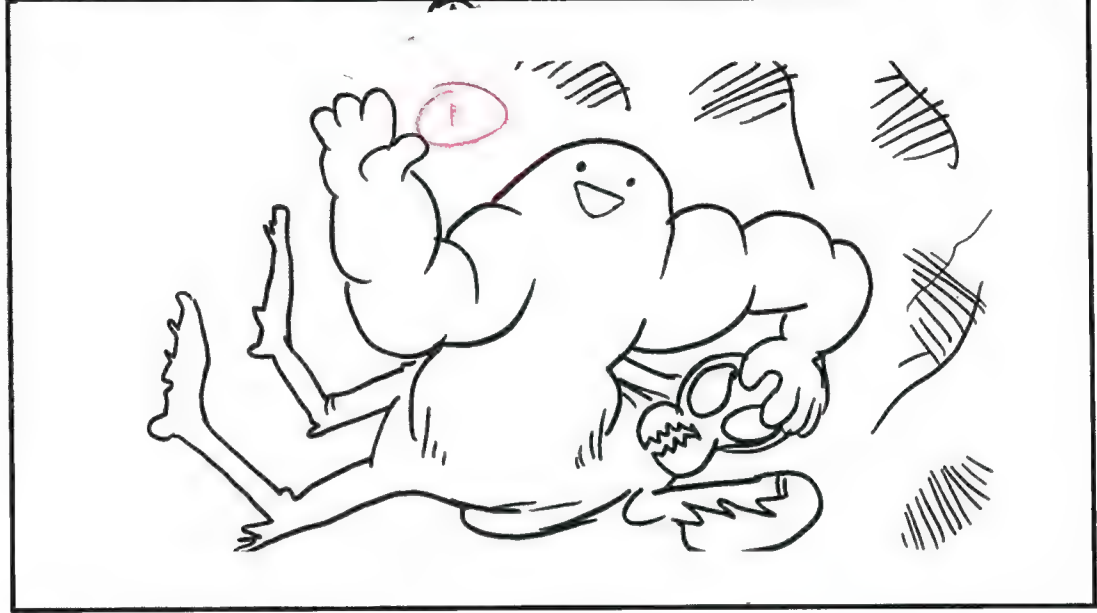
ADVENTURE TIME



Sc. 134 *cont* Pnl. B Bg. day night



Sc. 134 *cont* Pnl. C Bg. day night



Dialog:

Action:

CP LOOKS UP AT PS

Timing:

CP WAVES TWICE

1 2 1 2



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Production:

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ADVENTURE TIME

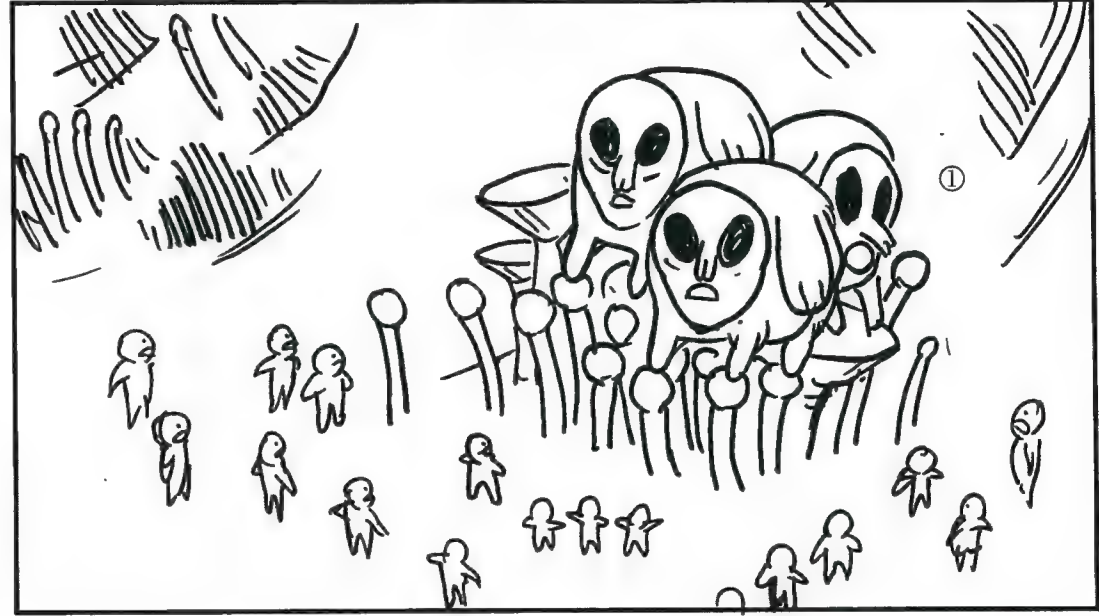


Page 216

Sc. 135 Pnl. A Bg. day night



Sc. 136 Pnl. A Bg. day night

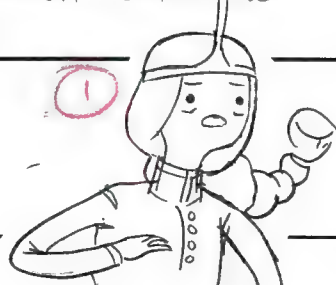


Dialog:

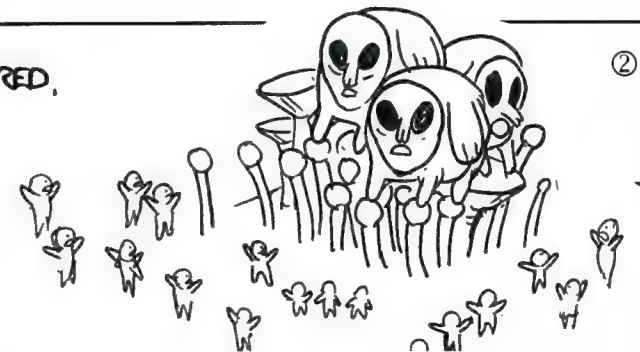
Action:

- PB LOOKS BACK
AND FORTH SHOCKED

Timing:



- HYBRIDS LOOK SCARED.



MAR 09 2016

Production:

1042-246

EPISODE #

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1042 246

ADVENTURE TIME

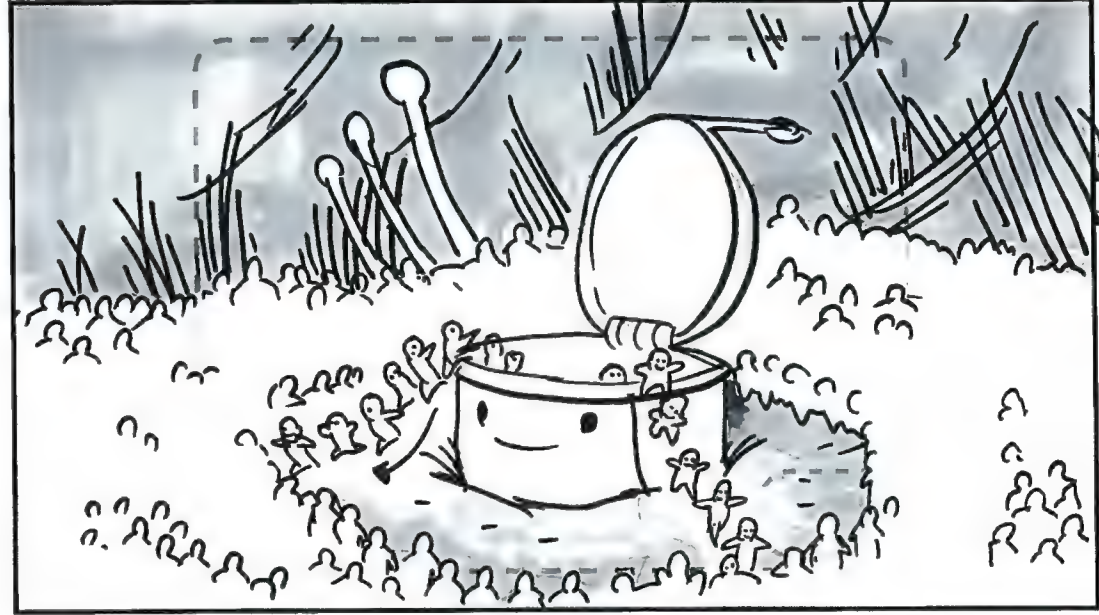


Page 217

Sc. 136 A Pnl. A Bg. day night



Sc. 137 Pnl. A Bg. day night



Dialog:

Action:

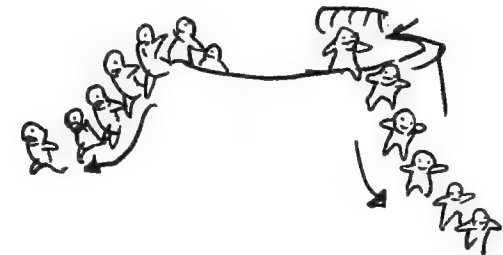
- PB LOOKS DOWN AT PROBE

Timing:

②



- GUMMI PEOPLE POURING OUT OF CANISTER



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EPISODE # 1042-246

Production:

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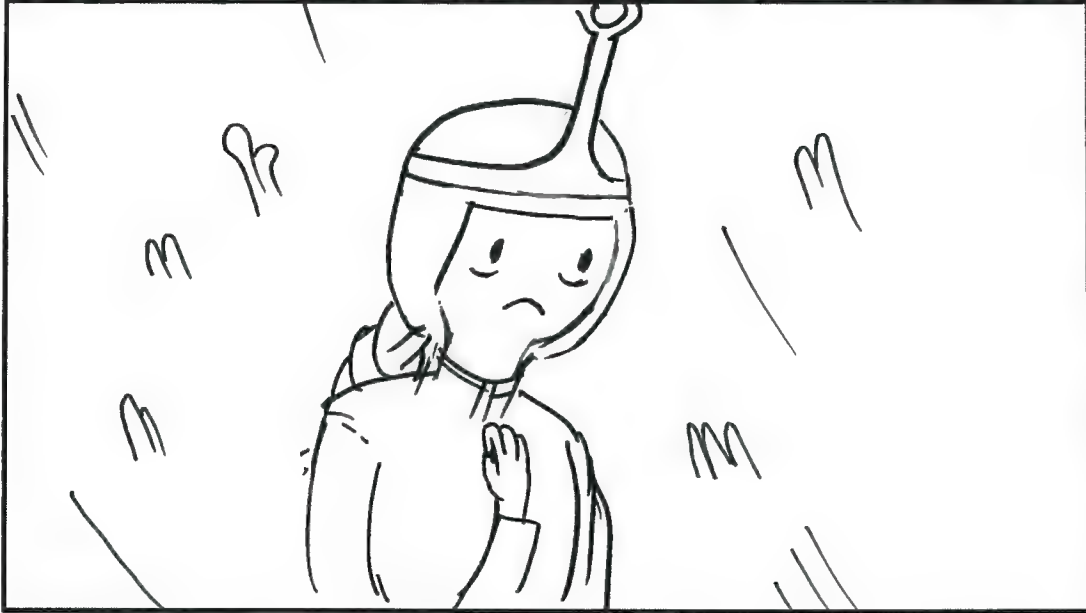
1042 246

ADVENTURE TIME

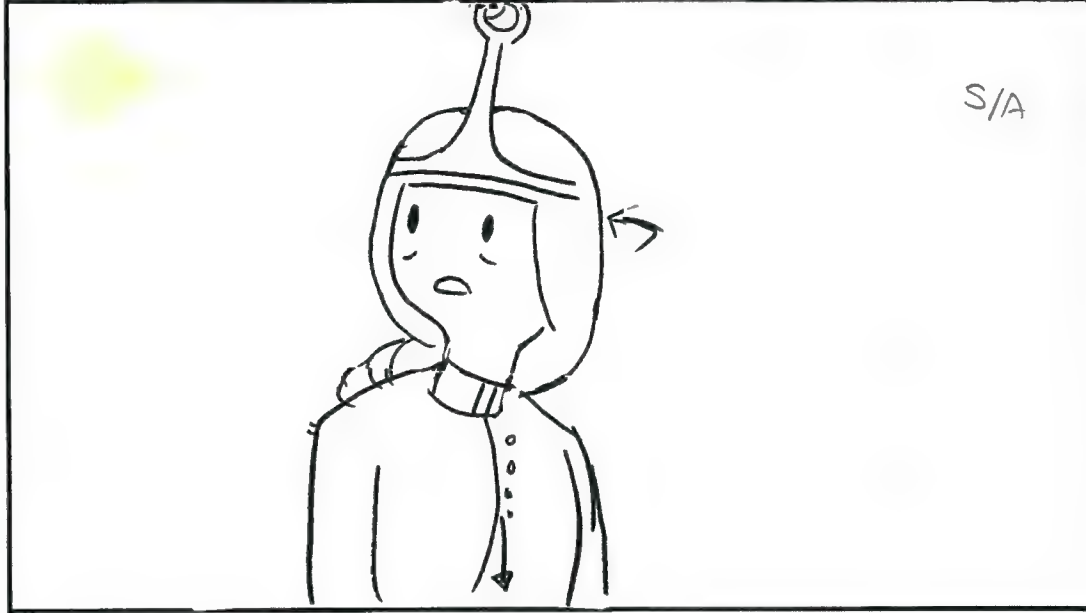


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Sc. 138 Pnl. A Bg. day night



Sc. 138 Pnl. B Bg. day night



Dialog:	(0/5) It/ Seeee??
Action:	- PB LOOKS UP MAR 09 2016
Timing:	

1042-246

EPISODE #

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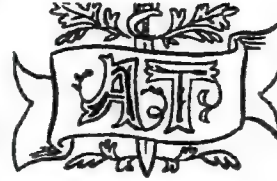
Production:

1042 246

1042 246

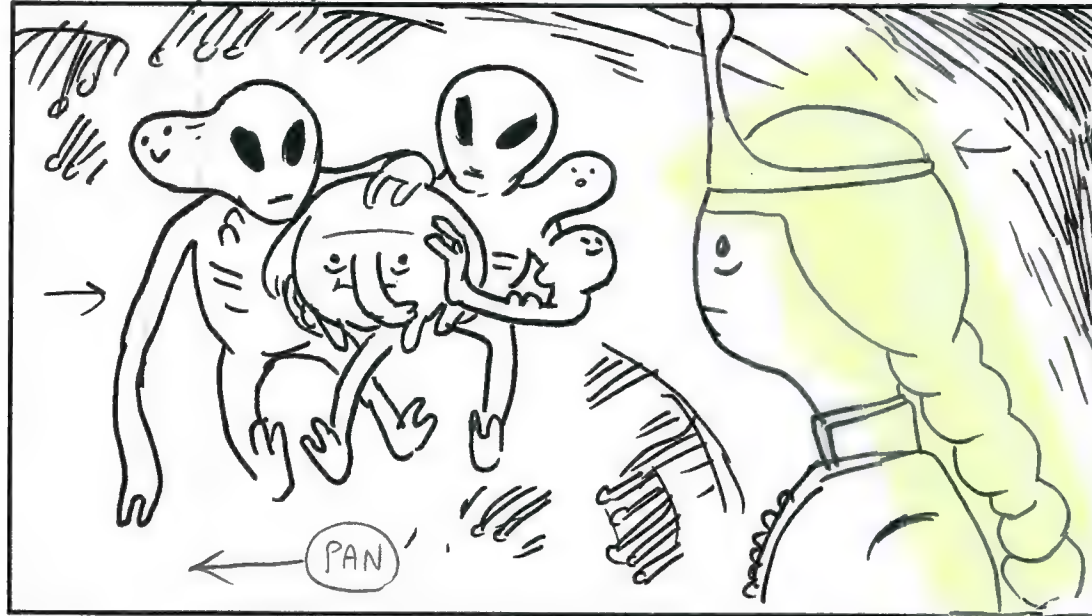
ADVENTURE TIME

NO
SC
139



Page 219

Sc. 138 CONT Pnl. C Bg. day night



Sc. 140 Pnl. A Bg. day night



Dialog:

TT/ Theey refuse to fight baaack

Action:

-PB TURNS
-PAN LEFT TO TT AND ALIENS

MAR 09 2016

Timing:

1042-246

EPISODE #

1042 246

Production:

1042 246

ADVENTURE TIME



Page 220

Sc. 141 Pnl. A Bg. day night



Sc. 141 cont Pnl. B Bg. day night



Dialog:

Action:

- PB LIFTS TEXAS-SHAPED PROBE-CONTROLLER

MAR 09 2016

Timing:

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EPISODE #

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Production:

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ADVENTURE TIME

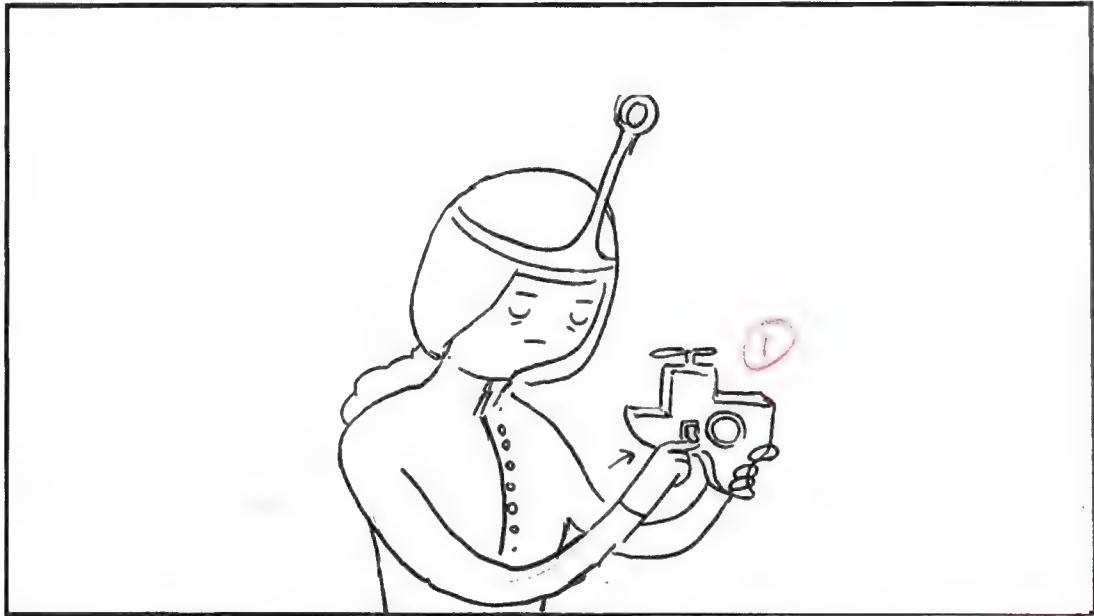


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Sc. 141 cont Pnl. C

Bg.

day night

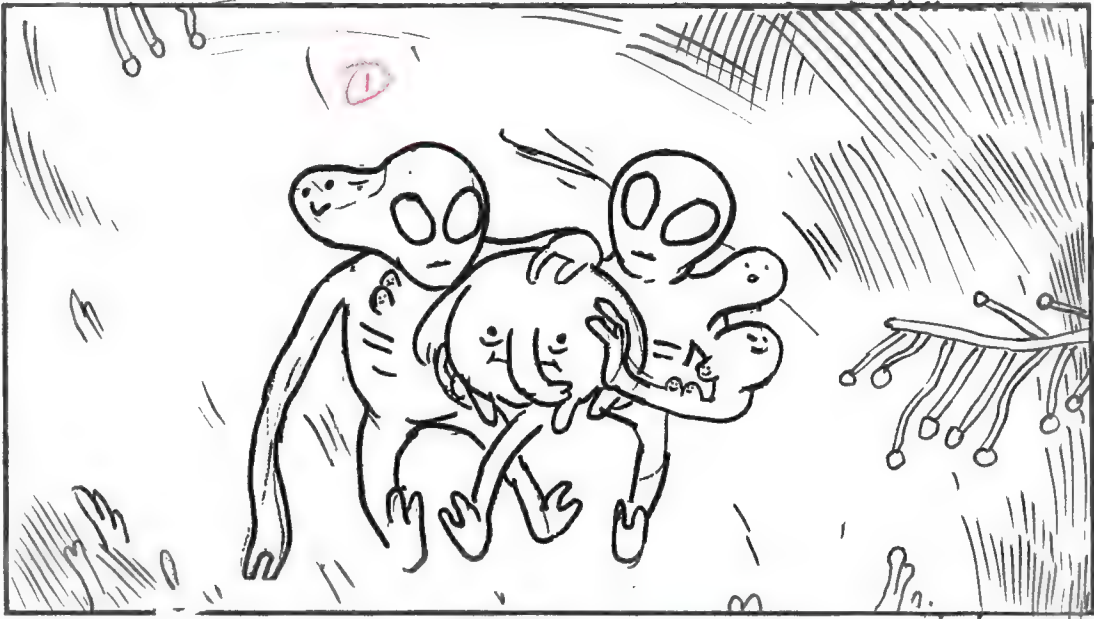


Sc. 142

Pnl. A

Bg.

day night



Dialog:

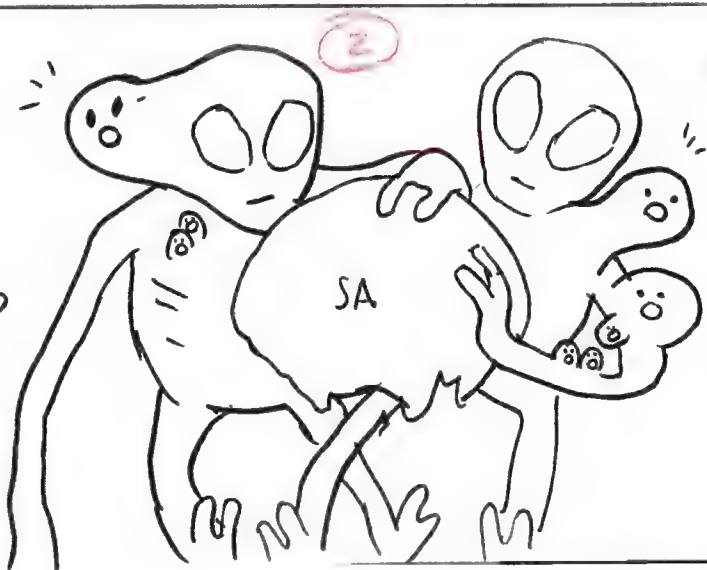
SFX * CLICK *

Action:

-PB CLOSES EYES AND FLIPS SWITCH
OFF ON PROBE CONTROLLER.

- GUMMI FACES
LOOK SURPRISED

Timing:



1042-246

EPISODE #

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Production:

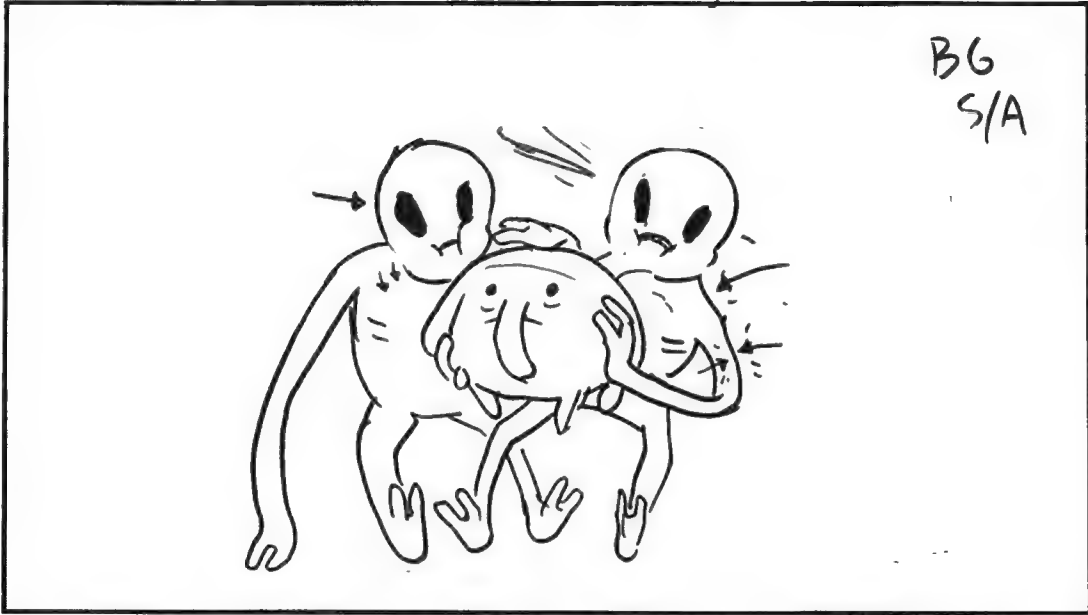
1042 246

1042 246

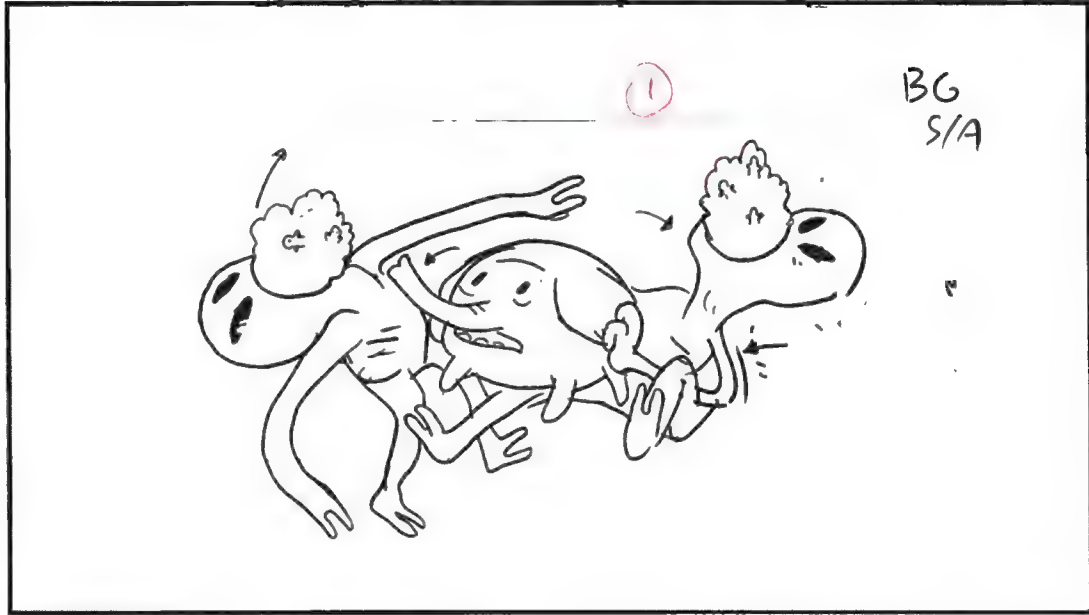
ADVENTURE TIME



Sc. 142 cont Pnl. B Bg. day night



Sc. 142 cont Pnl. C Bg. day night



Dialog: ALIENS/HULP

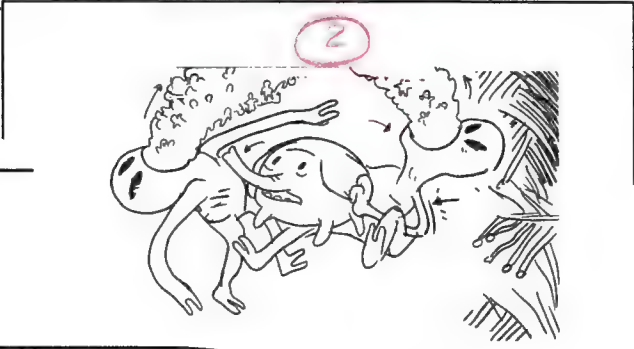
Action: - GUMMIS SUCK IN BACK TO ALIENS

Timing:

ALIENS/BAHHHHHHHH

- CANDY PEARLS STREAM OUT OF ALIENS' MOUTHS.

MAR 09 2016



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EPISODE #

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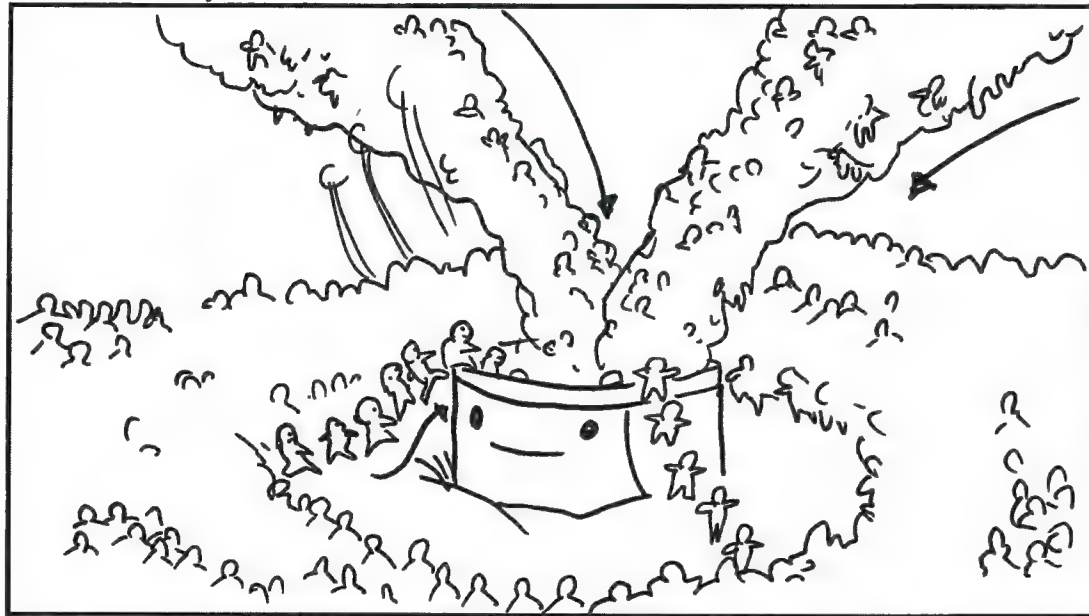
ADVENTURE TIME



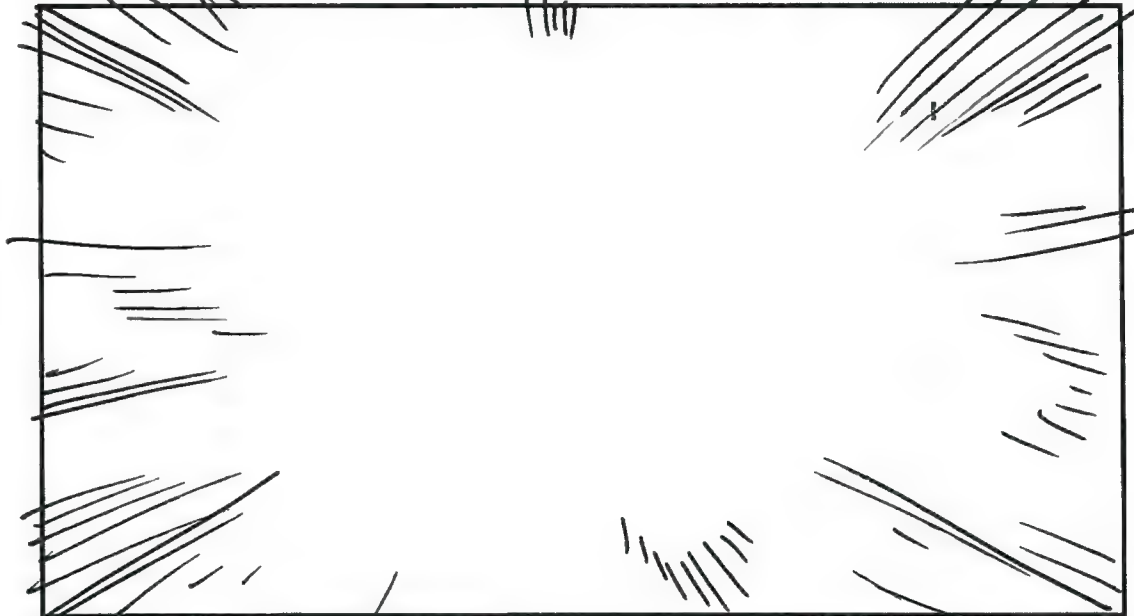
NO SC 144

Page 223

Sc. 142 Pnl. A Bg. day night



Sc. 143 cont Pnl. B Bg. day night



Dialog:

Action: - CANDY PEOPLE
STREAMING INTO CANISTER OF PROBE

- WHITE FLASH

MAR 09 2016

Timing:

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EPISODE #

Production:

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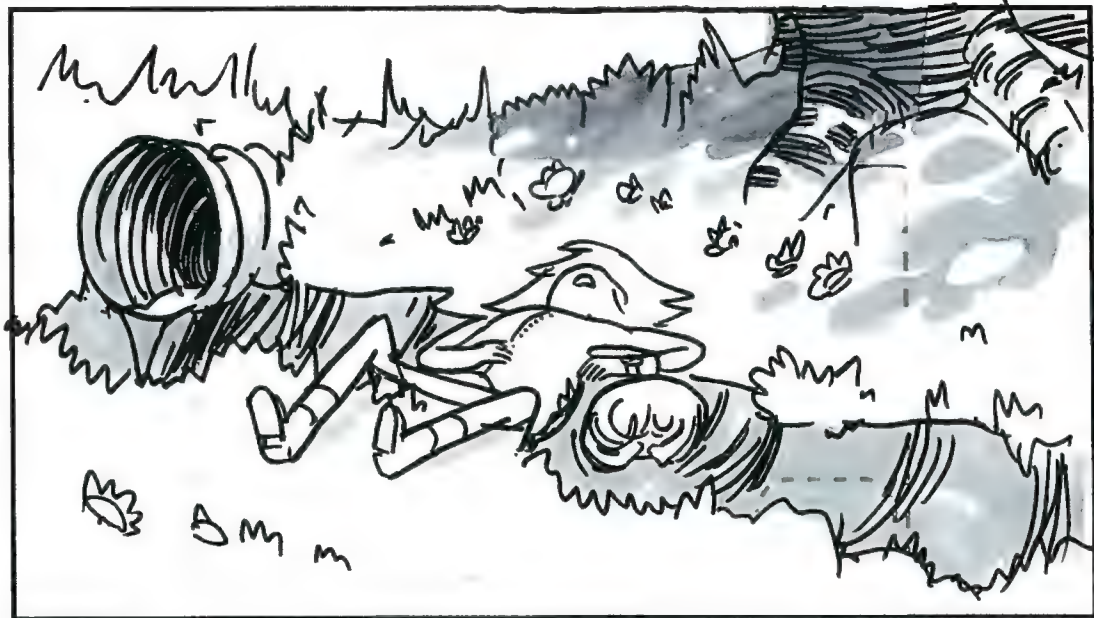
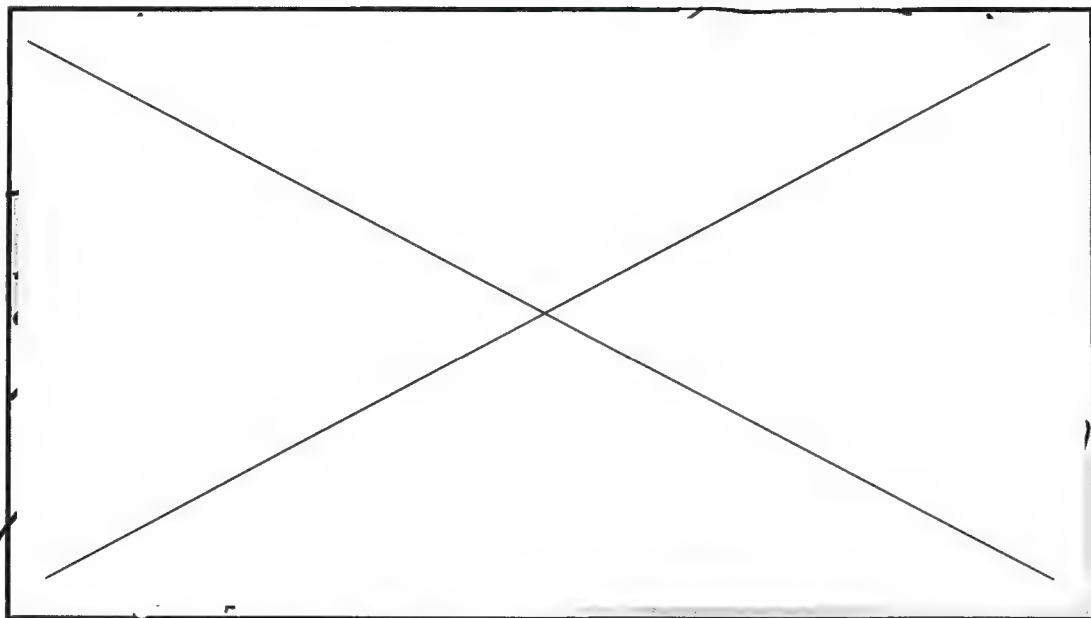
1042 246

ADVENTURE TIME



Page 224

Sc. Pnl. Bg. day night Sc. 145 Pnl. A Bg. day night



Dialog:

PB+TT / ~~IGNORING~~ →
SFX / BIRDSONG

Action:

- FADE IN on TT+PB SLEEPING IN A DITCH
MAR 09 2016

Timing:

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EPISODE #

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Production:

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ADVENTURE TIME



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Sc. 145 *cont* Pnl. B

Bg.

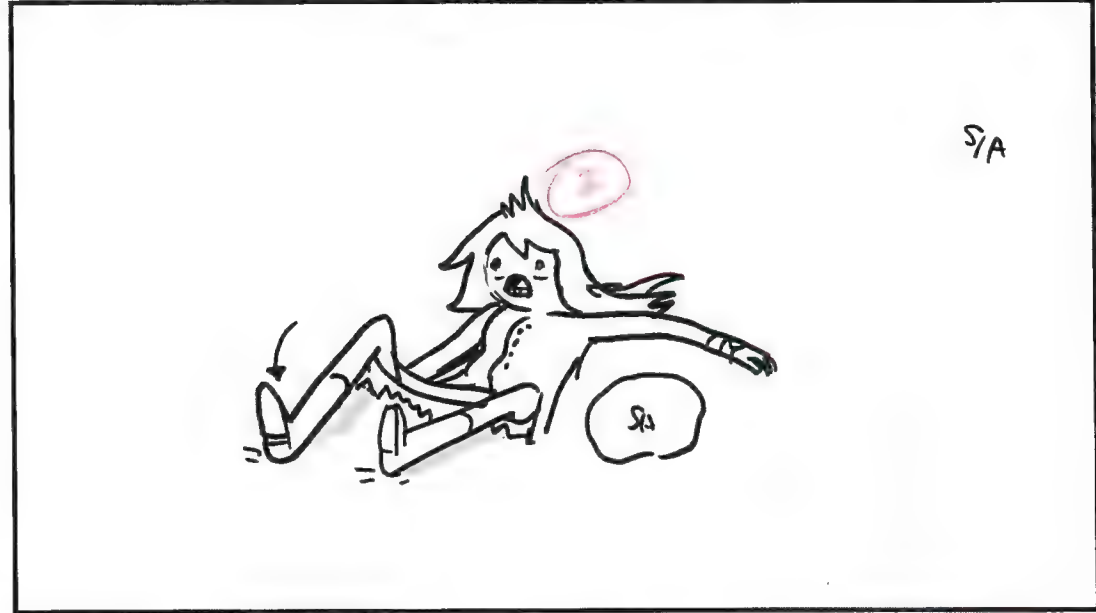
day night



Sc. 145 *cont* Pnl. C

Bg.

day night



Dialog:

PB/*GRUNT* Wha—

PB:

WHAT???

(C)

WHAATT!!

Action:

- PB WAKES UP.

Timing:

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Production:

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ADVENTURE TIME



Sc. 145 *cont* Pnl. 17

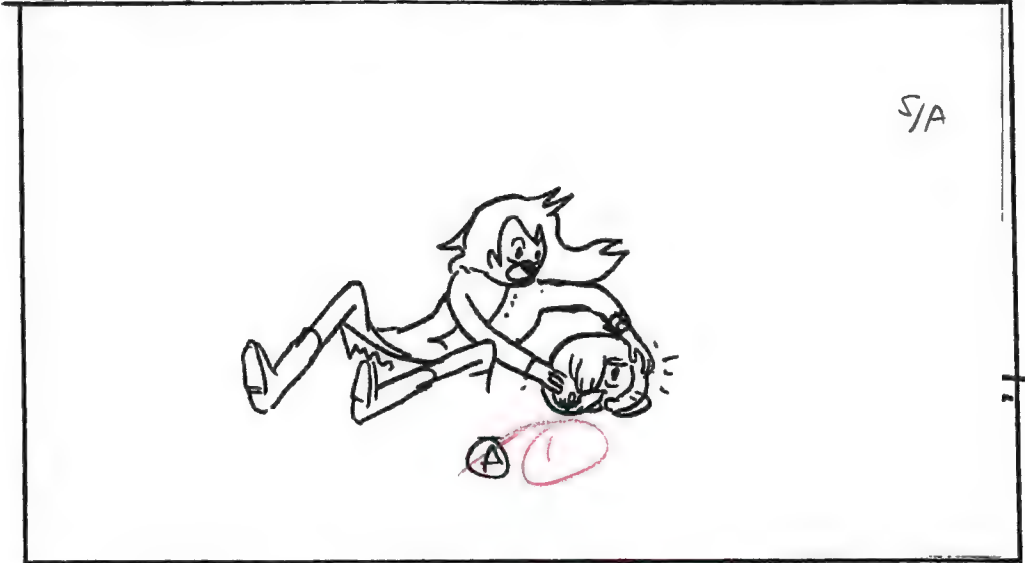
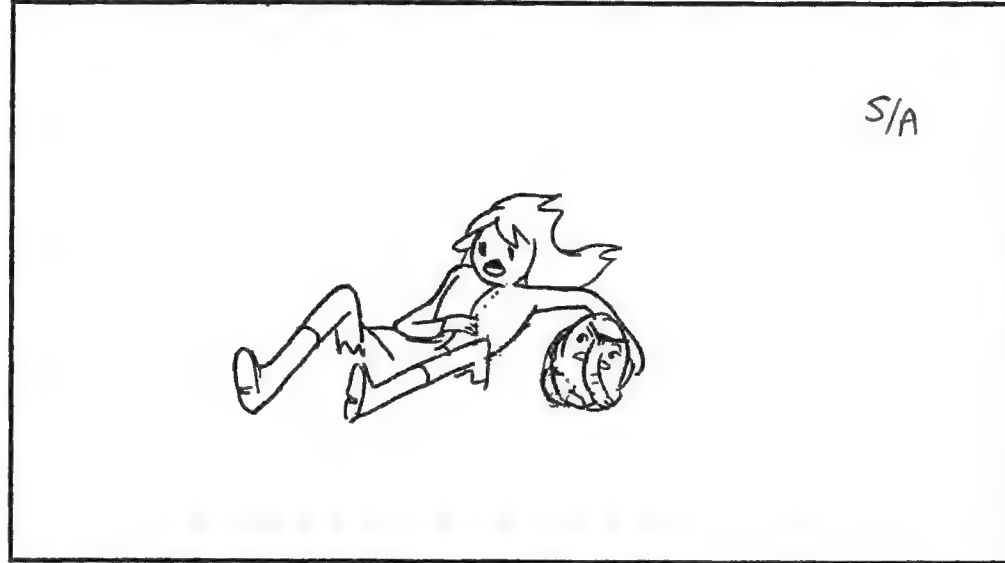
Bg.

day night

Sc. 145 *cont* Pnl. 18

Bg.

Page 226
226A next



Dialog:

TT/ (amazed) YEAH, SEE I TOLD YOU. PB/ WHAT??

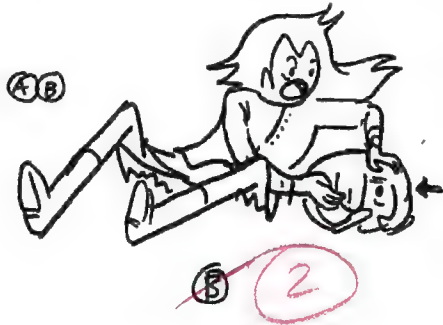
Action:

-TT WAKES UP.

Timing:

- SHAKING TT ON (A) (B)
CYCLE
2X

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227 NEXT
 day night

Sc. 145 *cont* Pnl. F

Bg.

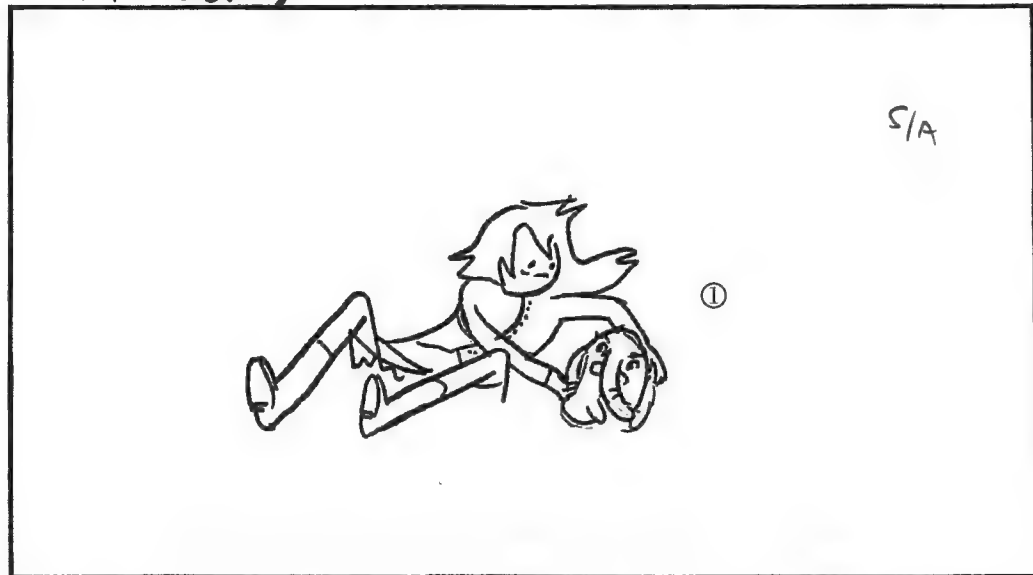
day night

Sc. 146

Pnl. A

Bg.

day night



Dialog:

TT

SPACE MEN

PB/ I'm really sorry, Treetrunks.

Action:

More poses on next
page

WALKING
8 CYCLES



Timing:



②

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EPISODE #

Production:

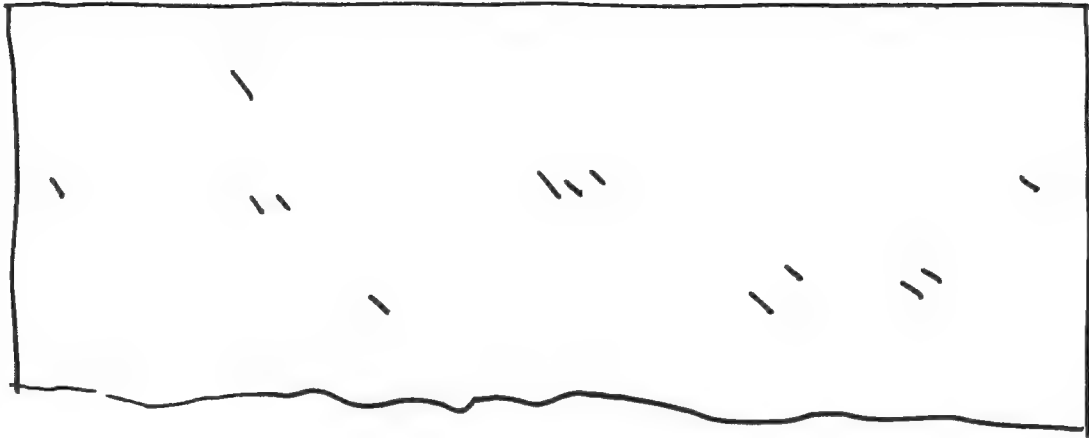
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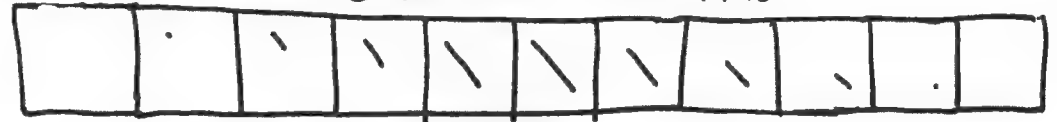
1042 246

SC 146
REF.

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ADDITIONAL LITTLE SUN LINES
-FEEL LIKE ONE WAY THIS COULD
WORK IS HAVING EACH DASH
DRAW OUT AND COLLAPSE LIKE THIS:



CAUSE I DON'T WANT IT TO LOOK
LIKE SUPER-SHIMMERY PHOTOSHOP LIGHT
BLOOMS... IF YOU DON'T THINK IT WOULD
WORK THEN NEVER MIND, NO BIGGIE

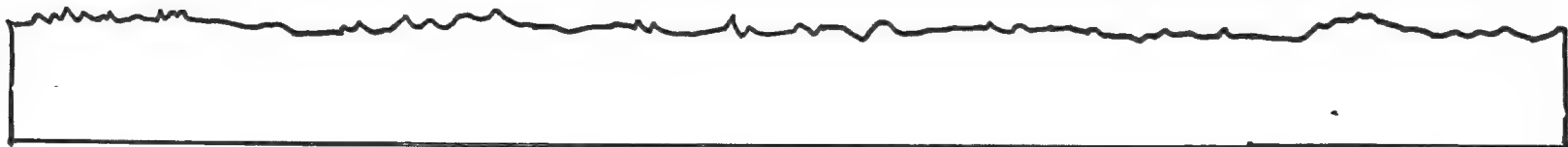
DEEP BG



MIDDLE BG



CLOSE BG



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ADVENTURE TIME



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Sc. 147

Pnl. A

Bg.

day night



Sc. 147 *cont* Pnl. B

Bg.

day night



Dialog:

PB/

I never meant to hurt anybody with my space program.

PB:

It was supposed to seed new candy kingdoms on uninhabited planets—

Action:

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Timing:

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ADVENTURE TIME



Sc. 147 *cont* Pnl. C Bg. day night



Sc. 148 Pnl. A Bg. day night



Dialog:	<i>PB:</i> <i>- in case Ooo goes straight up dongbongles.</i>	<i>10/ Cause like-</i>
Action:		
Timing:		

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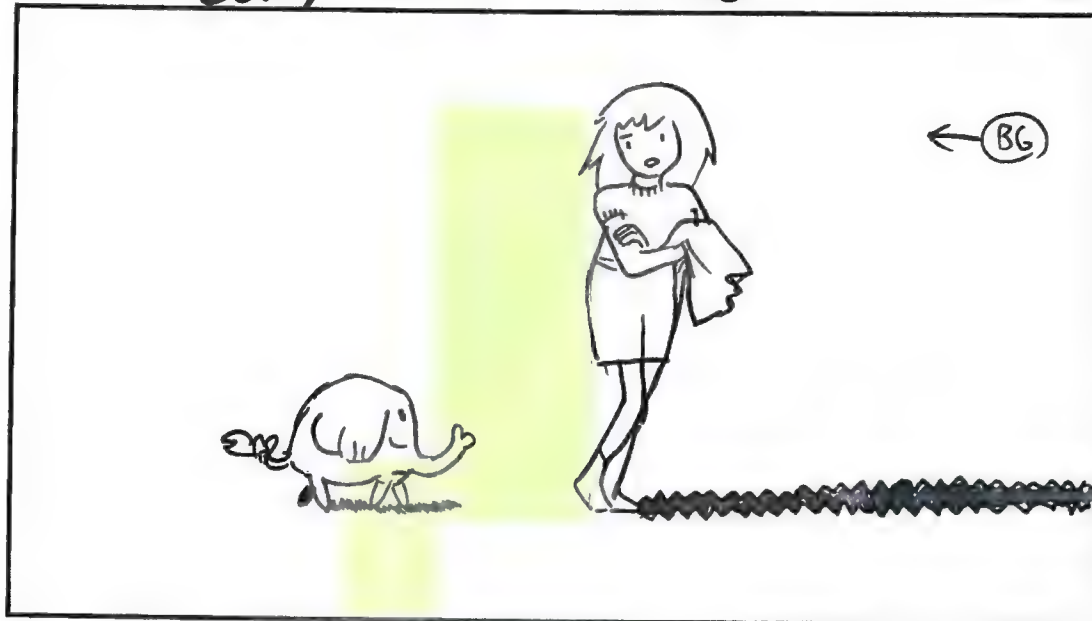


Page 230

Sc. 148 *CONT* Pnl. B

Bg.

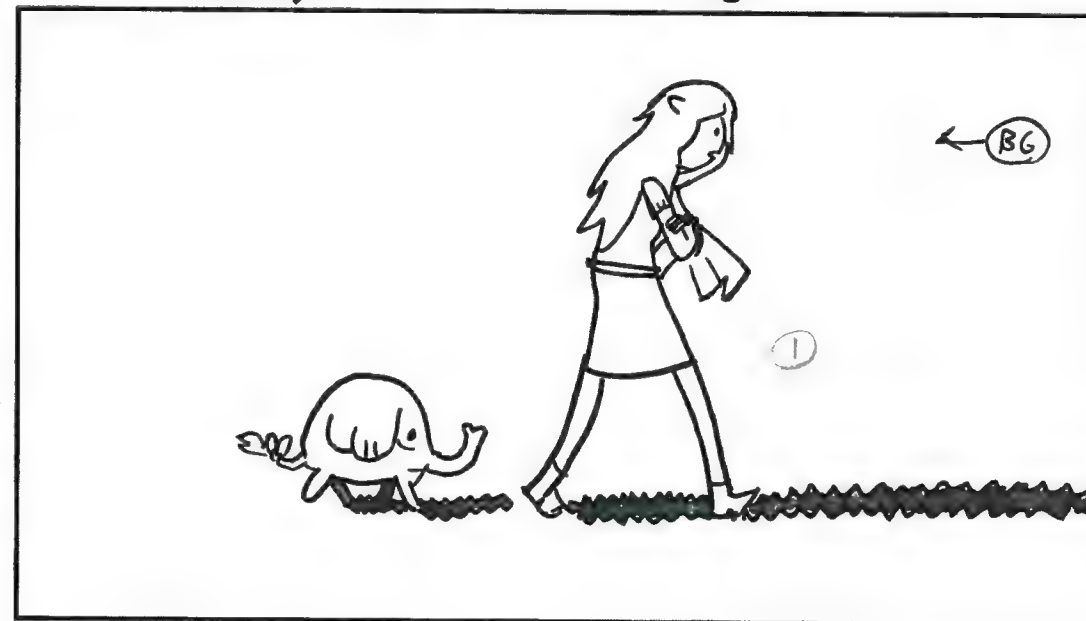
day night



Sc. 148 *CONT* Pnl. C

Bg.

day night



Dialog: PB:

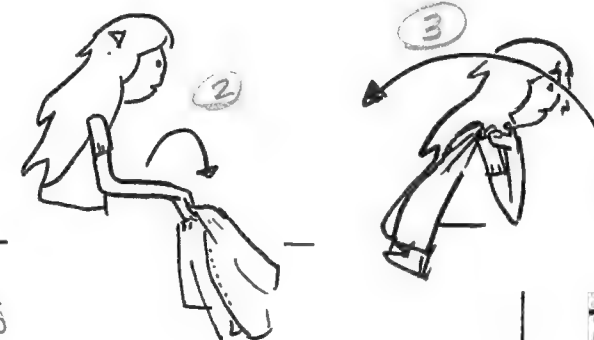
- confidentially?

PB: There's a lot of ways that could HAPPEN

- PB LOOKS BACK AT TT.

AS SHE'S TALKING, PB
SWINGS HER COAT OVER
HER SHOULDER

Timing:



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ADVENTURE TIME



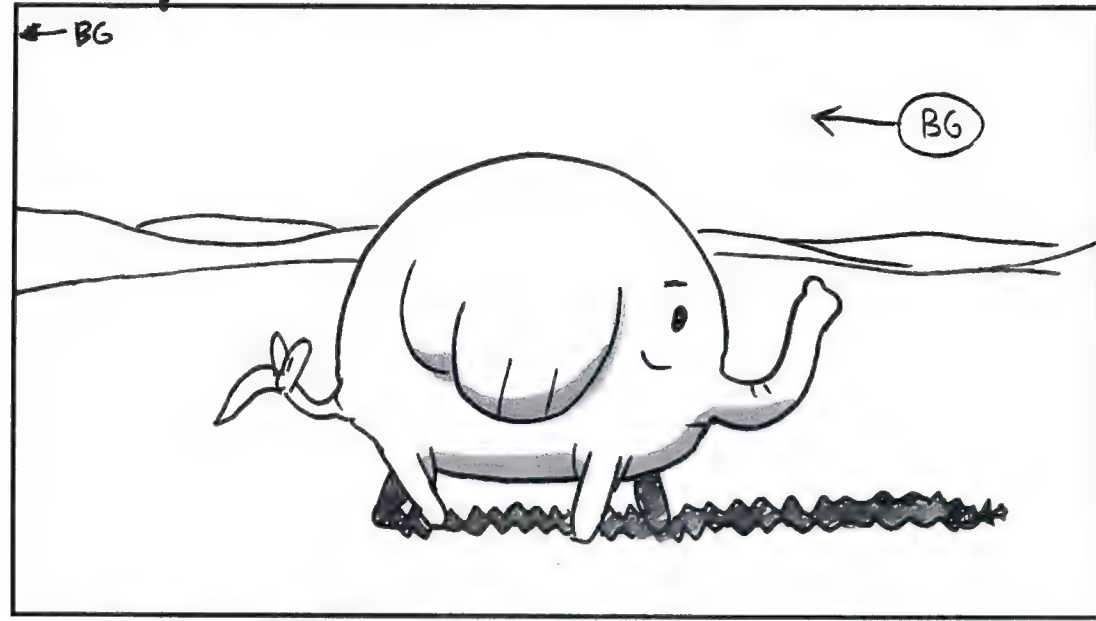
Page 231

Sc. 149

Pnl. A

Bg.

day night

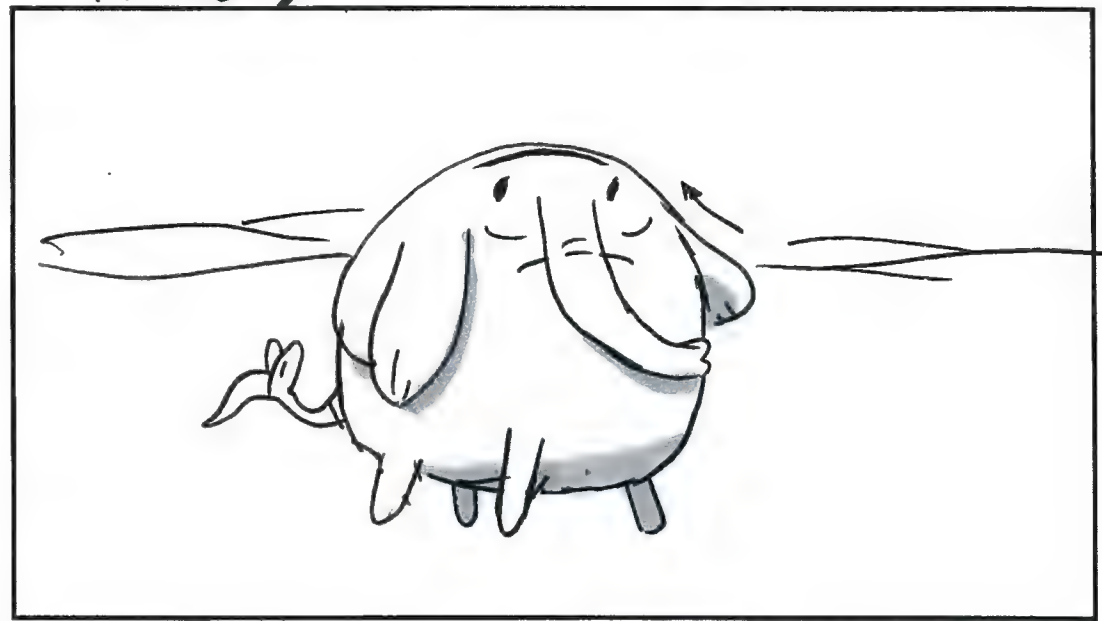


Sc. 149 cont

Pnl. B

Bg.

day night



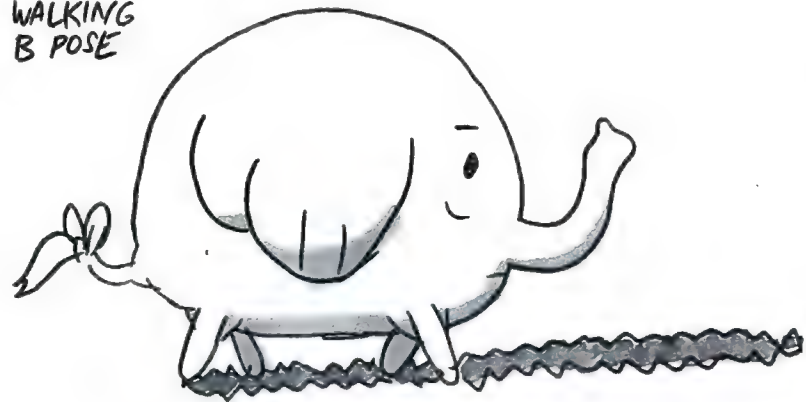
Dialog: PB/ (o/s)
AND WHEN IT DOES -

PB: ^(o/s) - maybe I won't --

Action:

Timing:

WALKING
B POSE



MAR 09 2016

TT STOPS AND TURNS AROUND

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Production:

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ADVENTURE TIME



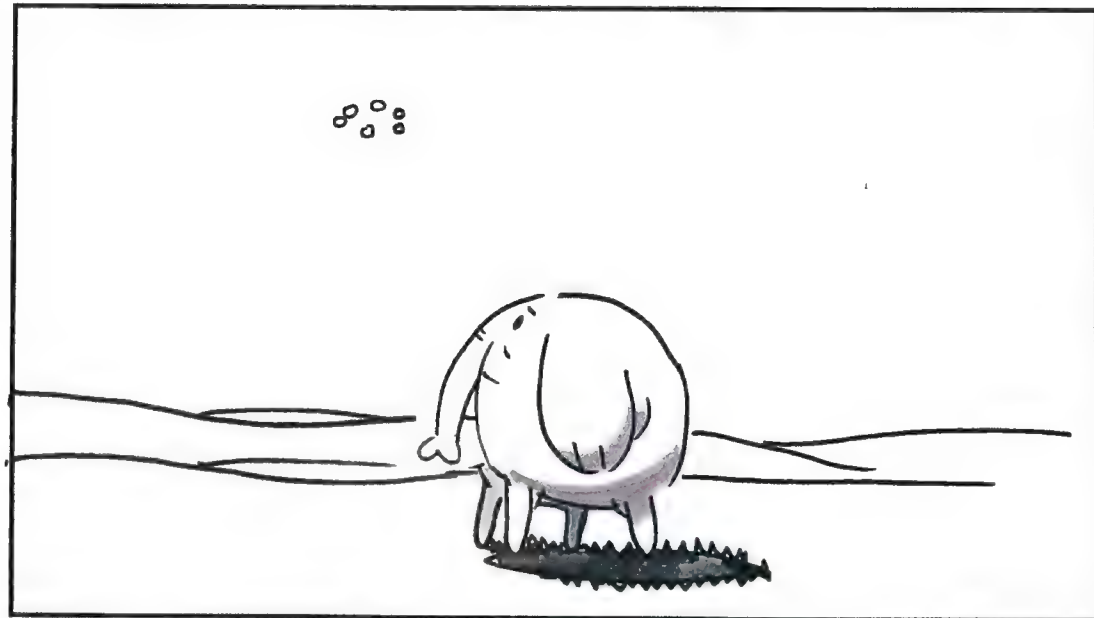
Page 232

Sc. 150

Pnl. A

Bg.

day night



Sc. 150 cont

Pnl. B

Bg.

day night



Dialog:

PB (fading as she walks further away) look so crazy after all, you know?

TT: I can help you find a place for your goo.

Action:

-TT looks back at lights in the sky

RINGS SPIN



-TT TURNS AROUND TO LOOK AT PB.

MAR 09 2016

Timing:



SP

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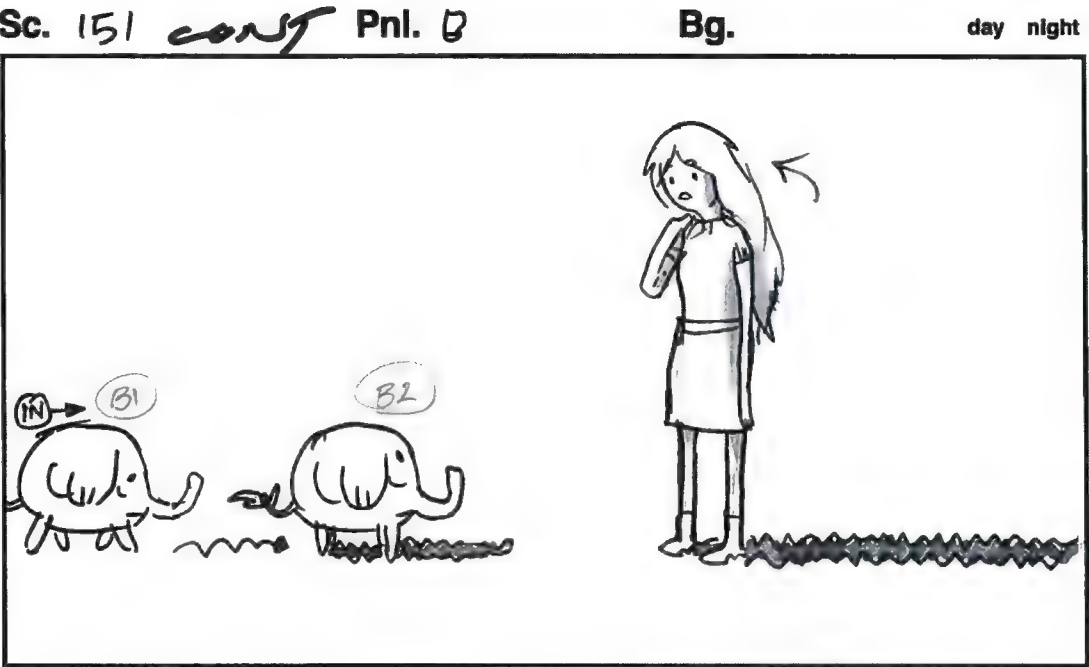
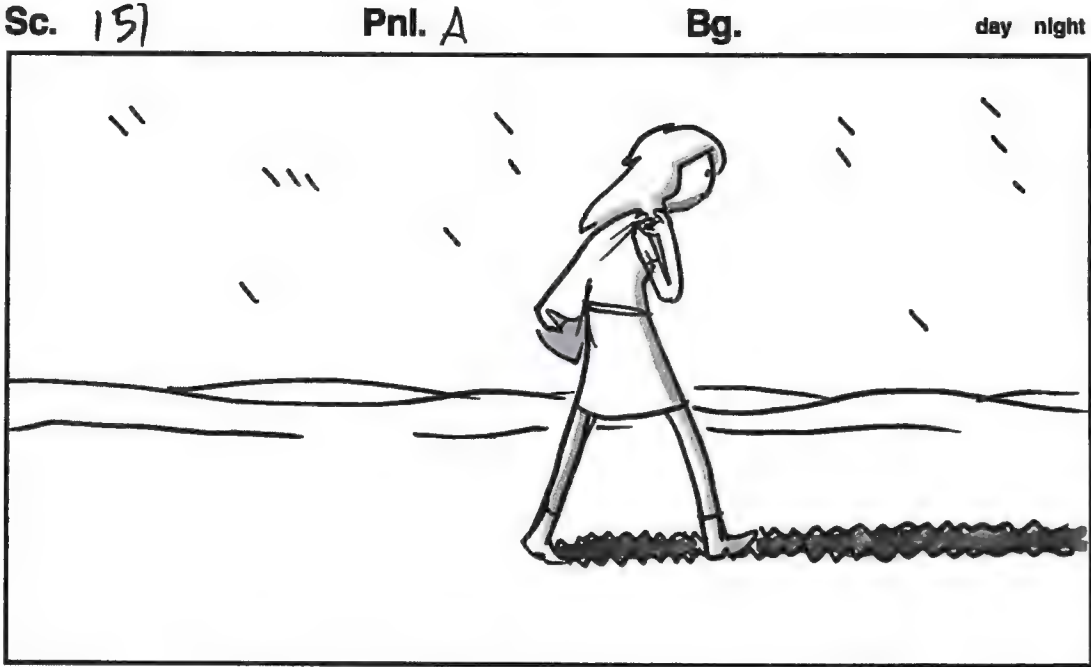
Production:

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ADVENTURE TIME



Dialog:		<u>PB/</u> You would do that?	
Action:	STARTING POSE	NOTE: BG NOT MOVING	- PB TURNS - TT WALKS UP
Timing:		MAR 09 2016	

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Production:

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ADVENTURE TIME



Sc. 151 *cont* Pnl. C Bg. day night

Sc. 151A Pnl. A Bg. day night

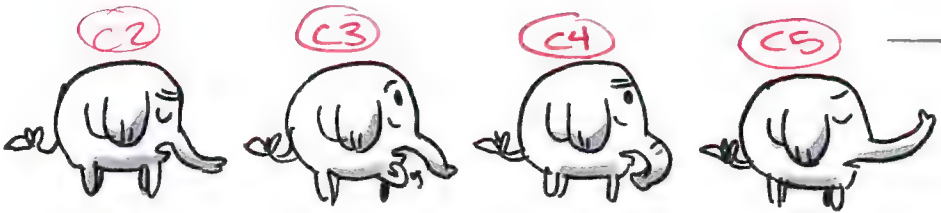
1042-246

EPISODE #

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Dialog: 7r/ You and I will never be friends, but we can respect each other as mothers . . .

II: ^(C.S.) -and as fellow believers in the infinite promise of the cosmos above.

Action: 

Timing:

MAR 09 2016

Production:

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ADVENTURE TIME



NO SC 153

Sc. 151A *CONT* Pnl. B Bg. day night



Sc. 152 Pnl. A Bg. day night



Dialog:	<i>PB/ sure</i>	<i>SFX: CRICKETS, NIGHT AMBIENCE</i> <i>-TREE TRUNKS'S HOUSE,</i> <i>MAR 09 2016</i>
Action:	<i>-PB SHRUGS.</i>	
Timing:		

1042-246

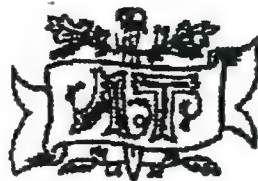
EPISODE #

1042 246

Production:

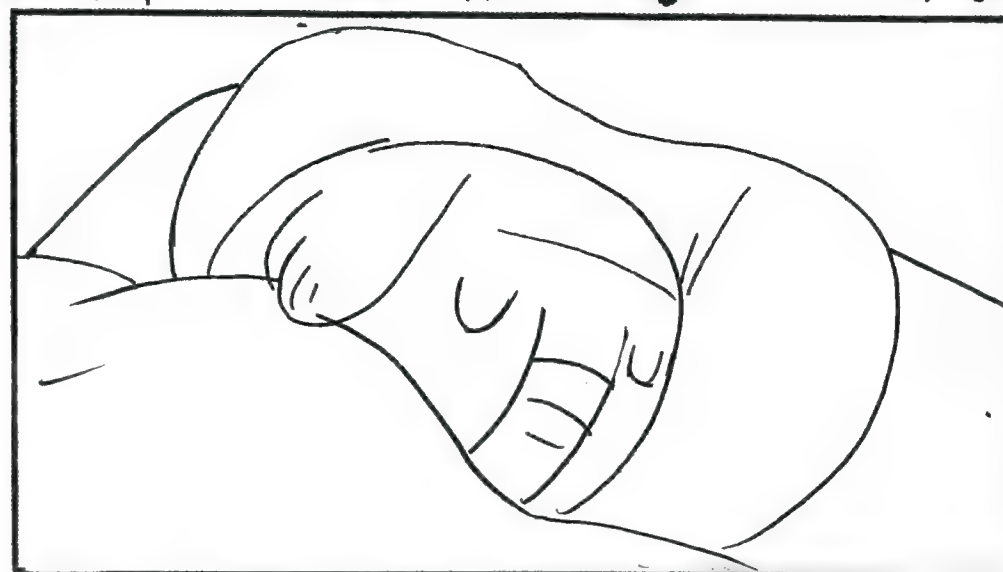
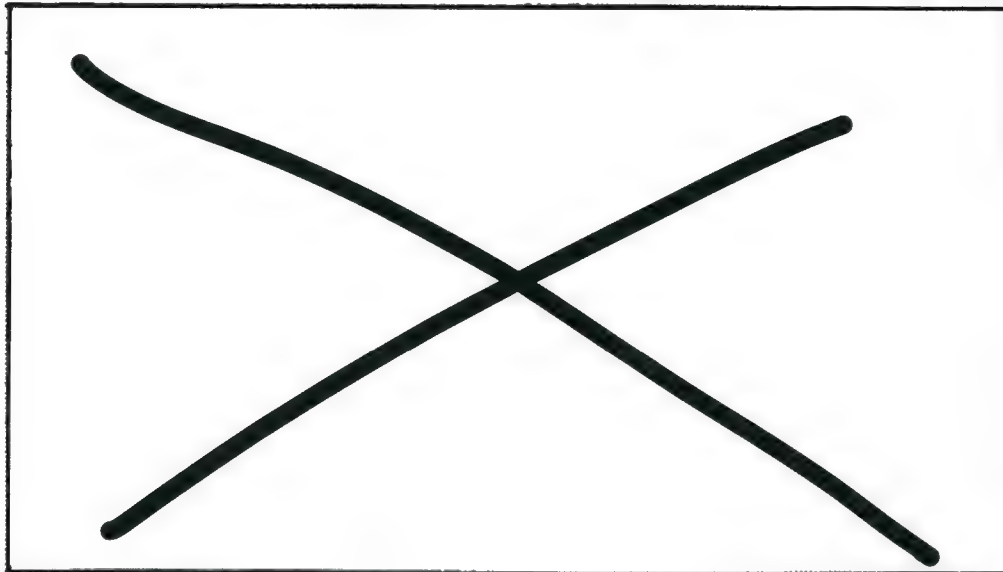
1042 246

ADVENTURE TIME



Page 236

Sc. Pnl. Bg. day night . Sc. 154 . Pnl. . A . Bg. day night



Dialog:	<p><i>— TT/Shoring</i></p>
Action:	<p>- TT AND MR. PIG ASLEEP.</p>
Timing:	<p style="text-align: right;">MAR 09 2016</p>

EPISODE # 1042-246

Production:

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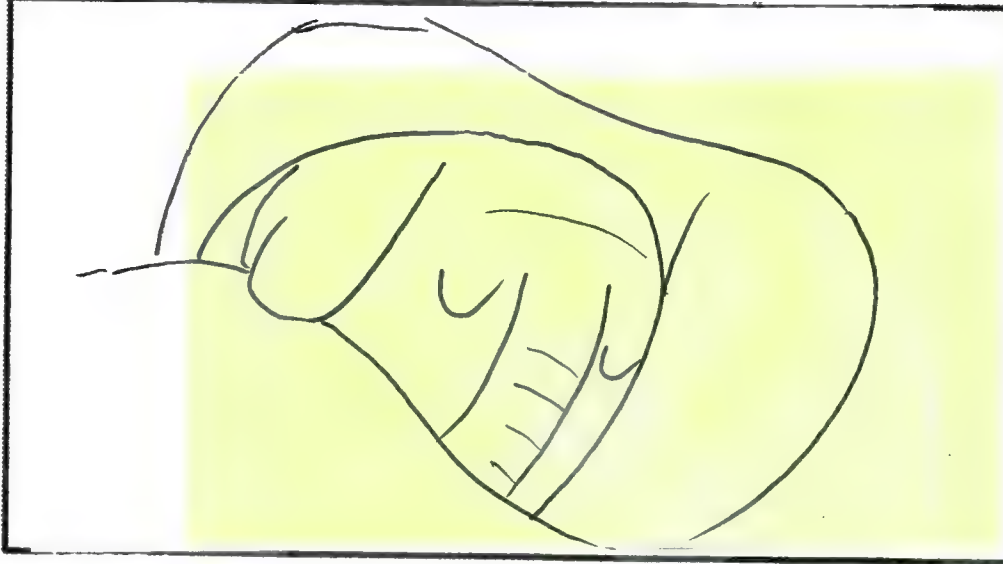


Page 237

Sc. 154 cont Pnl. B

Bg.

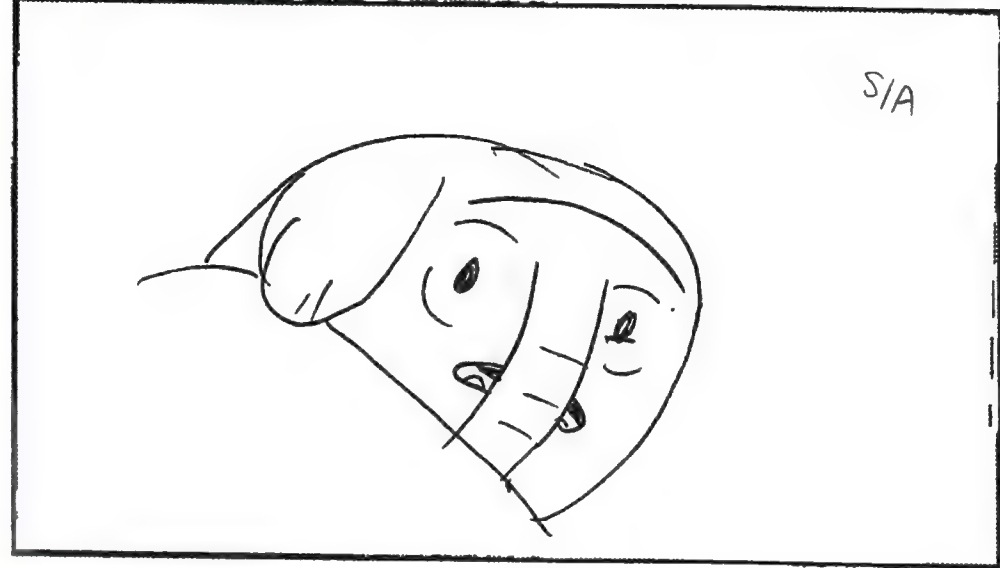
day night



Sc. 154 cont Pnl. C

Bg.

day night



Dialog:

~~sfx~~/Cloth rustling

Action:

BLUE LIGHT FROM THE SIDE

- TT WAKES UP

Timing:

MAR 09 2016

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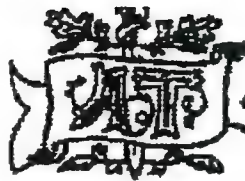
Production:

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Sc. 154 cont D

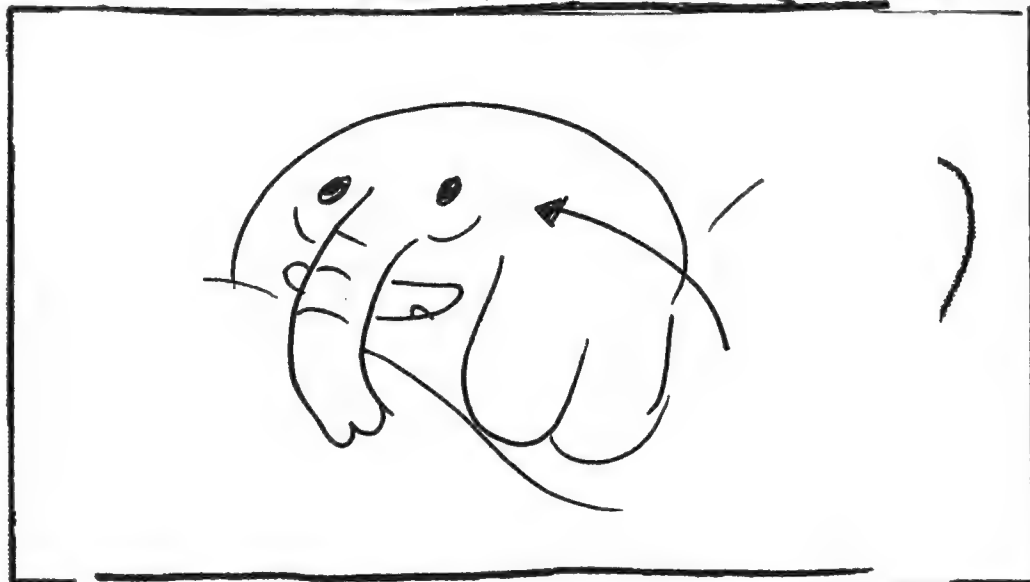
lay night

Sc. 155

A

238

night



Dialog:

TT/Oh! Hello darling.

ALIEN

/ Hello.

Action:

- TT TURNS

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Timing:

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Production:

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Sc. 156

A

194-200

\$ 157

A

day night



TT / You can talk??

A12. / Yeah there are websites that teach you.

- ALIEN SHRUGS.

डालिंग:

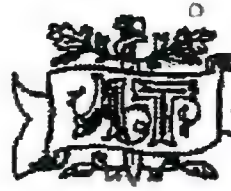
MAR 09 2016

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Production:

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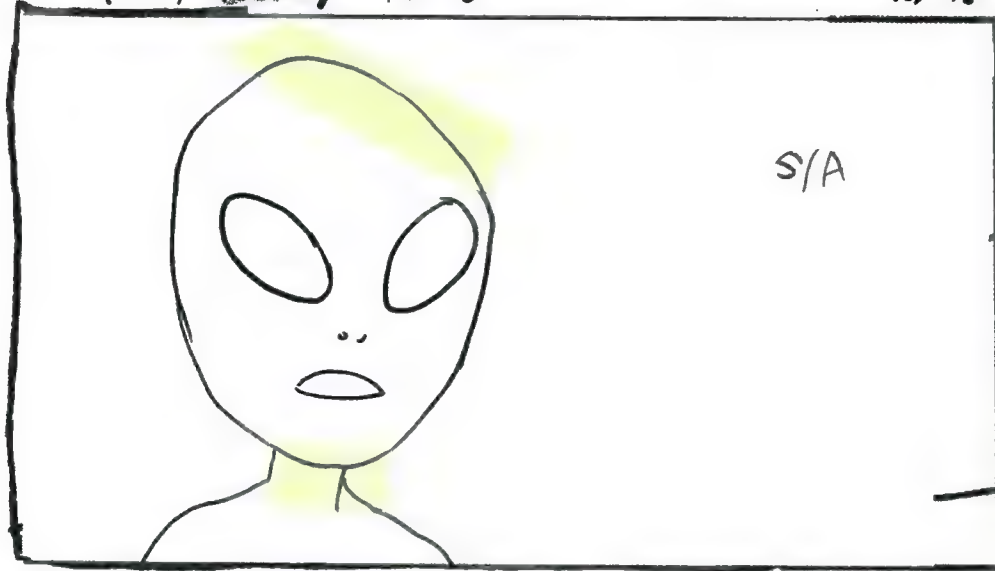
Sc. 157 ~~cont~~ Pnl. B

day night

Sc. 158

Pnl. A

240



EPISODE # 1042-246

Dialog:

(A) I wanted to tell you that I did what you said.

Action:

Timing:

(A) We're going to fly — Princess Bubbte gum's probes — back to our abandoned home planet —

MAR 09 2016

Production:

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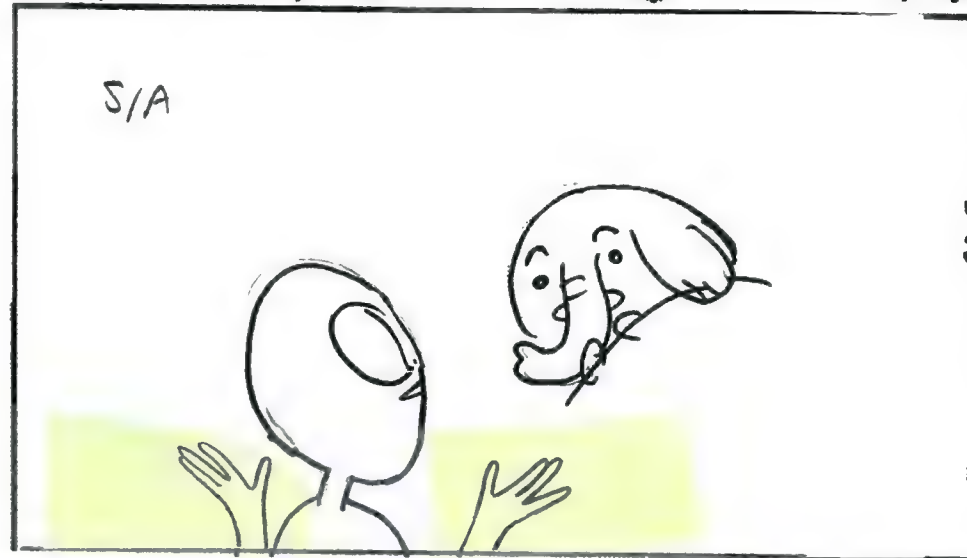
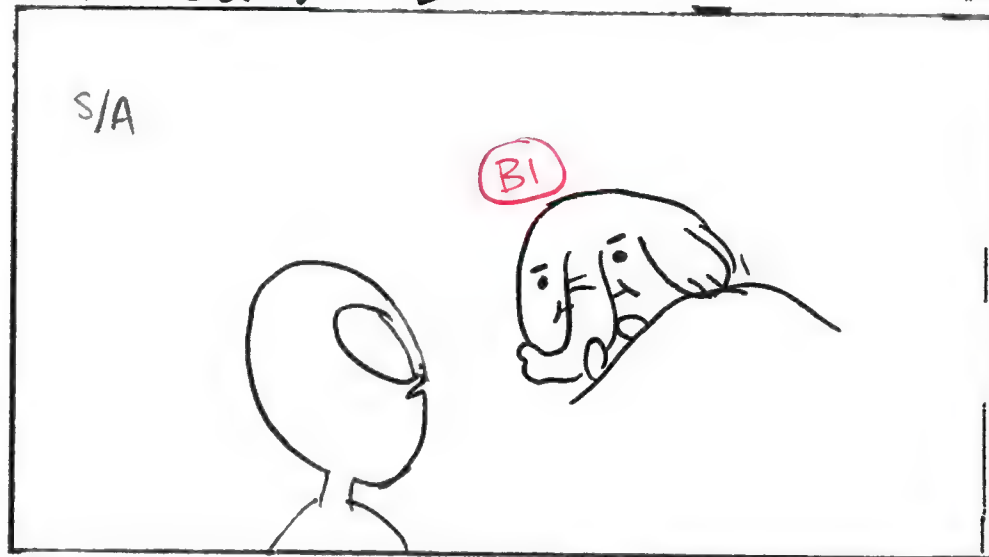
1042 246

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Sc. 158 cont B

Sc. 158 cont Pnl. C

Page 241
day night



DiA
Act
TIn
(A) They'll have all the space
they need to start their
NEW Candy Kingdom.

(A) But our galaxy is so far
away - I won't see you
again for at least 40 years...

(B2)



CLASPS
HANDS

MAR 09 2016

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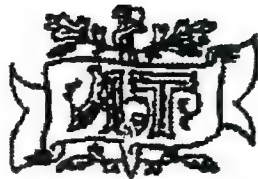
Production:

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ADVENTURE TIME



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Sc. 158 *cont* Pnl. D

Bg.

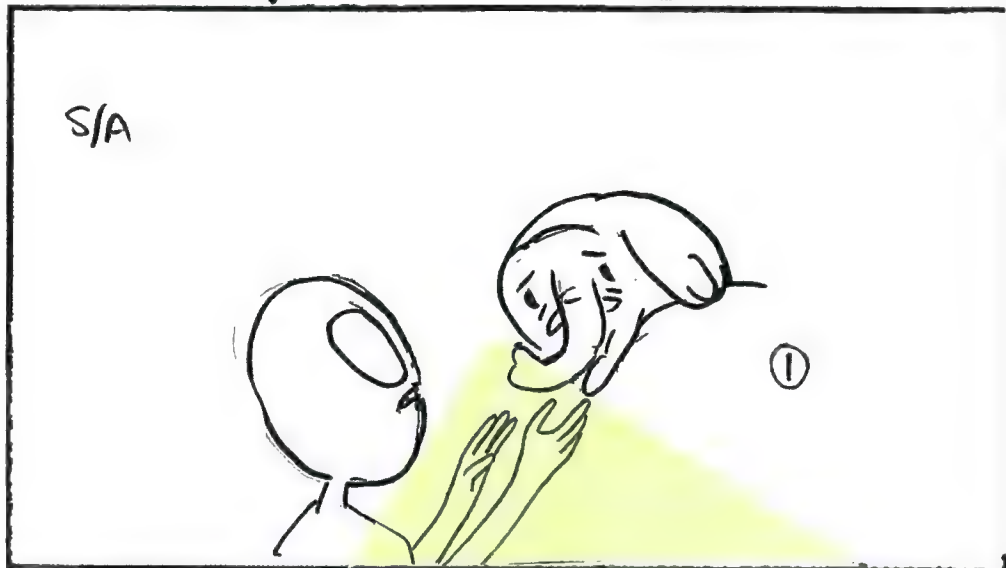
day night

Sc. 159

Pnl. A

Bg.

day night



Dialog:	
Action:	
Timing:	

TT/Take care of our alien babies.

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ADVENTURE TIME



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Sc. 159 *cont* Pnl. B Bg.

day night

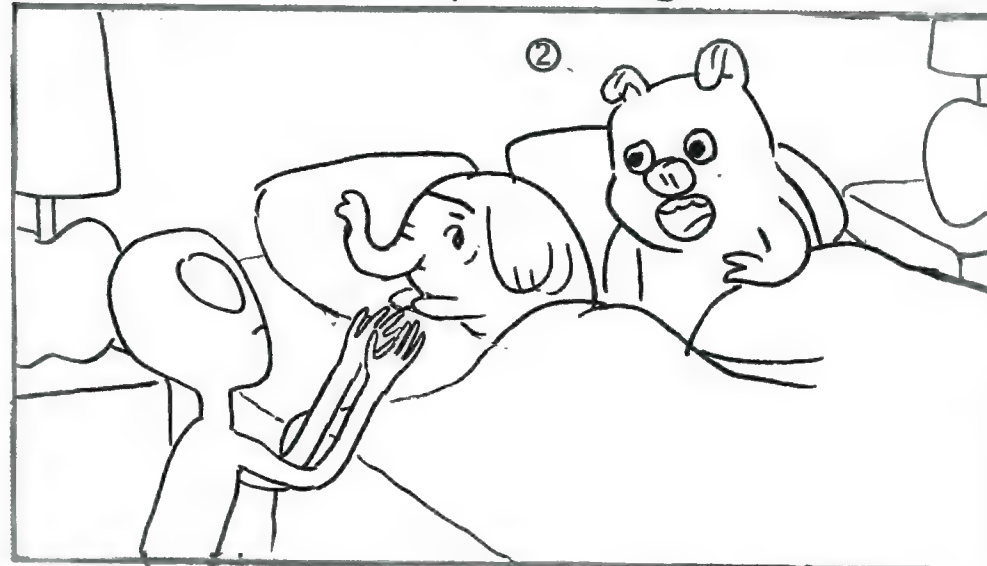


Sc. 160

Pnl. A

Bg.

day night



Dialog:

MR PIG/WHO THE SLOP IS THIS!?

Action:

Timing:



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Production:

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ADVENTURE TIME



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Sc. 160 *cont* Pnl. B

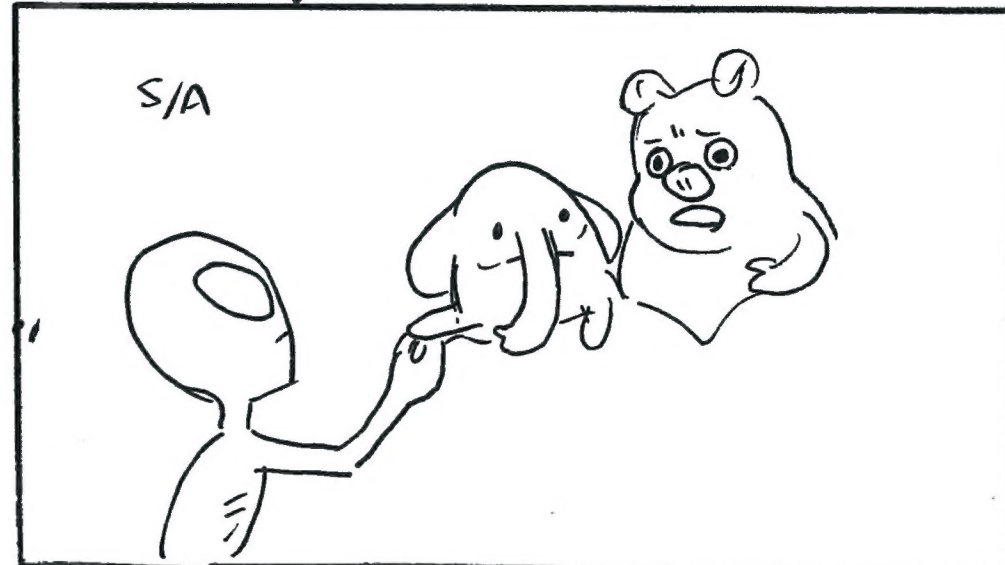
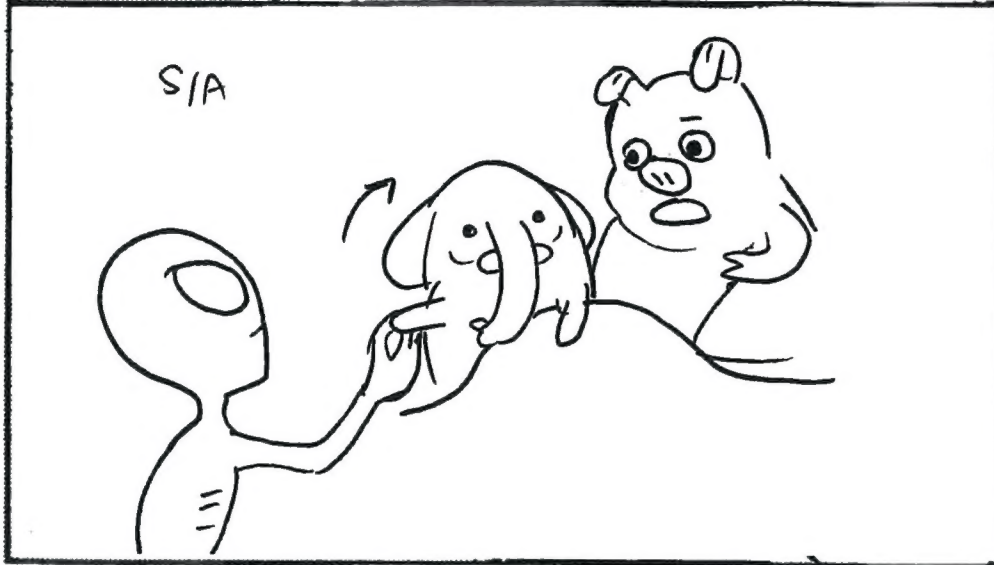
Bg.

day night

Sc. 160 *cont* Pnl. C

Bg.

day night



IT / This is my alien husband.

-BEAT-

Timing:

MAR 09 2016

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EPISODE #

Production:

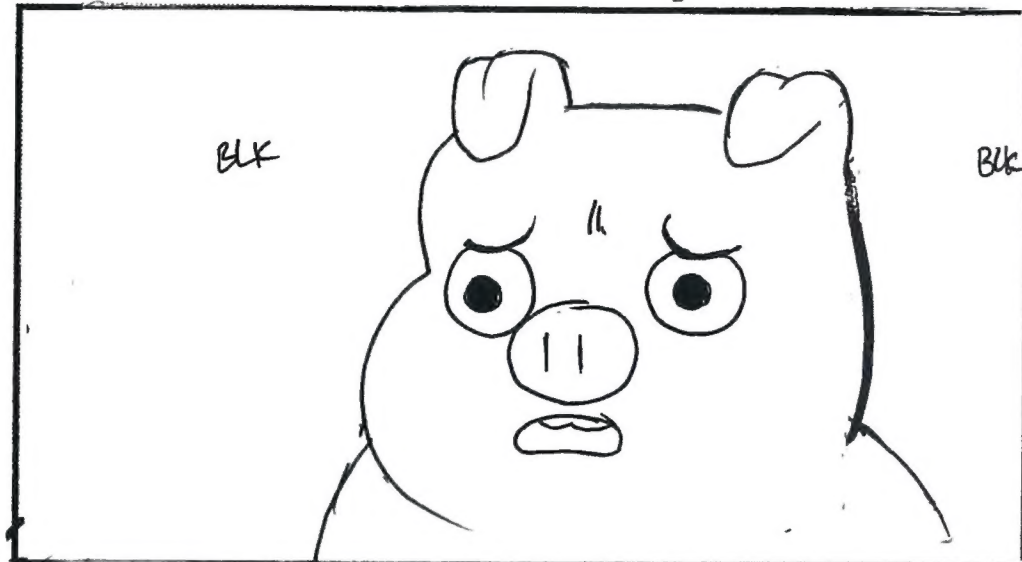
1042 246

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Sc. 161 Pnl. A



Sc. 162

Pnl. A

Bg.

Page 245
day night



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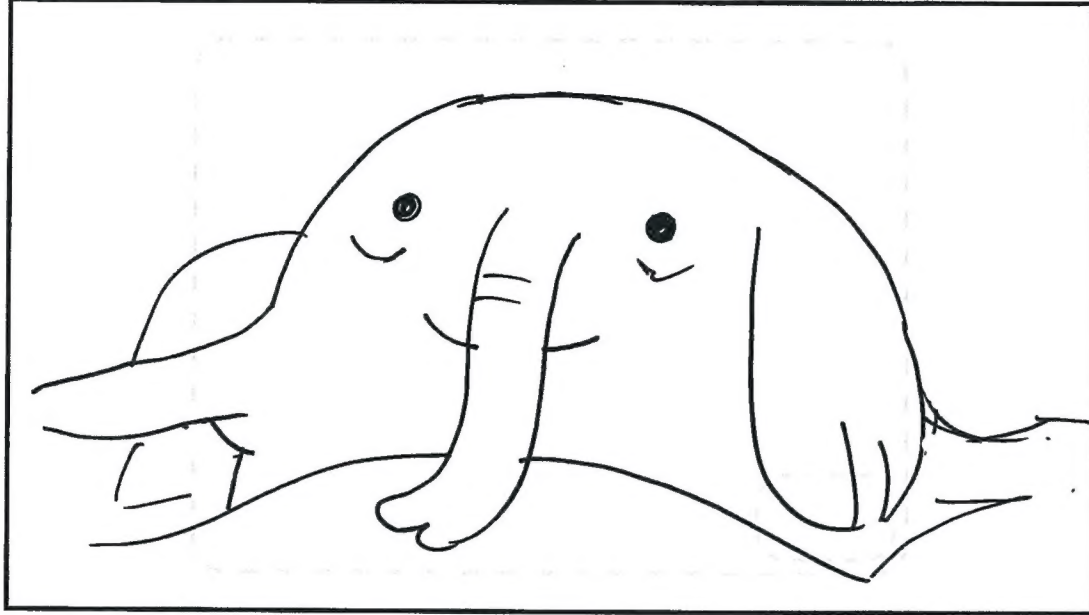
1042 246

ADVENTURE TIME

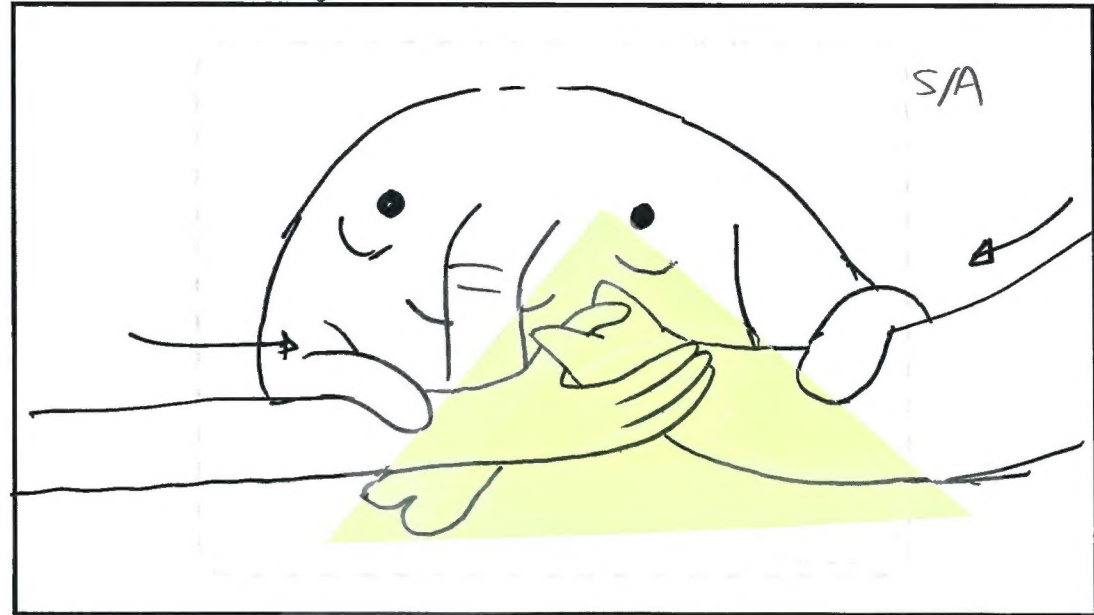


Page 246

Sc. 163 Pnl. A Bg. day night



Sc. 163 cont Pnl. B Bg. day night



Dialog:

Action:

-TT PUTS MR. PIG AND ALIEN'S
HANDS TOGETHER

MAR 09 2016

Timing:

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Production:

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ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night

Sc.	Pnl.	Bg.	day	night
<p>THE END</p>				

Dialog:
Action:
Timing:

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Production:

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